

Sagar Kuvar

Final Year Undergraduate
Department of Computer
Engineering
Pillai College of Engineering

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CAREER OBJECTIVE:

- A proactive and fast learning individual seeking an opportunity to work as a dynamic data analyst utilizing analytical & methodical skills and relevant expertise to help the company achieve business goals while sticking to vision, mission and values.
- Secure a responsible career opportunity to fully utilize my training and skills, while making a significant contribution to the success of the company.
- Seeking an entry-level position to begin my career in a high-level professional environment.

EDUCATION:

May 2021	Bachelor of Engineering, Computer Department, Pillai College , New Pavel	6.49*/10
Feb 2016	Class XII, Pace JR Science College ,Nerul , State Board	55.23 %
May 2014	Class X, Ryan International School Sanpada (CBSE)	65.60 %

*After seventh semesters

ACADEMIC ACHIEVEMENTS:

- Three of my college projects were top 5 in the whole branch.
- One Month months of internship experience in IIHT as Android Back-end developer.
- One months of internship experience in IIHT as Webpage Back-end developer.
- Coursera Courses : Data Science (IBM) , Web Design (University of Michigan).

PROJECTS AND ACTIVITIES:

- **Speech Reproduction by lip reading (December 2020)**
 - With the help of NLP and Lip2Wav model we have made this project for our final year project
- **Data analysis and Model building on Amazon fine food dataset (May 2020)**
 - Amazon fine food contains data about review. We had to predict if the reviews are positive or negative.
- **Phishing Detection System using Machine Learning (December 2019)**
 - In this project, we predict if a given website is safe or phish using Machine Learning Algorithm.
- **Secure Chat Application (2018)**
 - Realtime Chat application.
 - Contains feature like Changing Display Picture, changing account status, Sending and accepting friend request. Use steganography algorithm for encryption purposes.
- **Tic-Tac-Toe game using JAVA (2016-17)**
 - Implemented Tic-Tac-Toe game on JAVA.
 - Player vs Player only.
- **College Indicator Android application (2016-2017)**
 - User can view timetable, results, chat with other students.
 - Teachers can change timetable, send notification to specific year students.

TECHNICAL SKILLS:

- **Programming language:** Python (Intermediate), Java (Intermediate), C(Intermediate), #C(Beginner)
- **Web Technology:** HTML (Advanced), CSS (Advanced), JavaScript (Beginner) , Flask (Intermediate) , PHP (Beginner), Django(Intermediate), .Net Core(Beginner).
- **Skills:** Machine Learning, Data Analytics, AWS (Basic), Google Cloud Platform (Basic)

EXTRA-CURRICULAR ACTIVITIES:

- Sub-core and Core committee member Computer Society of India (CSI) Council
- UCMAS Grade VI Abacus
- Table Tennis runner up

HOBBIES AND INTERESTS

- Sports: Enjoy playing football , Table Tennis, Chess.
- Cooking.
- Coding: Enjoy solving Hackerank and Codechef problems.
- Listening songs and attending concerts