

Unit 7:

Recurrent neural network:

- It is a neural network where the output from previous step is fed as input to current step.
- It uses sequential data and time series data.
- It is distinguished by their memory as they take information from prior inputs to influence the current input and output.
- It has hidden state and allows past output used as input.

RNN architecture:

① Input layer:- layers receives initial element of data.

② Hidden layer:- Heart of RNN contains sets of interconnected neuron.

- Each neuron contains current input along the information of previous hidden state.

③ Activation Junction:-

Introduces nonlinearity in network, enabling it to learn complex pattern.

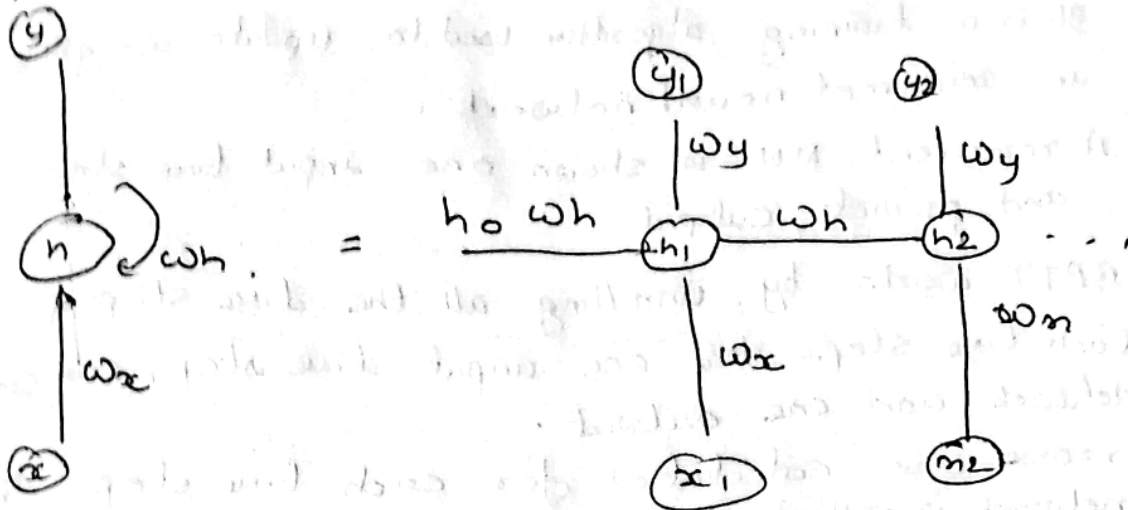
④ Output layer:-

→ Generates network prediction based on processed information.

Recurrent connection:-

It allows hidden state information to next time step.

Computation



Computation of hidden state

$$h_t = f(w_h h_{t-1} + w_x x_t)$$

Computation of output

$$y_t = f(w_y h_t)$$

Application of RNN

- (i) Time series prediction
- (ii) Sequence prediction
- (iii) NLP
- (iv) Speech processing

Back propagation through time :-

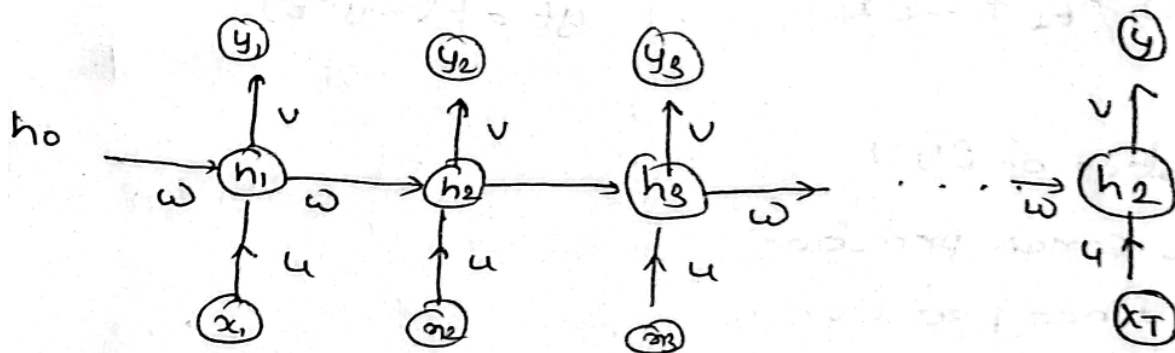
It is a training algorithm used to update weights in a recurrent neural network.

A recurrent NN is shown one input time step and predict output.

BPTT works by unrolling all the time steps.

Each time steps has one input time step, one copy of network and one output.

Errors are calculated for each time step. The network is rolled back and weights are updated.



Let L is the loss in RNN then weights w, u, v are updated as

$$w = w - \alpha \frac{dL}{dw}, \quad v = v - \alpha \frac{dL}{dv}, \quad u = u - \alpha \frac{dL}{du}$$

we need to compute $\frac{dL}{dw}, \frac{dL}{dv}, \frac{dL}{du}$ for

updating weights

Let L_t is loss at t^{th} step.

$$L = \sum_{t=1}^T L_t$$

Computation of hidden state and output in RNN is given by.

$$h_t = f(\omega h_{t-1} + u x_t)$$

$$y_t = g(v h_t)$$

Assume $t = 3$

$$h_3 = f(\omega h_2 + u x_3)$$

$$y_3 = g(v h_3)$$

also

$$L_3 = \frac{1}{2} (d_3 - y_3)^2$$

d_3 is desired output and y_3 is predicted output

Now,

$$\frac{dL_3}{dv} = \frac{\partial L_3}{\partial y_3} \cdot \frac{dy_3}{dv} = -(d_3 - y_3) \cdot h_3$$

$$\frac{dL_3}{d\omega} = \frac{\partial L_3}{\partial y_3} \cdot \frac{dy_3}{dh_3} \cdot \frac{dh_3}{d\omega} = -(d_3 - y_3) \cdot v f'(z_3) \cdot \frac{dz_3}{d\omega}$$

$$= -(d_3 - y_3) \cdot v f'(z_3) \left[h_2 + \omega \frac{dh_2}{d\omega} \right]$$

here

$$z_3 = \omega h_2 + u x_3$$

$$\frac{dL_3}{d\omega} = \frac{\partial L_3}{\partial y_3} \cdot \frac{dy_3}{dh_3} \cdot \frac{dh_3}{d\omega} = -(d_3 - y_3) \cdot v f'(z_3) \left[x_3 + \omega \frac{dh_2}{d\omega} \right]$$

In above relation δh_2 needs to be computed.

recursively in terms of h_1 .

Since the derivatives $\frac{\partial L}{\partial v}$, $\frac{dL}{du}$ needs to be calculated

by back propagation through time named algorithm BPTT.

Vanishing Gradient and Truncated BPTT

Vanishing Gradient problem is common issues in training deep neural networks i.e. RNN.

- It occurs when gradient stops used to update weights of NN become extremely small. As a result the weights stops changing and networks stops.
- It occurs particularly in RNN because they involve repeatedly multiplying gradients through time steps, which causes gradients to shrink exponentially.

Truncated BPTT:-

→ Technique used to make training RNN's more feasible by addressing the computational efficiency and vanishing gradient problem.

- Instead of back propagating through entire sequence BPTT splits the sequence into smaller segments and performs back propagation through these smaller segments.

Long short term Memory:-

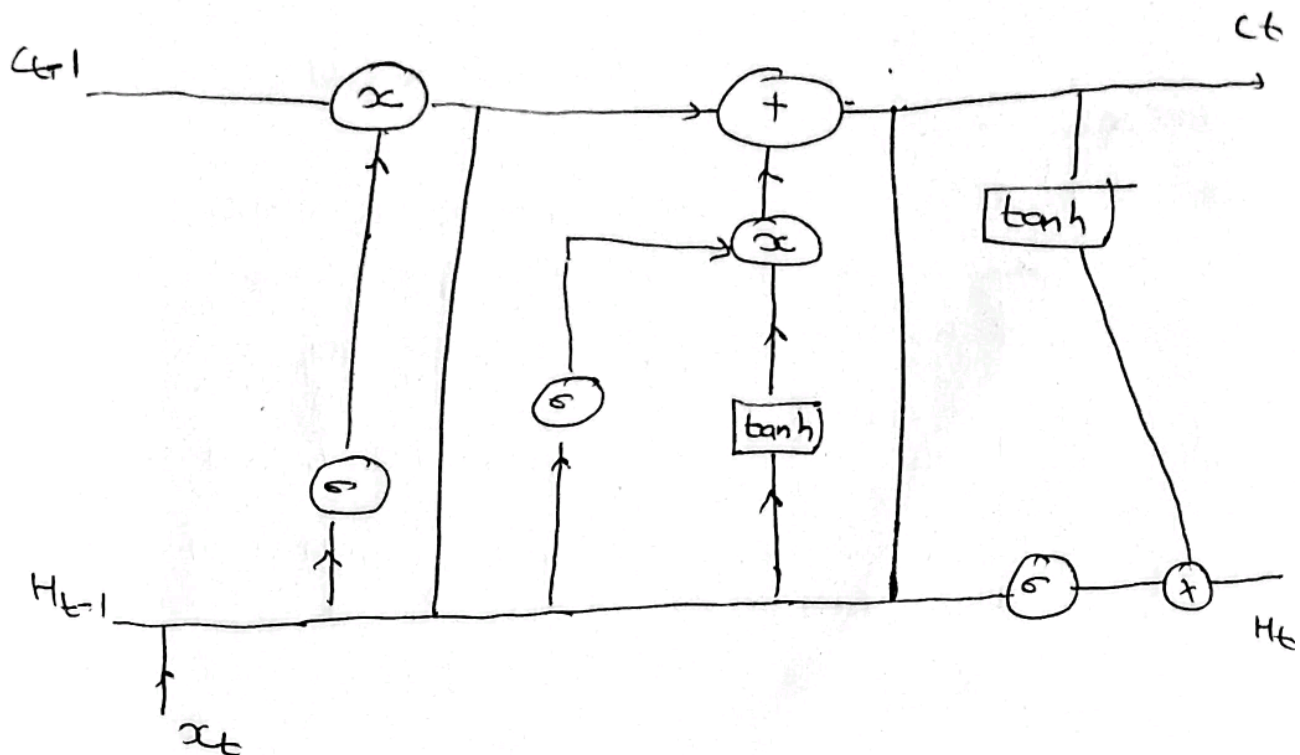
It is improved version of RNN.

In RNN single hidden state is passed through time which can make it difficult for n/w to learn long term dependencies. This model address this problem by introducing memory cell which is a container that can hold a information for extended period.

LSTM architecture:-

Its architecture involves the memory cells which is controlled by three gates

- (i) Input gate controls what information added to memory cell
- (ii) Forget gate controls what information removed from memory cell
- (iii) Output gate controls what information is output from memory cell.



Forget gate

$$F_t = \sigma(x_t W_f + H_{t-1} U_f)$$

Input gate

$$I_t = \sigma(x_t W_i + H_{t-1} U_i)$$

$$H'_t = \tanh(x_t W_c + H_{t-1} U_c)$$

$$C_t = (C_{t-1} \times f_t + I_t \cdot H'_t)$$

Output gate

$$O_t = \sigma(x_t W_o + H_{t-1} U_o)$$

$$H_t = \tanh(C_t) \times O_t$$

