MINI PROJECT:

Develop a basic to-do -list application using function and data structures.

Project Overview:

Objective: Develop a simple to-do list application using Java with an emphasis on functions and data structures.

Key Components:

1. Functions (Methods): In Java, functions are referred to as methods. You'll be implementing various methods to handle different aspects of the to-do list application. Methods are modular blocks of code that perform specific tasks, making your code more organized and easier to understand. Method to add a task

Method to delete a task

Method to display the list of tasks

Method to mark a task as complete

2. Data Structures: Utilize appropriate data structures to store and manage the to-do list. Common choices in Java include ArrayList, LinkedList, or HashMap, but you can explore other options based on your creativity and understanding.

CODE:

```
import java.util.ArrayList;
import java.util.Scanner;

public class ToDoListApp {
    // Data structure to store tasks
    private ArrayList<Task> tasks;

    // Constructor
    public ToDoListApp() {
        tasks = new ArrayList<>();
    }
}
```

```
// Method to add a task
    public void addTask(String description) {
        Task newTask = new Task(description);
        tasks.add(newTask);
        System.out.println("Task added: " + description);
    // Method to delete a task
    public void deleteTask(int taskId) {
        if (taskId < 1 || taskId > tasks.size()) {
            System.out.println("Invalid task ID.");
        } else {
            Task removedTask = tasks.remove(taskId - 1);
            System.out.println("Task deleted: " + removedTask.getDescription());
    // Method to display the list of tasks
    public void displayTasks() {
        if (tasks.isEmpty()) {
            System.out.println("No tasks in the list.");
        } else {
            System.out.println("To-Do List:");
            for (int i = 0; i < tasks.size(); i++) {</pre>
                Task task = tasks.get(i);
                System.out.println((i + 1) + "." + task);
    // Method to mark a task as complete
    public void markTaskAsComplete(int taskId) {
        if (taskId < 1 | taskId > tasks.size()) {
            System.out.println("Invalid task ID.");
        } else {
            Task task = tasks.get(taskId - 1);
            task.setComplete(true);
            System.out.println("Task marked as complete: " +
task.getDescription());
        }
    // Main method to run the application
    public static void main(String[] args) {
```

```
ToDoListApp toDoListApp = new ToDoListApp();
Scanner scanner = new Scanner(System.in);
int choice;
do {
    System.out.println("\nTo-Do List Application");
    System.out.println("1. Add a task");
    System.out.println("2. Delete a task");
    System.out.println("3. Display tasks");
    System.out.println("4. Mark task as complete");
    System.out.println("5. Exit");
    System.out.print("Enter your choice: ");
    choice = scanner.nextInt();
    scanner.nextLine(); // Consume newline
    switch (choice) {
        case 1:
            System.out.print("Enter task description: ");
            String description = scanner.nextLine();
            toDoListApp.addTask(description);
            break;
        case 2:
            System.out.print("Enter task ID to delete: ");
            int deleteId = scanner.nextInt();
            toDoListApp.deleteTask(deleteId);
            break;
        case 3:
            toDoListApp.displayTasks();
            break;
        case 4:
            System.out.print("Enter task ID to mark as complete: ");
            int completeId = scanner.nextInt();
            toDoListApp.markTaskAsComplete(completeId);
            break;
        case 5:
            System.out.println("Exiting...");
            break;
        default:
            System.out.println("Invalid choice. Please try again.");
} while (choice != 5);
scanner.close();
```

```
class Task {
   private String description;
    private boolean isComplete;
    public Task(String description) {
        this.description = description;
        this.isComplete = false;
    public String getDescription() {
        return description;
    public boolean isComplete() {
        return isComplete;
    public void setComplete(boolean isComplete) {
        this.isComplete = isComplete;
    @Override
    public String toString() {
        return description + (isComplete ? " (Complete)" : " (Incomplete)");
```

OUTPUT:

```
PS D:\HTML AND CSS Resume\resume> cd "c:\Users\Hp\Desktop\JAVA DEVELOPER roadmap for placement\step 6 INTERNSHIP\Vaultofcode\"; avac ToDoListApp.java }; if ($?) { java ToDoListApp }
Notes: 1...
ingSyst...
              To-Do List Application

    Add a task
    Delete a task

              3. Display tasks
4. Mark task as complete
              5. Exit
Enter your choice: 1
chauha... Enter task description: 1kg apple
chauha... Task added: 1kg apple
chauha...
To-Do List Application
ne... 1 1. Add a task
2. Delete a task
              3. Display tasks4. Mark task as complete
              Enter your choice: 3
To-Do List:
              1. 1kg apple (Incomplete)
              To-Do List Application
              1. Add a task
              2. Delete a task
               3. Display tasks
              4. Mark task as complete
```