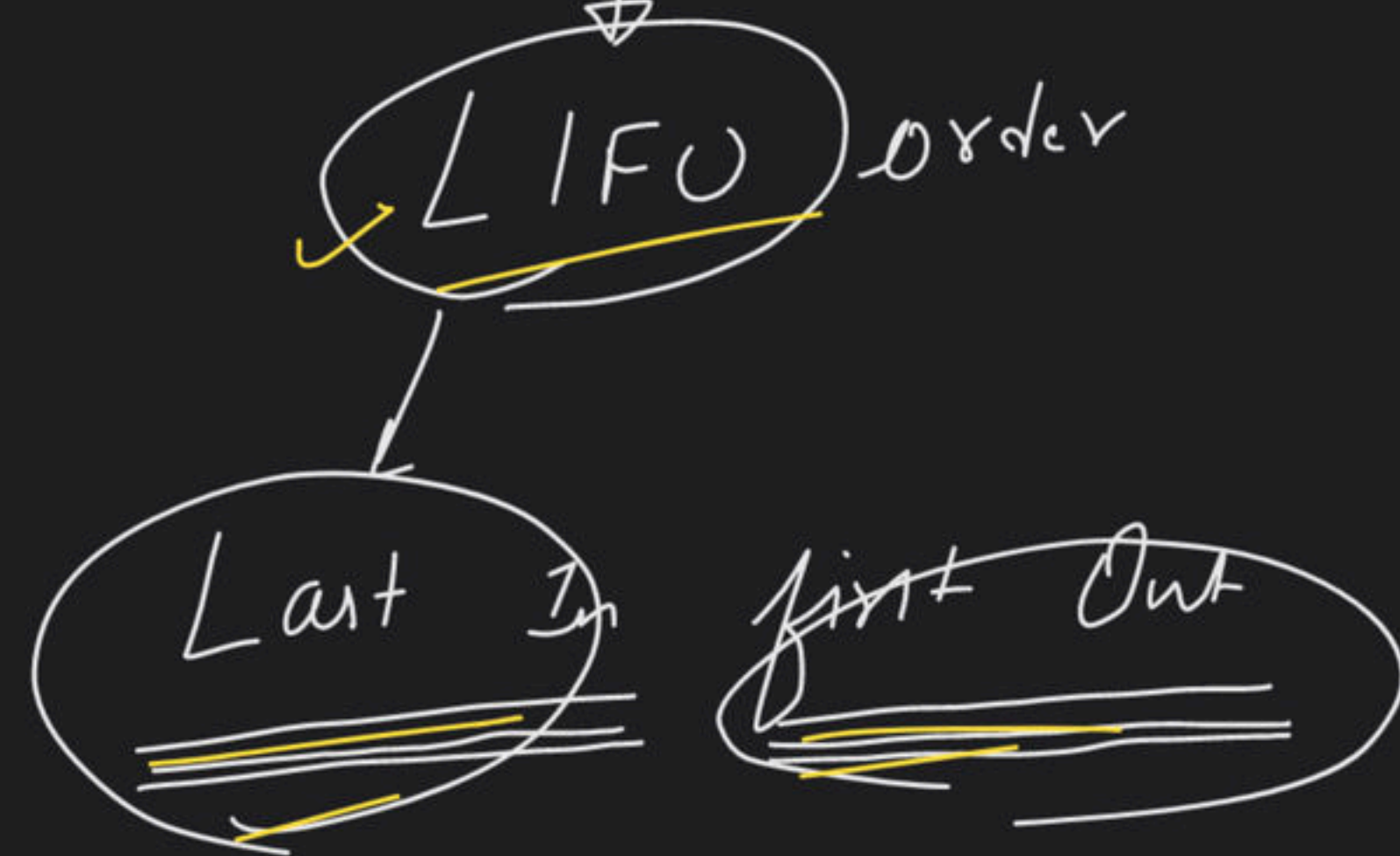
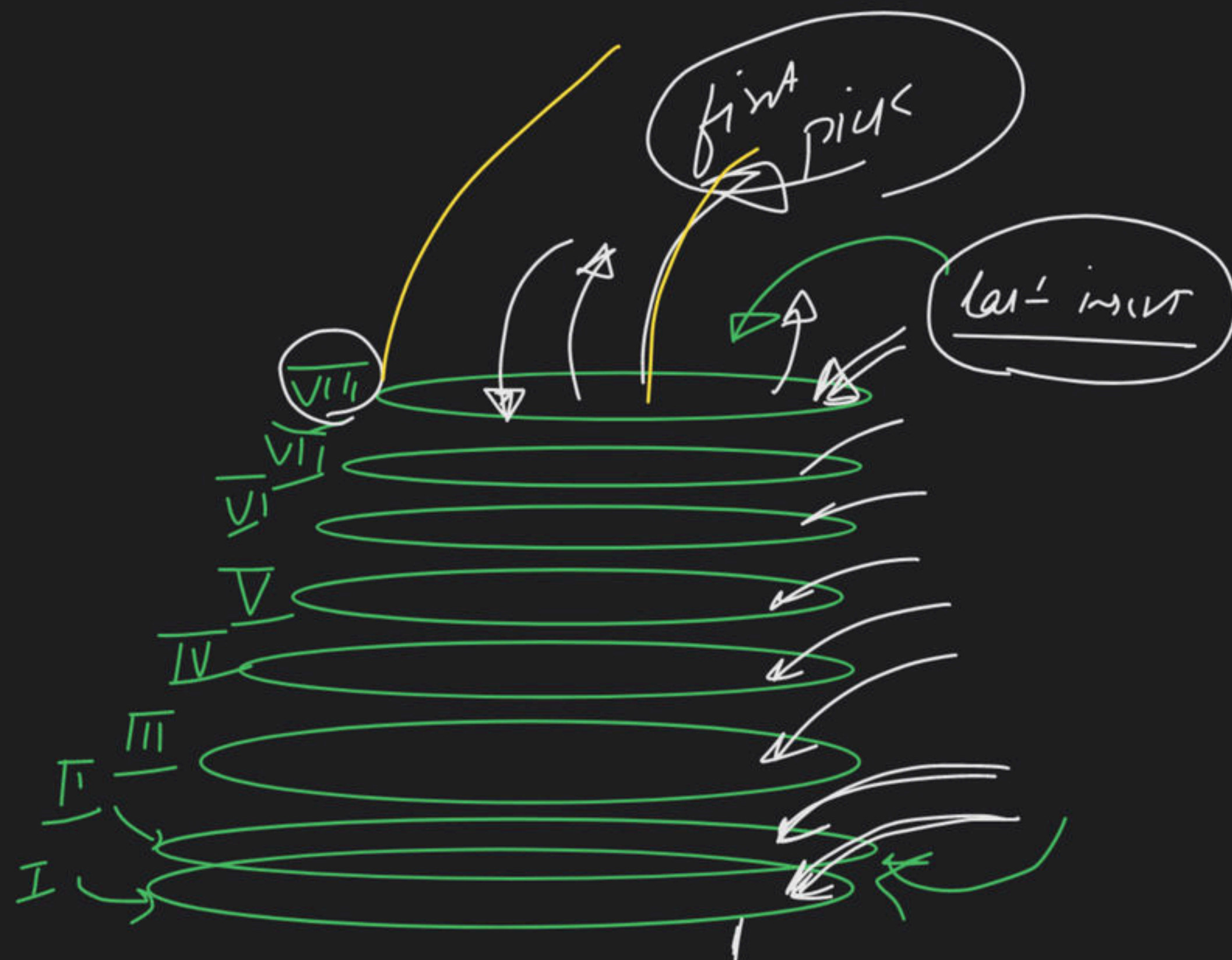


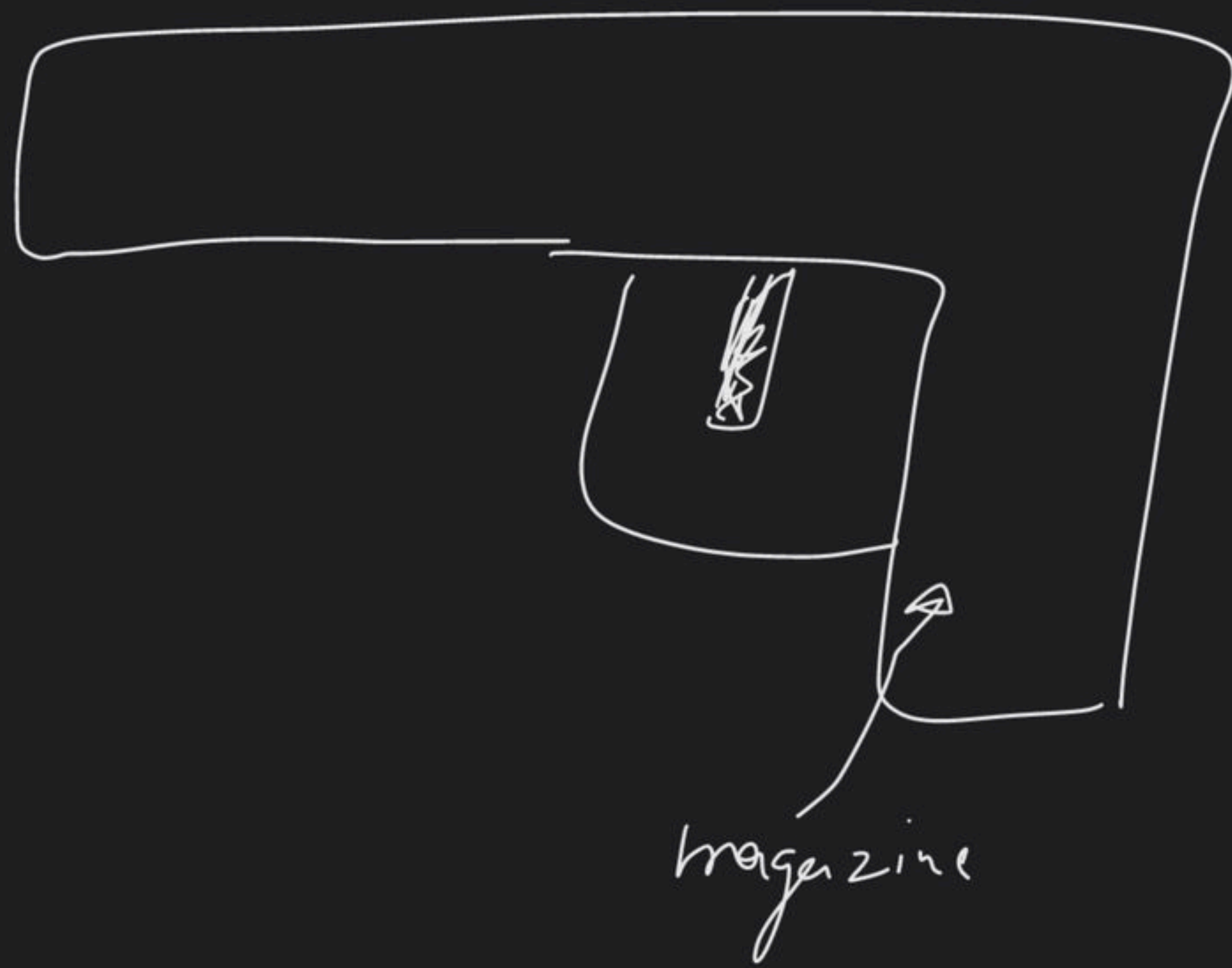


Stack Class - 1

Special class

→ Stacks → Data Structure → items / data store





Love Babbar

↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑

Cl + 2

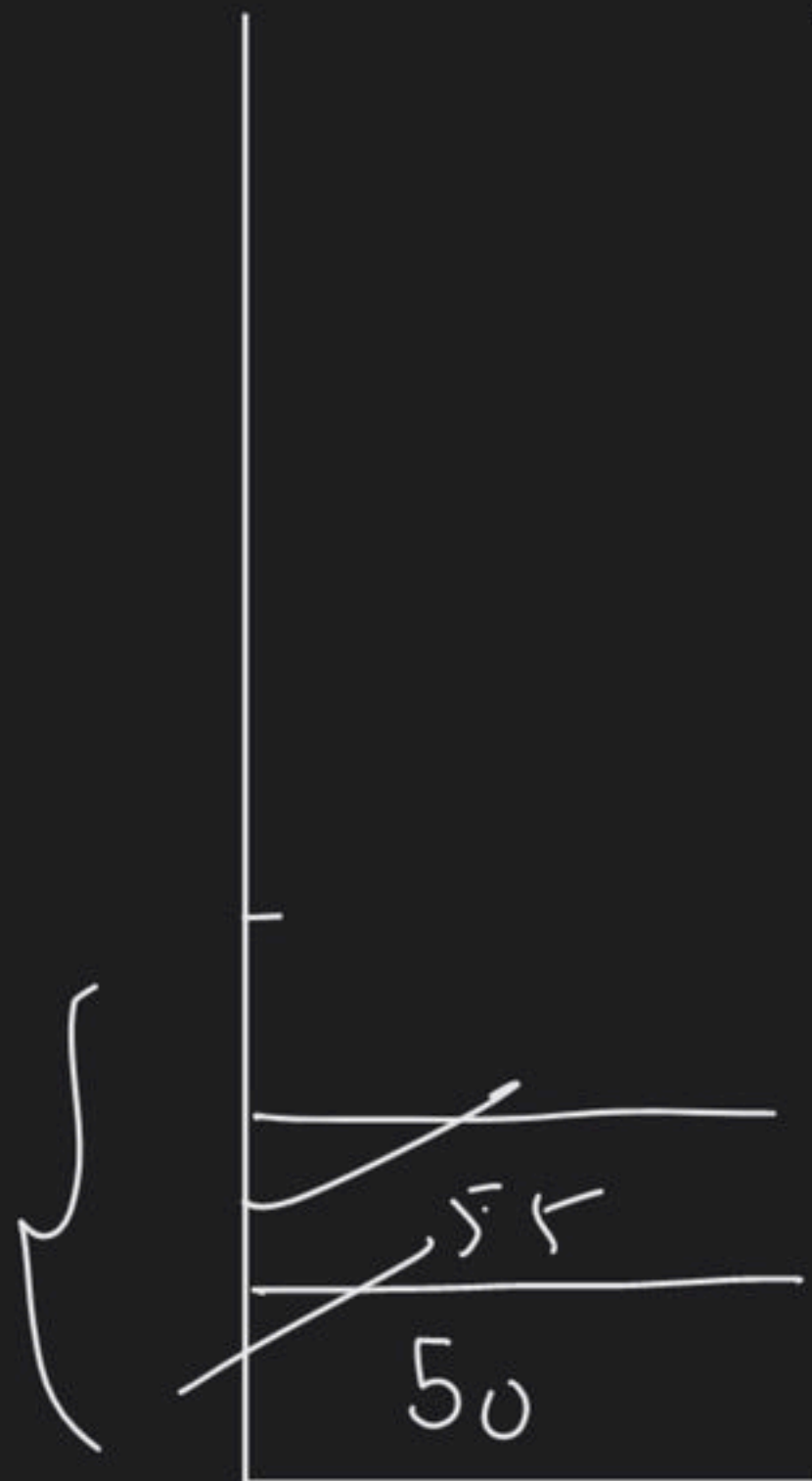
Stack



D-S



LIFO



s.size()
↓
no of element

s.top()
↓
(55)

isEmpty
s.empty()
↓
T F

Insertion

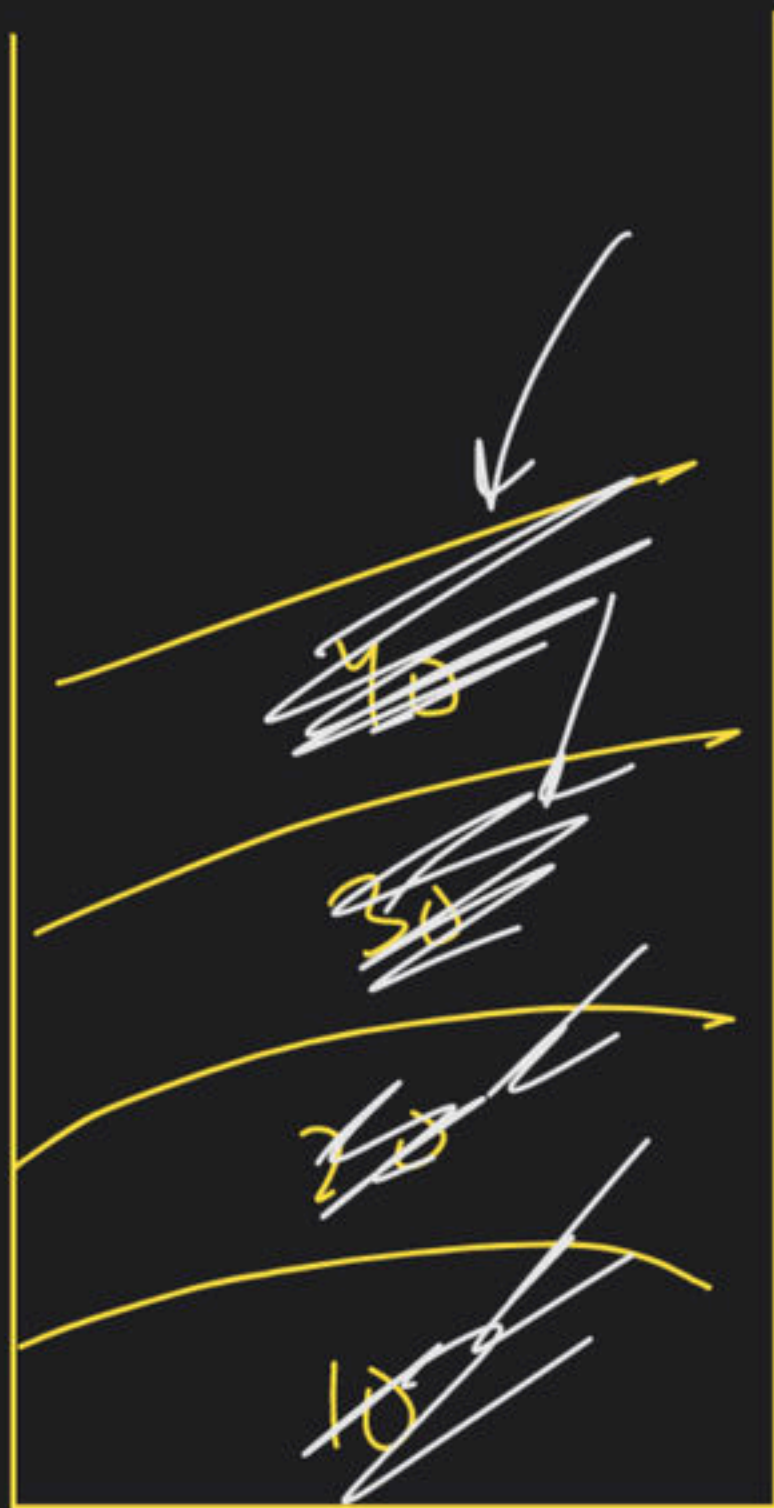
```
s.push(50);  
s.push(55);  
s.push(420)
```

remove

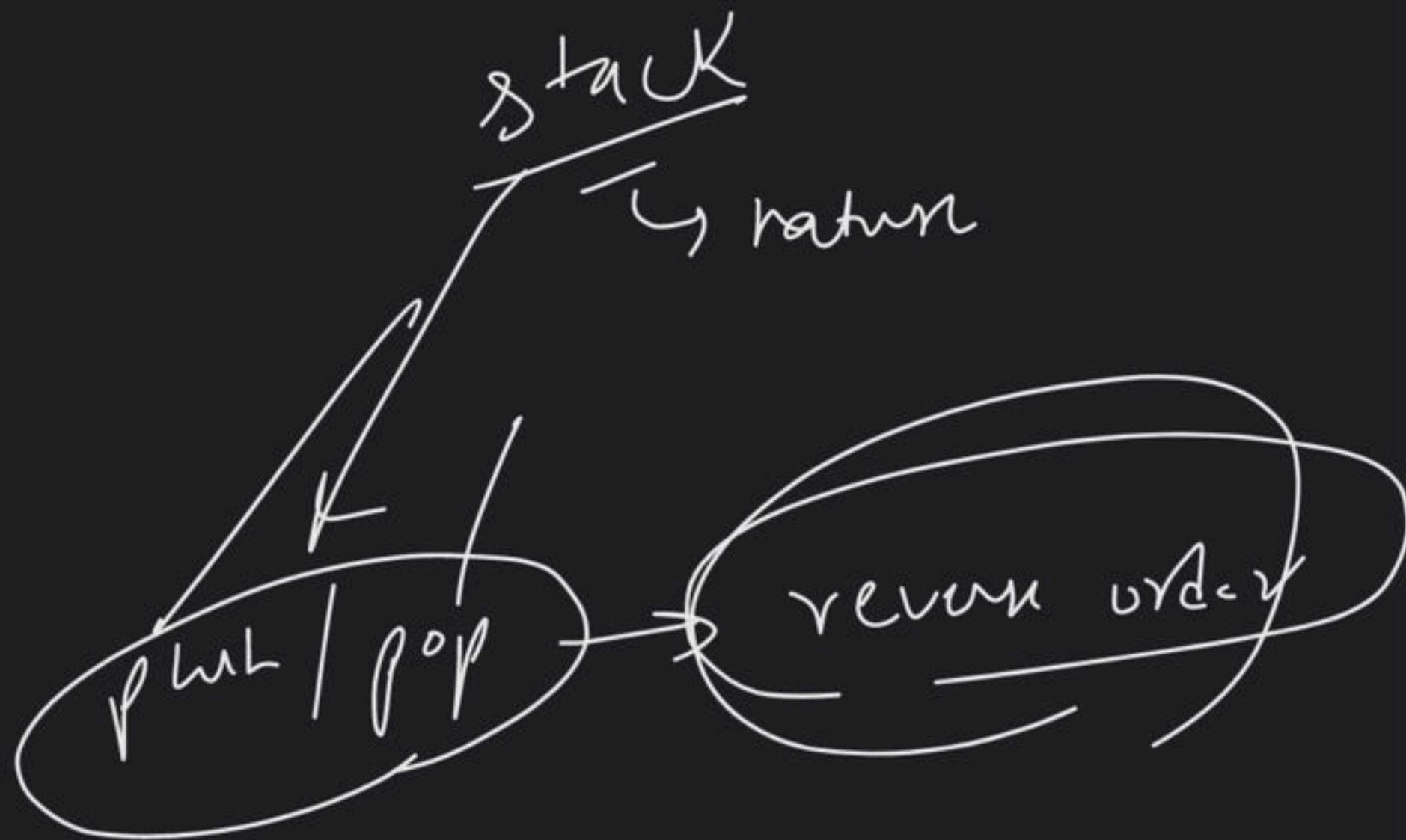
s.pop()

stack s;

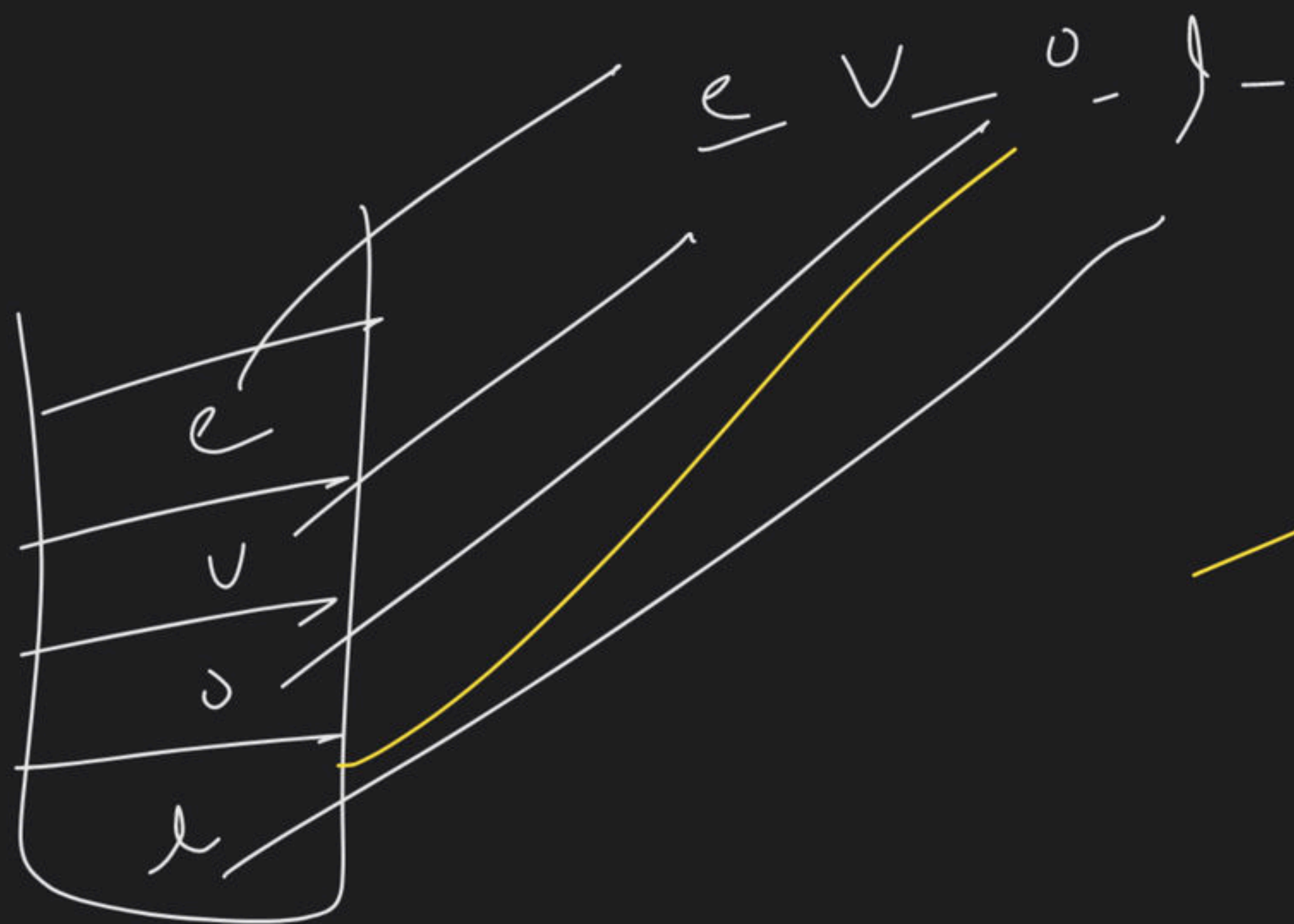
in → 10 20 30 40



40 30 20 10
Remove



love



work

class Stack

{

// properties

int top;

int *arr;

int size;

index of top element

pointer
→ storage

array size

// behaviour

push()

pop()

top()

size()

empty()

};

stack

push

pop

top

size

empty

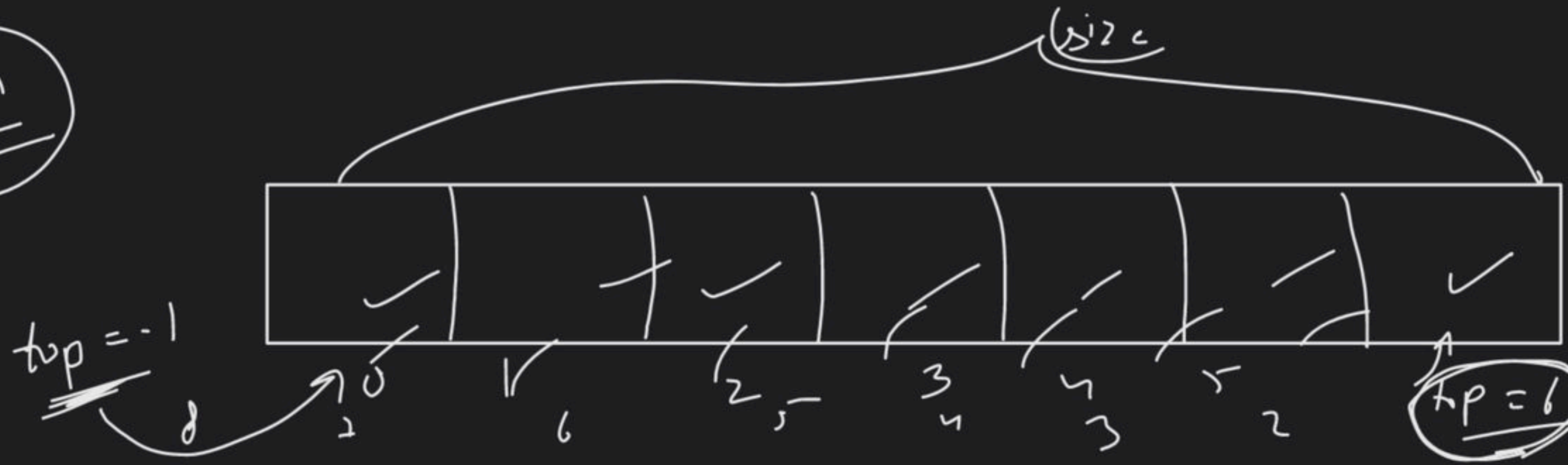
create

~~array~~

linked list

push

1 min
Break

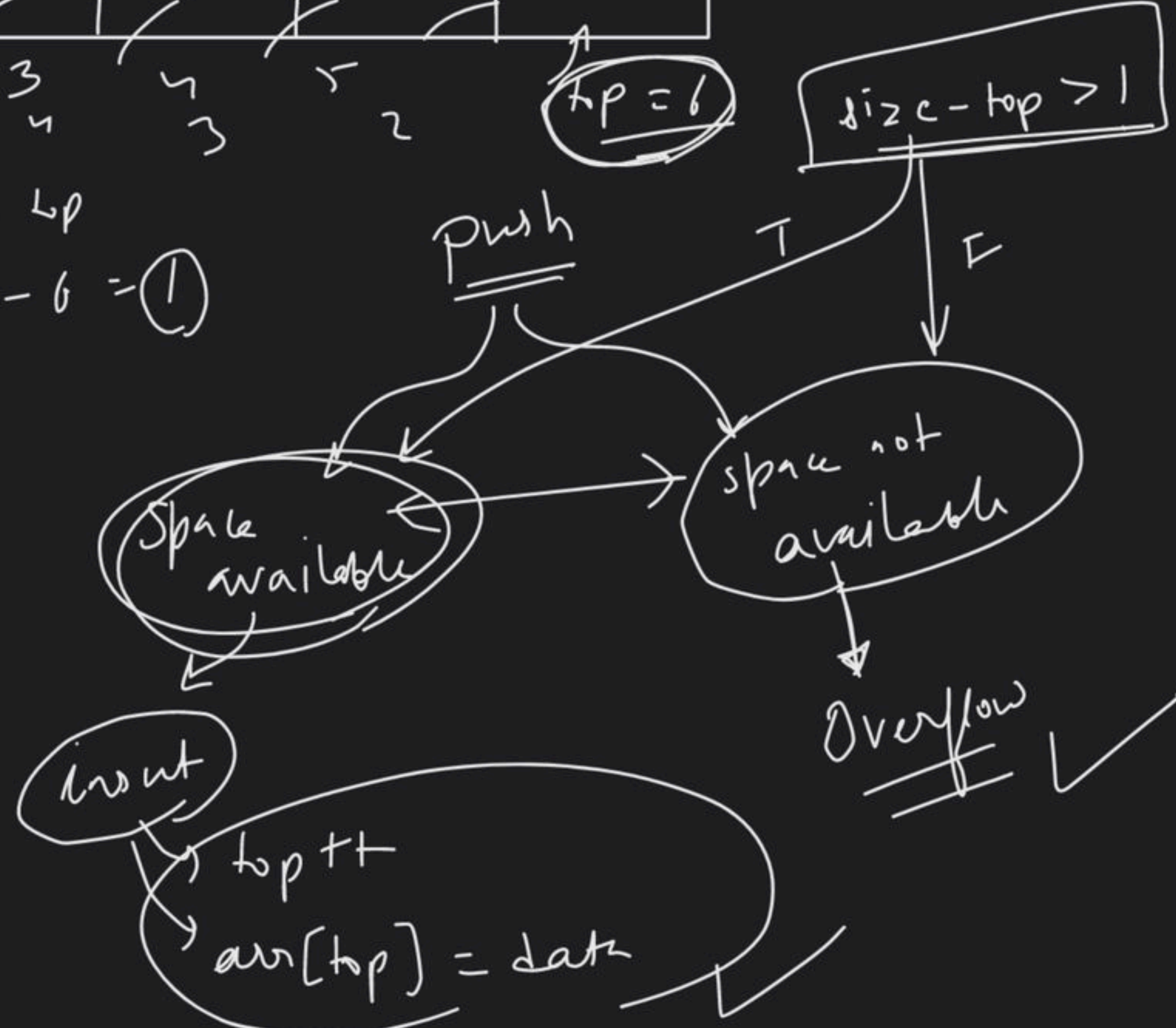


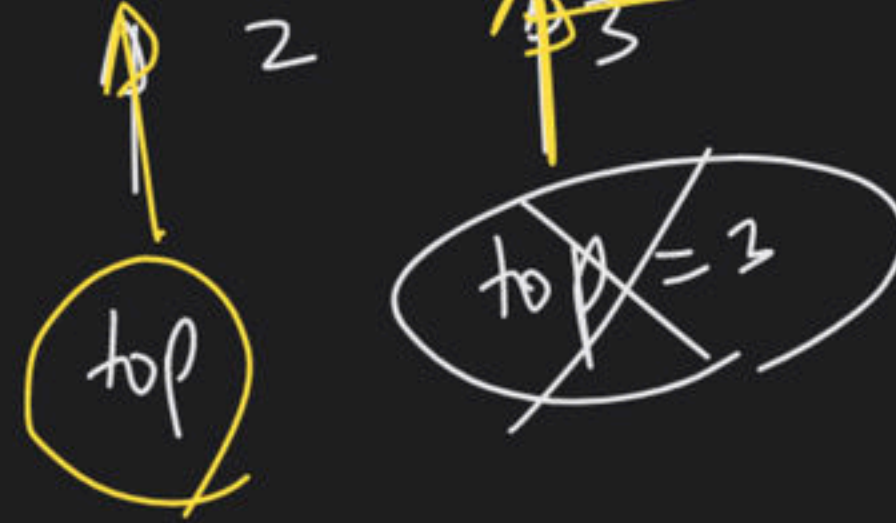
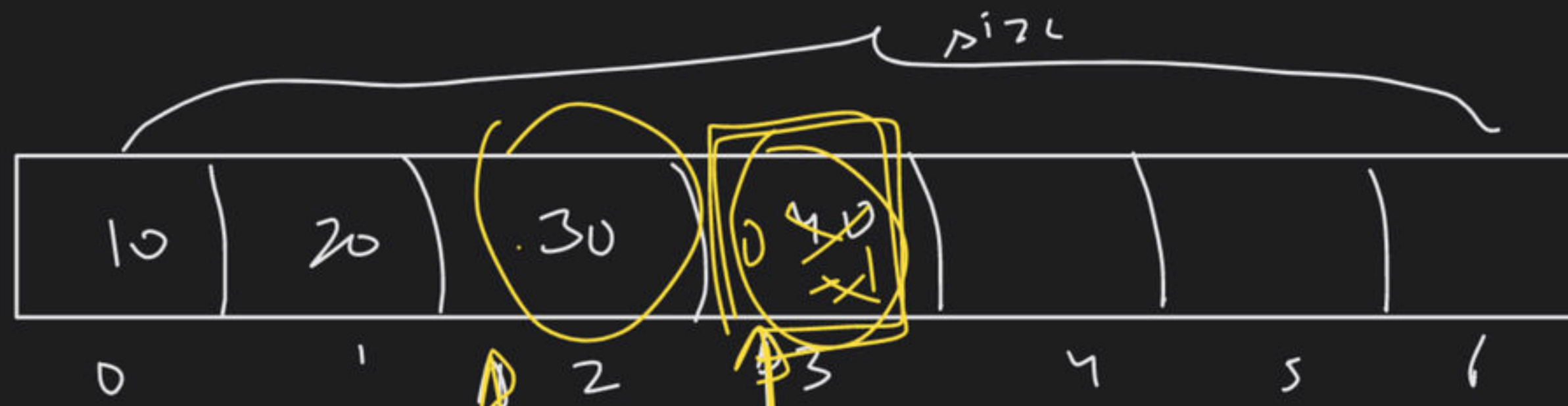
$$7 - 6 = 1$$

$$\begin{aligned} \text{size} - \text{top} \\ = 7 - 6 = 1 \end{aligned}$$

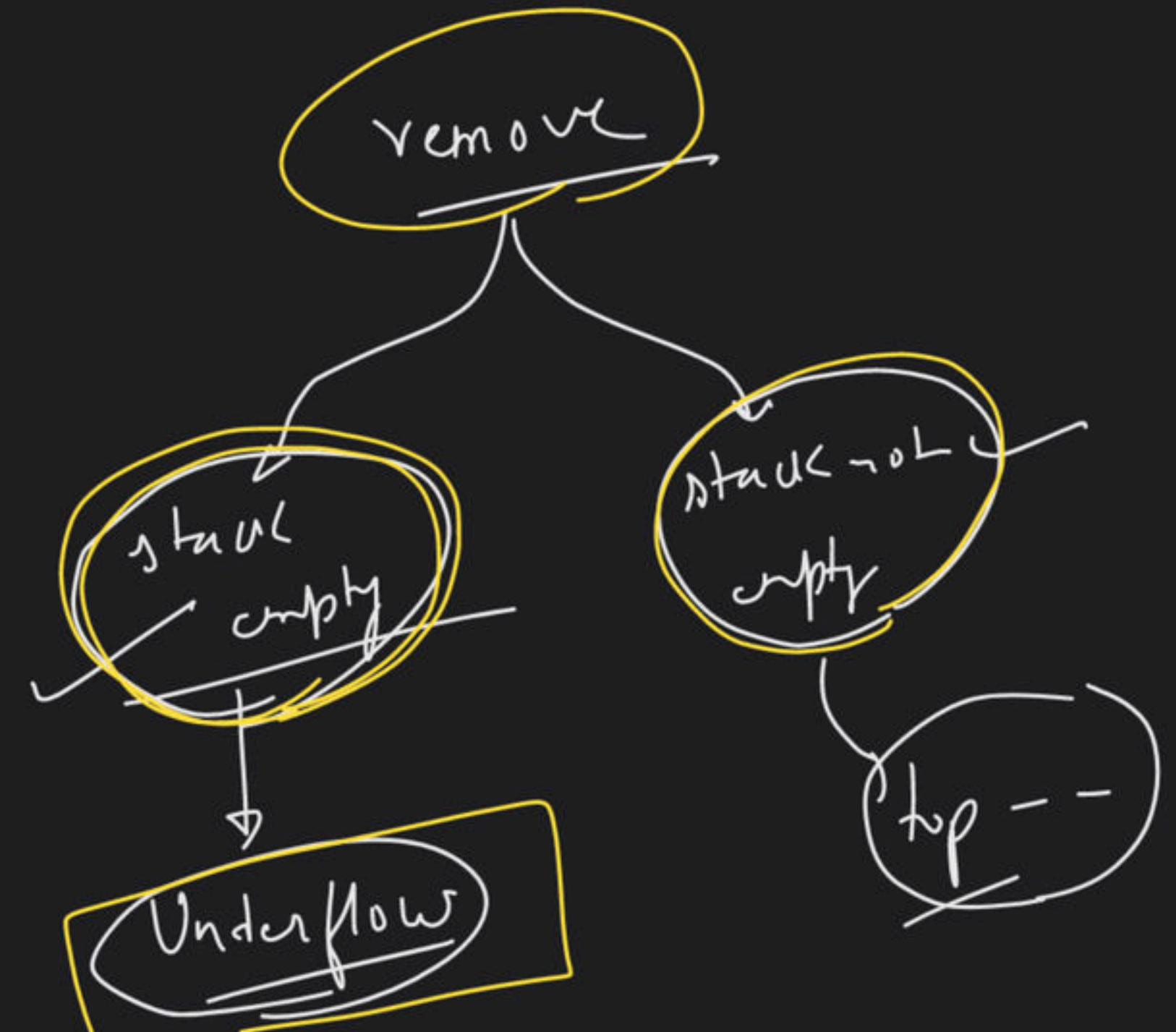
$$\text{size} = 7$$

$$\begin{aligned} \text{size} - \text{top} \\ = 7 - (-1) = 8 \\ = \end{aligned}$$



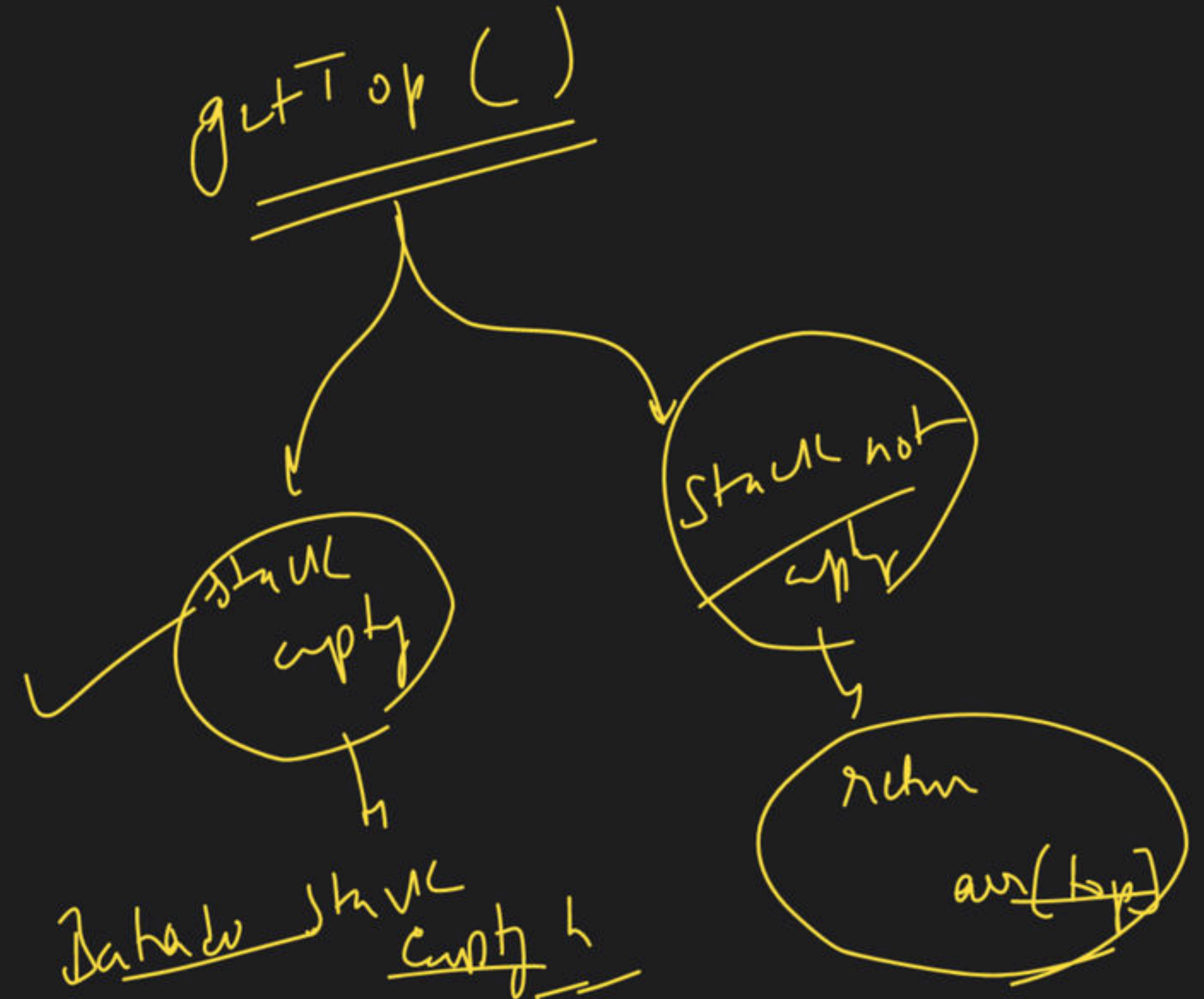


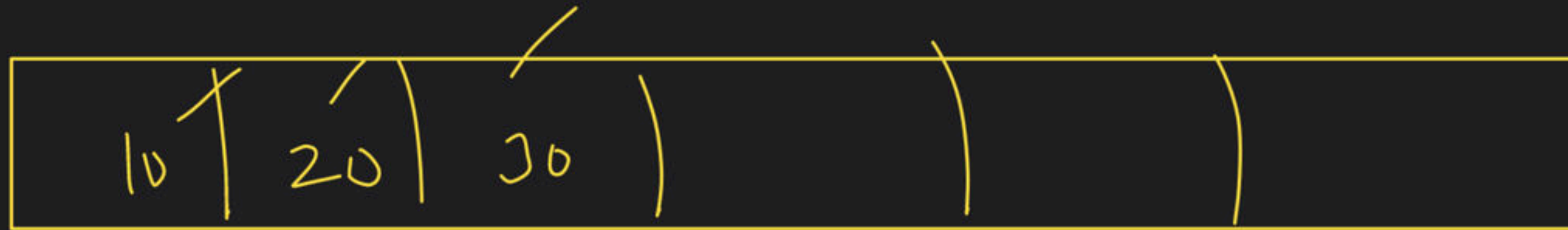
$top = -1$ → stack empty





↑
top



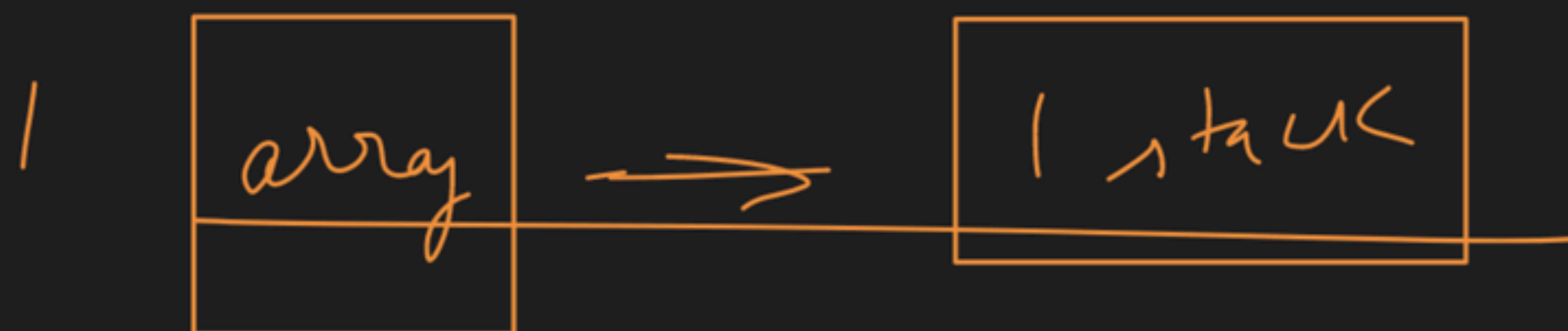
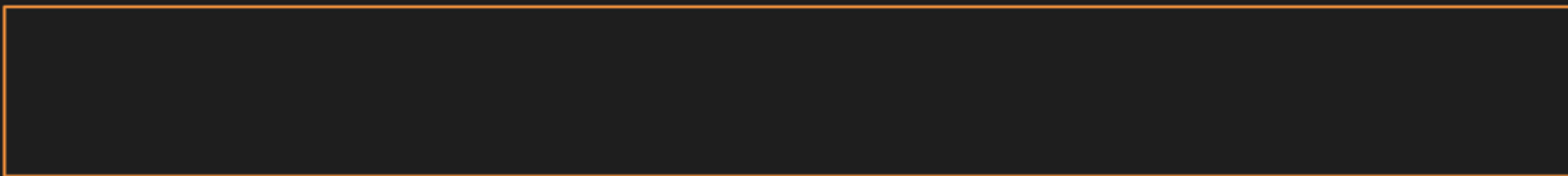


0 1 2 3 4 5 6

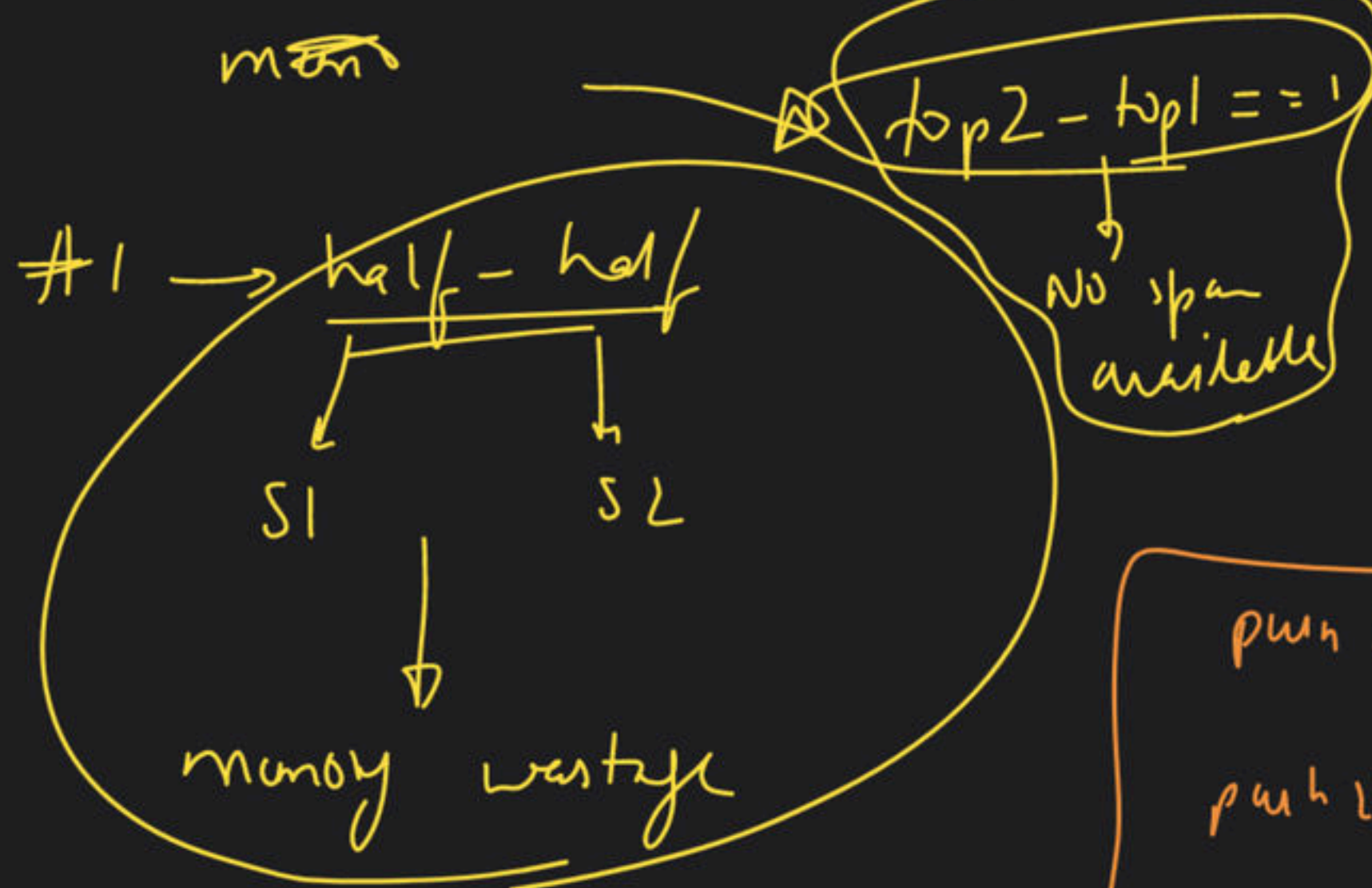
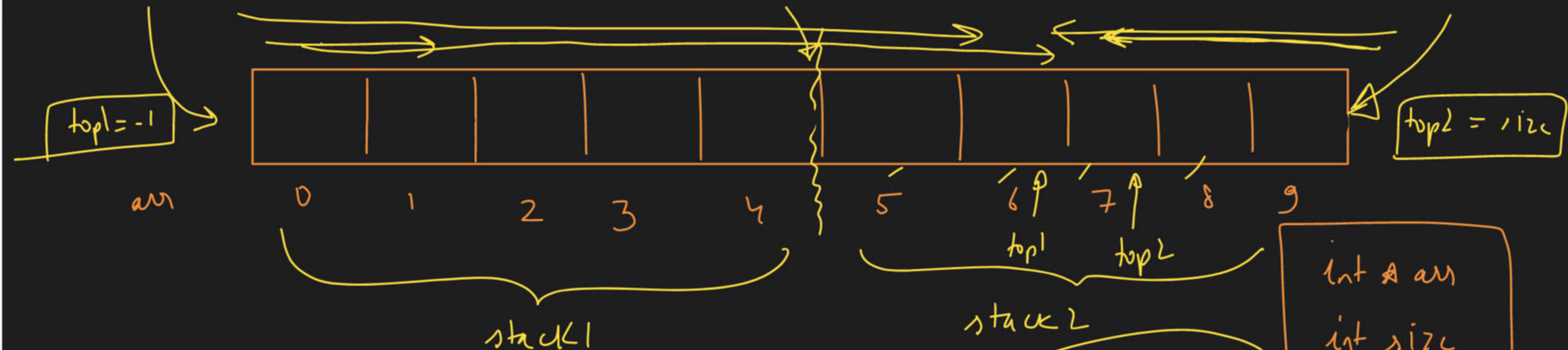
↑
top

top + 1
2 + 1

no of distinct = 3



2 stacks in an array



```
int arr
int size
int top1
int top2
```

// function

```
push1() pop1()
push2() pop2()
```


size = 10

top1 = -1

top2 = 10



top2 - top = 2

No space

push()

space not available

Overflow

space available

top++

arr[top] = data

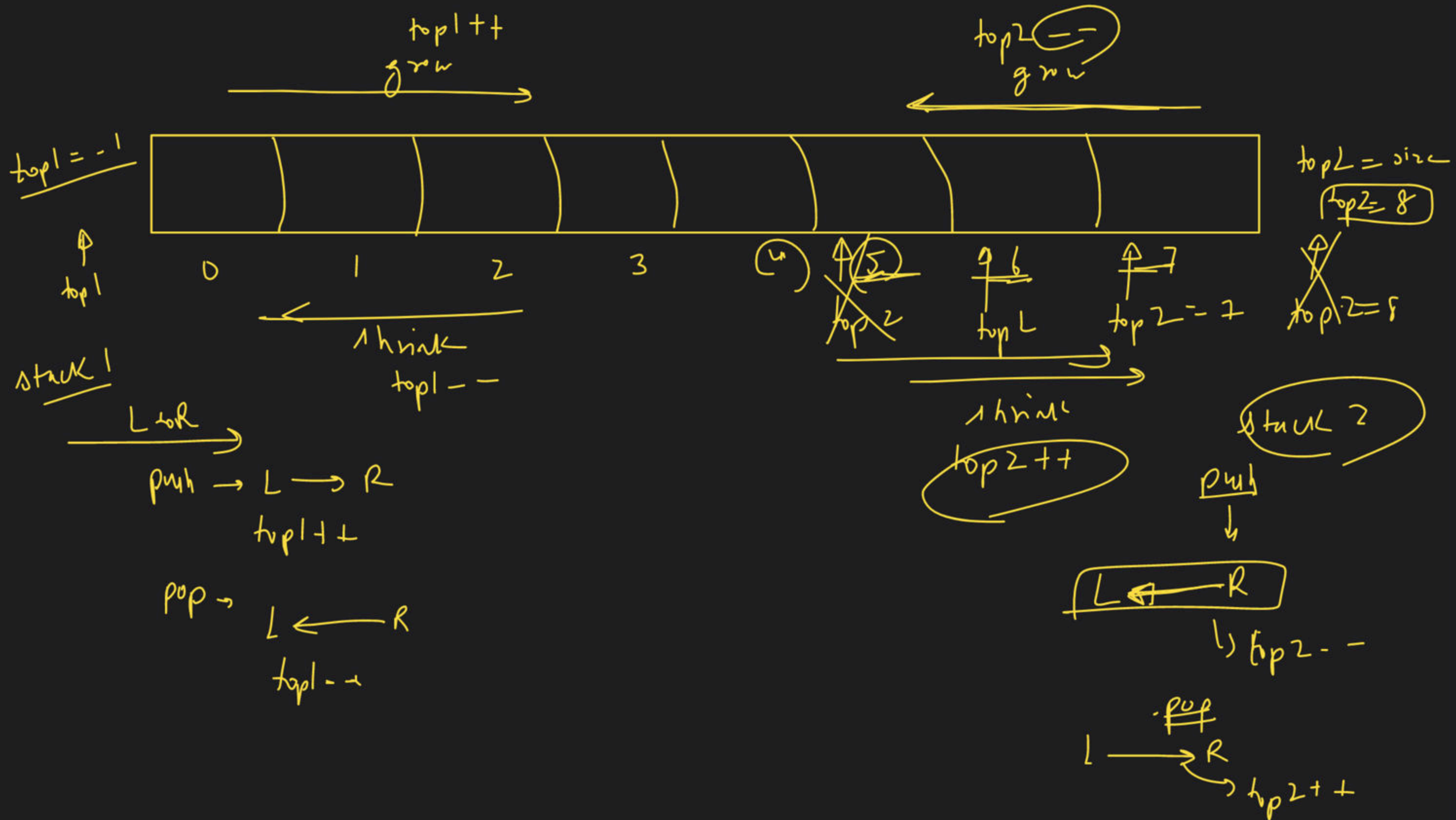
pop()

stack empty

Underflow

stack not empty

top--

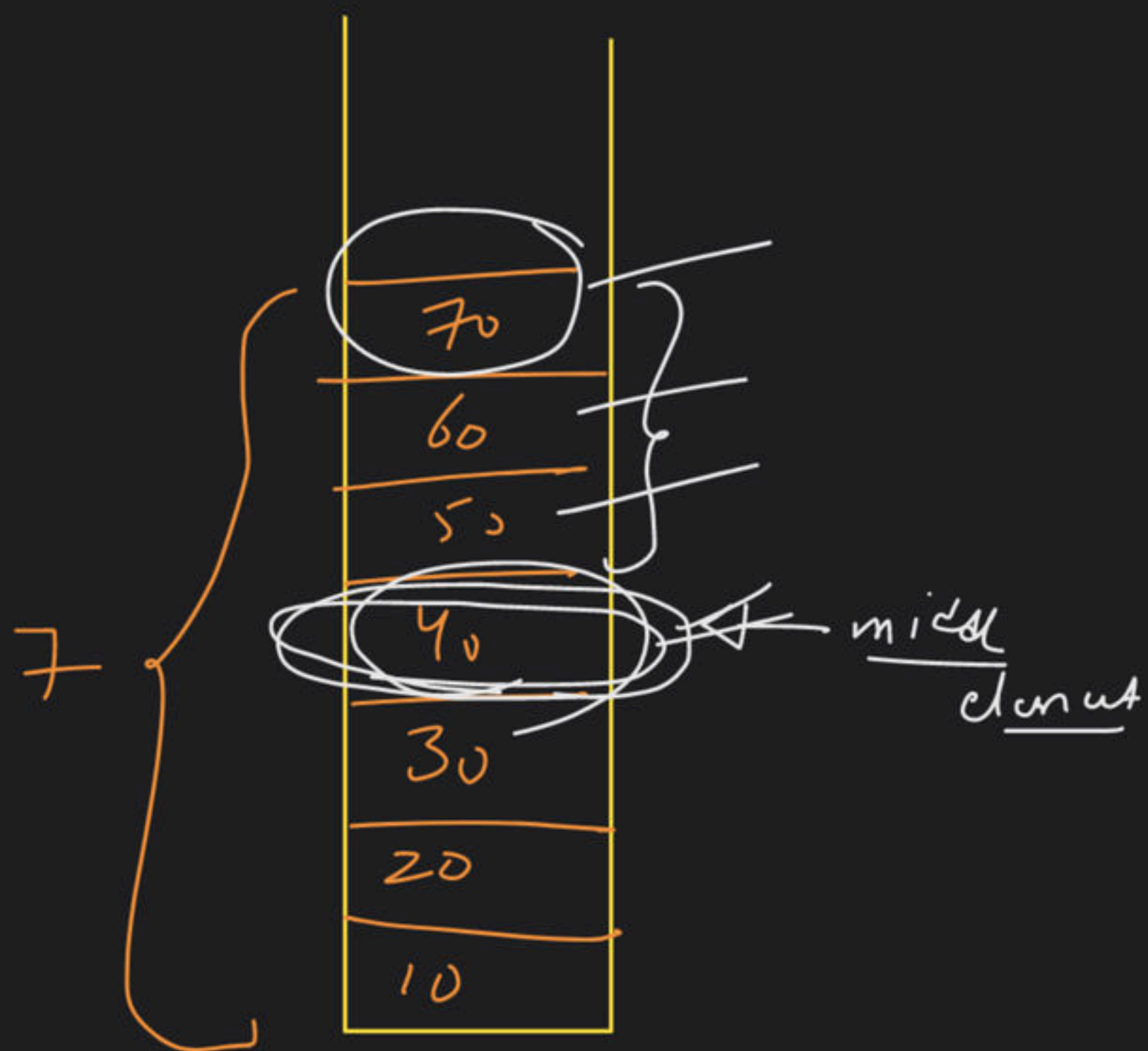


i/p \rightarrow string

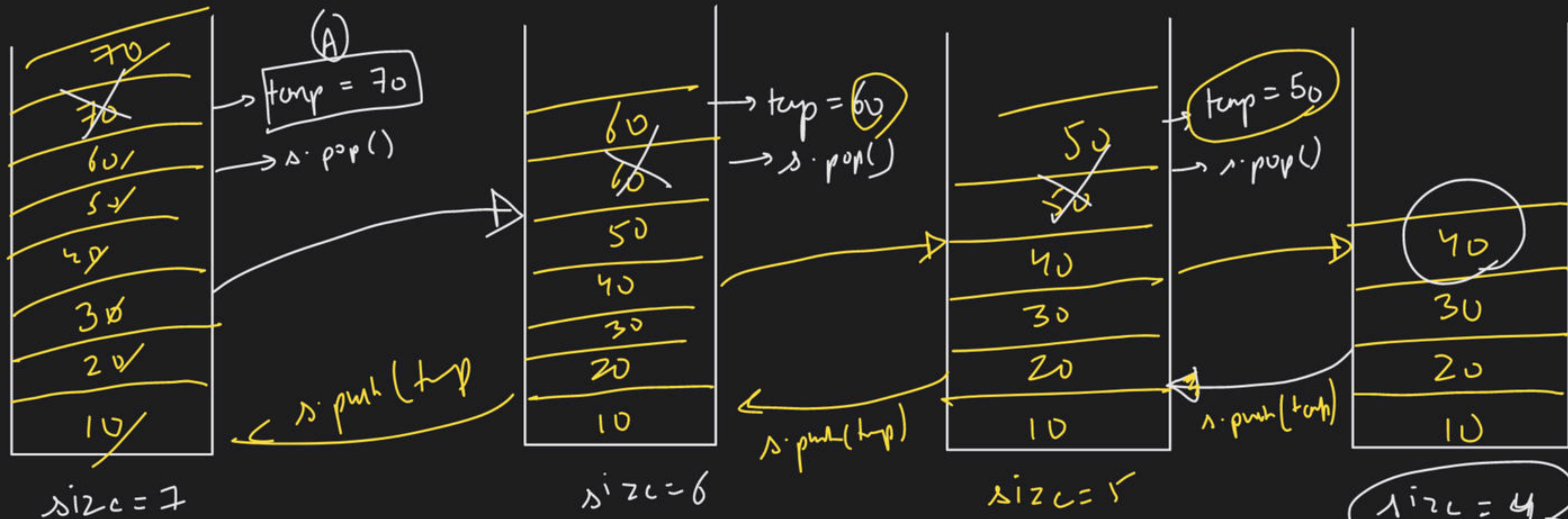
YWCYX

Using stack
min
| Break

Find middle element in a stack



$\text{top}/2$



$$\text{total } size = \frac{7}{2} + \textcircled{3} + 1$$

if $\frac{\text{total } size}{2} + 1 == size$

\downarrow

$\text{print } s.top()$

\downarrow

return





















