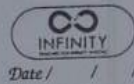


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LAB - 0



1) Program to Multiply, Add, Subtract, Transpose, Symmetry and diagonal sum.

A) #include <stdio.h>

```
void multi(int mat1[][100], mat2[][100], mult[][100], int m,
           int n, int p, int q);
```

```
void add(int mat1[][100], mat2[][100], int add[][100], int m, int n);
```

```
void subadd(int mat1[][100], mat2[][100], int sub[][100], int m, int n);
```

```
void transpose(int mat[][100], int trans[][100], int m, int n);
```

```
void symmetry(int mat1[][100], int m, int n);
```

```
void diagonal(int mat1[][100], int m, int n);
```

```
int main()
```

```
{
```

```
    int mat1[100][100], mat2[100][100], add[100][100], sub[100][100],
    trans[100][100], trans2[100][100], int m, n, p, q; i, j;
```

```
    printf("\nEnter the rows of first matrix:");
```

```
    scanf("%d %d", &m, &n);
```

```
    printf("\nEnter the rows and columns of 2nd matrix");
```

```
    scanf("%d %d", &p, &q);
```

```
    printf("\nEnter the first matrix elements");
```

```
    for(i=0; i<m; i++)
```

```
    { for(j=0; j<n; j++)
```

```
        scanf("%d", &mat1[i][j]);
```

```
    }
```

```
    printf("\nEnter the second matrix elements");
```

```
    for(i=0; i<p; i++)
```

```
    { for(j=0; j<q; j++)
```

```
        scanf("%d", &mat2[i][j]);
```

```
    }
```

```

if ( m != p )
    printf("In Matrix cannot be multiplied");
else
{
    mult(mat1, mat2, mult, m, n, p, q)
    printf("In Multiplication Result: \n");
    for (i=0; i<m; i++)
    {
        for (j=0; j<q; j++)
            printf("%d", mult[i][j]);
        printf("\n");
    }
}
  
```

```

add(mat1, mat2, add, m, n)
{
    printf("In Addition Result: \n");
    for (i=0; i<m; i++)
    {
        for (j=0; j<n; j++)
            printf("%d", add[i][j]);
        printf("\n");
    }
}
  
```

```

sub(mat1, mat2, sub, m, n)
{
    printf("In Subtraction Result: \n");
    for (i=0; i<m; i++)
    {
        for (j=0; j<n; j++)
            printf("%d", sub[i][j]);
        printf("\n");
    }
}
  
```

```

transp(mat1, trans, m, n)
{
    printf("In Transpose Matrix: \n");
    for (i=0; i<m; i++)
    {
        for (j=0; j<n; j++)
            printf("%d", trans[i][j]);
        printf("\n");
    }
}
  
```

```
transpose( mat2, trans2, p, q )
printf( "\n Transpose Matrix 2\n");
for( i=0; i<p; i++)
{
    for( j=0; j<q; j++)
        printf( "%d", trans2[i][j]);
    printf( "\n");
}
```

```
symmetry( mat1, m, n);
symmetry( mat2, p, q);

diagonal( mat1, m, n);
diagonal( mat2, p, q);
}
return 0;
}
```

```
void multi( int mat1[][100], int mat2[][100], int mult[100][100],
            int m, int n, int p, int q)
{
    int i, j, k;
    for( i=0; i<m; i++)
    {
        for( j=0; j<q; j++)
            mult[i][j] = 0;
    }

    for( i=0; i<m; i++)
    {
        for( j=0; j<q; j++)
        {
            for( k=0; k<n; k++)
                mult[i][j] = mat1[i][k] + mat2[k][j];
        }
    }
}
```



```
void add( int mat1[][100], int mat2[][100], int anssub[][100],
         int m, int n)
```

```
{ int i, j;
  for (i=0; i<m; i++)
  { for (j=0; j<n; j++)
    add[i][j] = mat1[i][j] + mat2[i][j];
  }
}
```

```
void sub( int mat1[][100], int mat2[][100], int sub[][100],
         int m, int n)
```

```
{ int i, j;
  for (i=0; i<m; i++)
  { for (j=0; j<n; j++)
    sub[i][j] = mat1[i][j] - mat2[i][j];
  }
}
```

```
void transpose( int mat[][100], int trans[][100], int m, int n)
```

```
{ int i, j;
  for (i=0; i<m; i++)
  { for (j=0; j<n; j++)
    trans[i][j] = mat[j][i];
  }
}
```

```
void symmetry( int mat[][100], int m, int n)
```

```
{ int i, j;
  int flag = 1;
  if (m != n)
  { printf("In Matrix is unsymmetric");
    return;
  }
  for (i=0; i<m; i++)
  { for (j=0; j<n; j++)
```

```

{ if (mat[i][j] != mat[j][i])
    { flag = 0;
      break; }
}
if (flag == 0)
    break;
}
if (flag == 1)
    printf("1n Matrix is symmetrical");
else
    printf("1n Matrix is unsymmetrical");
}

```

```

void rowcolsum( int mat[][100], int m, int n)
{ int i, j, a, b;
  printf("1n Sum of Each row");
  for (i = 0; i < m; i++)
  { a = 0;
    for (j = 0; j < n; j++)
      a += mat[i][j];
    printf("%d", a);
  }
  printf("1n");
}

```

```

printf("1n Sum of each column");
for (i = 0; i < n; i++)
{ b = 0;
  for (j = 0; j < m; j++)
    b += mat[j][i];
  printf("%d", b);
}
printf("1n");
}

```

```
void diagonal(int mat[100], int m, int n)
{
    int i, j, a=0, b=0;
    if (m != n)
    {
        printf("Matrix is not square matrix!");
        return;
    }

    for (i=0; i<m; i++)
    {
        for (j=0; j<n; j++)
        {
            if (i==j)
                a += mat[i][j];
            if (i+j == m-1)
                b += mat[i][j];
        }
    }

    printf("Principal Diagonal Sum: %d", a);
    printf("Non-Principal Diagonal Sum: %d", b);
}
```

main
function -
complete

Output:

Enter number of rows and columns of matrix 1: 3 3

Enter number of rows and columns of matrix 2: 3 3

Enter elements of first matrix:

1 3 2
4 5 6
8 4 3

Enter elements of second matrix:

2 12 11
5 6 16
7 4 1

Result of matrix addition:

3 15 13

50 11 22

15 8 4

Result of matrix multiplication:

31 38 61

157 59 581

57 132 155

Checking if matrices are symmetric...

Matrix 1 is not symmetric

Matrix 2 is not symmetric

" , b) ;

Sum of principal diagonal of matrix 1 : 9

Sum of non-principal diagonal of matrix 1 : 15

Sum of rows of matrix 1 :

6 56 15

3 3

Sum of columns of matrix 1 :

54 12 11

21 3 3

Transpose of matrix

1 45 8

3 5 4

2 6 3

```

Enter the number of rows and columns for the first matrix: 3
3
Enter the elements of the first matrix:
1
3
2
45
5
6
8
4
3
Enter the number of rows and columns for the second matrix: 3
3
Enter the elements of the second matrix:
2
12
11
5
6
16
7
4
1

```

```

Sum of every row of matrix 1:
Row 1: 6
Row 2: 56
Row 3: 15

Sum of every column of matrix 1:
Column 1: 54
Column 2: 12
Column 3: 11

Transpose of matrix 1:
1 45 8
3 5 4
2 6 3

Process returned 0 (0x0)   execution time : 38.285 s
Press any key to continue.

```

```

Result of matrix addition:
3 15 13
50 11 22
15 8 4

Result of matrix multiplication:
31 38 61
157 594 581
57 132 155

Checking if matrices are symmetric...

Matrix 1 is not symmetric.
Matrix 2 is not symmetric.

Sum of principal diagonal of matrix 1: 9
Sum of non-principal diagonal of matrix 1: 15

Sum of every row of matrix 1:
Row 1: 6

```