



Santiago García López

Multimedia Engineer

Hi! I'm Santiago García, a creative person, with initiative and I like to work in a team. As a Web Developer I have dedicated myself to creating products with the ability to offer multi-platform interactive experiences.

Since I discovered programming, I always try to ensure that my developments are fully adapted to the needs of users, becoming dynamic systems for everyone.

Information

Birthplace

04/09/1999 - Cali, Colombia

Portfolio

portafolio-zeta-seven.vercel.app

Address:

1a Omeo Ct, Bentleigh East
3165 - Victoria, Australia

Github

<https://github.com/Sagalo04>

Contact:

(+61) 0432 789 306
santiago_garcia09@live.com

Education

2005-2016 **Basic School - High School**
Colegio León de Greiff - Cali, Colombia

2016-2022 **Multimedia engineering:**
Universidad Autónoma de Occidente - Cali, Colombia

Work Experience



Universidad Autónoma de Occidente Webpage Development

July 2019 – November 2020

Wordpress, PHP, Elementor, HTML, CSS, JavaScript

Design, implementation and maintenance of web pages associated with the University using WordPress, and Php implementation of custom components for Elementor.



Alianza 99 SAS FrontEnd Developer

June 2020 – August 2020

Angular, C#

UI/UX design and frontend development in Angular and backend support



Corporación Talentum Unity Developer

October 2021 – December 2021

Unity, C#

Develop computer systems (mini-games) both in the Front part and in its C# Scripts, test and validate these systems, Design and test game functions and prototypes, maintain the code, solve problems and bug fixes.



Anzick Media Web Developer

May 2021 – February 2022

PHP, Wordpress, React, Shopify, Flask, MySql

Design, implementation and maintenance of corporate websites as well as E-commerce using WordPress, Shopify, Php and React.



Grupo Konecta Development Analyst

February 2022 - August 2022

Javascript, React, PHP, Laravel, Yii, SQL, IBM DB2

Design, build and implement Information Systems solutions that provide support to the operation of the Contact Center and the administrative areas of the organization, based on the use of good software engineering practices to provide solutions to their needs.



Project Mitology FrontEnd Developer

March 2022 - July 2022

Javascript, Angular, Ionic, Spring Boot, Firebase: SQL, MySql

- FrontEnd development in Angular and Ionic for the development of a mobile application, integrating knowledge of UI/UX design and Backend development in Java.
- Integration of Firebase services for session management and push notifications.



Dentsu Aegis Network Fullstack Developer

August 2022 - May 2023

PHP, JavaScript, Laravel, React, HTML, CSS SQL, MySql

Develop and maintain computer systems solutions for the MasterCard area, both in FrontEnd and Backend. Considering good programming practices and information security. Development of the migration of the development model for MasterCard to an efficient, robust, stable, reusable, maintainable and scalable software model.



Professional Skills

Programming languages

Python, Java, Javascript, C#, Php, Matlab, C++, SQL, TypeScript, Dart.

Web Development

HTML 5, CSS, SCSS, SASS, Node.Js, Deno, Api Rest, AWS, Github.

Frameworks Libraries

React, Vue, Angular, Next.Js, Flutter, .Net, Express, Flask, Keras, TensorFlow, Arduino, Laravel, Yii2.

Videogames

Unity, Unreal Engine

Databases

MySQL, MongoDB, MariaDB, PostgreSQL, SQLite, Firebase, IBM DB2.

Web Design

Adobe XD, Figma, UX