

# B.M.S. College of Engineering, Bengaluru-560019

Autonomous Institute Affiliated to VTU

## December 2019 / January 2020 Semester End Main Examinations

**Programme: B.E.**

**Branch: Computer Science And Engineering**

**Course Code: 19CS3PCOOJ**

**Course: Object Oriented Java Programming**

**Semester: III**

**Duration: 3 hrs.**

**Max Marks: 100**

**Date: 21.12.2019**

**Instructions:** 1. Answer any FIVE full questions, choosing one full question from each unit.  
2. Missing data, if any, may suitably assumed.

### UNIT - I

- |   |   |    |
|---|---|----|
| 1 | a) List and explain any four primitive data types.  | 06 |
|   | b) Distinguish one dimensional and Multidimensional array. Support your answer using a suitable example program.  | 07 |
|   | c) Explain the process of compiling and running the Java application, with the help of "Hello world" program. Discuss about every keyword used in your program. | 07 |

### UNIT - II

- |   |   |    |
|---|---|----|
| 2 | a) Define Class. Give the general form of class. Consider a class Box with members width, height, depth. Write a Java Program to calculate the volume of a box.   | 07 |
|   | b) Illustrate the usage of Parameterized Constructors using an example program.   | 06 |
|   | c) Consider a class Student with members Id, name and three marks. Develop a Java Program to define methods that set the details of each student to the given values and calculate the average marks. Create n Student objects. | 07 |

### UNIT - III

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|---|---|----|
| 3 | a) Define Inheritance. Illustrate the program of Inheritance.   | 06 |
|   | b) Distinguish between method overloading and method overriding. Support your answer using a suitable example program | 07 |
|   | c) Write a Java Program considering a superclass variable referencing a subclass object.                              | 07 |

### UNIT - IV

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|---|---|----|
| 4 | a) Discuss the procedure on how the Java run-time system know where to look for packages that we create. Explain with an example program.   | 10 |
|   | b) Illustrate the program that includes a try block and a catch clause that processes the ArithmeticException generated by the division-by-zero error. Demonstrate the usage of throws keyword in the same program. | 10 |

**Important Note:** Completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages. Revealing of identification, appeal to evaluator will be treated as malpractice.

**OR**

- |   |    |  |    |
|---|----|--|----|
| 5 | a) | Write the syntax of exception handling block. Explain the types of exception. Develop a Java program that demonstrate multiple catch statements. | 10 |
|   | b) | Define Interface. Write a program to create a class called Fixedstack that implements a fixed length version of an integer stack.                | 10 |

**UNIT - V**

- |   |    |  |    |
|---|----|--|----|
| 6 | a) | Discuss about multithreaded programming. Demonstrate the different ways of creating a thread using an example program.                             | 07 |
|   | b) | Discuss about delegation event model. Demonstrate the significance of WindowAdapter class with an example program creating a Frame from an Applet. | 07 |
|   | c) | Develop a Java program that demonstrates synchronization with wait and notify methods.   | 06 |

**OR**

- |   |    |   |    |
|---|----|---|----|
| 7 | a) | Develop a Java program that implements the listeners associated with mouse.   | 07 |
|   | b) | Illustrate the program that uses join() to ensure that the main thread is the last to stop. Demonstrate isAlive() method. | 07 |
|   | c) | List any four builtin graphics methods. Discuss their functionalities with their syntax.                                  | 06 |

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