







<a href="#"><u>115A</u></a>	<a href="#"><u>Party</u></a> dfs and similar, graphs, trees	 	<b>900</b>	 <a href="#"><u>x23611</u></a>
<a href="#"><u>1057A</u></a>	<a href="#"><u>Bmail Computer Network</u></a> *special problem, dfs and similar, trees	 	<b>900</b>	 <a href="#"><u>x4233</u></a>
<a href="#"><u>1511C</u></a>	<a href="#"><u>Yet Another Card Deck</u></a> brute force, data structures, implementation, trees	 	<b>1100</b>	 <a href="#"><u>x16894</u></a>
<a href="#"><u>913B</u></a>	<a href="#"><u>Christmas Spruce</u></a> implementation, trees	 	<b>1200</b>	 <a href="#"><u>x12244</u></a>
<a href="#"><u>522A</u></a>	<a href="#"><u>Reposts</u></a> *special problem, dfs and similar, dp, graphs, trees	 	<b>1200</b>	 <a href="#"><u>x12129</u></a>
<a href="#"><u>1583B</u></a>	<a href="#"><u>Omkar and Heavenly Tree</u></a> constructive algorithms, trees	 	<b>1200</b>	 <a href="#"><u>x9287</u></a>
<a href="#"><u>862B</u></a>	<a href="#"><u>Mahmoud and Ehab and the bipartiteness</u></a> dfs and similar, graphs, trees	 	<b>1300</b>	 <a href="#"><u>x10907</u></a>
<a href="#"><u>755C</u></a>	<a href="#"><u>PolandBall and Forest</u></a> dfs and similar, dsu, graphs, interactive, trees	 	<b>1300</b>	 <a href="#"><u>x8595</u></a>
<a href="#"><u>429A</u></a>	<a href="#"><u>Xor-tree</u></a> dfs and similar, trees	 	<b>1300</b>	 <a href="#"><u>x7887</u></a>
<a href="#"><u>886C</u></a>	<a href="#"><u>Petya and Catacombs</u></a> dsu, greedy, implementation, trees	 	<b>1300</b>	 <a href="#"><u>x5034</u></a>
<a href="#"><u>1559D1</u></a>	<a href="#"><u>Mocha and Diana (Easy Version)</u></a> brute force, constructive algorithms, dsu, graphs, greedy, trees	 	<b>1400</b>	 <a href="#"><u>x9787</u></a>
<a href="#"><u>1627C</u></a>	<a href="#"><u>Not Assigning</u></a> constructive algorithms, dfs and similar, number theory, trees	 	<b>1400</b>	 <a href="#"><u>x9170</u></a>
<a href="#"><u>1143C</u></a>	<a href="#"><u>Queen</u></a> dfs and similar, trees	 	<b>1400</b>	 <a href="#"><u>x8419</u></a>
<a href="#"><u>981C</u></a>	<a href="#"><u>Useful Decomposition</u></a> implementation, trees	 	<b>1400</b>	 <a href="#"><u>x4115</u></a>
<a href="#"><u>120F</u></a>	<a href="#"><u>Spiders</u></a> dp, greedy, trees	 	<b>1400</b>	 <a href="#"><u>x2930</u></a>

<a href="#"><u>802J</u></a>	<a href="#"><u>Send the Fool Further! (easy)</u></a> dfs and similar, graphs, trees	 	<b>1400</b>	 <a href="#"><u>x2704</u></a>
<a href="#"><u>580C</u></a>	<a href="#"><u>Kefa and Park</u></a> dfs and similar, graphs, trees	 	<b>1500</b>	 <a href="#"><u>x25787</u></a>
<a href="#"><u>839C</u></a>	<a href="#"><u>Journey</u></a> dfs and similar, dp, graphs, probabilities, trees	 	<b>1500</b>	 <a href="#"><u>x11804</u></a>
<a href="#"><u>1325C</u></a>	<a href="#"><u>Ehab and Path-etic MEXs</u></a> constructive algorithms, dfs and similar, greedy, trees	 	<b>1500</b>	 <a href="#"><u>x11012</u></a>
<a href="#"><u>1466D</u></a>	<a href="#"><u>13th Labour of Heracles</u></a> data structures, greedy, sortings, trees	 	<b>1500</b>	 <a href="#"><u>x9261</u></a>
<a href="#"><u>1139C</u></a>	<a href="#"><u>Edgy Trees</u></a> dfs and similar, dsu, graphs, math, trees	 	<b>1500</b>	 <a href="#"><u>x9123</u></a>
<a href="#"><u>982C</u></a>	<a href="#"><u>Cut 'em all!</u></a> dfs and similar, dp, graphs, greedy, trees	 	<b>1500</b>	 <a href="#"><u>x8353</u></a>
<a href="#"><u>1611D</u></a>	<a href="#"><u>Weights Assignment For Tree Edges</u></a> constructive algorithms, trees	 	<b>1500</b>	 <a href="#"><u>x6509</u></a>
<a href="#"><u>930A</u></a>	<a href="#"><u>Peculiar apple-tree</u></a> dfs and similar, graphs, trees	 	<b>1500</b>	 <a href="#"><u>x5659</u></a>
<a href="#"><u>821C</u></a>	<a href="#"><u>Okabe and Boxes</u></a> data structures, greedy, trees	 	<b>1500</b>	 <a href="#"><u>x5642</u></a>
<a href="#"><u>696A</u></a>	<a href="#"><u>Lorenzo Von Matterhorn</u></a> brute force, data structures, implementation, trees	 	<b>1500</b>	 <a href="#"><u>x5453</u></a>
<a href="#"><u>959C</u></a>	<a href="#"><u>Mahmoud and Ehab and the wrong algorithm</u></a> constructive algorithms, trees	 	<b>1500</b>	 <a href="#"><u>x4977</u></a>
<a href="#"><u>501C</u></a>	<a href="#"><u>Misha and Forest</u></a> constructive algorithms, data structures, greedy, sortings, trees	 	<b>1500</b>	 <a href="#"><u>x4837</u></a>
<a href="#"><u>901A</u></a>	<a href="#"><u>Hashing Trees</u></a>	 	<b>1500</b>	 <a href="#"><u>x4600</u></a>

	constructive algorithms, trees			
<a href="#">690C2</a>	<a href="#">Brain Network (medium)</a> dfs and similar, graphs, trees	 	<b>1500</b>	 <a href="#">x2529</a>
<a href="#">212E</a>	<a href="#">IT Restaurants</a> dfs and similar, dp, trees	 	<b>1500</b>	 <a href="#">x1246</a>