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| Digital Penguins  By Digital Penguins | |  | | | |
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|  | | it has Competitive Gameplay | | | |
|  | |  | | | |
| an Amazing Level Editor | |  | | | |
|  | |  | | | |
| https://media.discordapp.net/attachments/532724328312078357/568908091932803072/unknown.png | and Epic Powerups | | | https://media.discordapp.net/attachments/532724328312078357/568908311080992985/unknown.png | |
| Our Team | Arthur Bouvier – Technical Director  Implemented Engine Utilities,  the Map, and Particle Effects | | Connor Meyers – Design Director  Implemented the Player,  Image Handler, and Power-Ups | |
| Brand Knutson – Producer  Implemented the Level Editor  and Level Manager | Parker Friedland – Test Manager  Implemented the Menu,  Text Handler, and Leaderboard | | Richard Folorunso – Content Manager  Implemented the Input Handler,  Audio, and Art/Music Assets | |