

DnC Level-4

Special class

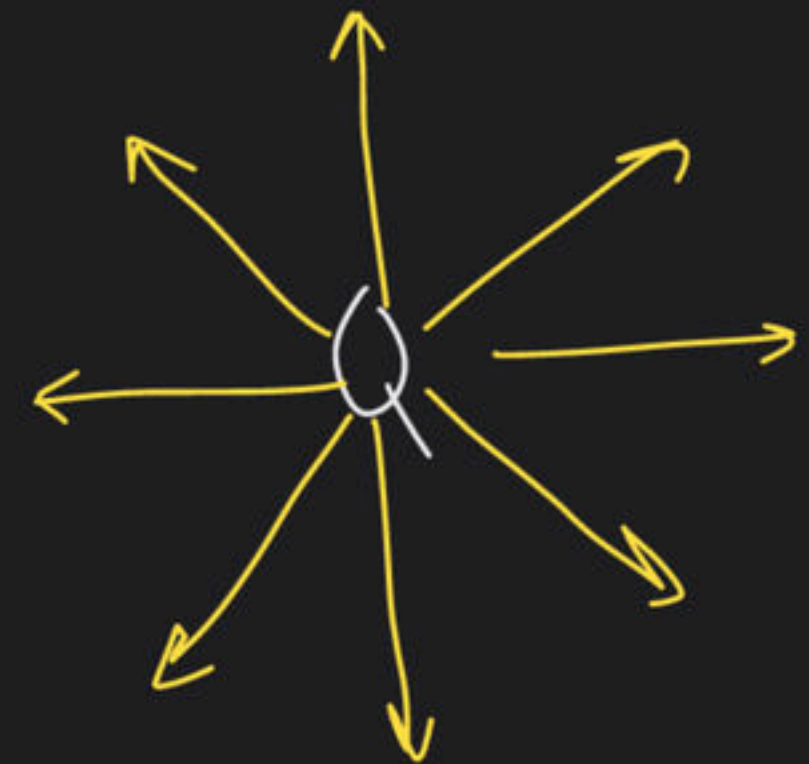
board

	0	1	2	3
0			Q	
1	Q			
2				Q
3		Q		

Queen place N-Queens

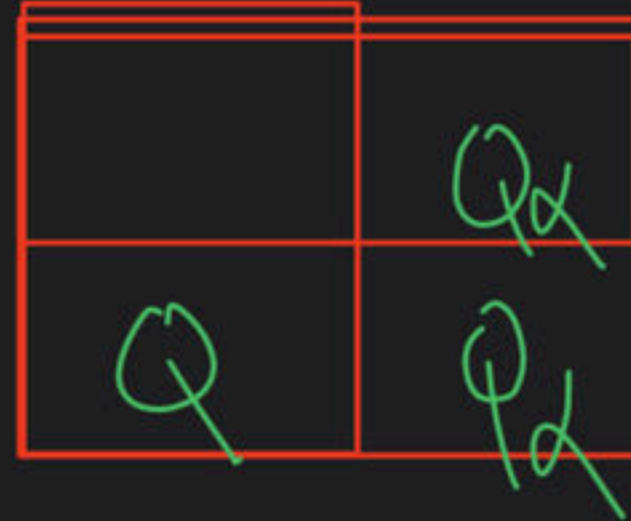
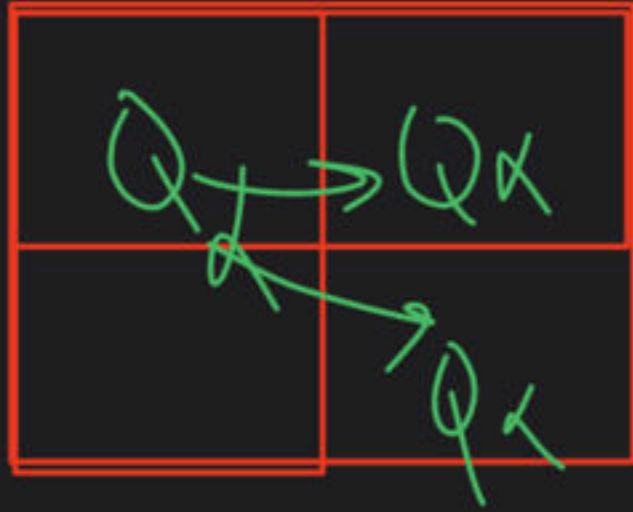
4 Queen

8 type movement



i/p $\rightarrow n$ \rightarrow nxn board
 \rightarrow n queen

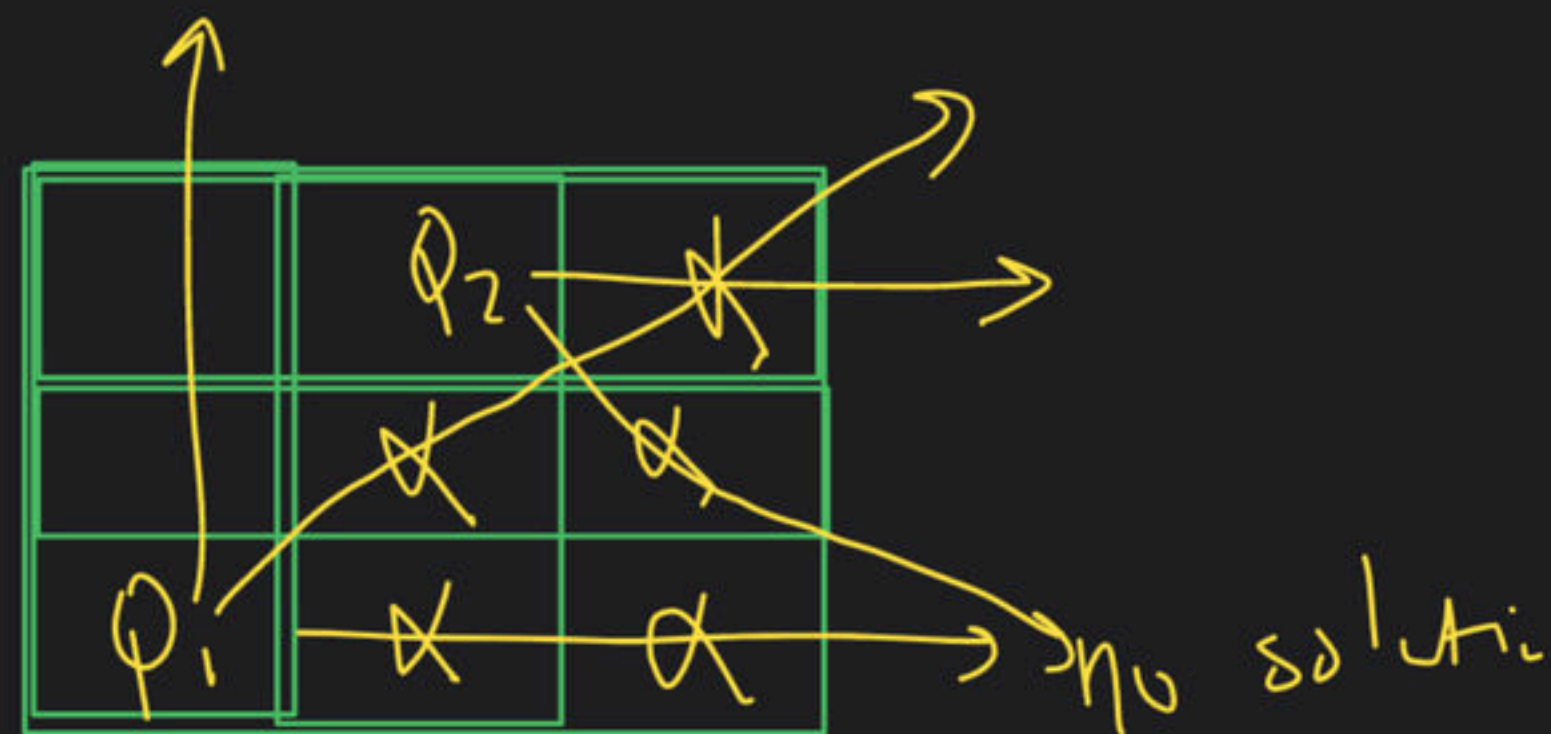
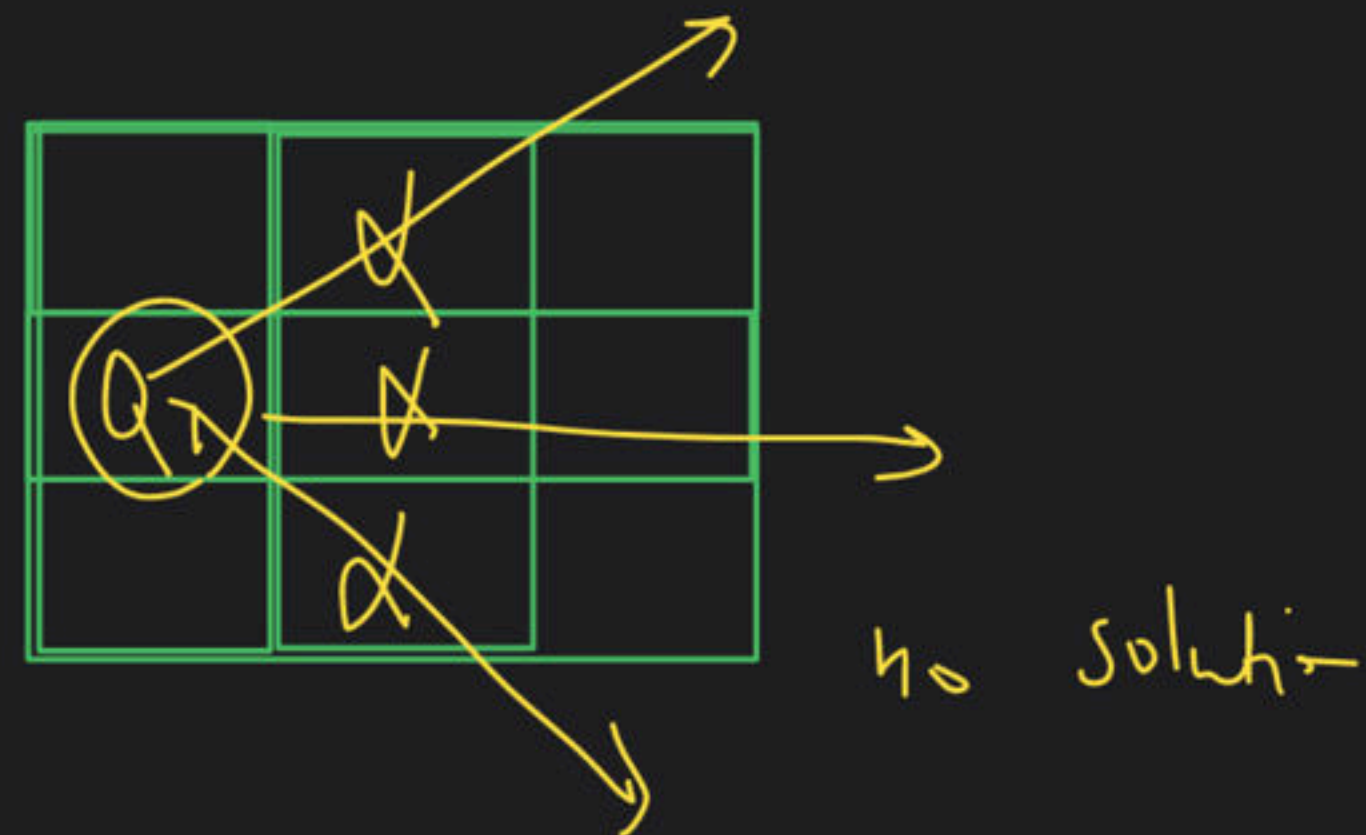
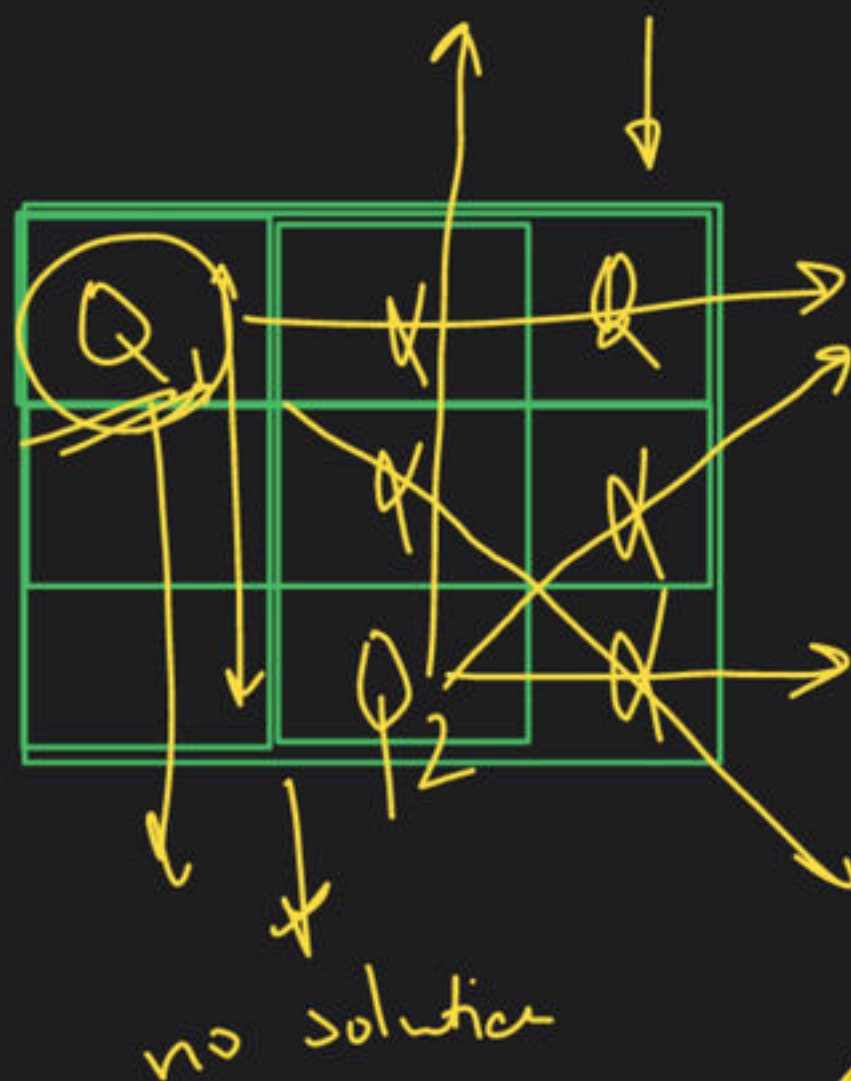
N-Queen \rightarrow such that no Queen
 can attack the
 other Queen



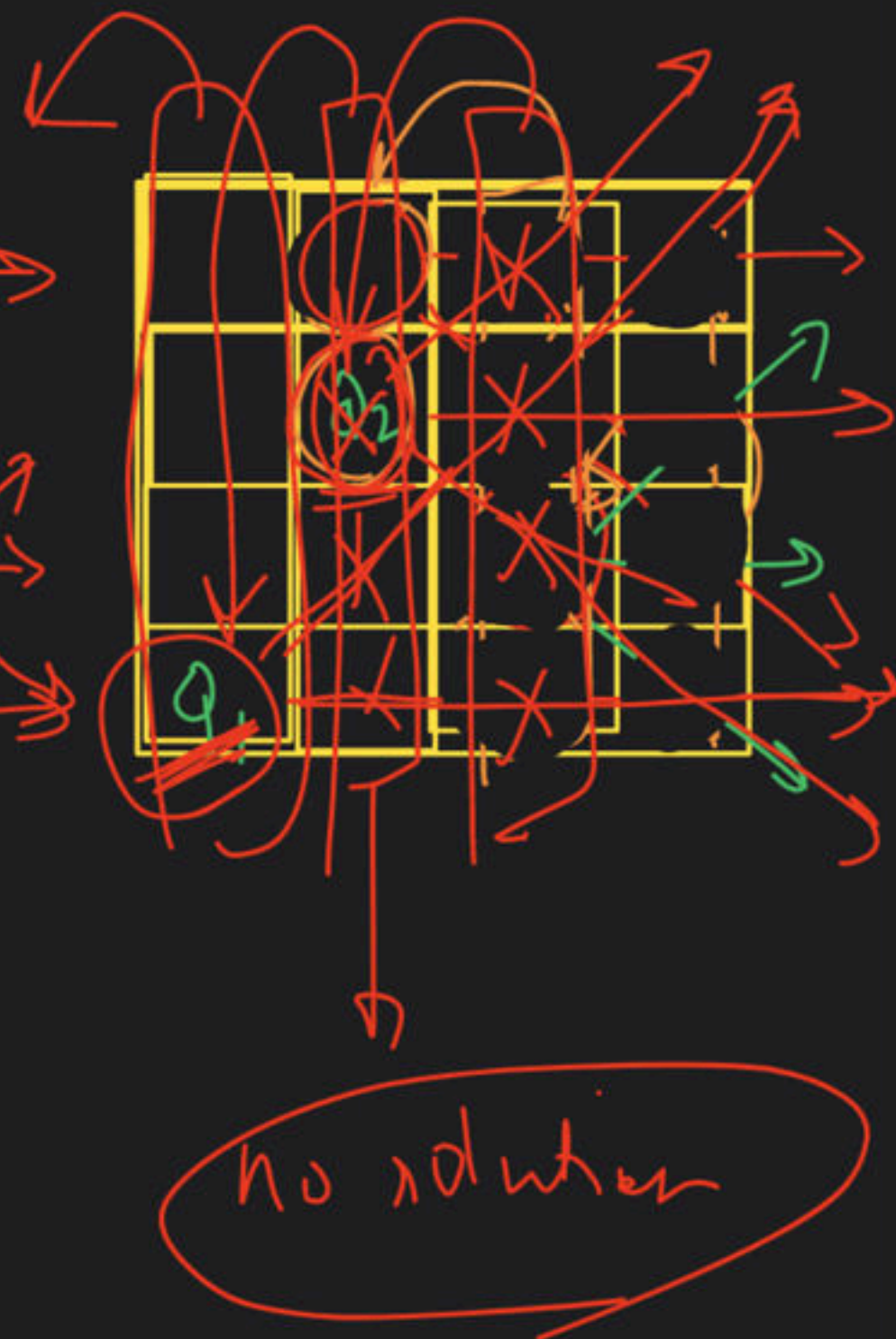
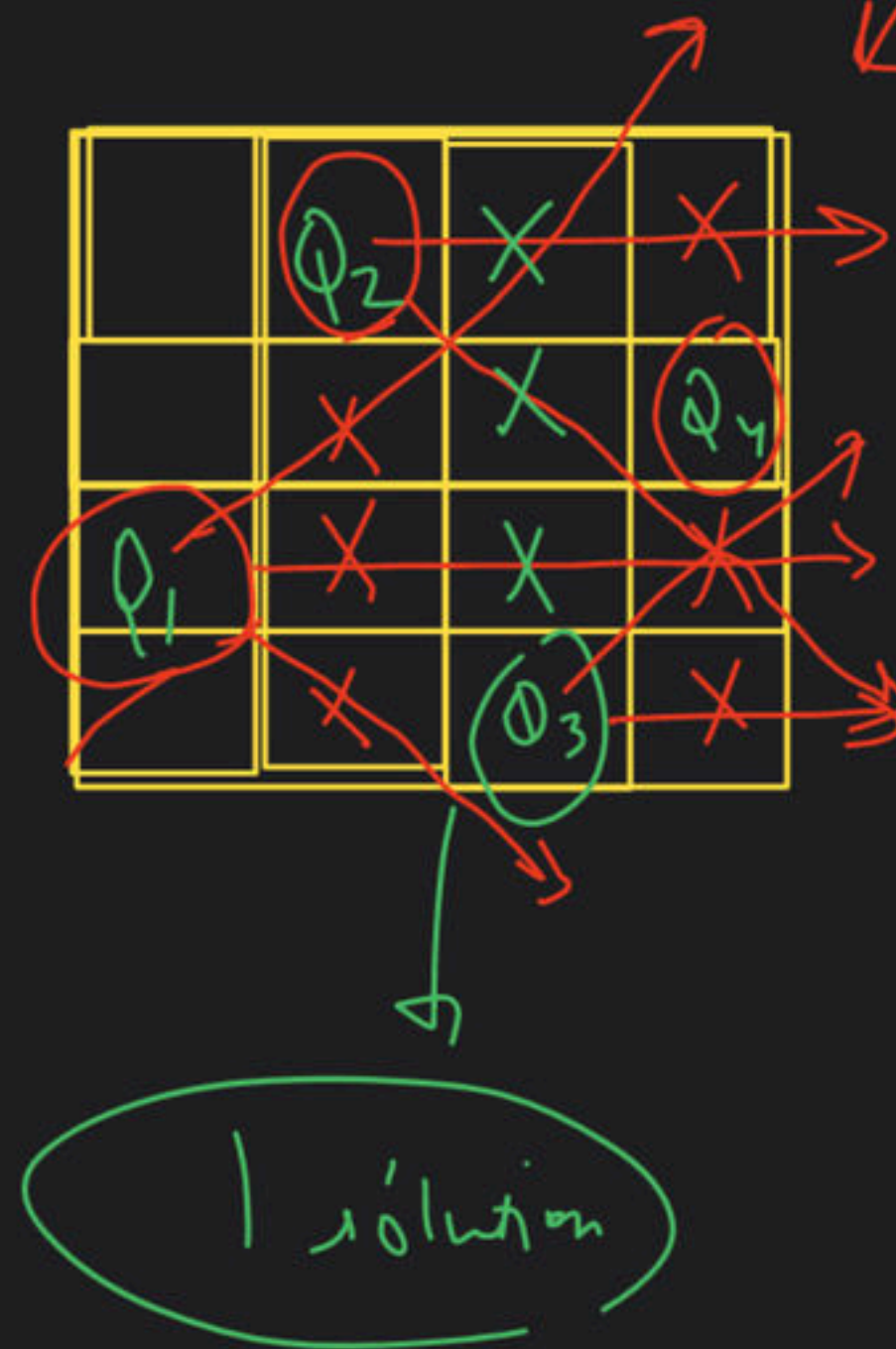
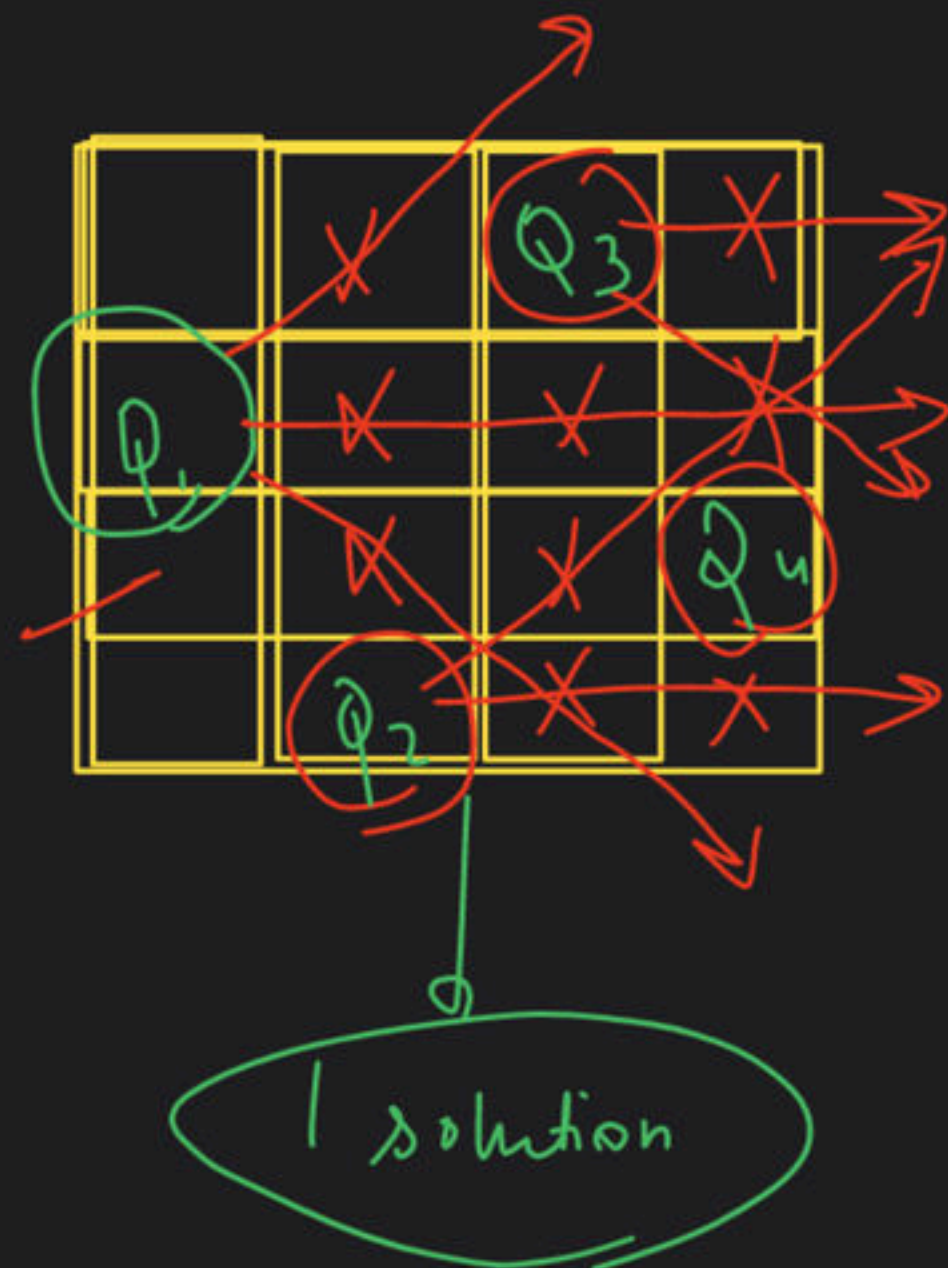
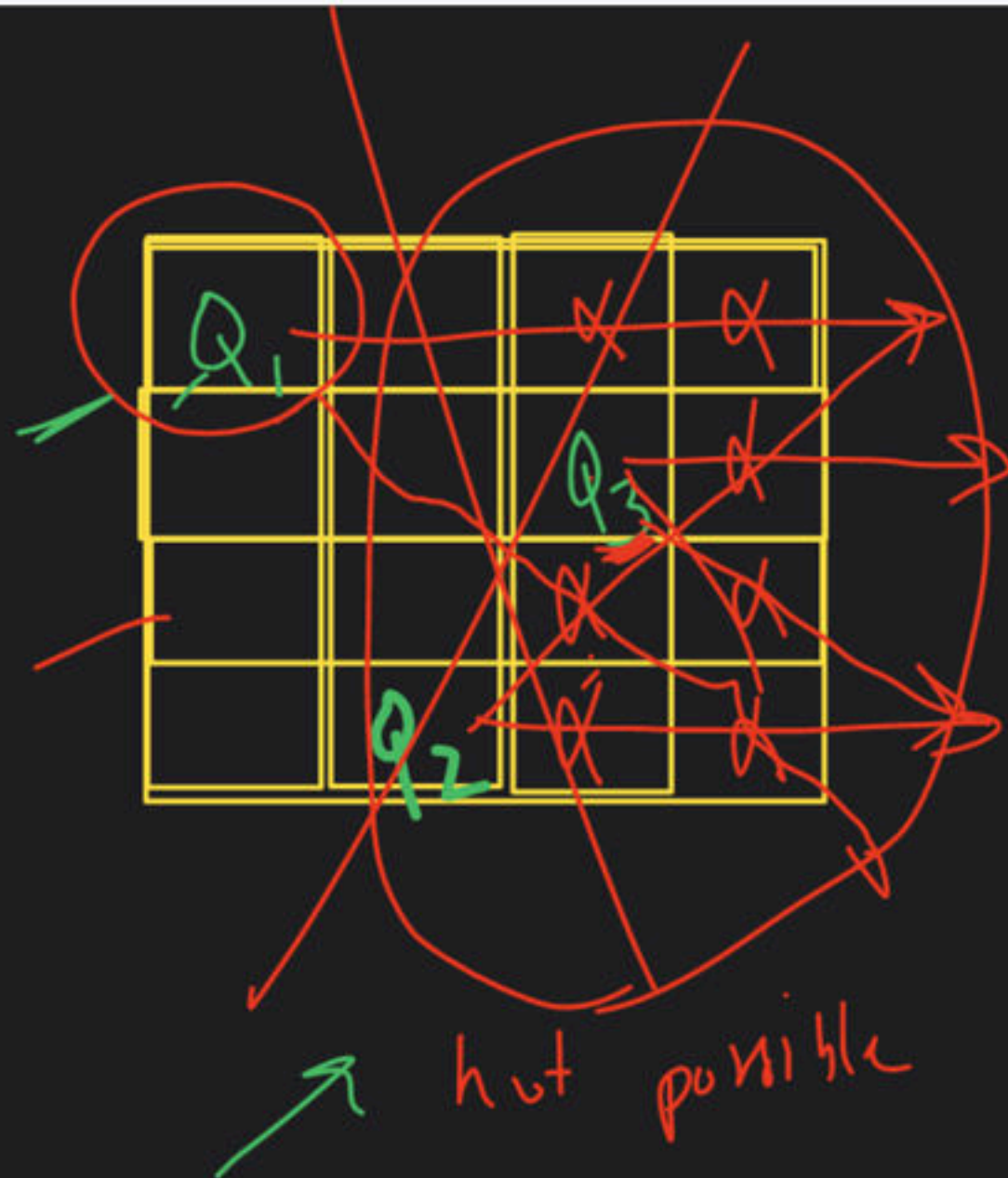
$2 < 2 \rightarrow$ board \rightarrow \times no solution

3 to 100
 0 0 0

N-Queen
 $Q_1, Q_2, Q_3, \dots, Q_n$

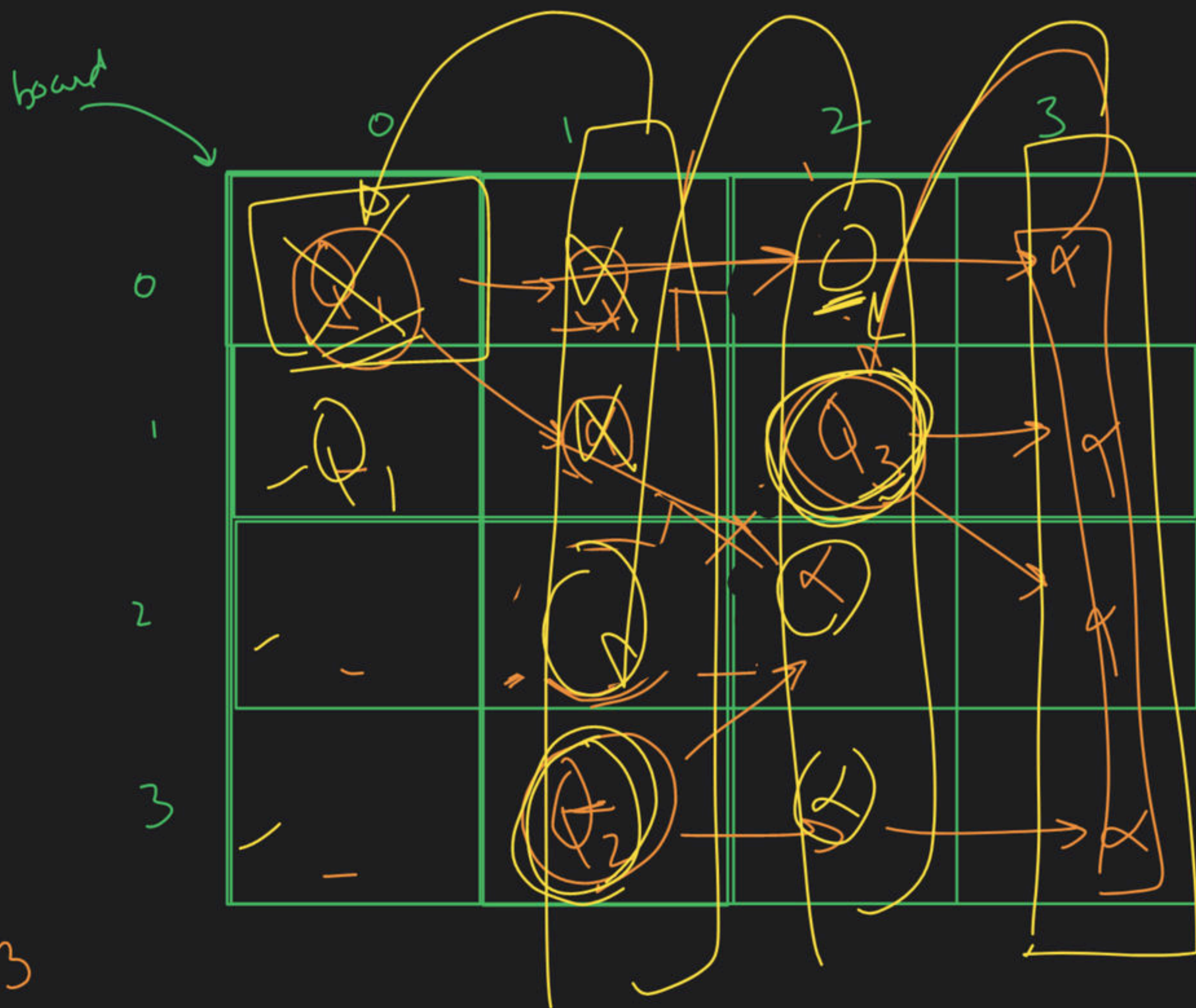


3x3
 ↓
 no solution



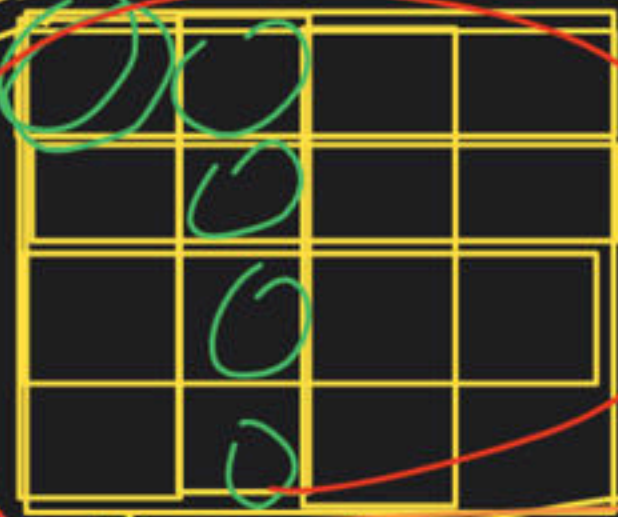


Q_3





Rules



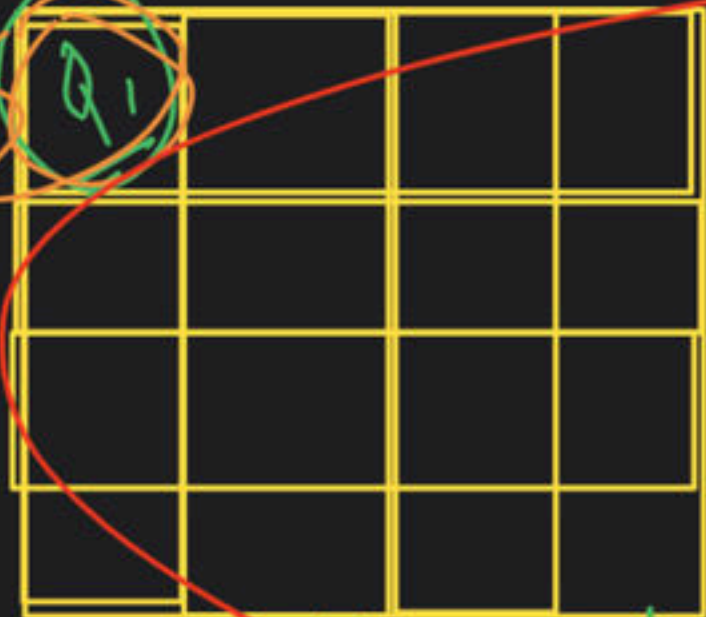
form

Q_1

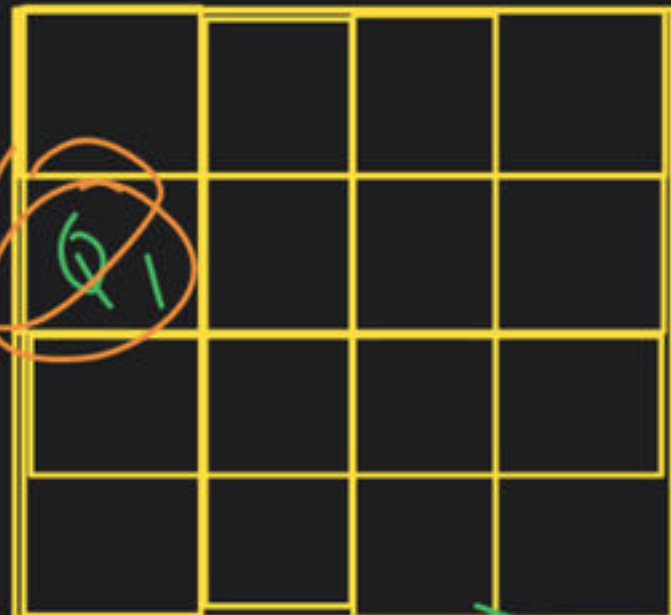
Q_1

Q_1

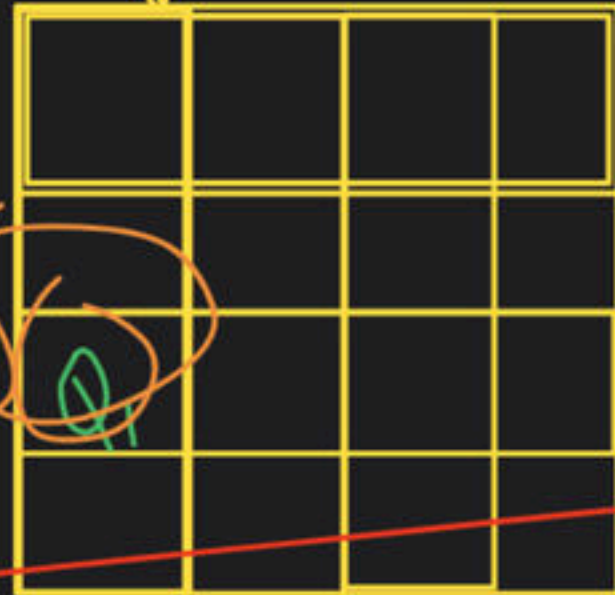
Q_1



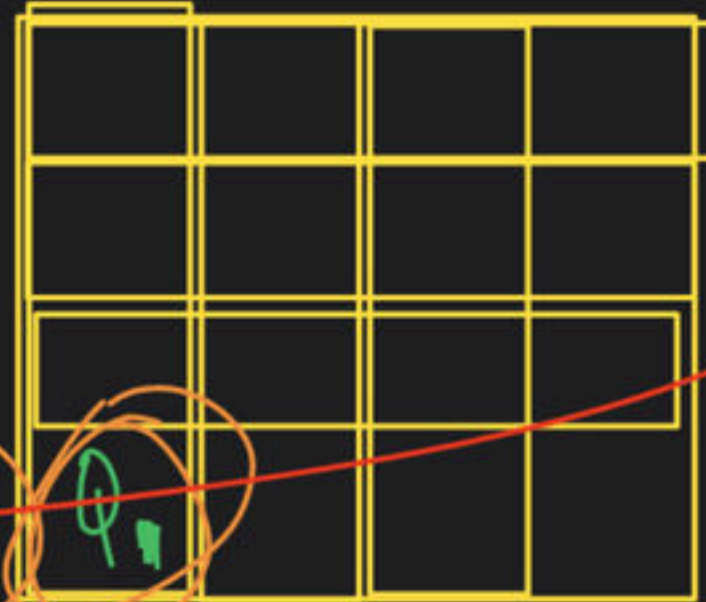
(1)



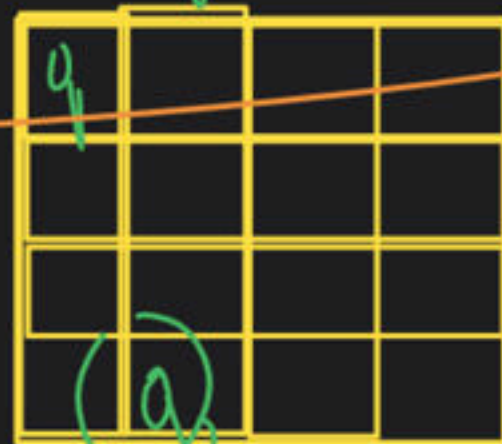
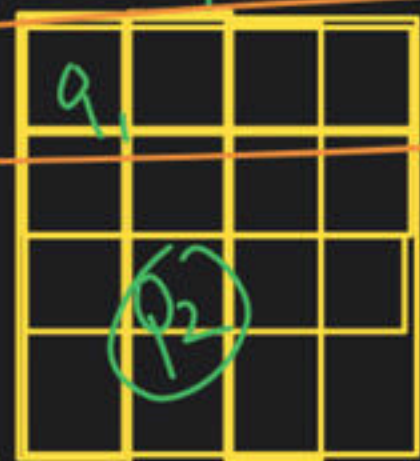
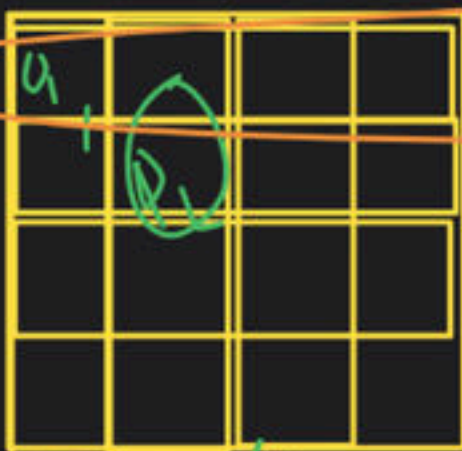
(2)

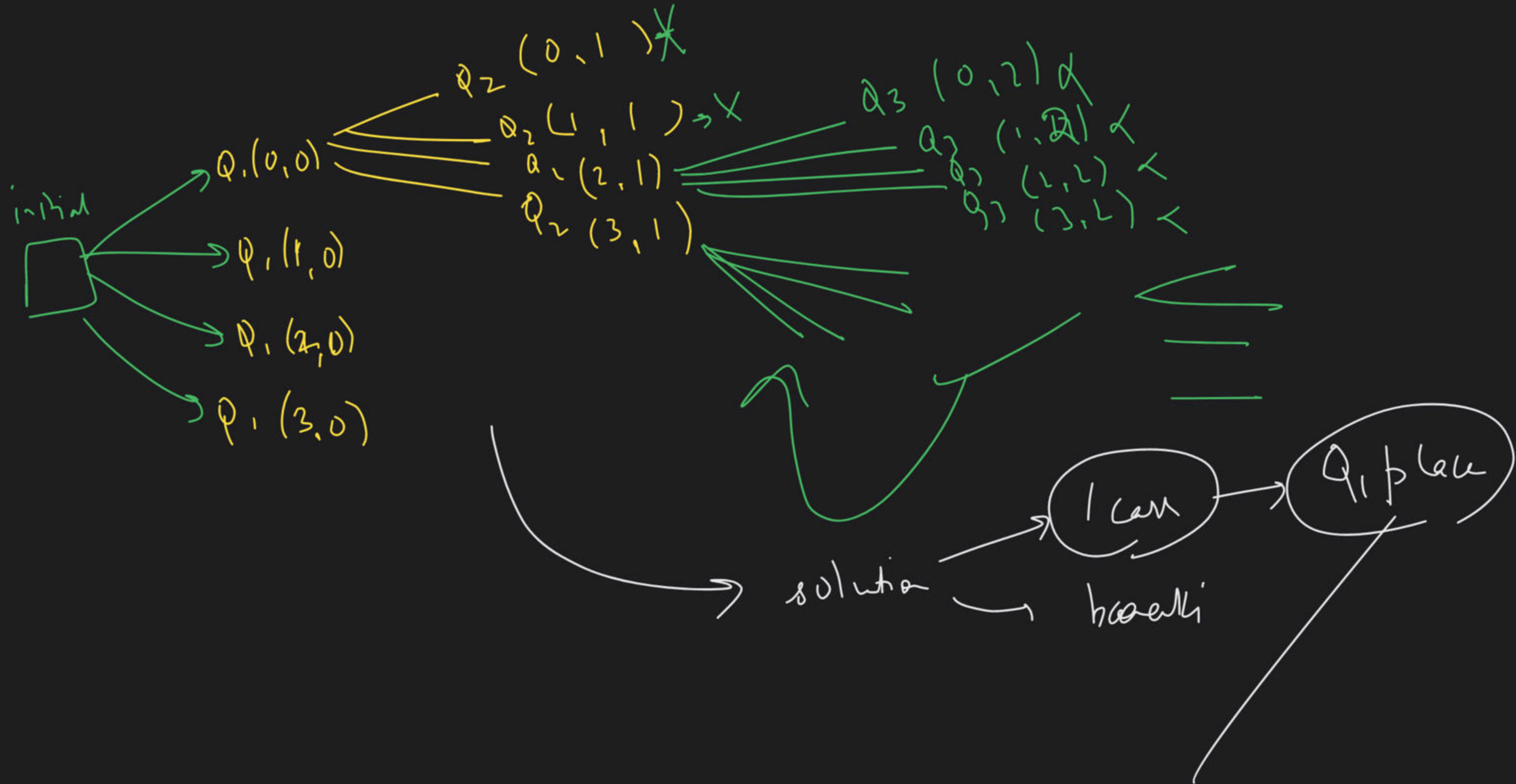


(3)



LL





X X X

0 0 0

0 0 1

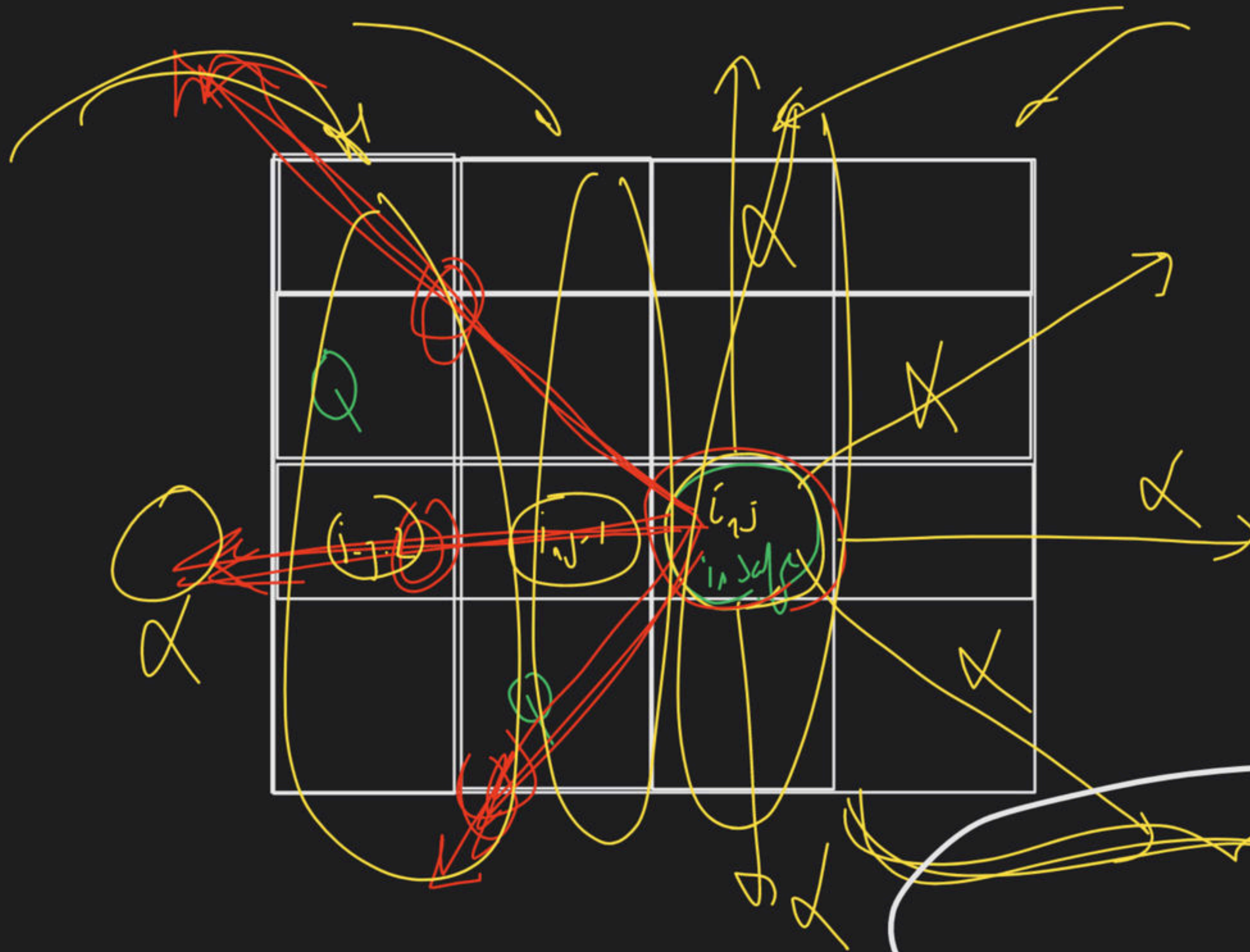
0 0 2

1

,

9 9 9

left row

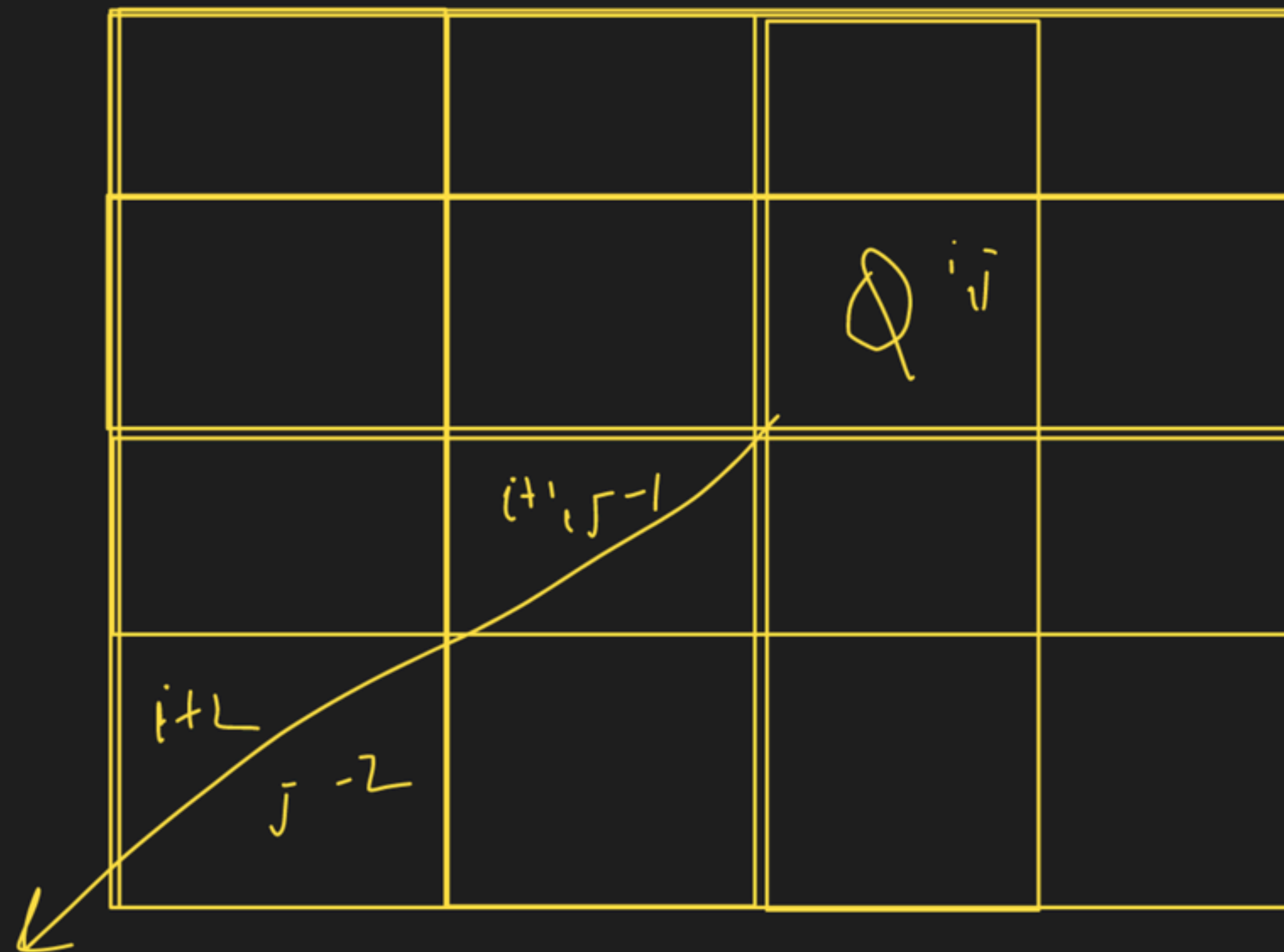


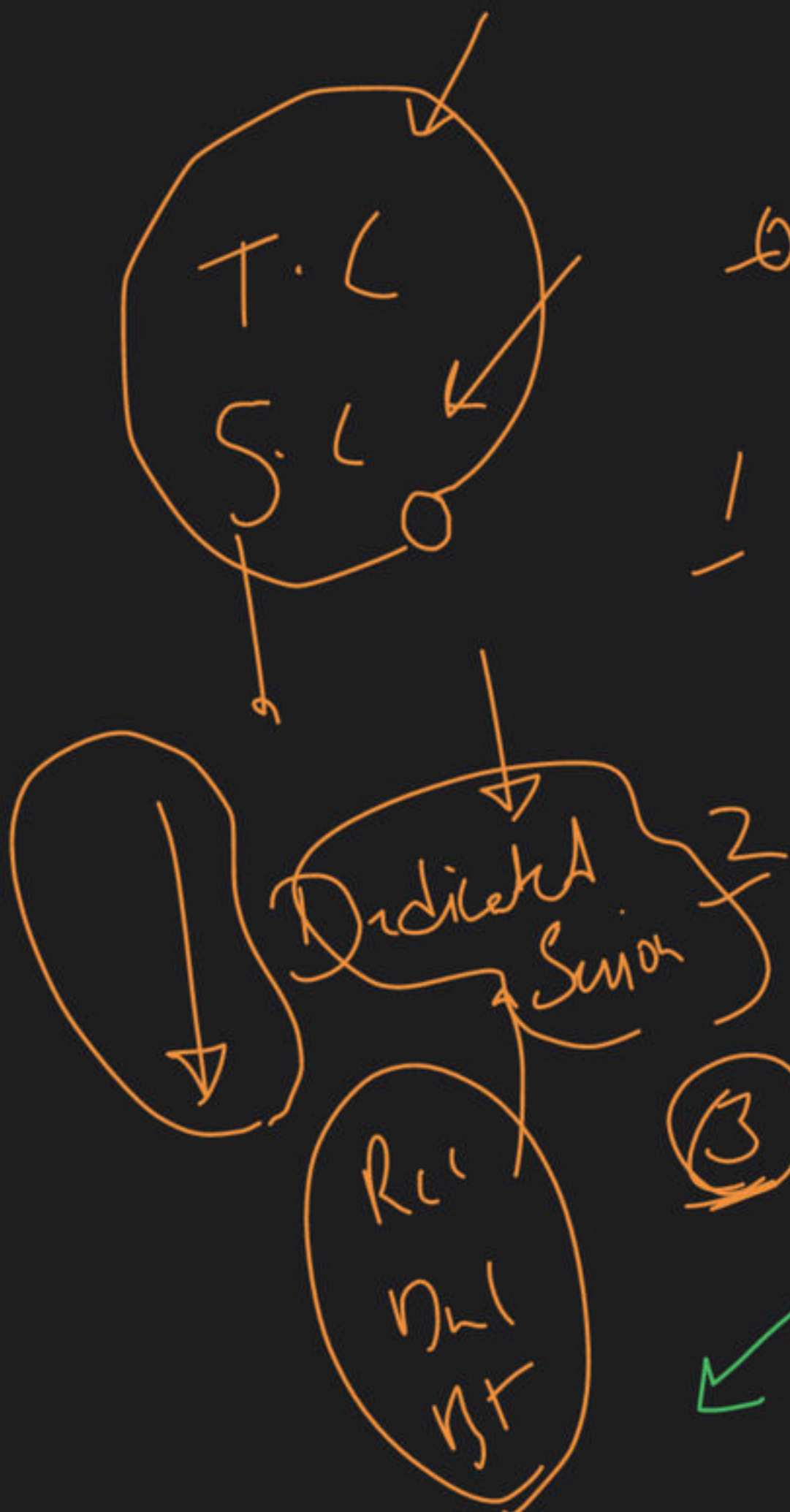
upper left diagonal

left row

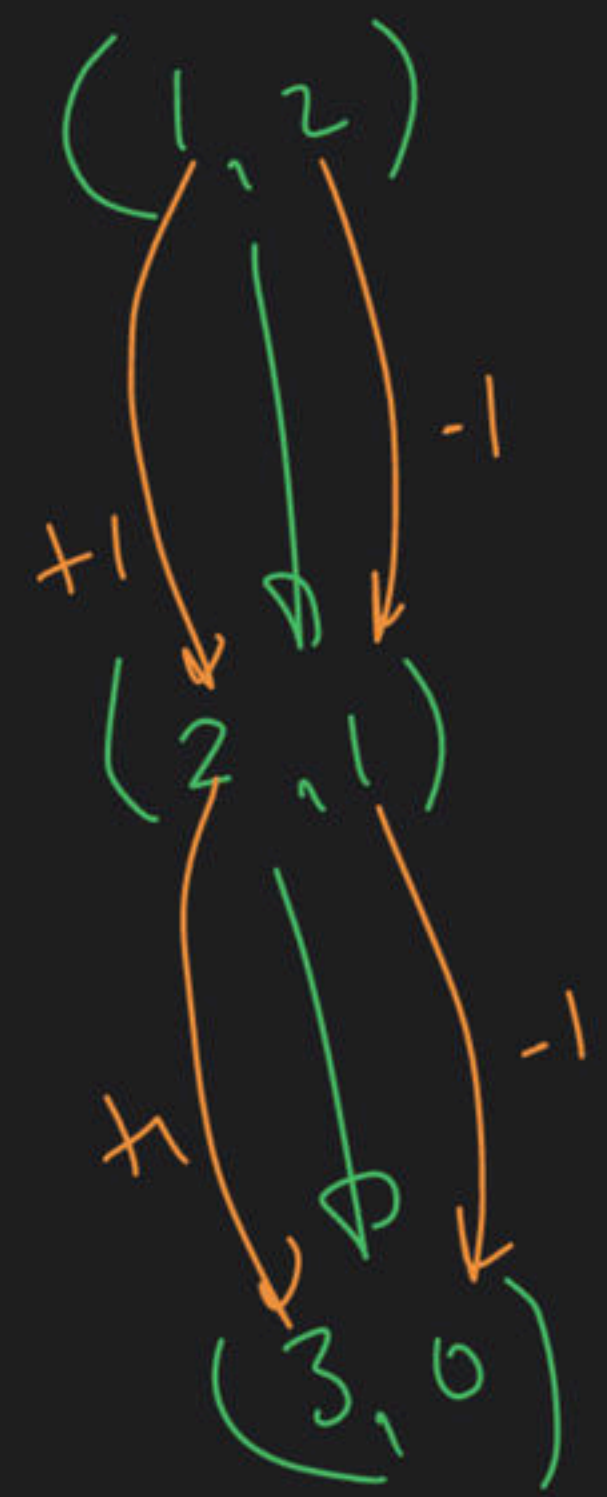
bottom left diagonal

$i-2, j-2$			
	$i-1, j-1$		
		$Q[i, j]$	





0	(0,0)	(0,1)	(0,2)	(0,3)
1	(1,0)	(1,1)	(1,2)	(1,3)
2	(2,0)	(2,1)	(2,2)	(2,3)
3	(3,0)	(3,1)	(3,2)	(3,3)



(i+1) (j-1)

solve

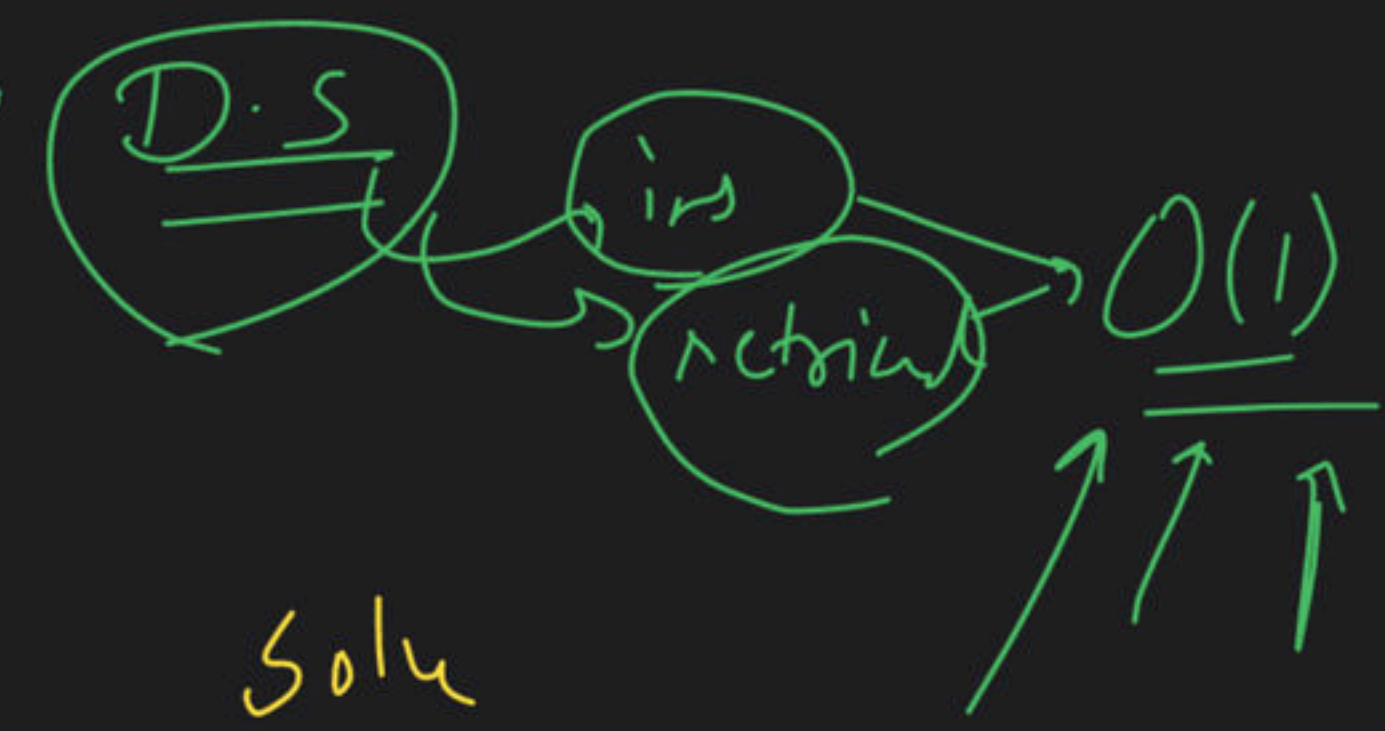
// B.C
print sol

// 1 can
↳ inside
for loop

print sol.h

isSafe(row, col)

bool return

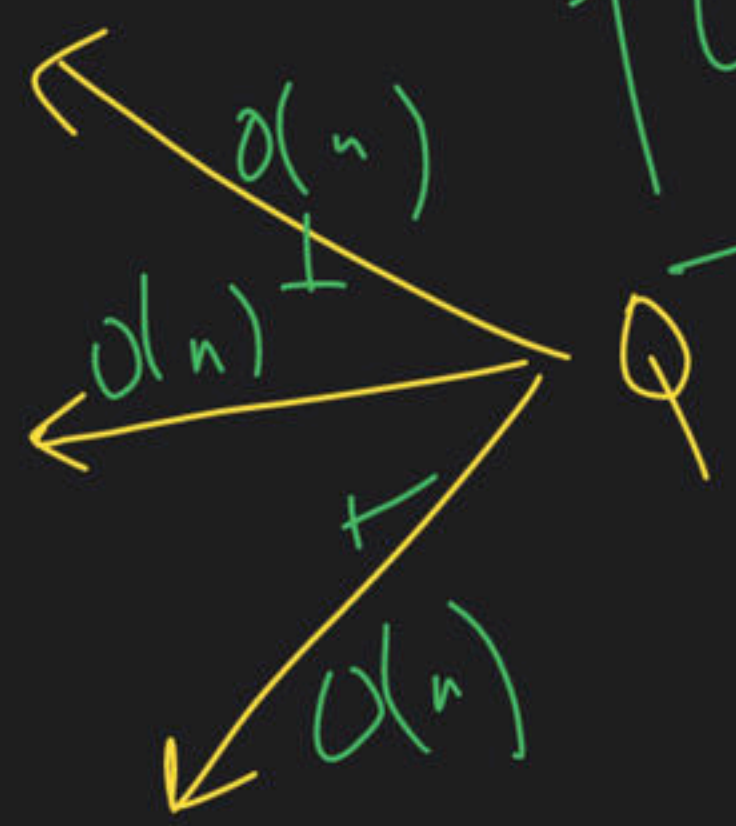


2 min
Break

Explor
all optia

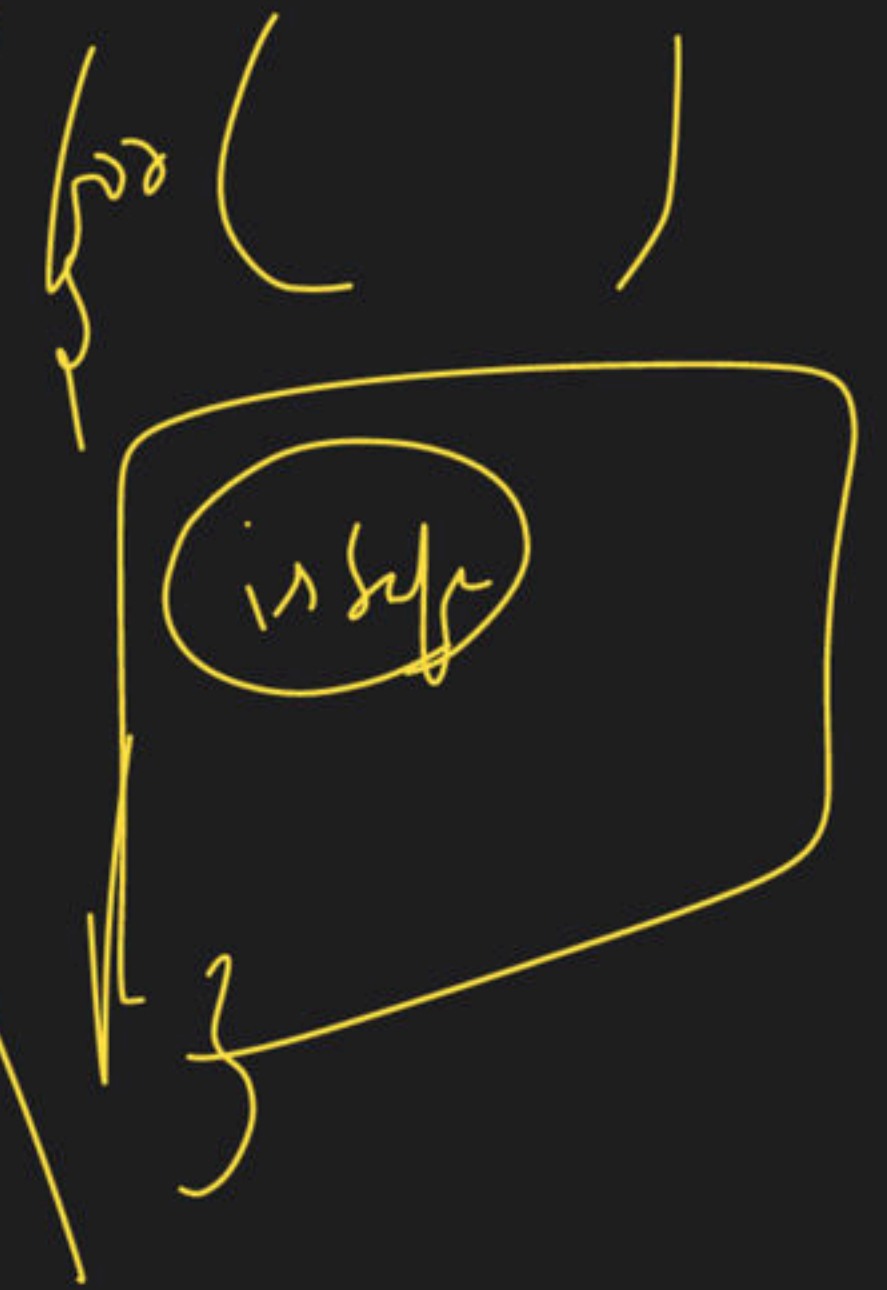
is safe ()

$O(n)$



$O(1) \rightarrow T.C$

Solu



map < Key \rightarrow value >

ABHI

$O(n)$



MAP

Q add

board[i][j] = 'Q'

map cntn

m[0] = true

map < rowNo \rightarrow 1 >



Q-check

if [m[0] == true]

if (map [rowNo] == 1)

is Safe

left row

Upper left
Diagonal

Bottom left
diagonal

m < rowNo \rightarrow 1 >

map → D.S

D.S

creation

variable
name

unordered_map <string, int> m;

Insert

m["love"] = 98

m["Rahul"] = 36

Access

cout << m["love"]

98 print

string

Key

int

value

love → 98
Babbar → 24
Rahul → 36
Varun → 19

m["Varun"] = 69



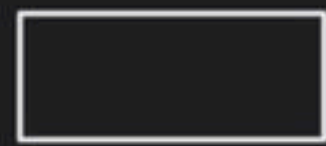
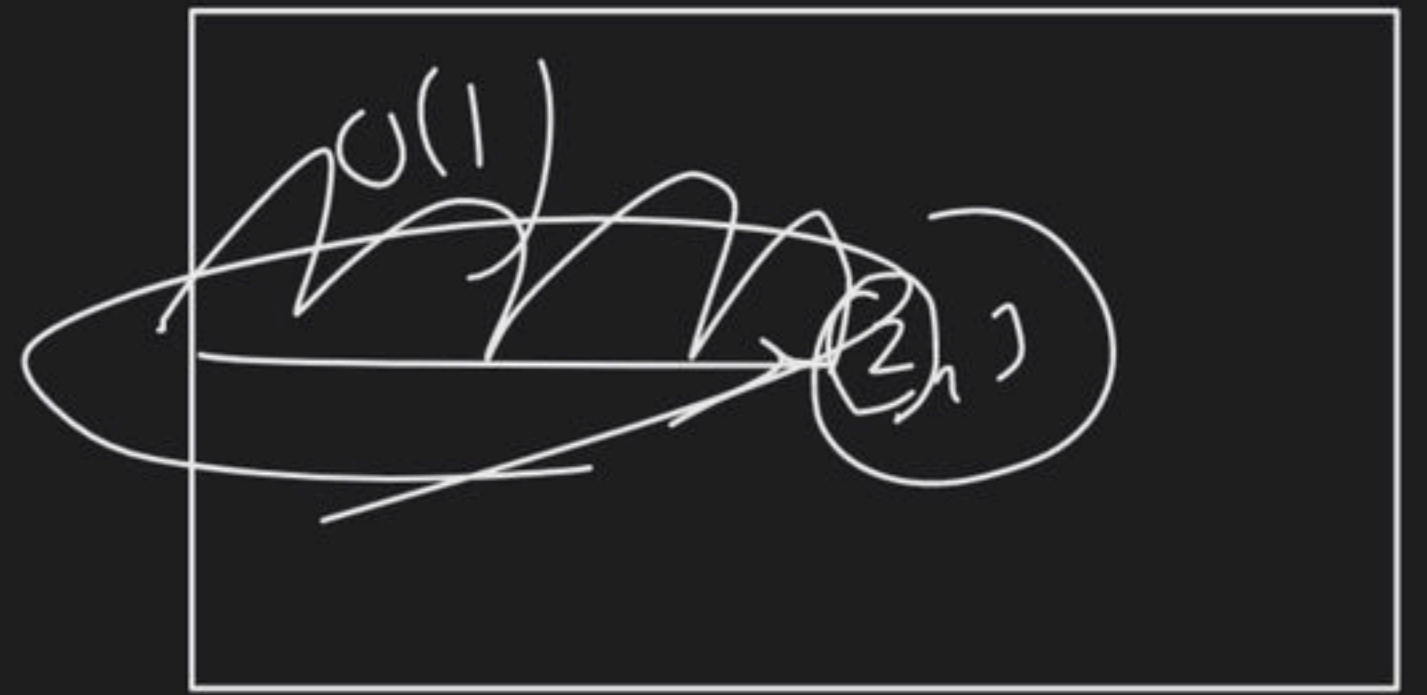
isSafe

left row

$m \langle \text{RowNo} \rangle \rightarrow \text{True/False}$

$\langle \text{int}, \text{bool} \rangle \rightarrow O(1)$

if $m[2] = \text{true}$

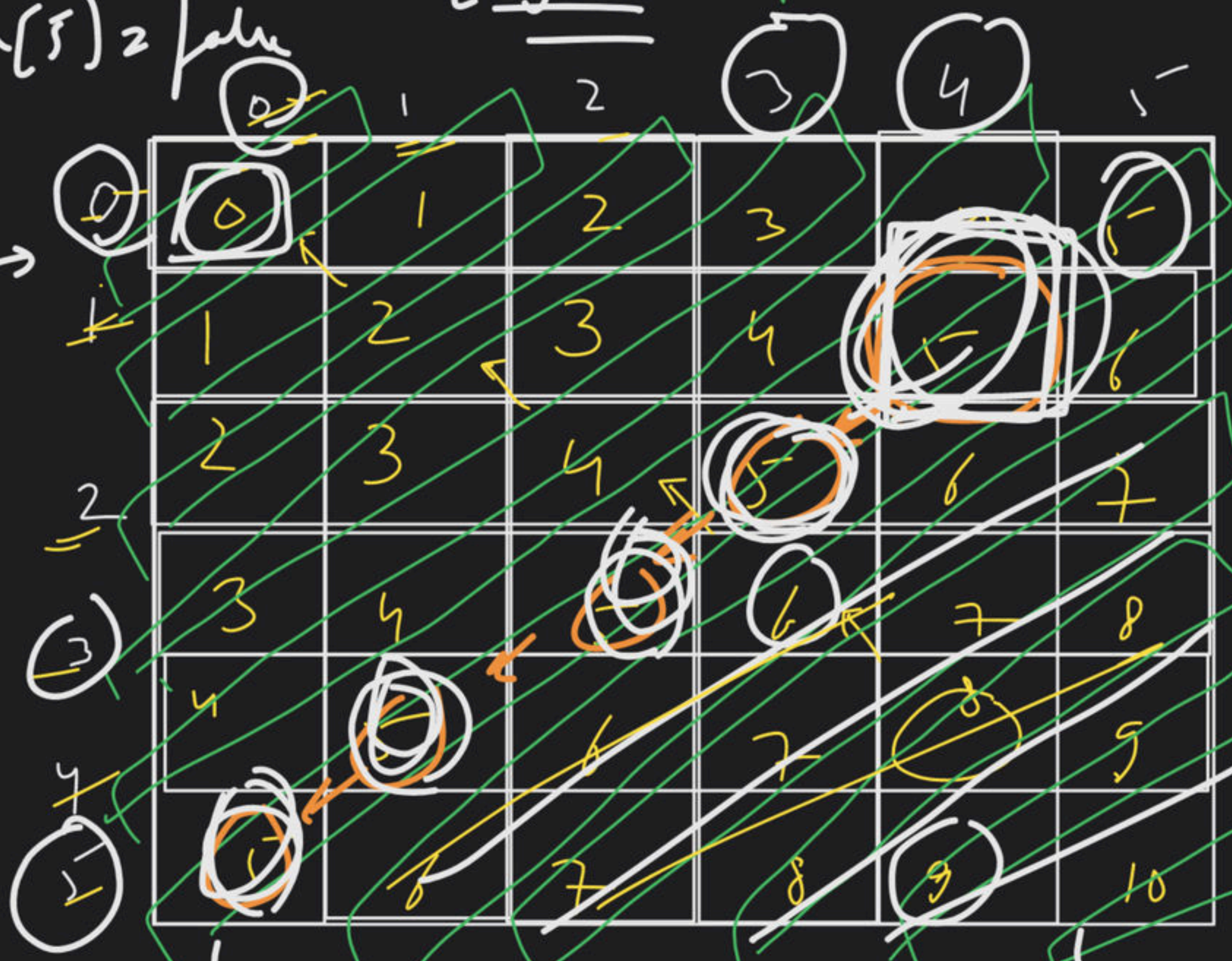


$m[5] = \text{false}$
 $m[5] = \text{true}$
 path m $\rightarrow (0 + \text{row})$

~~Upper Left~~
Diagonal

Bottom Left

row + col



map $\langle \text{row} + \text{col}, T/F \rangle$

$O(1) \rightarrow \text{ATD}$
 $\rightarrow q = r$

board

$(\underline{n-1}) + \text{col} - \text{row}$
4 4 +

$n = 5$

	0	1	2	3	4
0	4+0-0 4	4+1-0 5	4+2-0 6	4+3-0 7	4+4-0 8
1	4+0-1 3	4+1-1 4	4+2-1 5	4+3-1 6	4+4-1 7
2	4+0-2 2	3	4	5	6
3	1	2	3	4	5
4	0	1	2	3	4

Upper left

Diagonal

$m[r] = \text{true}$ $O(1)$

$m \left[\left(\underline{n-1 + \text{col} - \text{row}} \right), T/F \right]$

