HPC/4/matrixMul.cpp

```
1 | #include <cmath>
    #include <cstdlib>
 3
    #include <iostream>
 4
 5
    #define checkCudaErrors(call)
 6
        do {
 7
            cudaError_t err = call;
            if (err cudaSuccess) {
 8
                 printf("CUDA error at %s %d: %s\n", FILE , LINE , cudaGetErrorString(err));
 9
10
                 exit(EXIT FAILURE);
11
        } while (0)
12
13
   using namespace std;
14
15
   // Matrix multiplication Cuda
16
17
             vooddmatatixikullitipibidatatidooninint*a, initnt*b, int *c, int n) {
18
        int row = threadIdx.y + blockDim.y * blockIdx.y;
        int col = threadIdx.x + blockDim.x * blockIdx.x;
19
20
        int sum = 0;
21
22
        if (row < n</pre>
                        col < n
            for (int j = 0; j < n; j ) {
 sum = sum + a[row * n + j] * b[j * n + col];
23
24
25
26
27
        c[n * row + col] = sum;
28 }
29
30
    int main() {
        int *a, *b, *c;
31
32
        int *a_dev, *b_dev, *c_dev;
        int n = 10;
33
34
35
        a = new int[n * n];
36
        b = new int[n * n];
37
        c = new int[n * n];
38
        int *d = new int[n * n];
        int size = n * n * sizeof(int);
39
40
        checkCudaErrors(cudaMalloc(&a_dev, size));
41
        checkCudaErrors(cudaMalloc(&b_dev, size));
42
        checkCudaErrors(cudaMalloc(&c_dev, size));
43
44
        // Array initialization
45
        for (int i = 0; i < n * n; i ) {
46
            a[i] = rand() \% 10;
47
            b[i] = rand() \% 10;
48
        }
49
        cout << "Given matrix A is \n";</pre>
50
        for (int row = 0; row < n; row ) {</pre>
51
52
            for (int col = 0; col < n; col ) {
            cout << a[row * n + col] << " "; 54
53
55
            cout << "\n";
56
        }
57
        cout << "\n";
58
59
        cout << "Given matrix B is \n";</pre>
        for (int row = 0; row < n; row ) {</pre>
60
61
            for (int col = 0; col < n; col ) {</pre>
            cout << b[row * n + col] << " "; 63</pre>
62
            cout << "\n";
64
65
        cout << "\n";
66
67
68
        cudaEvent_t start, end;
69
70
        checkCudaErrors(cudaEventCreate(&start));
```

```
71
        checkCudaErrors(cudaEventCreate(&end));
72
73
        checkCudaErrors(cudaMemcpy(a_dev, a, size, cudaMemcpyHostToDevice));
 74
        checkCudaErrors(cudaMemcpy(b_dev, b, size, cudaMemcpyHostToDevice));
 75
 76
        dim3 threadsPerBlock(n, n);
 77
        dim3 blocksPerGrid(1, 1);
 78
 79
        // GPU Multiplication
 80
        checkCudaErrors(cudaEventRecord(start));
81
         matrixMultiplication<<<blocksPerGrid, threadsPerBlock>>>(a dev, b dev, c dev, n);
82
83
        checkCudaErrors(cudaEventRecord(end));
84
        checkCudaErrors(cudaEventSynchronize(end));
85
86
        float time = 0.0;
87
        checkCudaErrors(cudaEventElapsedTime(&time, start, end));
88
 89
        checkCudaErrors(cudaMemcpy(c, c dev, size, cudaMemcpyDeviceToHost));
90
91
        // CPU matrix multiplication
92
        int sum = 0;
93
        for (int row = 0; row < n; row ) {</pre>
            for (int col = 0; col < n; col ) {</pre>
 94
95
                from (int k = 0; k < n; k) sum = sum + a[row * n + k] * b[k * n + col];
96
97
                d[row * n + col] = sum;
            }
98
99
        }
100
        cout << "CPU product is \n";</pre>
101
102
        for (int row = 0; row < n; row ) {
103
            for (int col = 0; col < n; col
                cout << d[row * n + col] << "";
104
105
            cout << "\n";
106
107
        cout << "\n";
108
109
        cout << "GPU product is \n";</pre>
110
        111
112
                cout << c[row * n + col] << " ";
113
114
            cout << "\n";
115
116
        cout << "\n";
117
118
        ∔በ€ error = 0;
119
            _c,__d;
(int row = 0; row < n; row ) {
120
121
122
            for (tht col = 0; col < n; col ) {
123
                _c = c[row * n + col];
                _d = d[row * n + col];
124
                error _c - _d;
125
                    126
127
                         << "\n";
128
129
                }
130
            }
131
        }
132
        cout << "\n";
133
        cout << "Error: " << error;
134
        cout << "\nTime Elapsed: " << time;</pre>
135
136
        return 0;
137
138 }
139
140 / *
141
142 O UTPUT:
143
144 Given matrix A is
```

```
3 7 3 6 9 2 0 3 0 2
146 1 7 2 2 7 9 2 9 3 1
    9 1 4 8 5 3 1 6 2 6
147
    5 4 6 6 3 4 2 4 4 3
148
149
    7 6 8 3 4 2 6 9 6 4
150
   5 4 7 7 7 2 1 6 5 4
151
    0 1 7 1 9 7 7 6 6 9
152
    8 2 3 0 8 0 6 8 6 1
153
    9 4 1 3 4 4 7 3 7 9
    2 7 5 4 8 9 5 8 3 8
154
155
156
    Given matrix B is
157
    6 5 5 2 1 7 9 6 6 6
158
    8 9 0 3 5 2 8 7 6 2
    3 9 7 4 0 6 0 3 0 1
159
    5 7 5 9 7 5 5 7 4 0
160
    8 8 4 1 9 0 8 2 6 9
161
162
   0812260199
163 9 7 1 5 7 6 3 5 3 4
164 1 9 9 8 5 9 3 5 1 5
165 8 8 0 0 4 4 6 1 5 6
166
    1871573819
167
168
    CPU product is
169
    190 278 145 132 190 136 200 169 161 167
    186 355 156 157 207 209 185 164 210 246
170
171
    191 335 233 179 196 257 220 227 174 232
    191 319 172 156 167 218 182 186 165 186
172
173
    276 433 239 205 229 305 251 252 193 257
174
    233 378 222 181 218 240 231 216 180 226
175
    232 430 221 155 255 274 187 203 193 328
176
    248 319 178 137 201 217 233 171 165 236
177
    267 379 184 141 231 276 259 247 218 301
    252 477 239 204 282 302 239 261 245 334
178
179
180
    GPU product is
181
    190 278 145 132 190 136 200 169 161 167
182
    186 355 156 157 207 209 185 164 210 246
    191 335 233 179 196 257 220 227 174 232
183
    191 319 172 156 167 218 182 186 165 186
184
    276 433 239 205 229 305 251 252 193 257
185
186 233 378 222 181 218 240 231 216 180 226
    232 430 221 155 255 274 187 203 193 328
187
    248 319 178 137 201 217 233 171 165 236
189
    267 379 184 141 231 276 259 247 218 301
190
    252 477 239 204 282 302 239 261 245 334
191
192
193
    Error: 0
194
    Time Elapsed: 0.018144
195
196
```

197

```
1 | #include <time.h>
 2
 3
   #include <cmath>
   #include <cstdlib>
 5
    #include <iostream>
 6
 7
   #define checkCudaErrors(call)
                                                                                              do {\
 9
           cudaError_t err = call;
10
           if (err cudaSuccess) {
11
                printf("CUDA error at %s %d: %s\n",
                                                    FILE , LINE , cudaGetErrorString(err));
12
                exit(EXIT_FAILURE);
           }
13
14
       } while (0)
15
16 using namespace std;
17
18
            19
       int row = threadIdx.x + blockDim.x * blockIdx.x;
20
       int sum = 0;
21
22
       if (row < n)
23
           for (int j = 0; j < n; j ) {
               sum = sum + a[row * n + j] * b[j];
24
25
26
27
       c[row] = sum;
28 }
29
30
   int main() {
        int *a, *b, *c;
31
32
        int *a_dev, *b_dev, *c_dev;
33
       int n = 10;
34
       a = new int[n * n];
35
36
       b = new int[n];
37
       c = new int[n];
38
       int *d = new int[n];
       int size = n * sizeof(imt);
39
40
       checkCudaErrors(cudaMalloc(&a_dev, size * size));
41
       checkCudaErrors(cudaMalloc(&b_dev, size));
42
       checkCudaErrors(cudaMalloc(&c_dev, size));
43
44
       for (int i = 0; i < n; i ) {
45
           for (int j = 0; j < n; j ) {
46
               a[i * n + j] = rand() % 10;
47
           b[i] = rand() % 10;
48
       }
49
50
51
       cout << "Given matrix is \n";</pre>
       for (int row = 0; row < n; row ) {</pre>
52
           for (int col = 0; col < n; col ) {</pre>
53
           cout << a[row * n + col] << " "; 55
54
56
           cout << "\n";
57
        }
       cout << "\n";
58
59
       cout << "Given vector is \n";</pre>
60
       for (int i = 0; i < n; i ) {
61
           cout << b[i] << ", ";
62
63
64
       cout << "\n\n";
65
66
       cudaEvent_t start, end;
67
       checkCudaErrors(cudaEventCreate(&start));
68
69
       checkCudaErrors(cudaEventCreate(&end));
70
```

```
71
         checkCudaErrors(cudaMemcpy(a_dev, a, size * size, cudaMemcpyHostToDevice));
         checkCudaErrors(cudaMemcpy(b_dev, b, size, cudaMemcpyHostToDevice));
72
73
 74
         dim3 threadsPerBlock(n, n);
 75
         dim3 blocksPerGrid(1, 1);
 76
 77
         checkCudaErrors(cudaEventRecord(start));
 78
          matrixVectorMultiplication<<<br/>blocksPerGrid, threadsPerBlock>>>(a_dev, b_dev, c_dev, n);
 79
 80
         checkCudaErrors(cudaEventRecord(end));
81
         checkCudaErrors(cudaEventSynchronize(end));
 82
83
         float time = 0.0;
84
         checkCudaErrors(cudaEventElapsedTime(&time, start, end));
85
86
         checkCudaErrors(cudaMemcpy(c, c_dev, size, cudaMemcpyDeviceToHost));
87
 88
         // CPU matrixVector multiplication
 89
         int sum = 0;
 90
         for (int row = 0; row < n; row ) {
 91
             sum = 0;
92
             for (int col = 0; col < n; col ) {</pre>
                 sum = sum + a[row * n + col] * b[col];
93
 94
 95
             d[row] = sum;
96
97
         cout << "CPU product is \n";
98
99
         for (int i = 0; i < n; i ) {
100
             cout << d[i] << ", ";
101
102
         cout << "\n\n";
103
104
         cout << "GPU product is \n";</pre>
         for (int i = 0; i < n; i ) {
105
106
             cout << c[i] << '
107
         }
108
         cout << "\n\n";
109
110
         int error = 0;
         for (int i = 0; i < n; i ) {
111
112
                      d[i] - c[i];
             error
                      (d[i] - c[i])) {
113
             if (0
                 cout << "Error at (" << i << ")
                                                     GPU: " << c[i] << ", CPU: " << d[i] << "\n";
114
115
             }
116
         }
117
118
         cout << "Error: " << error;
         cout << "\nTime Elapsed: " << time;</pre>
119
120
121
        return 0;
122
    }
123
124 /*
125
126 OUTPUT:
127
128 Given matrix is
129 3 6 7 5 3 5 6 2 9 1
130 7 0 9 3 6 0 6 2 6 1
131 7 9 2 0 2 3 7 5 9 2
132 8 9 7 3 6 1 2 9 3 1
133 4 7 8 4 5 0
                 3 6 1 0
134
    3 2 0 6 1 5 5 4 7 6
135 6 9 3 7 4 5 2 5 4 7
136 4 3 0 7 8 6 8 8 4 3
137 4 9 2 0 6 8 9 2 6 6
138 9 5 0 4 8 7 1 7 2 7
139
140 Given vector is
141 2, 8, 2, 9, 6, 5, 4, 1, 4, 2,
142
143 CPU product is
144 220, 147, 190, 201, 168, 171, 245, 235, 234, 210,
```

```
145 | 146 | GPU product is | 147 | 220, 147, 190, 201, 168, 171, 245, 235, 234, 210, | 148 | 149 | Error: 0 | Time Elapsed: 0.014336 | 151 | 152 | 153 | 153 | 154 | 155 | 155 | 155 | 155 | 155 | 156 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157 | 157
```

```
1 | #include <cstdlib>
 2
   #include <iostream>
 3
 4
    #define checkCudaErrors(call)
 5
        do {
 6
            cudaError_t err = call;
 7
            if (err cudaSuccess) {
 8
                 printf("CUDA error at %s %d: %s\n",
                                                       FILE , LINE , cudaGetErrorString(err));
 9
                exit(EXIT_FAILURE);
10
11
        } while (0)
12
    using namespace std;
13
14
    // VectorAdd parallel function
15
              void.dvectonAdddinint*a, inint*b, inint*result,
16
        int tid = threadIdx.x + blockIdx.x * blockDim.x;
17
18
        if (tid < n) {
19
        result[tid] = a[tid] + b[tid]; 20
        }
21
    }
22
   int main() {
   int *a, *b, *c;
   int *a_dev, *b_dev, *c_dev;
23
24
25
26
        int n = 1 << 4;
27
        a = new int[n];
28
29
        b = new int[n];
30
        c = new int[n];
31
        int *d = new int[n];
32
        int size = n * sizeof(imt);
33
        checkCudaErrors(cudaMalloc(&a_dev, size));
34
        checkCudaErrors(cudaMalloc(&b_dev, size));
        checkCudaErrors(cudaMalloc(&c_dev, size));
35
36
        // Array initialization..You can use Randon function to assign values
37
38
        for (int i = 0; i < n; i ) {
            a[i] = rand() \% 1000;
39
40
            b[i] = rand() \% 1000;
41
            d[i] = a[i] + b[i]; // calculating serial addition
42
43
        cout << "Given array A is</pre>
        for (int i = 0; i < n; i ) {</pre>
44
            cout << a[i] << ", ";
45
46
        cout << "\n\n";
47
48
        cout << "Given array B is</pre>
49
                                     \n";
50
        for (int i = 0; i < n; i ) {
51
            cout << b[i] << ", ";
52
        cout << "\n\n";
53
54
55
        cudaEvent_t start, end;
56
57
        checkCudaErrors(cudaEventCreate(&start));
58
        checkCudaErrors(cudaEventCreate(&end));
59
60
        checkCudaErrors(cudaMemcpy(a_dev, a, size, cudaMemcpyHostToDevice));
61
        checkCudaErrors(cudaMemcpy(b_dev, b, size, cudaMemcpyHostToDevice));
62
        int threads = 1024;
        int blocks = (n + threads - 1) / threads;
63
64
        checkCudaErrors(cudaEventRecord(start));
65
66
        // Parallel addition program
67
        vectorAdd<<<blooks, threads>>>(a_dev, b_dev, c_dev, n);
68
69
        checkCudaErrors(cudaEventRecord(end));
70
        checkCudaErrors(cudaEventSynchronize(end));
```

```
71
72
        float time = 0.0;
73
        checkCudaErrors(cudaEventElapsedTime(&time, start, end));
74
75
        checkCudaErrors(cudaMemcpy(c, c dev, size, cudaMemcpyDeviceToHost));
76
77
        // Calculate the error term.
78
79
        cout << "CPU sum is \n";</pre>
80
        for (int i = 0; i < n; i ) {</pre>
81
            cout << d[i] << ", ";
82
        cout << "\n\n";
83
84
85
        cout << "GPU sum is \n";</pre>
86
        for (int i = 0; i < n; i ) {
87
            cout << c[i] << ", ";
88
89
        cout << "\n\n";
90
91
        int error = 0;
92
        for (int i = 0; i < n; i ) {</pre>
93
            error
                    d[i] - c[i];
94
            if (0
                     (d[i] - c[i])) {
95
                96
97
        }
98
        cout << "\nError : " << error;</pre>
99
        cout << "\nTime Elapsed: " << time;</pre>
100
101
102
        return 0;
103 }
104
105 /*
106
107
   OUTPUT:
108
109
    Given array A is
    383, 777, 793, 386, 649, 362, 690, 763, 540, 172, 211, 567, 782, 862, 67, 929,
110
111
112
    Given array B is
    886, 915, 335, 492, 421, 27, 59, 926, 426, 736, 368, 429, 530, 123, 135, 802,
113
114
115 CPU sum is
116 | 1269, 1692, 1128, 878, 1070, 389, 749, 1689, 966, 908, 579, 996, 1312, 985, 202, 1731,
117
118 GPU sum is
    1269, 1692, 1128, 878, 1070, 389, 749, 1689, 966, 908, 579, 996, 1312, 985, 202, 1731,
119
120
121
122 Error : 0
123 Time Elapsed: 0.017408
124
125
    */
126
```