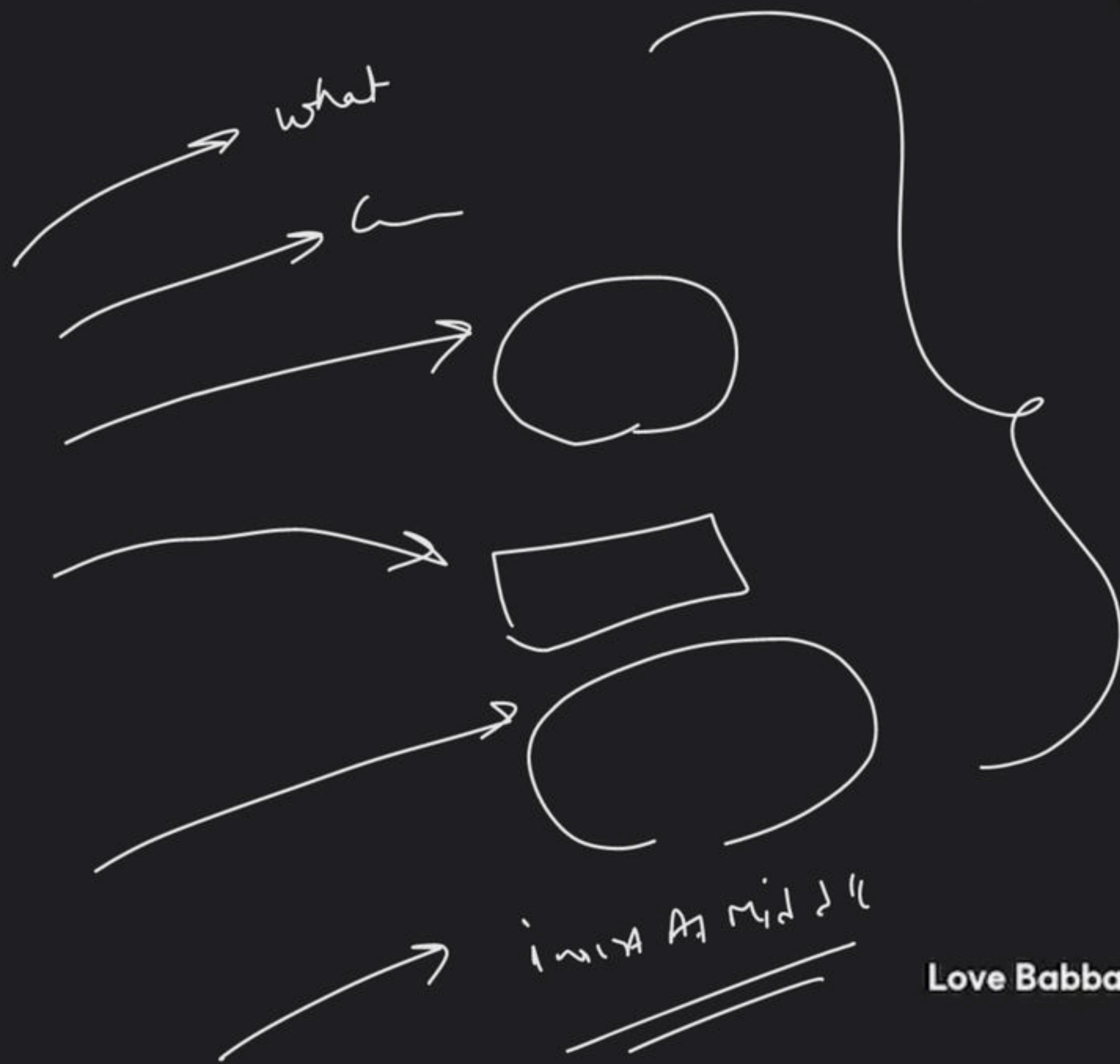
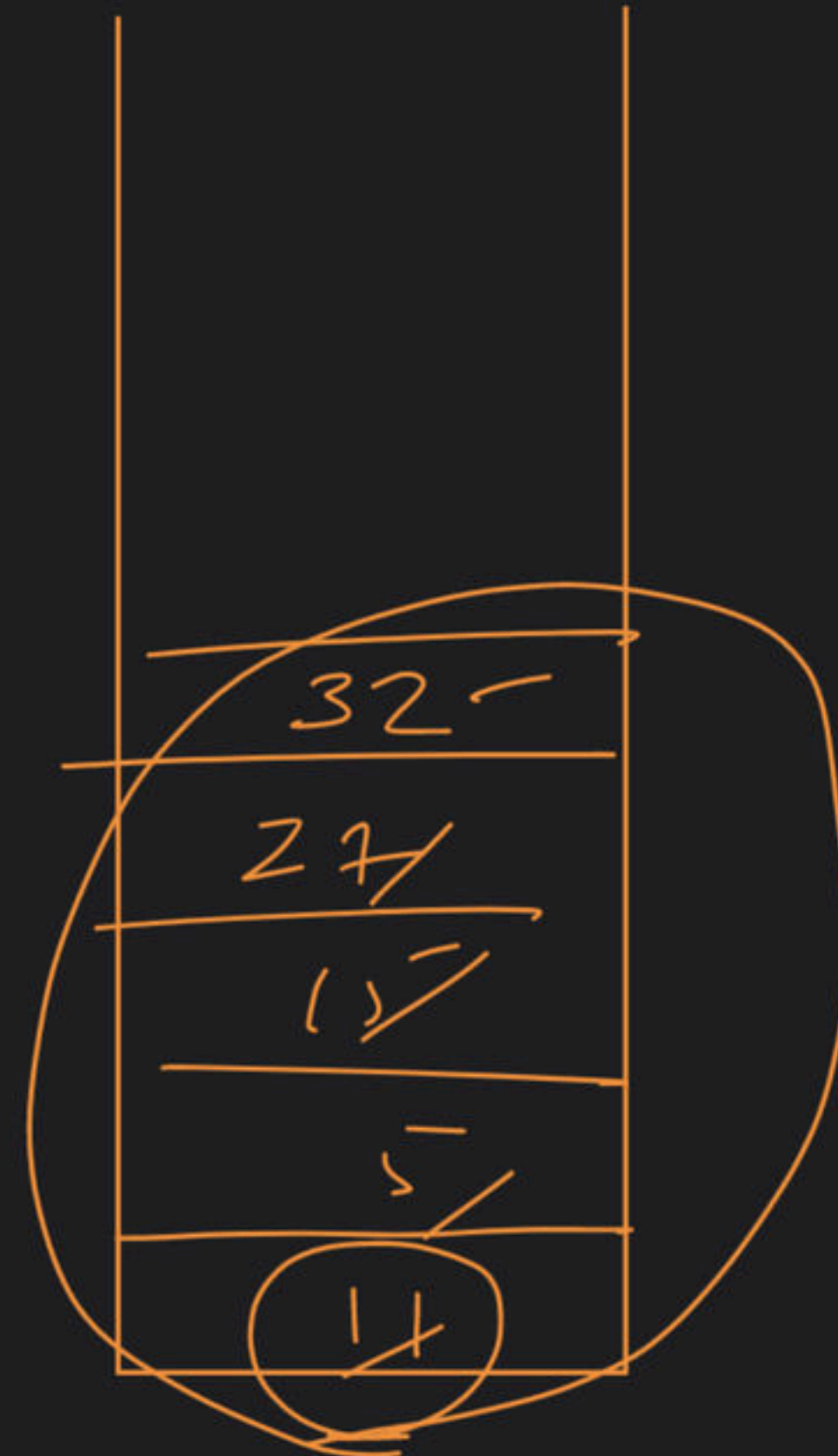
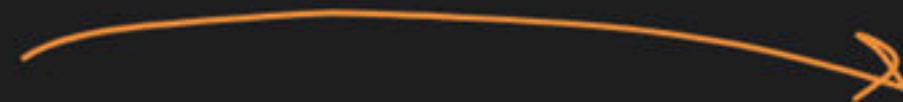
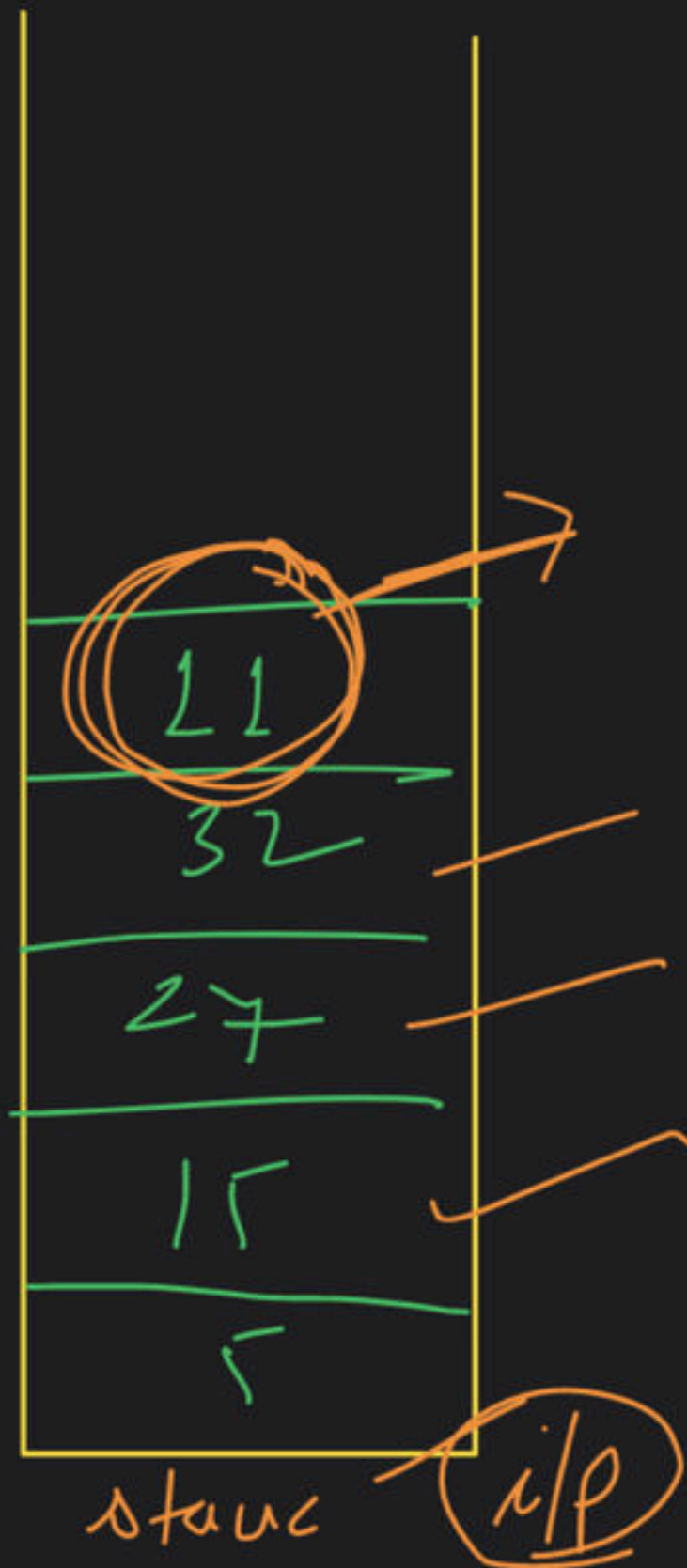


# Stack Class - 2

Special class

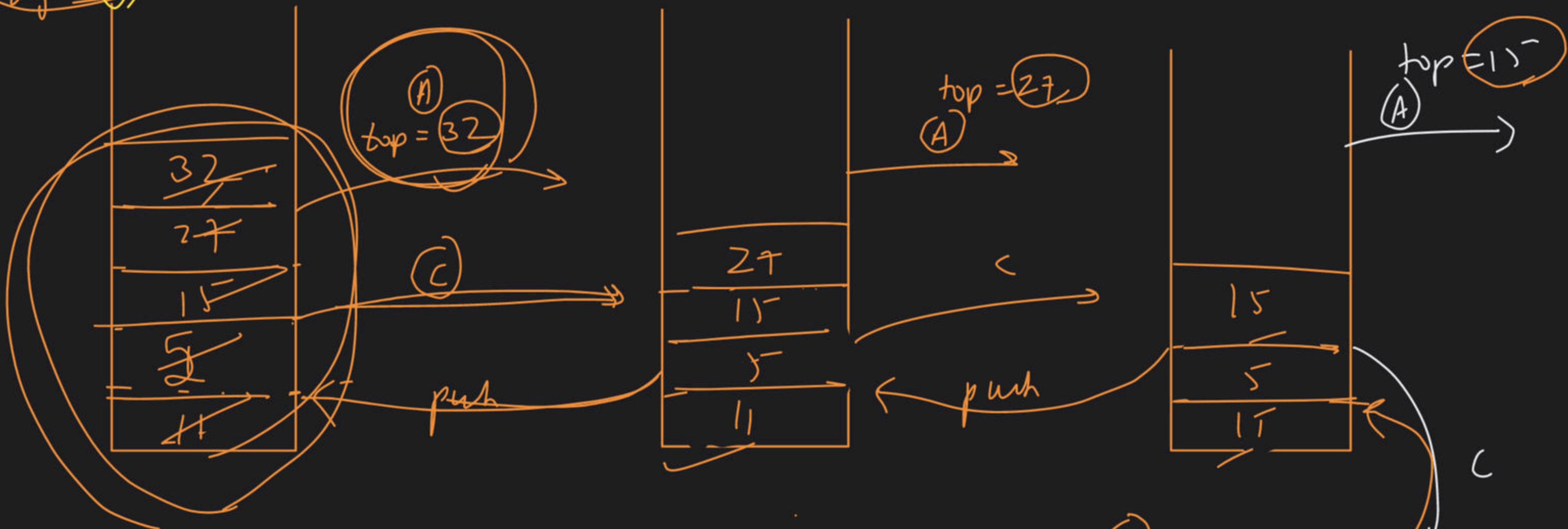


→ insert At Bottom:-



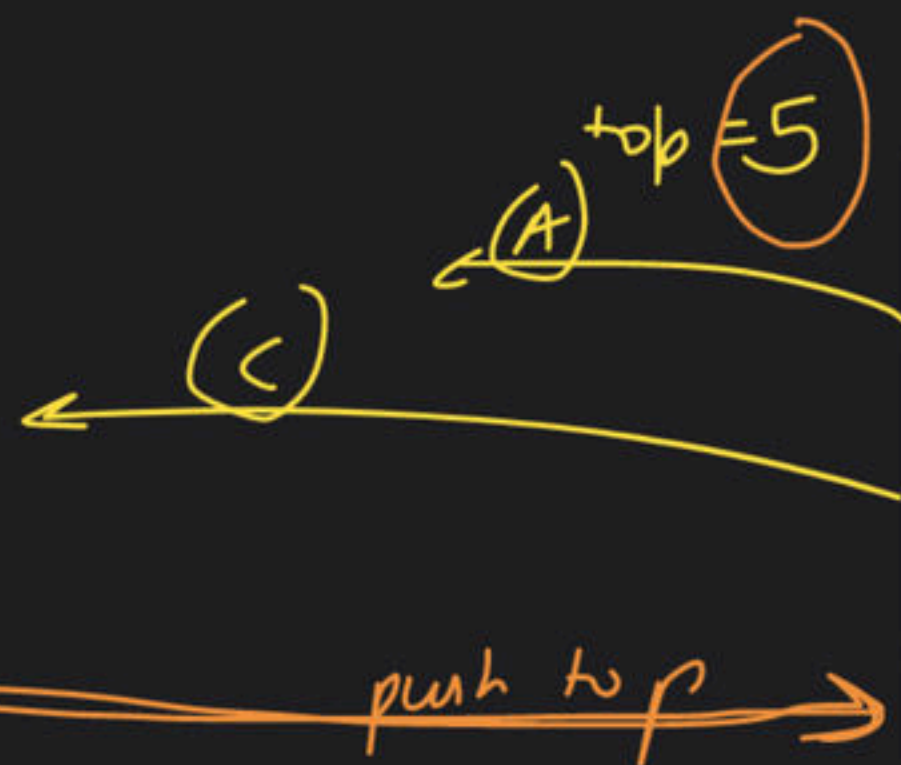
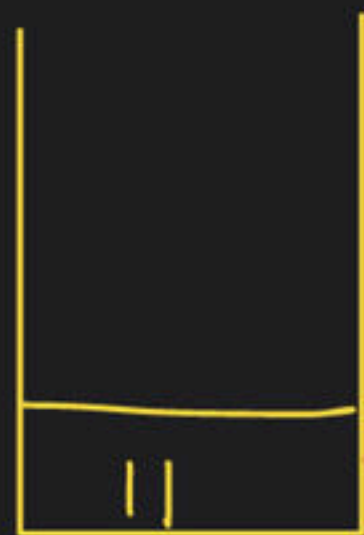


target = 11



B.C → Empty → push target

empty stack



```
main {
```

```
insertAtBottom(s)
```

```
}
```

```
insertAtBottom(s)
```

```
target =
```

```
solve(s, target)
```

```
↑
```

```
solve(s, target)
```

```
{
```

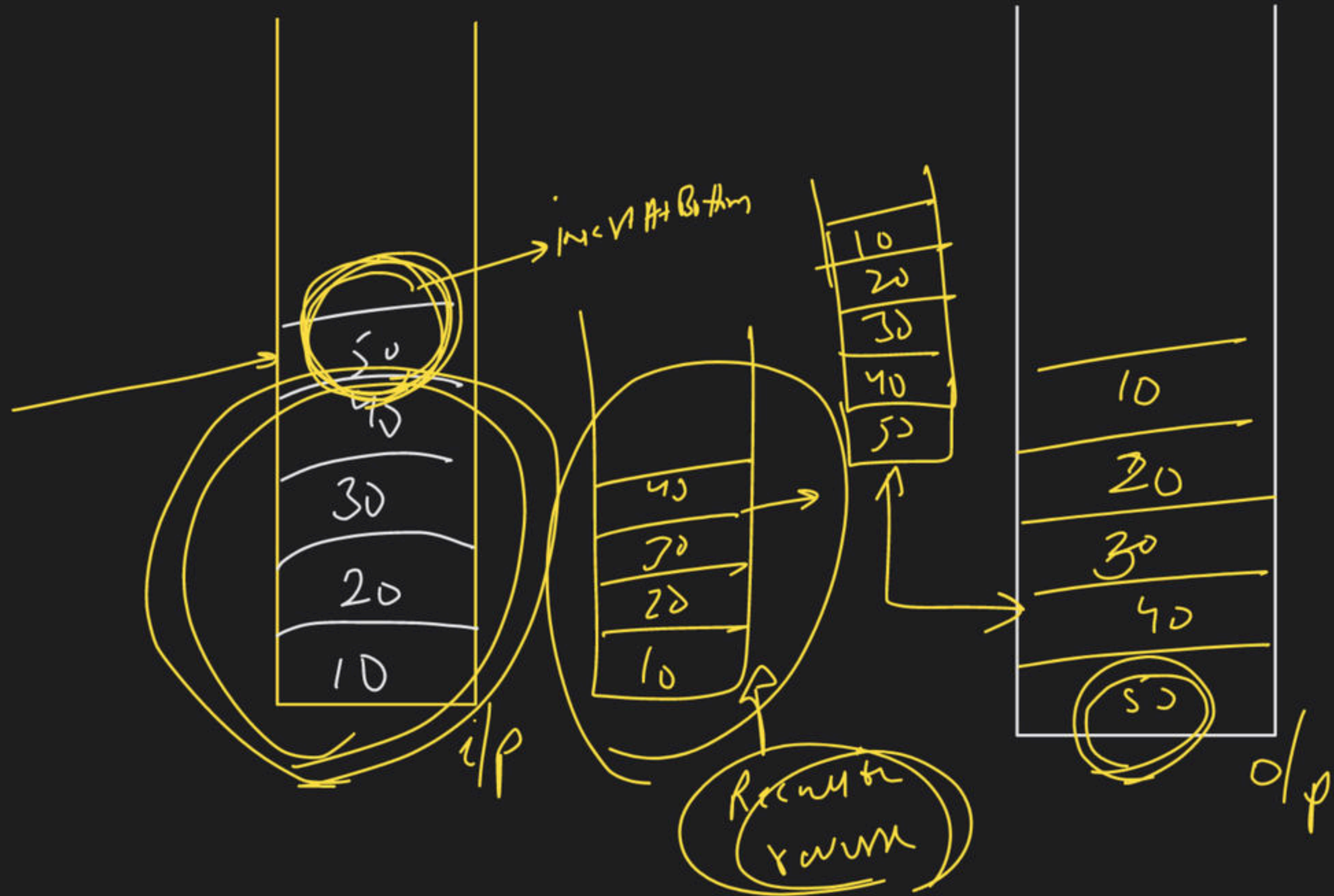
```
solve(s-1)
```

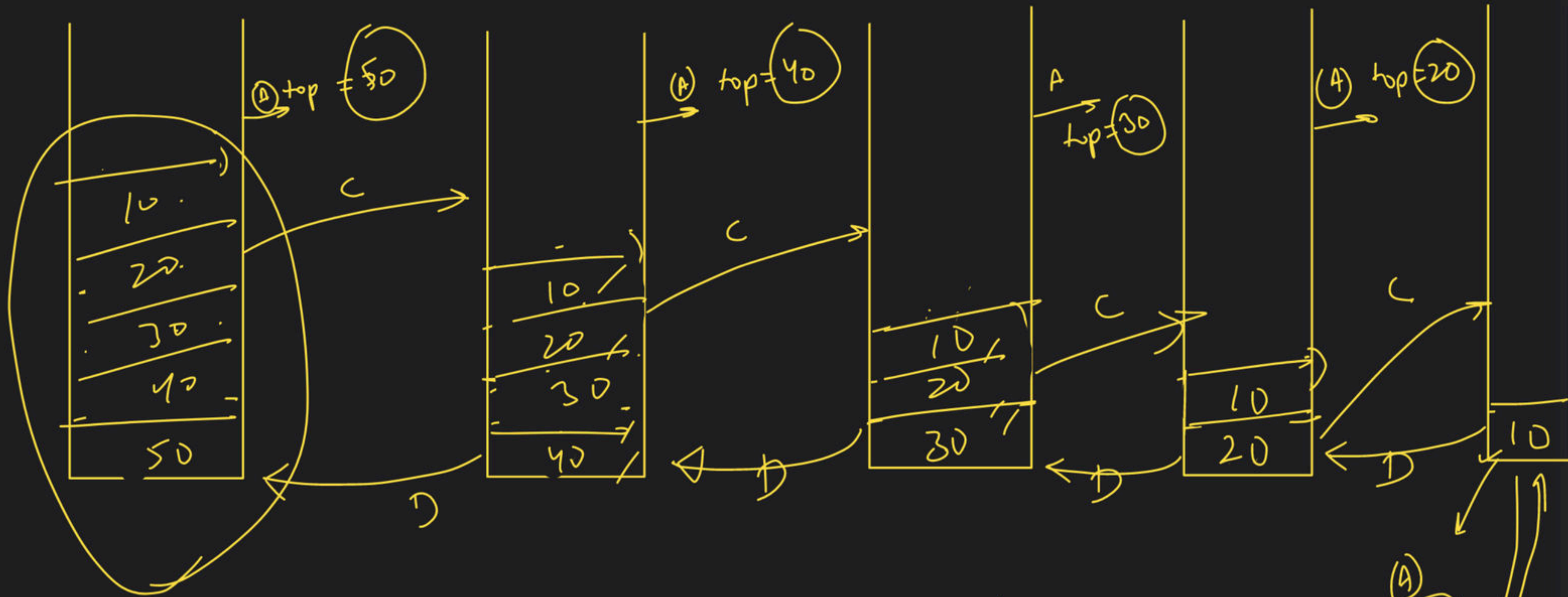
```
}
```



→ Reverse a Stack

2 min





B.C  
Empty array  
return





Algo

↓  
(A) top =

(B) pop

(C) recursive call

↳ reverse  
stack


(4)


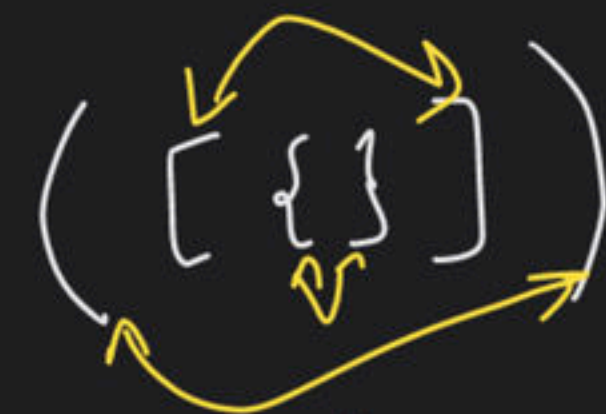
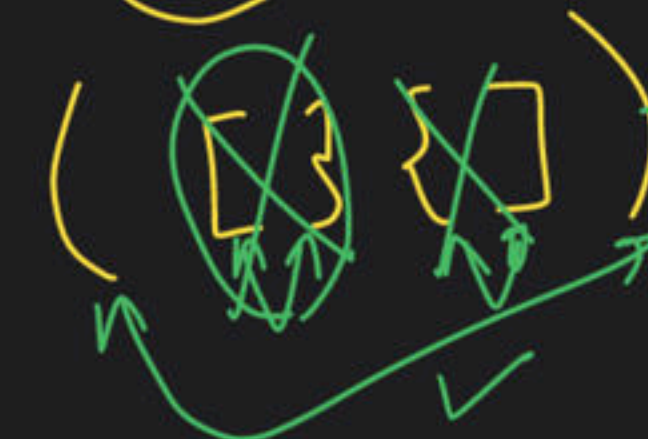

insertAtBottom

↳ top

→ Valid Paranthesis <sup>Brackets</sup>  
 → exp →

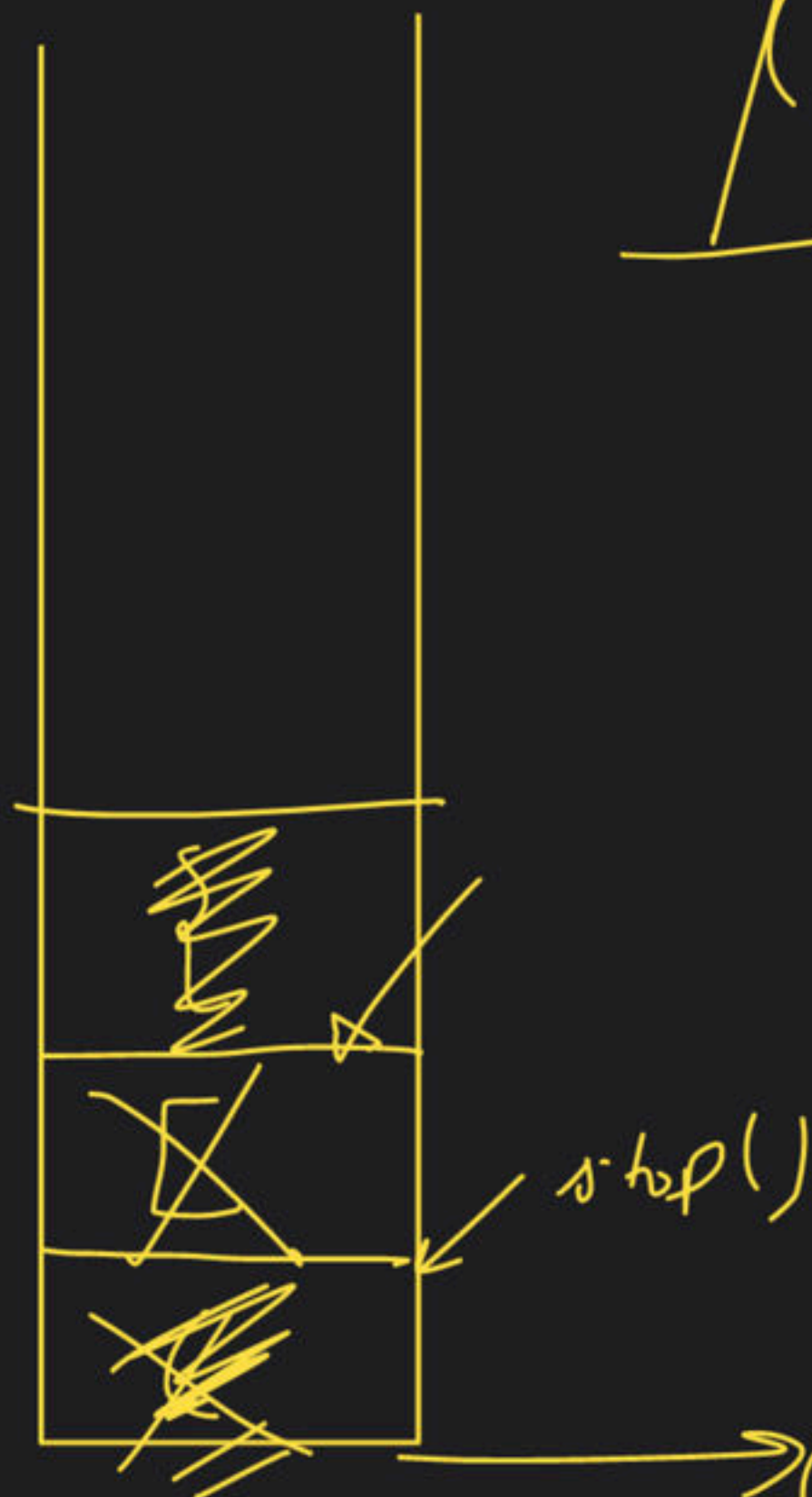
( )  
 { }  
 [ ]

valid → 

- (1)  → true
- (2)  → true
- (3)  → false
- (4)  → false



~~/~~ ~~/~~ ~~/~~ ~~/~~ ~~/~~ ~~/~~

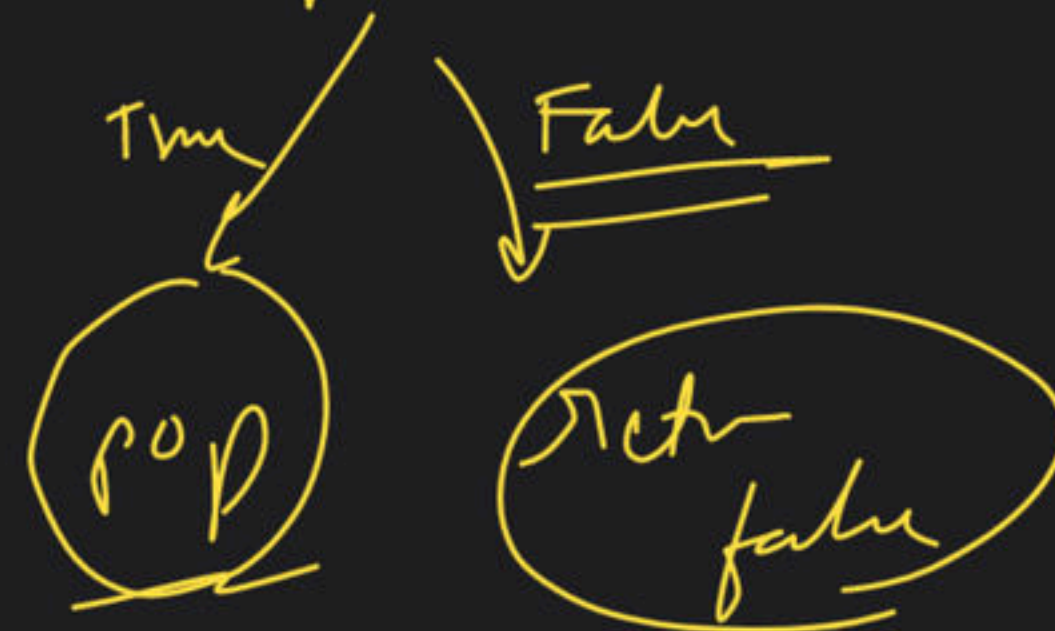


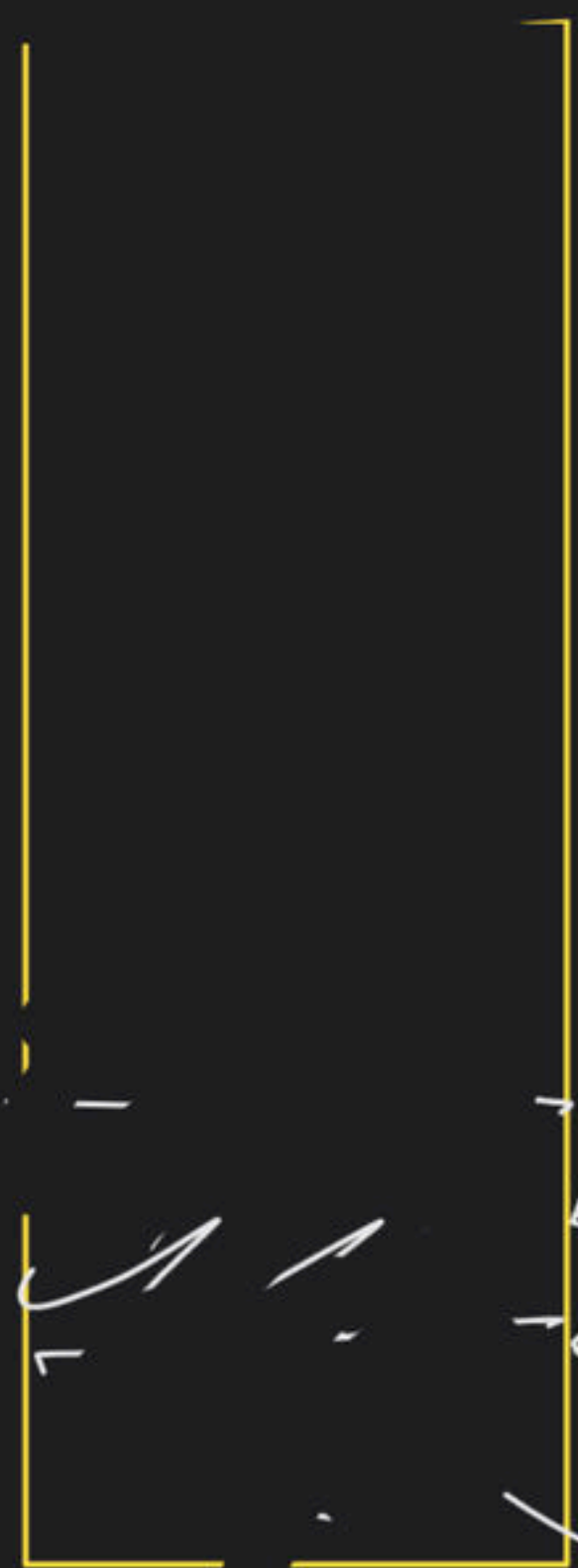
$s.empty()$   $s.empty()$

True → valid expression  
False → Invalid



Open bracket pressing





→ Value





```
stack<char> st;
```

```
for (int i=0; i<s.length(); i++)
```

```
{
```

```
    char ch = s[i];
```

ch  
↳ opening  
bracket

```
    if (ch == '(' || ch == '{' || ch == '[')
```

```
    {  
        st.push(ch);
```

ch  
↳ closing  
bracket

```
    }  
    else {
```

```
        if (!st.empty())
```

```
        {  
            logic
```

ch → )  
}  
]

```
        }  
        else → st → empty
```

```
        {  
            return false;
```

```
    }  
    if (st.empty())
```

```
    {  
        ↳ valid → return true;
```

```
    }  
    else
```

```
    {  
        ↳ invalid → return false
```

```
    }
```

```
}
```



try Logic

in  $topch = st.top()$

if ( $ch == '('$ ) &&  $topch == '('$ )

$\rightarrow st.pop()$

else if ( $ch == '}'$ ) &&  $topch == '{'$ )

$\rightarrow st.pop()$

else if ( $ch == ']'$ ) &&  $top == '['$ )

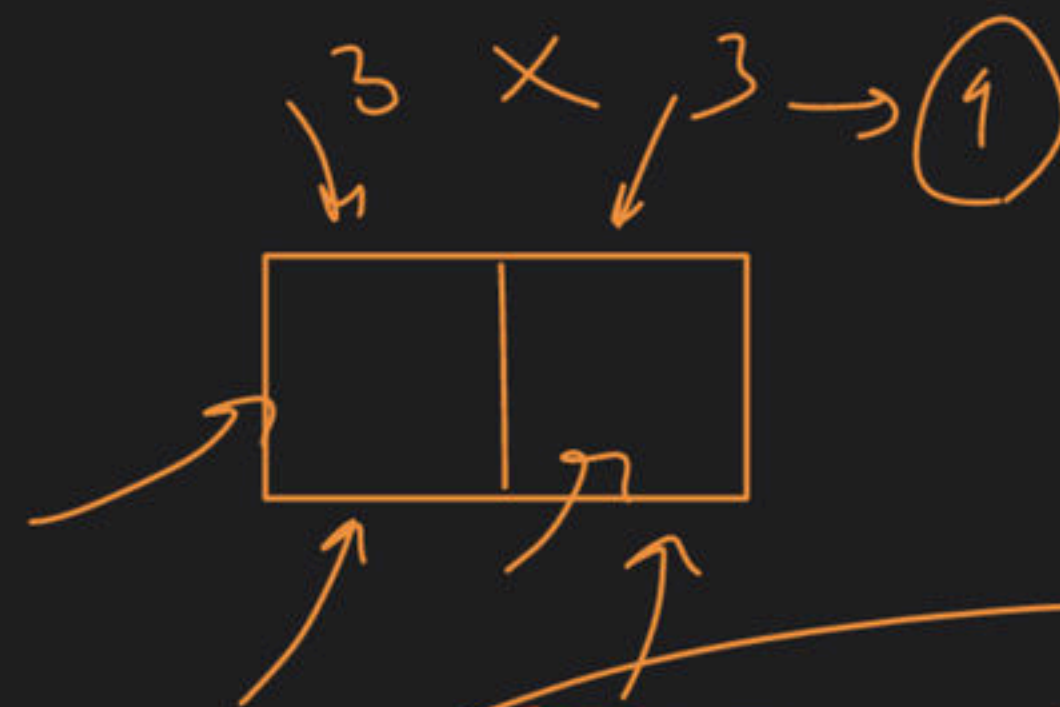
$\rightarrow st.pop()$

matching

else  $\rightarrow$  not matching  
{  
return false  
}

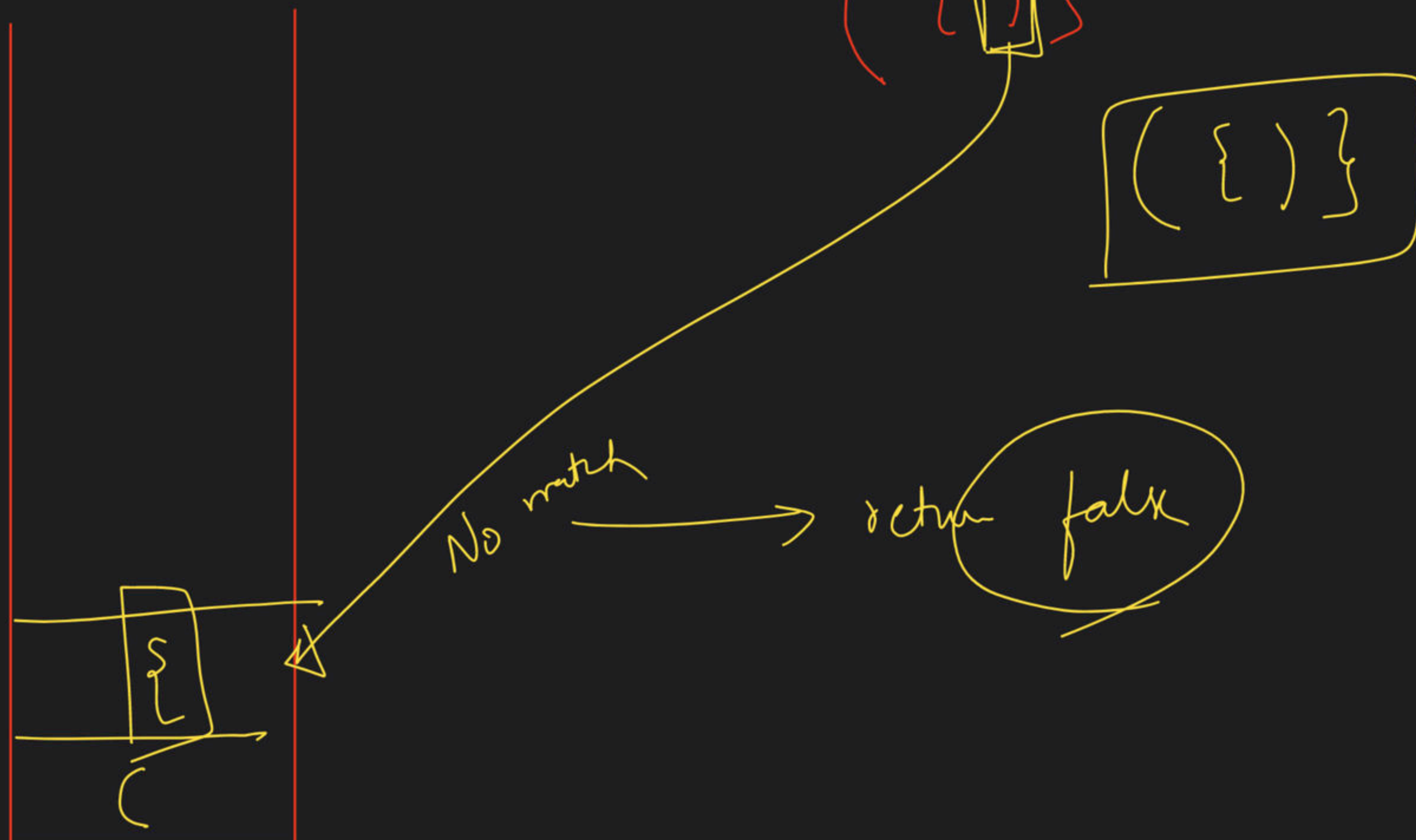






( ) { } [ ]

A large oval containing a 3x3 grid of bracket pairs. The first column contains ( ), { }, and [ ]. The second column contains { }, { }, and { }. The third column contains [ ], [ ], and [ ]. The first row is circled in red. The second and third rows have their first two elements crossed out with red X's.





valid

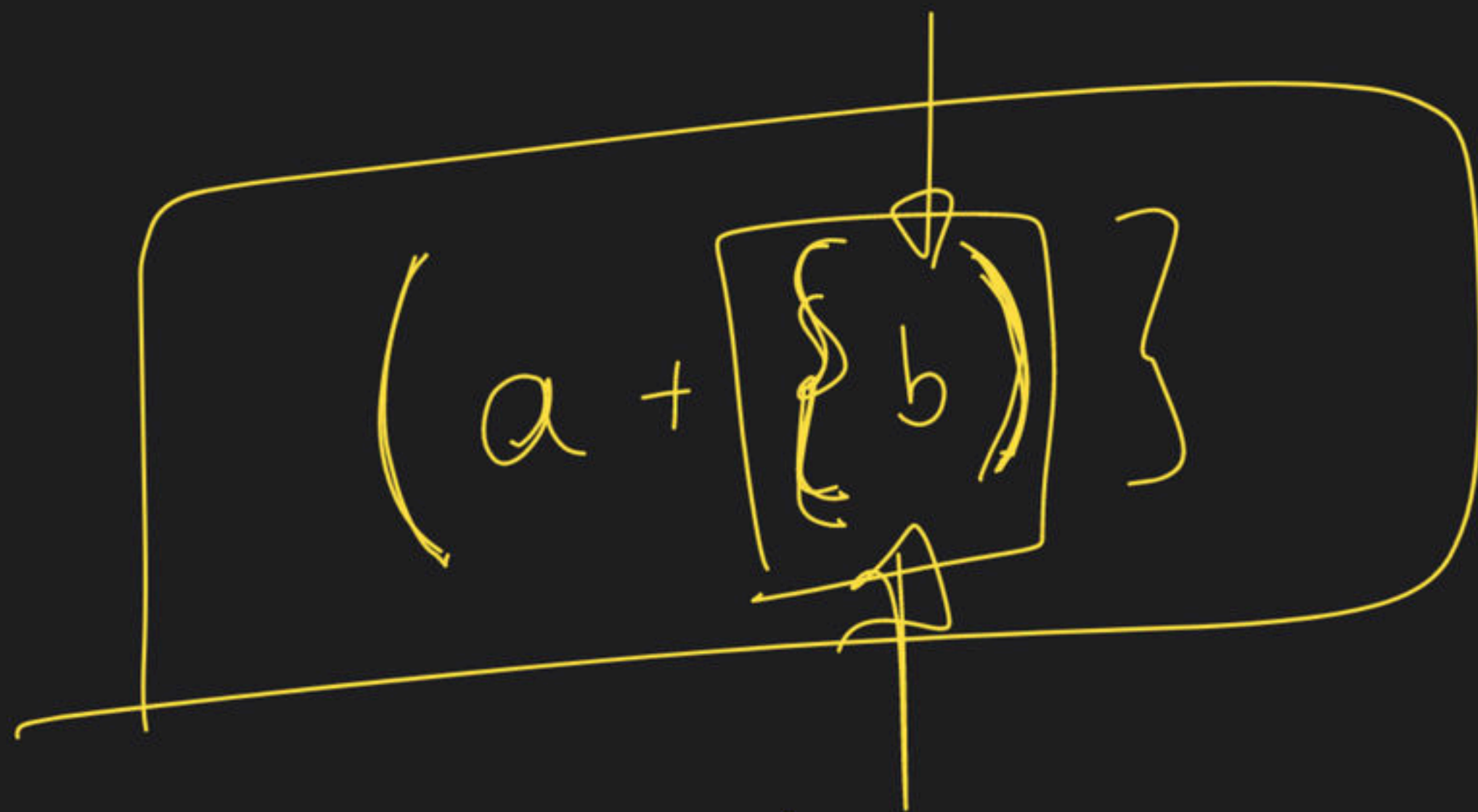
↓  
( )

( )

{ }

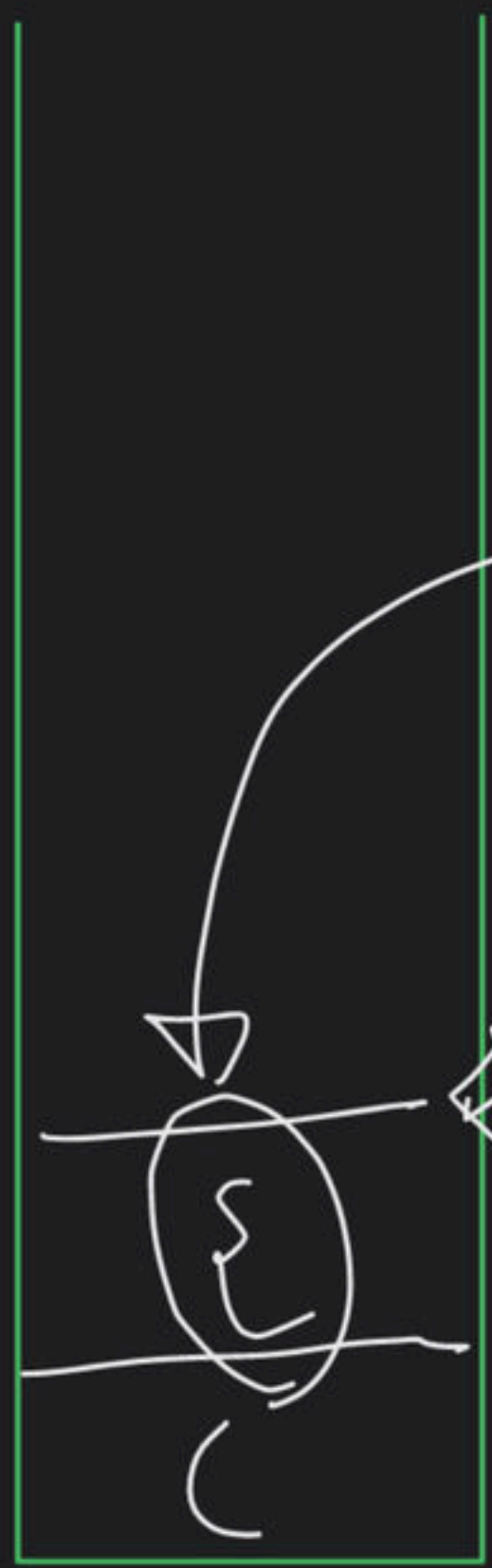
[ ]

$a + b$



invalid  
expr

( { } [ ]



No match

return false





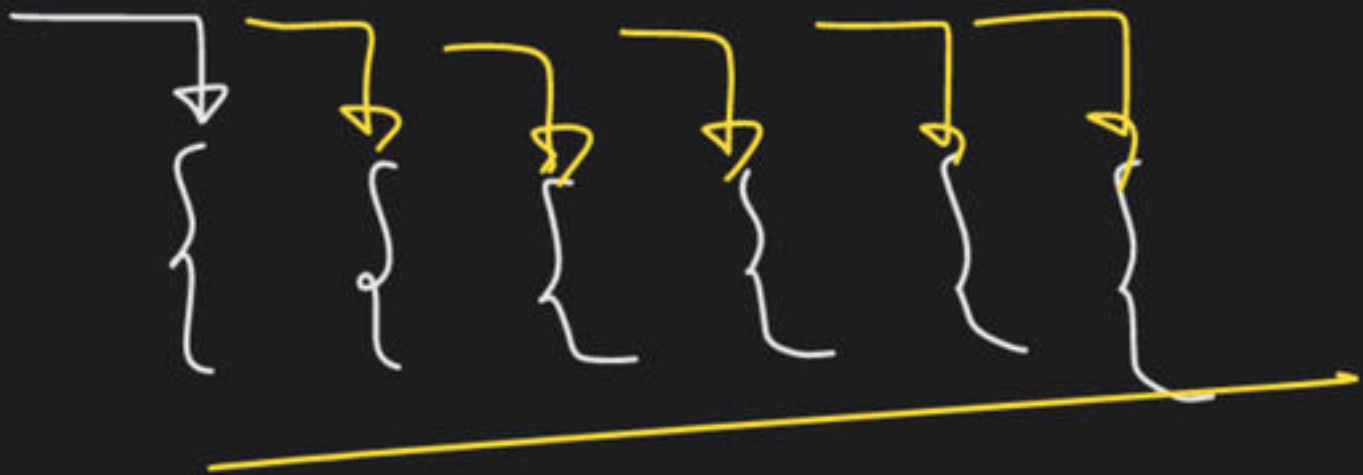
Empty

No

Invalid  
exp

return

false





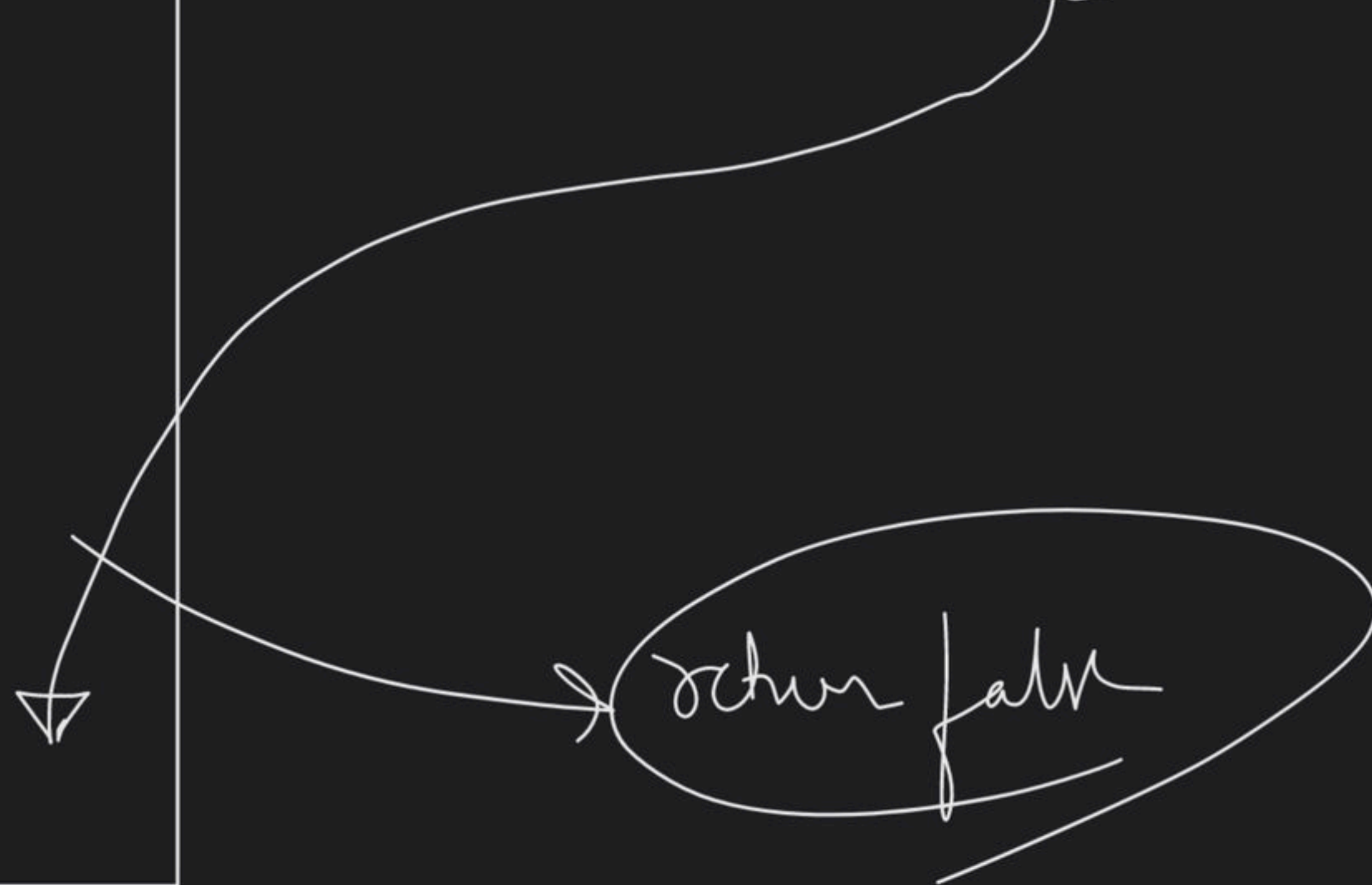
No meth

~~False~~





↓  
3 3 3 3 3

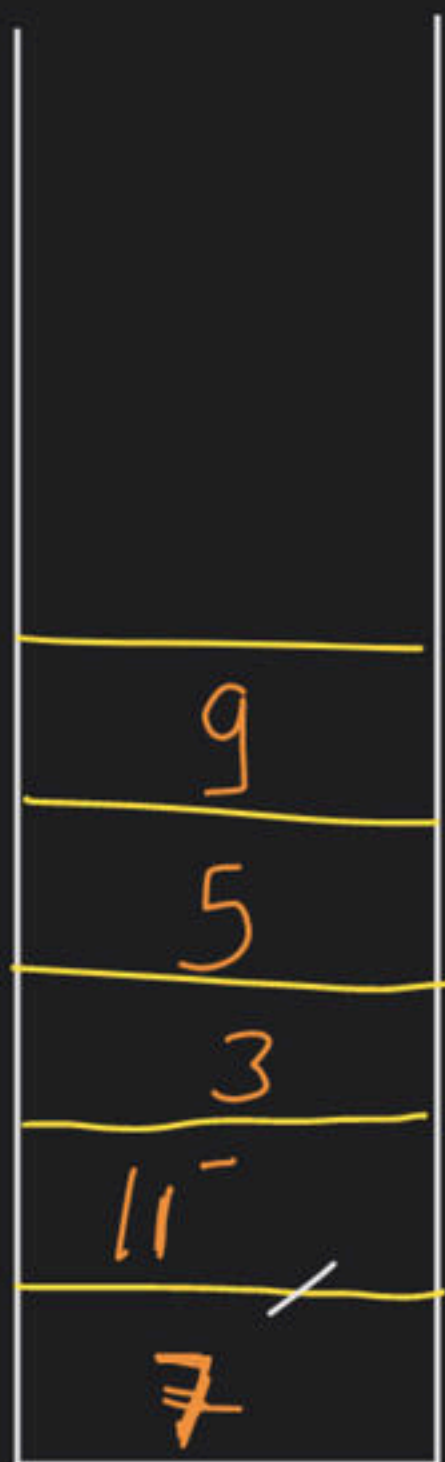


ochter fahr

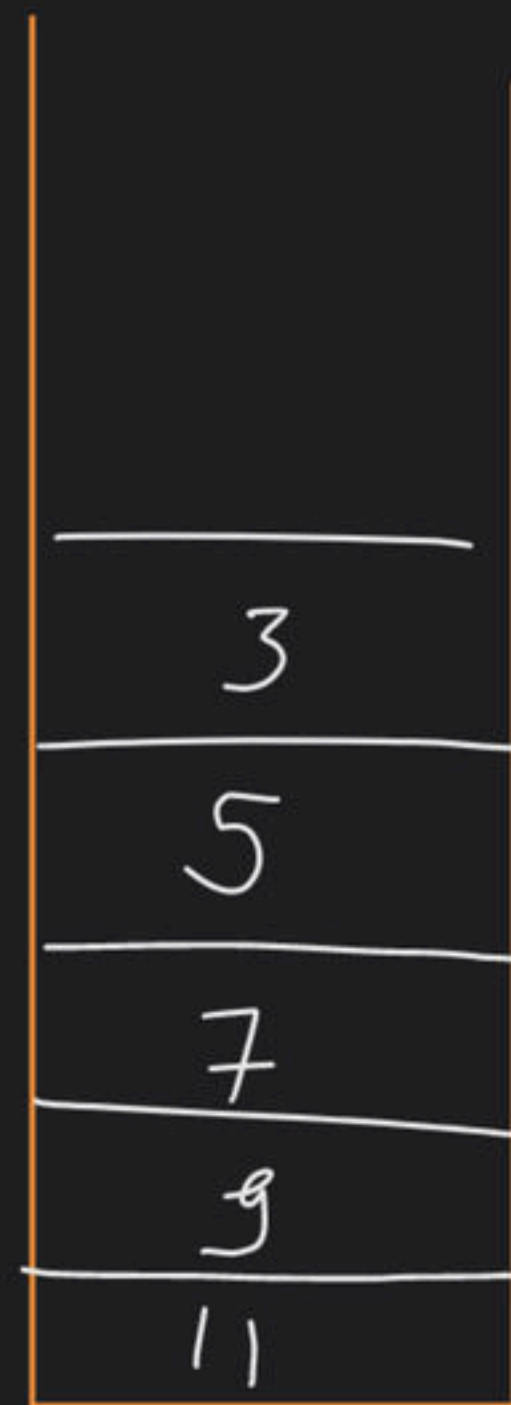
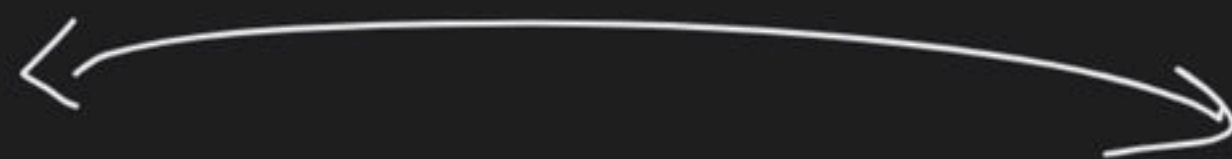
# Sort a Stack

using recursion

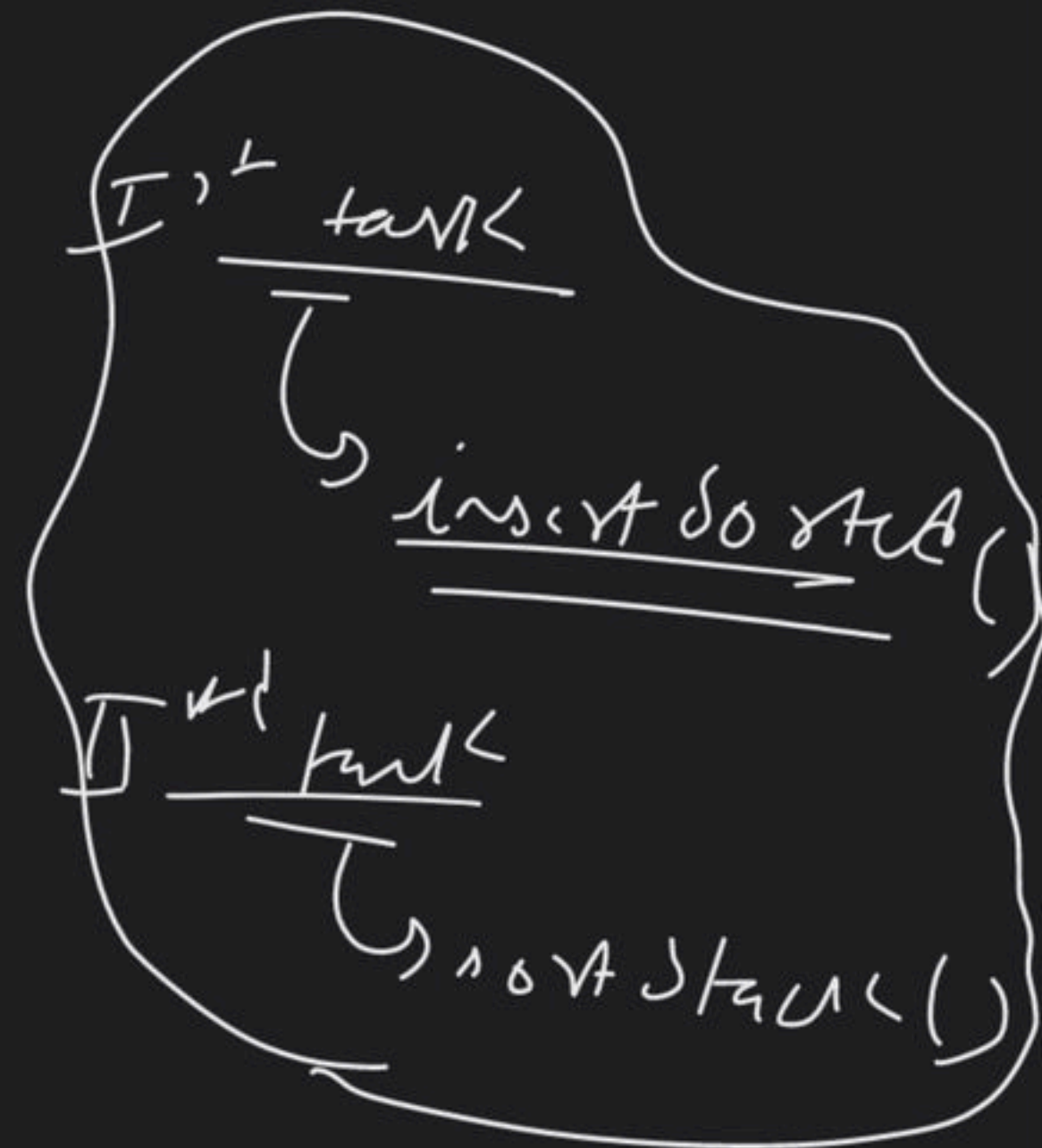
2 min



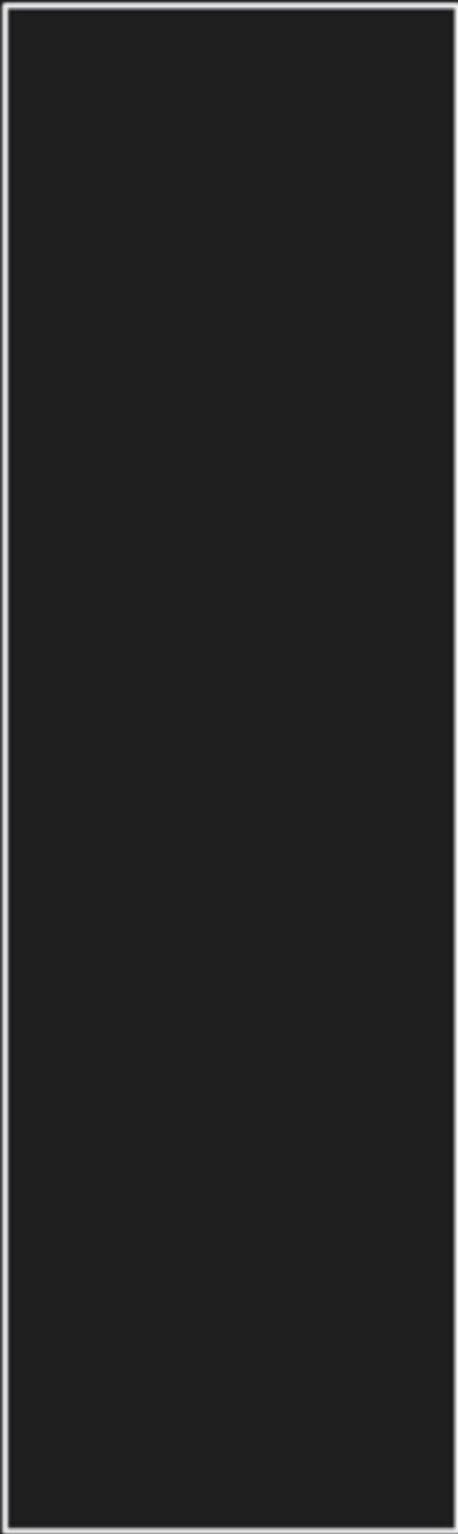
== i/p stack



== o/p stack







layers = 5

<del>2</del>
4
6
8

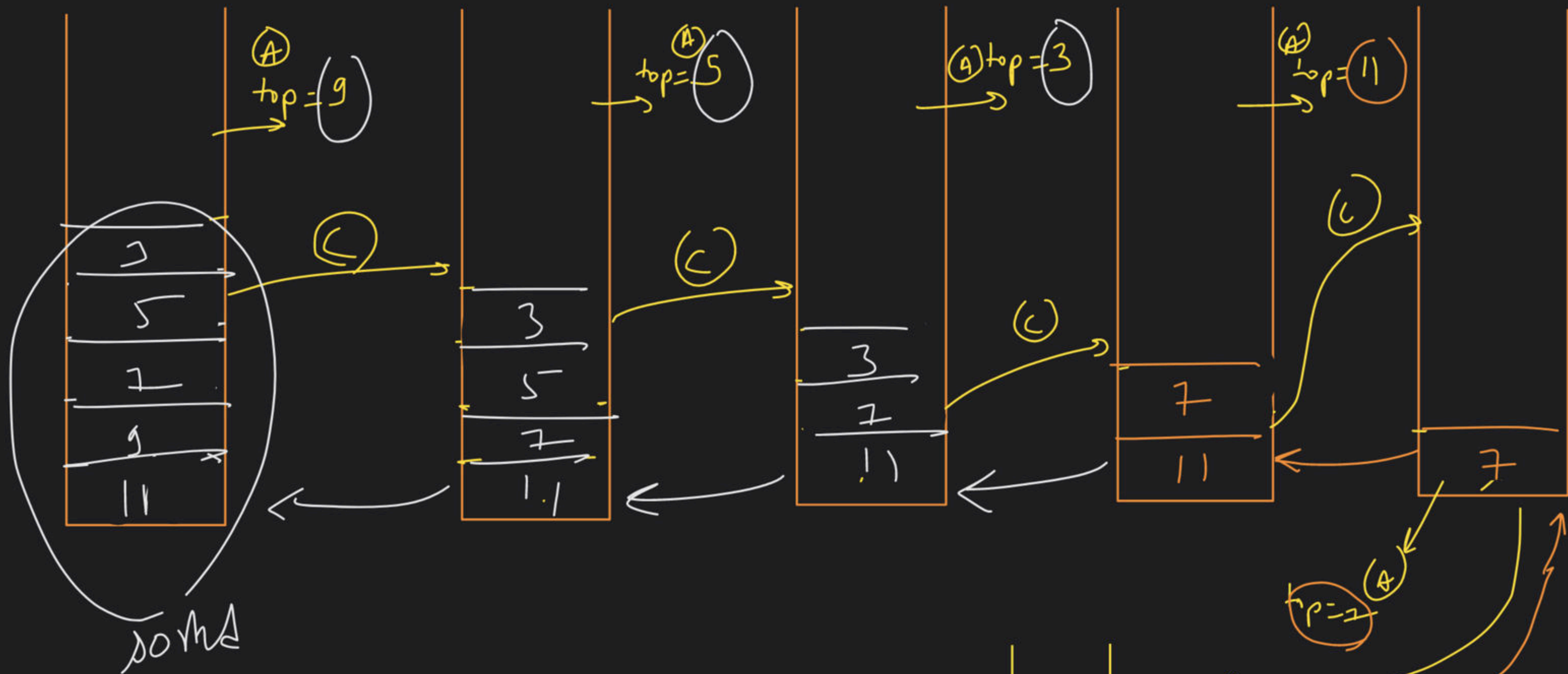
top 2

<del>4</del>
6
8

top 4

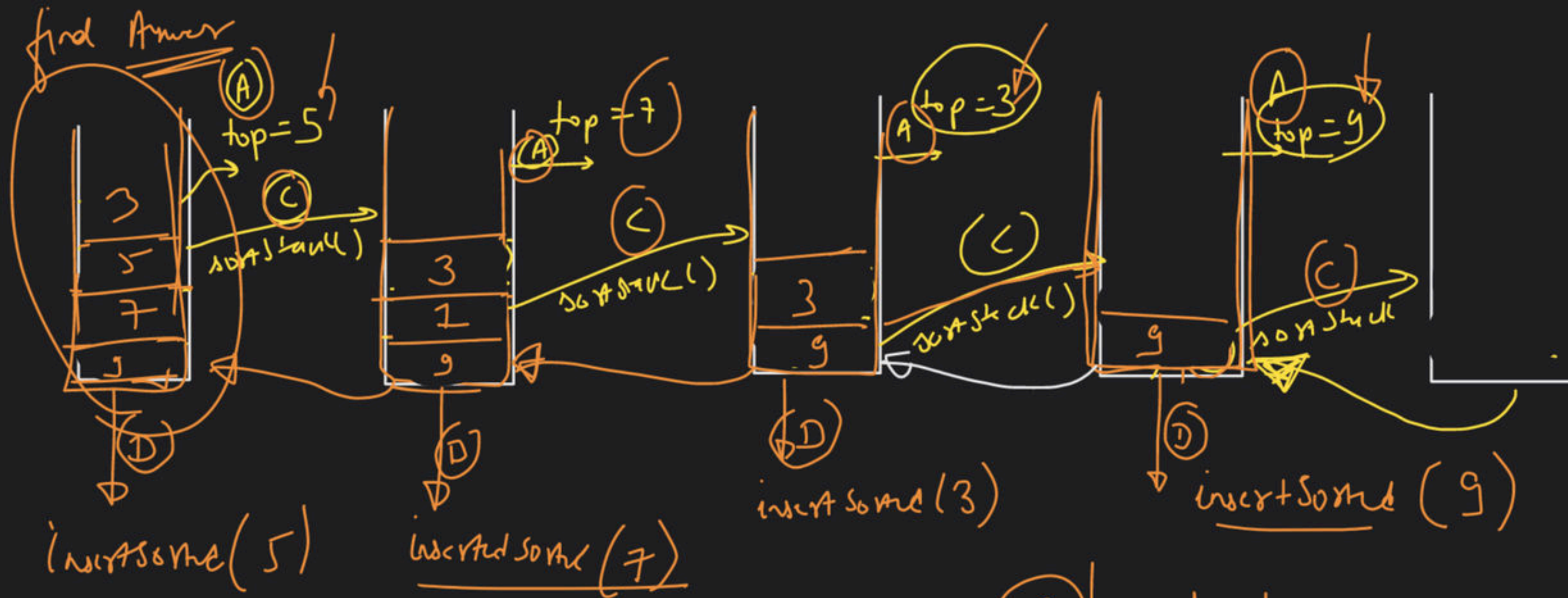
2
4
5
6
8



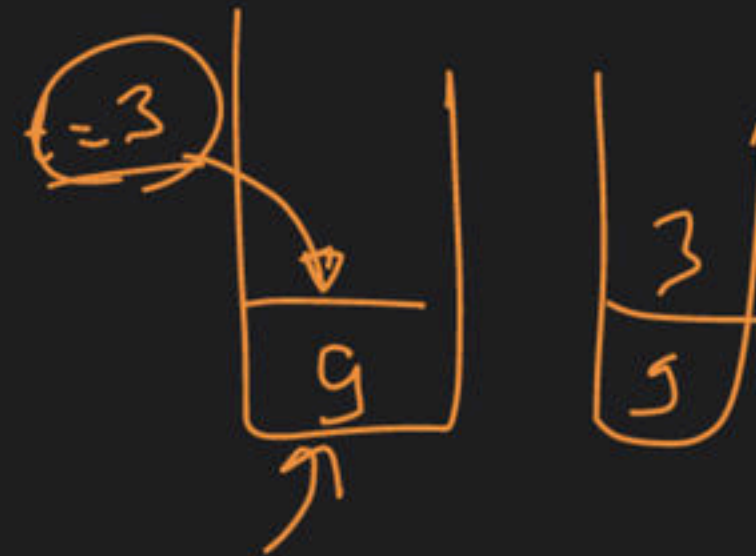


B.C  $\rightarrow$  Empty  
Stack  
 $\downarrow$   
return

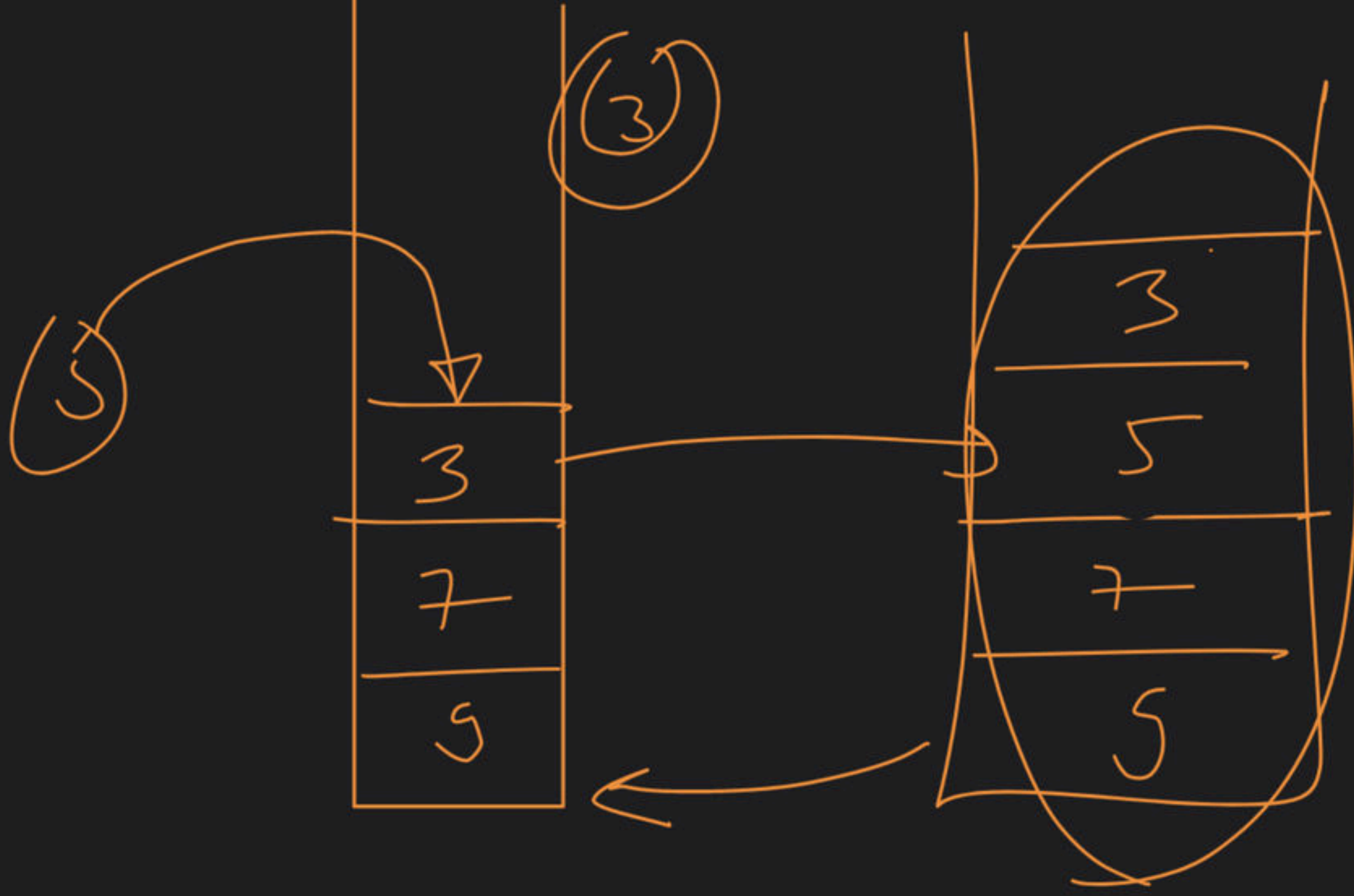
$\text{insertSorted}(7)$

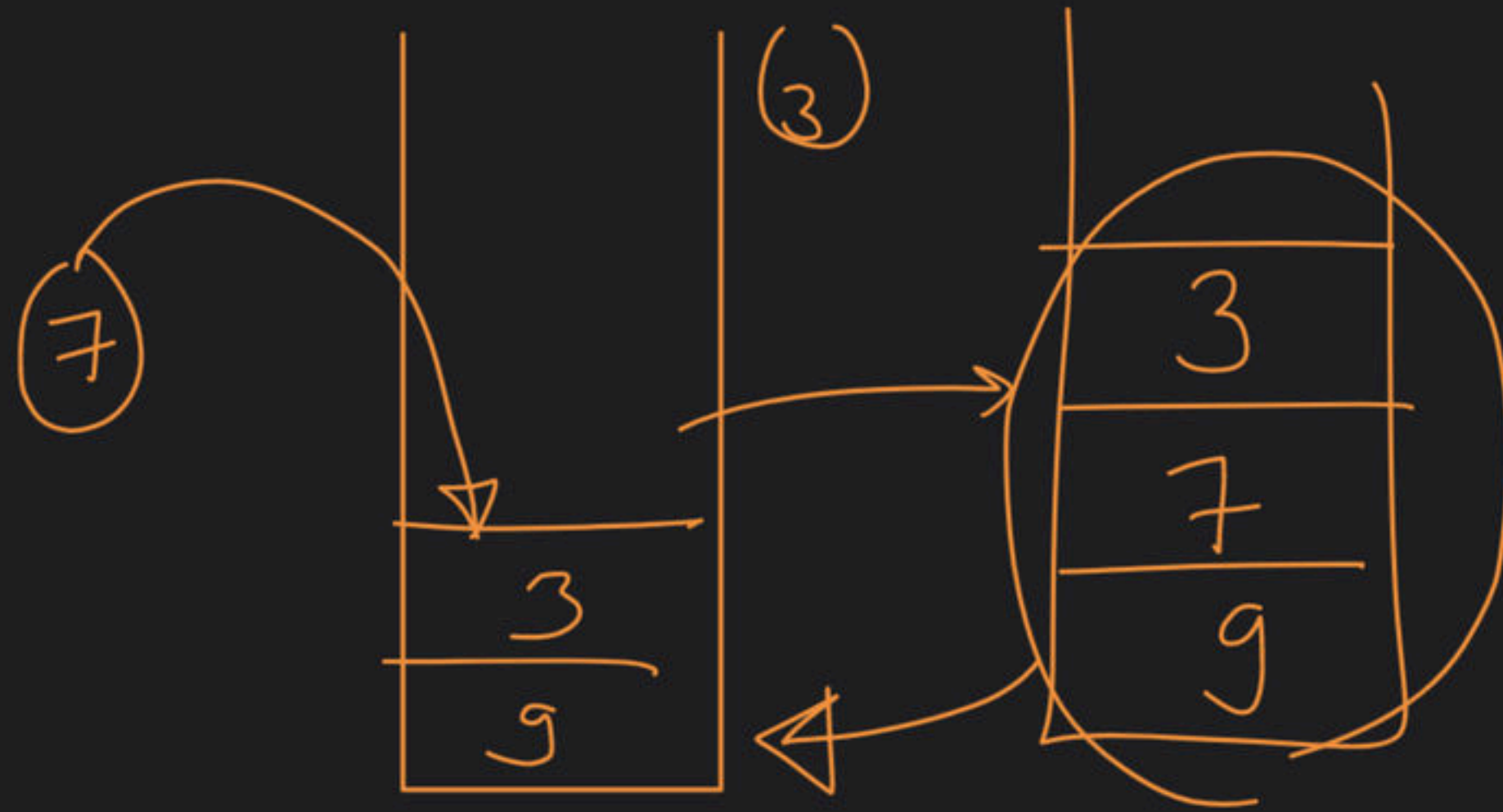


B.C  
 if (s.empty())  
 return;











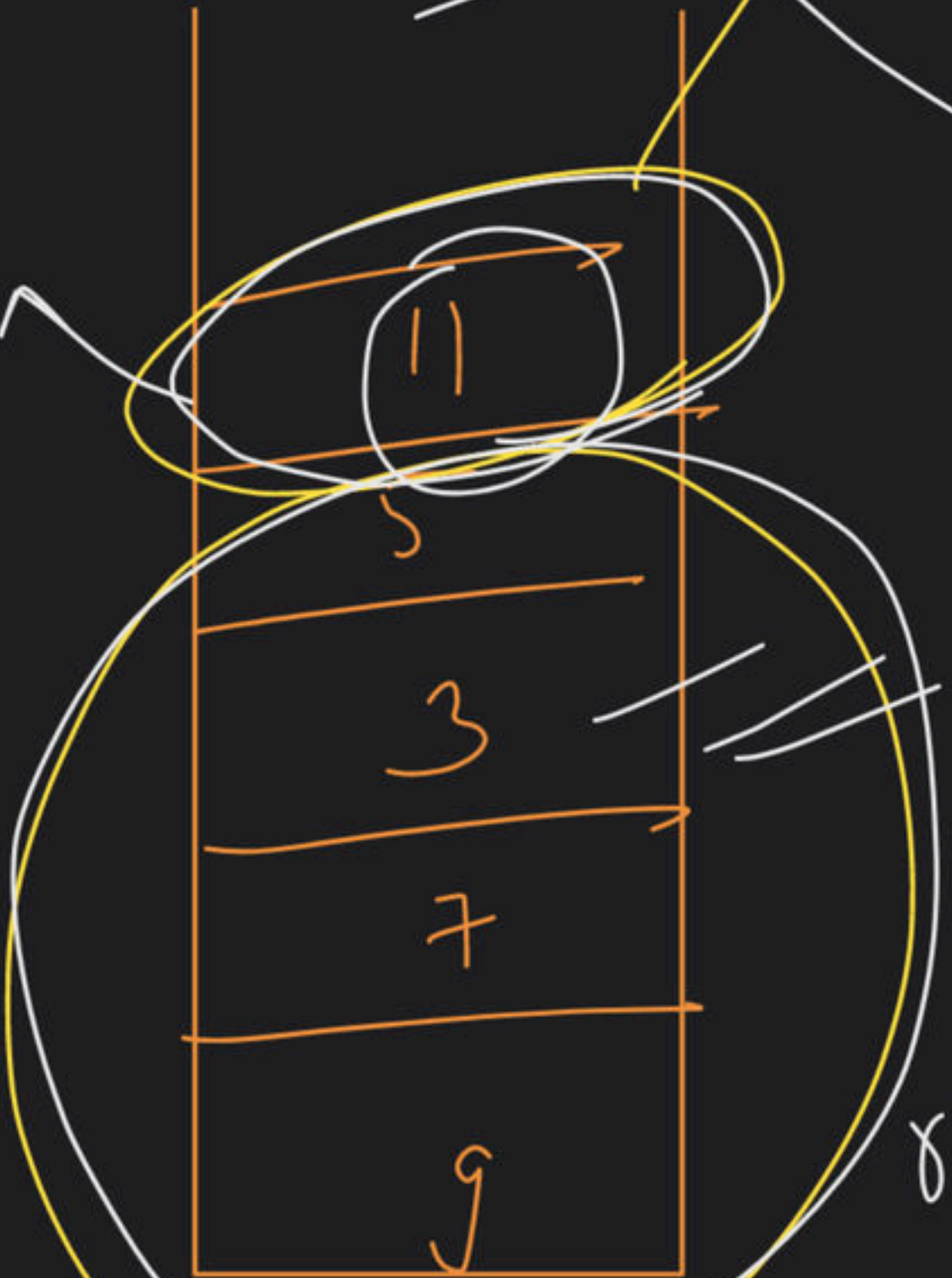
(A)  $\frac{11}{10}$  mixed 10

~~(A)~~

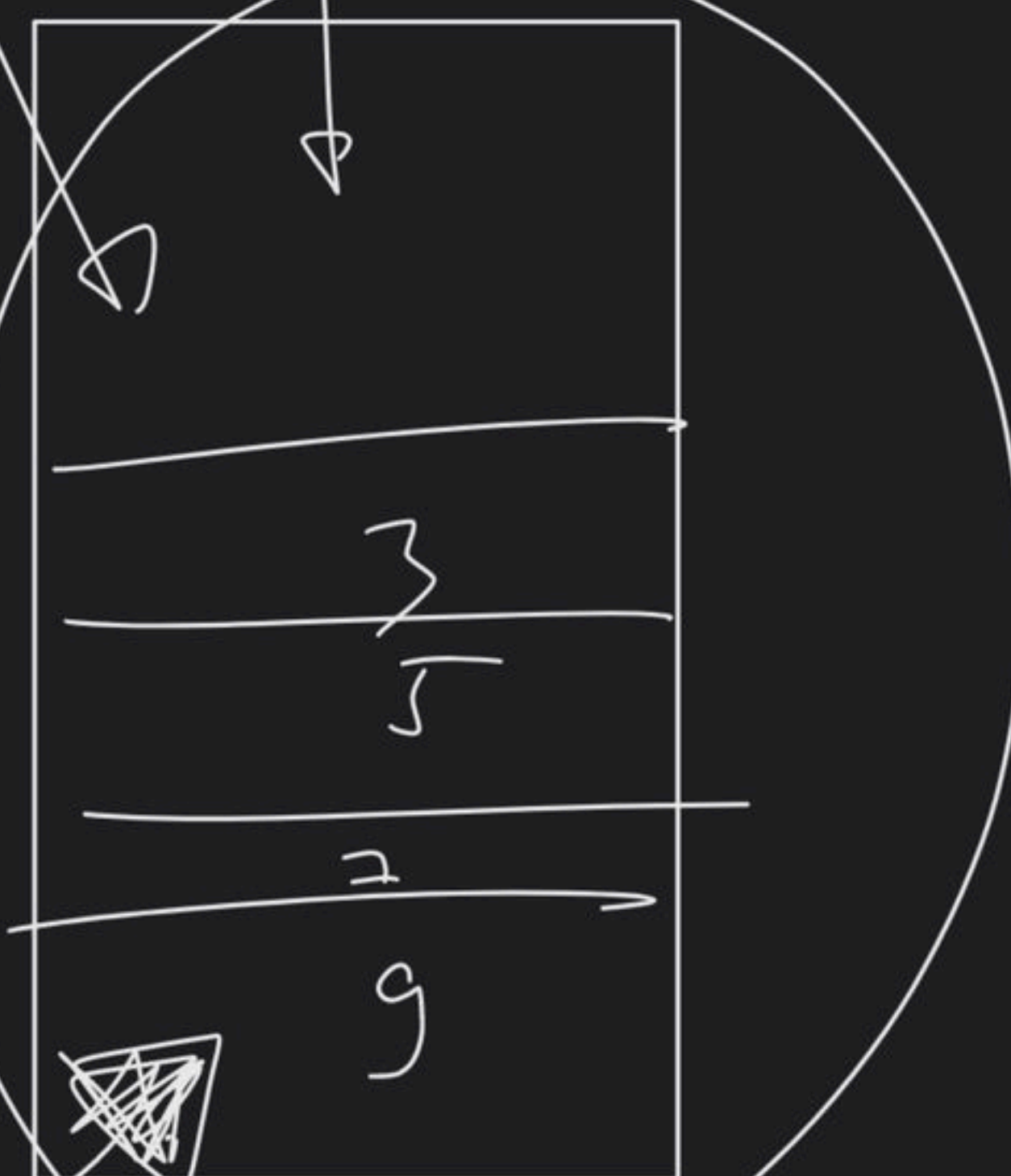
IMCA DOYKA



11 Ko inst  
so the  
K<sub>2</sub>SO

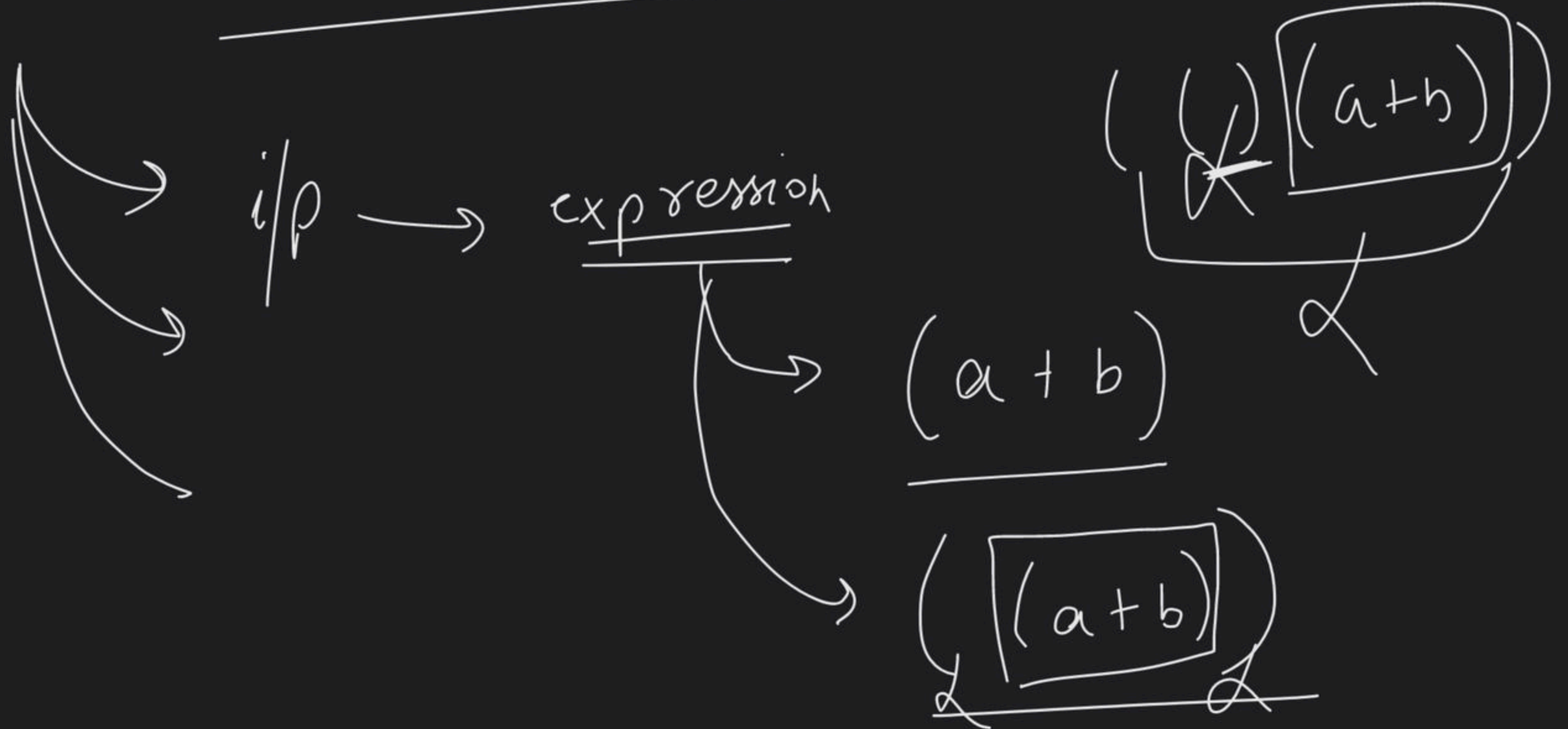


(B)  
Remaining  
stock  
return on  
1674 14000



Reload

# Remove Redundant Brackets $((a+b)\star c)$

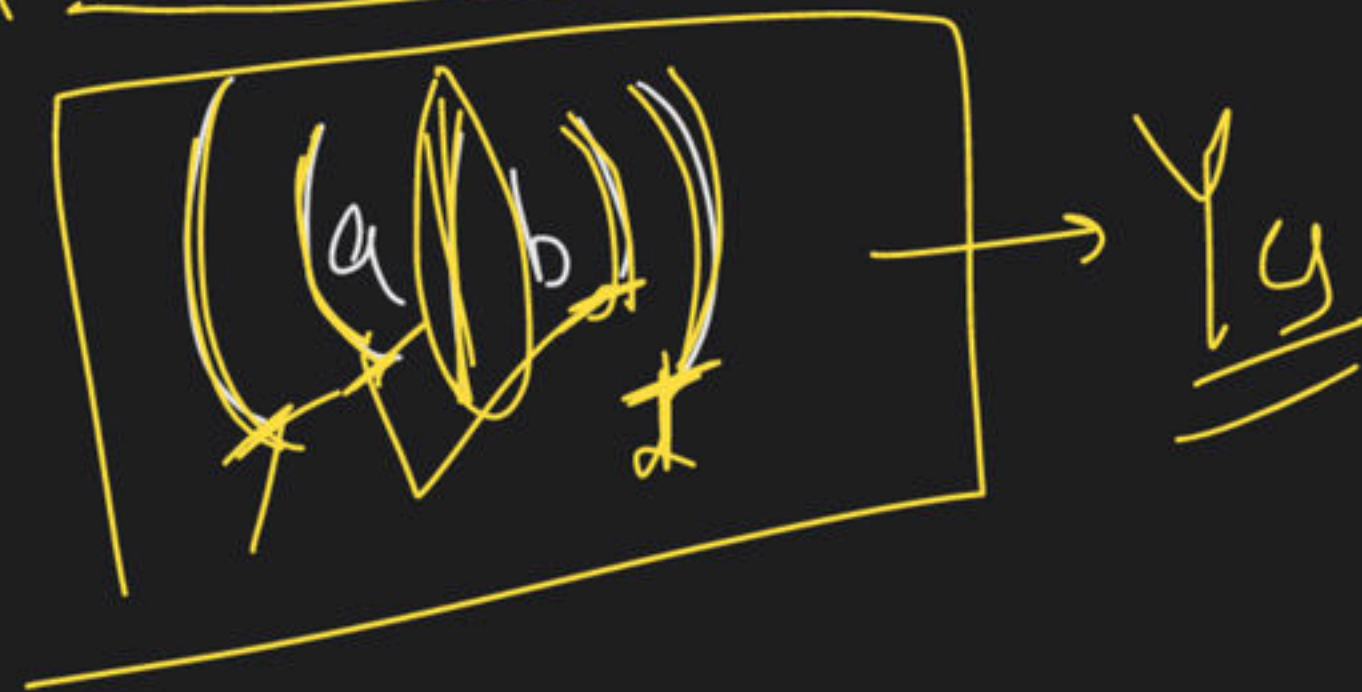
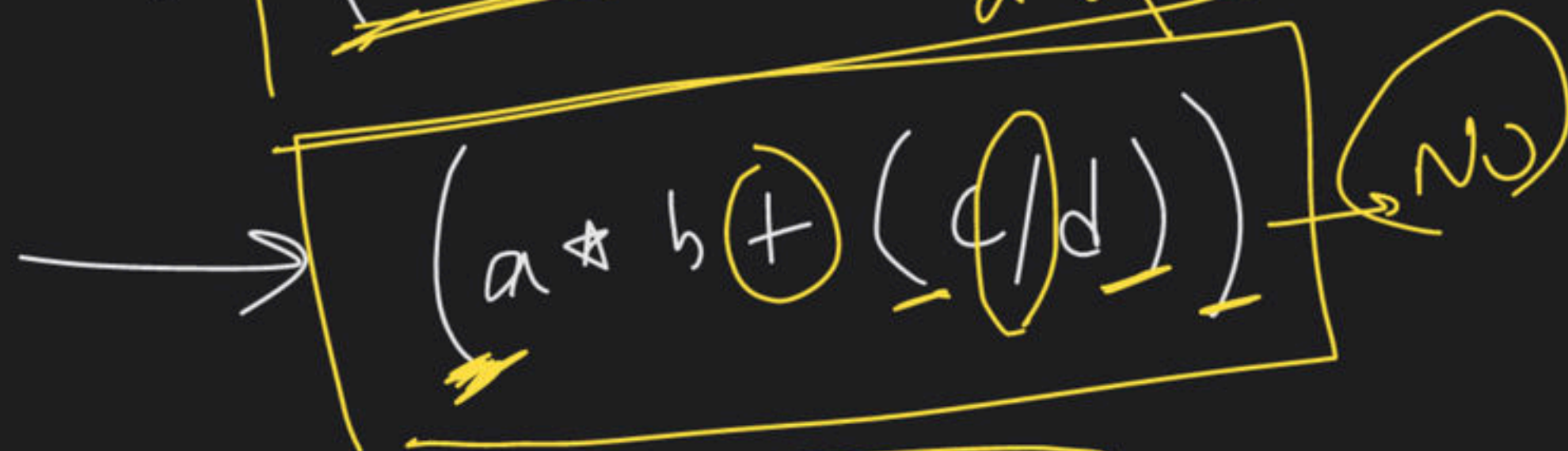
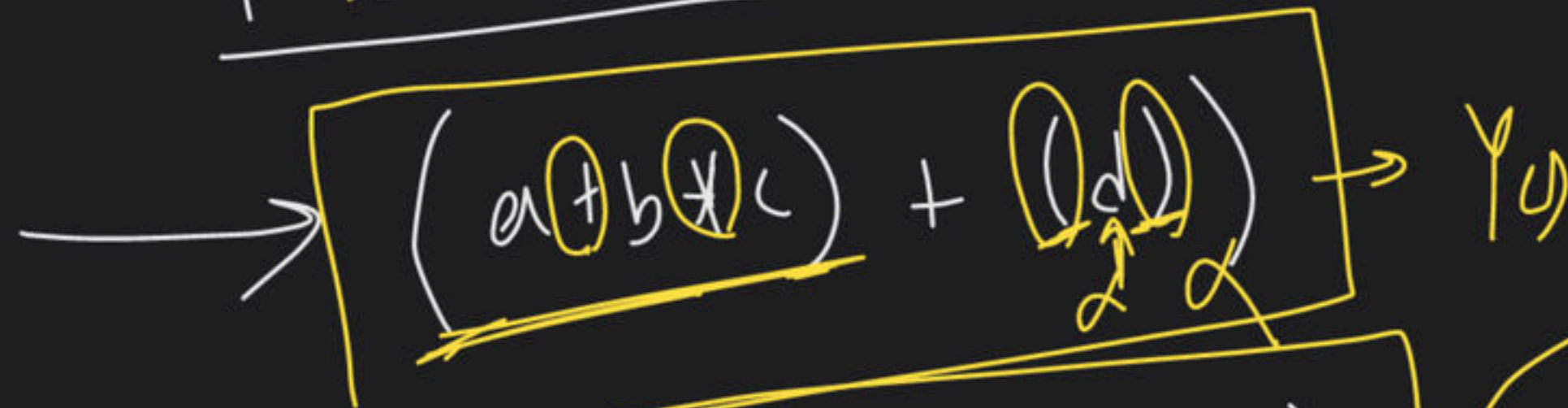
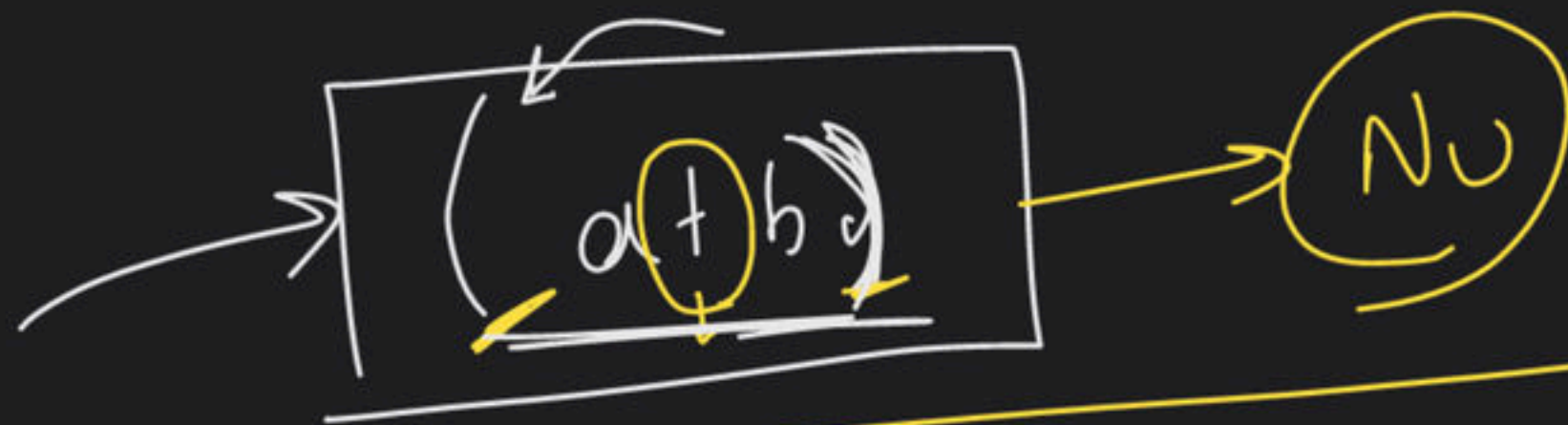
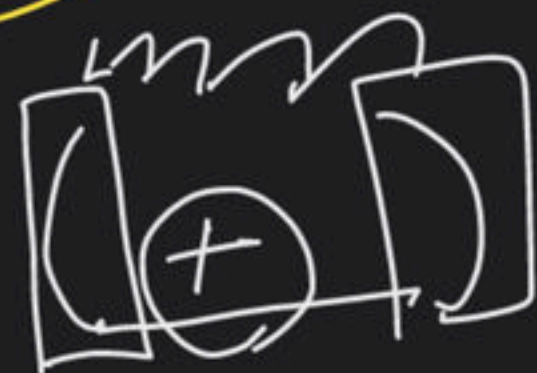




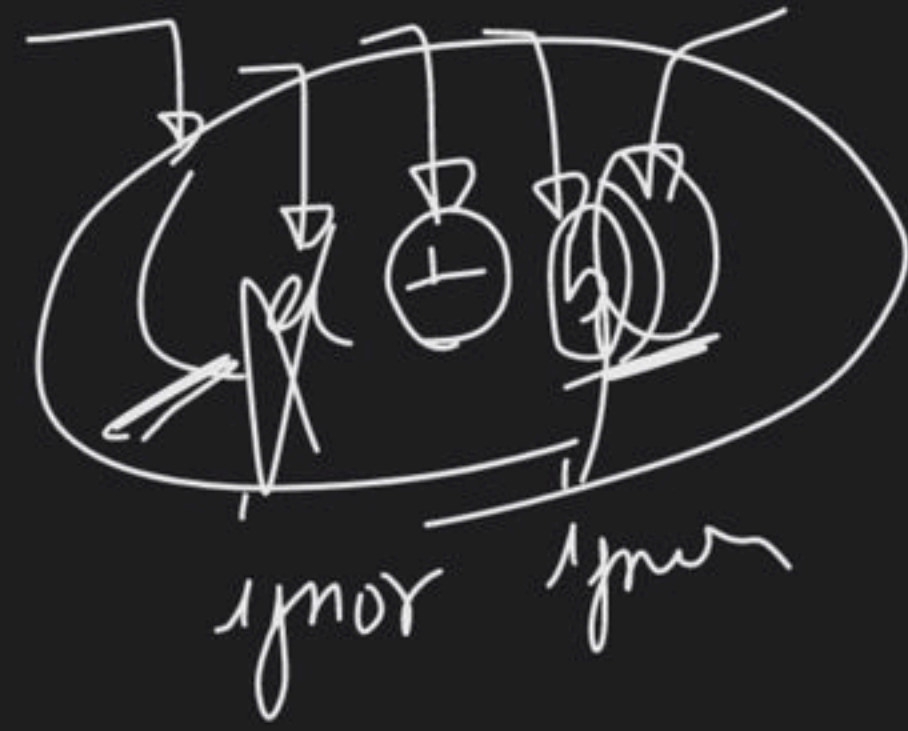
logic → ?

present → useful  
brackets

absent → useless  
brackets



operator  $\rightarrow$  true



closing bracket

stack

if  
opened  
bracket

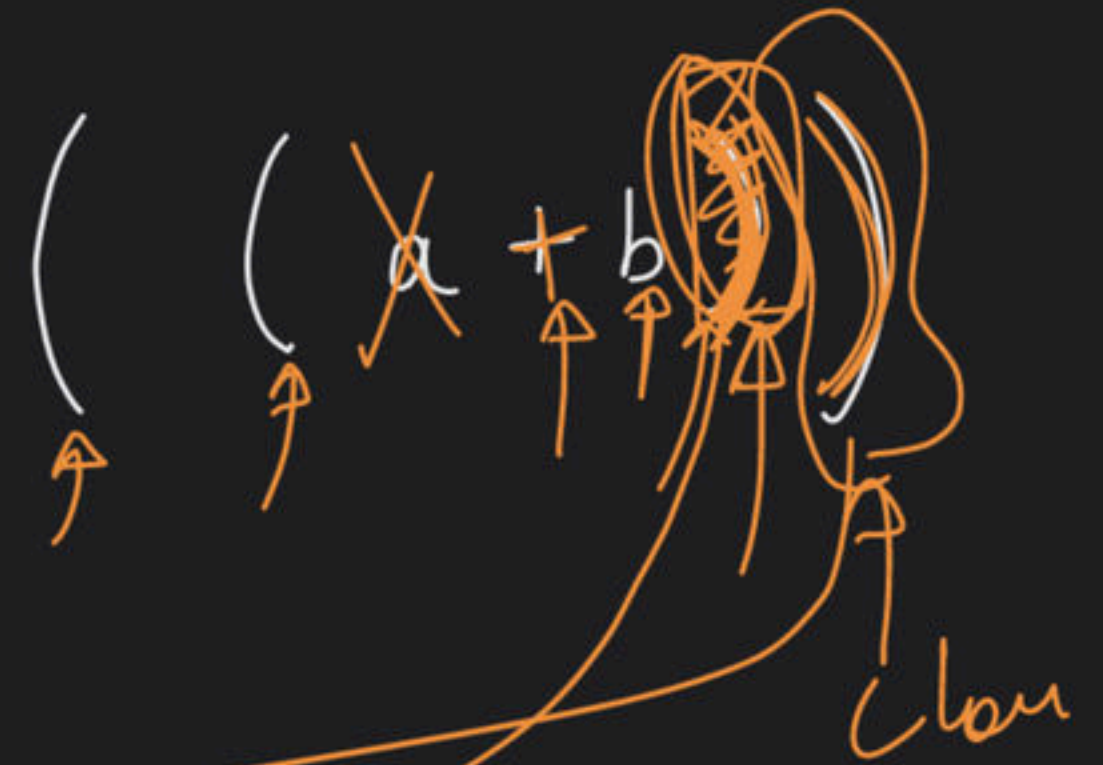
+ - \* /

( )  $\rightarrow$  push  
+  
^  $\rightarrow$  2  $\rightarrow$  ignore

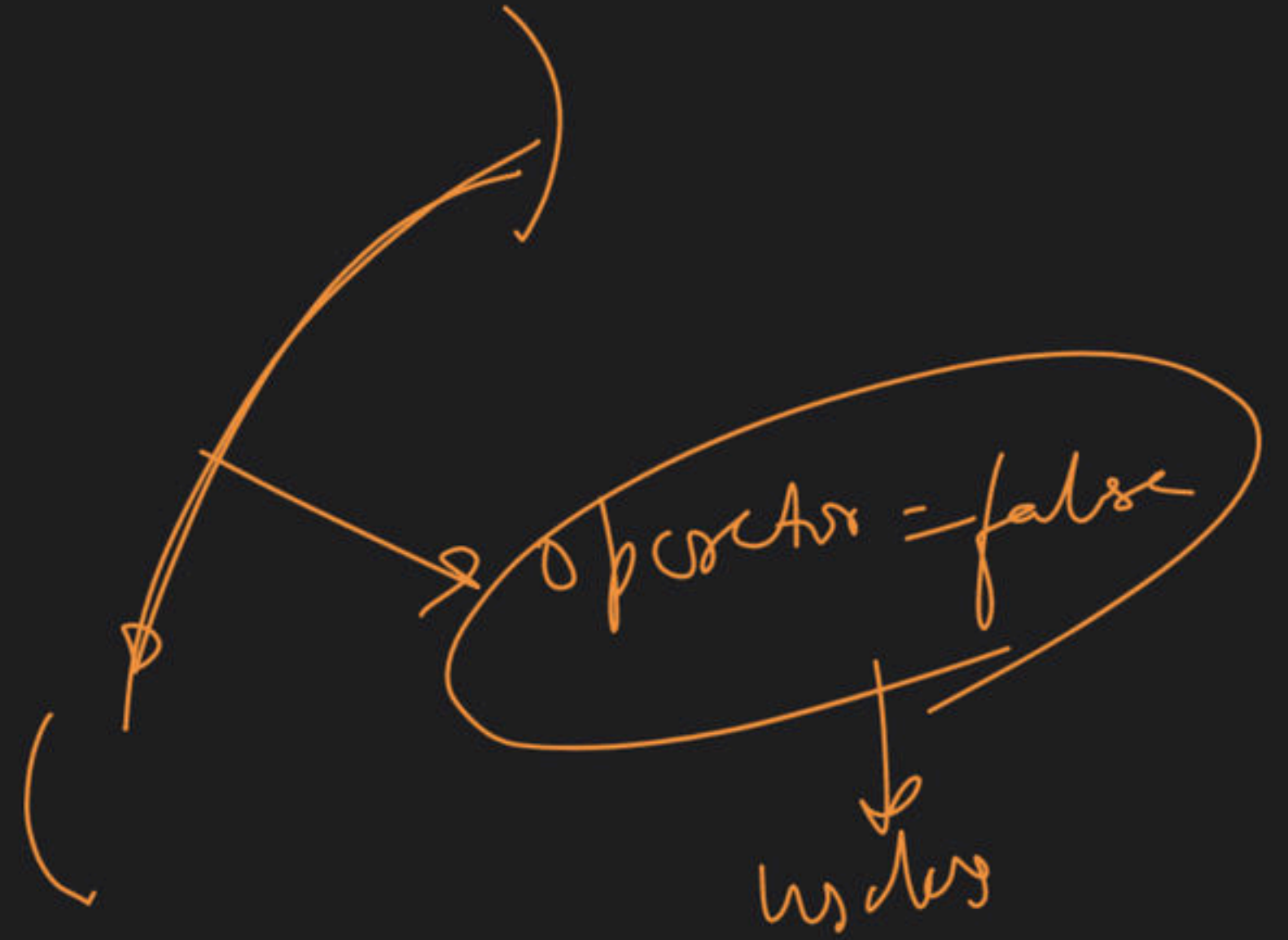




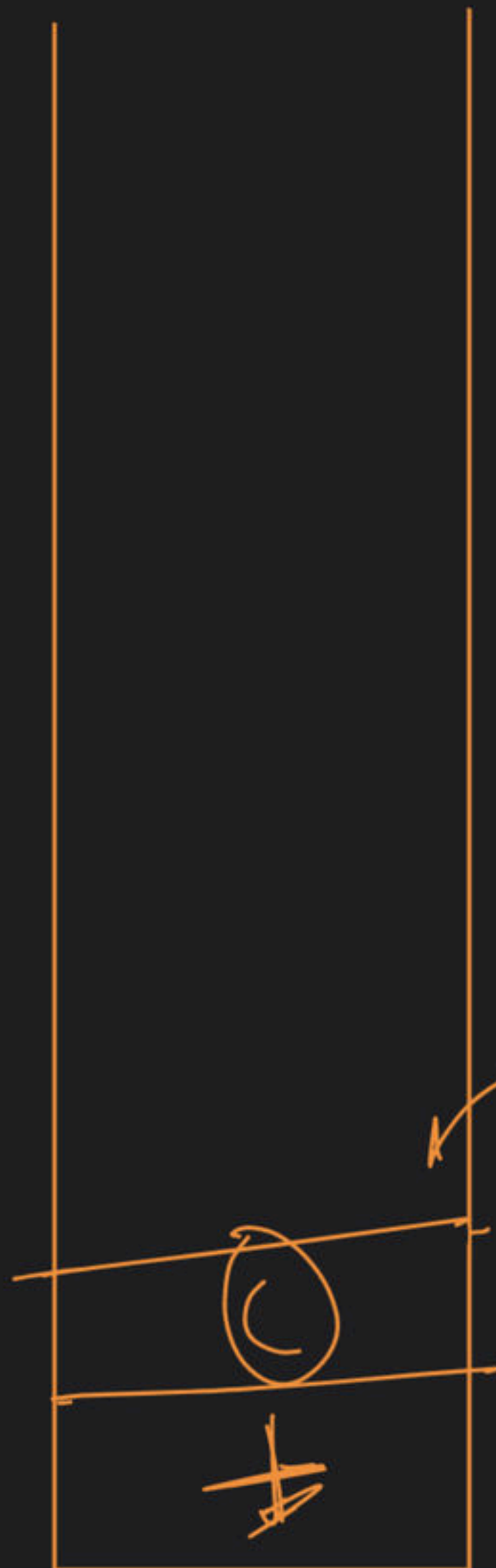
operator = true



operator = false

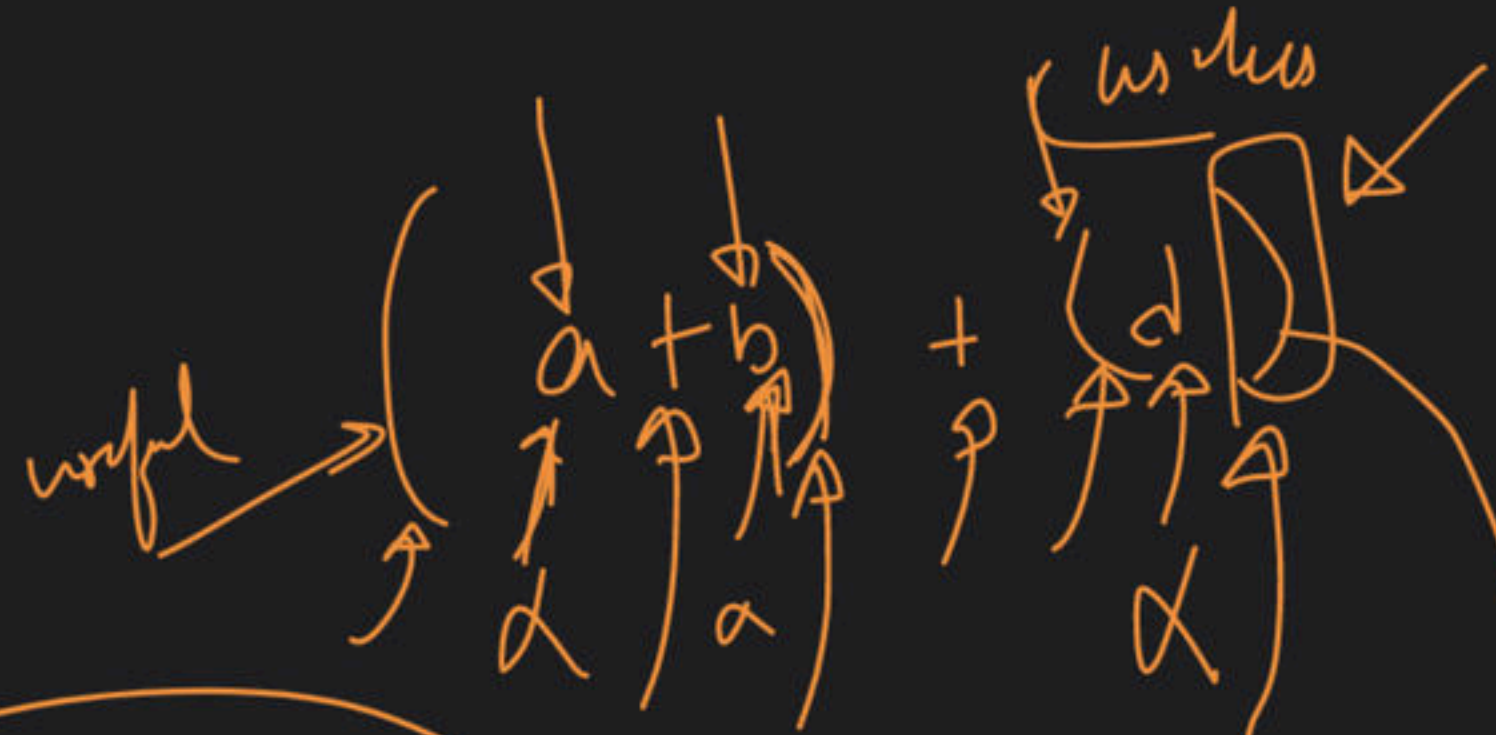






operator = true

$(+ (+))$



$(+ -)$

operator = false

H/w