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import java.util.HashMap;
import java.util.Scanner;

public class EmojiMoodResponder {

    public static void main(String[] args) {

        // Step 1: Create a HashMap to store moods and emoji + messages
        HashMap<String, String> moodMap = new HashMap<>();
        moodMap.put("happy", "😊 You're shining bright today! Keep spreading positivity.");
        moodMap.put("sad", "😞 It's okay to feel sad. Take a break and talk to someone.");
        moodMap.put("tired", "😴 You deserve some rest. Recharge and come back stronger!");
        moodMap.put("angry", "😡 Take a deep breath. It's better to respond than react.");
        moodMap.put("excited", "😄 Woohoo! Channel that energy into something amazing.");
        moodMap.put("bored", "😐 Try learning something new or go for a short walk.");

        // Step 2: Prompt the user to enter their current mood
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter your current mood: ");
        String userMood = scanner.nextLine().toLowerCase(); // Case-insensitive handling

        // Step 3 & 4: Search for the mood and display the message
        if (moodMap.containsKey(userMood)) {
            System.out.println(moodMap.get(userMood));
        } else {
            // Step 5: If not found, suggest another mood
            System.out.println("😞 Hmm, I don't recognize that mood.");
            System.out.println("Try using one of these moods: " + moodMap.keySet());
        }

        scanner.close();
    }
}

```


OUTPUT:

Enter your current mood: happy

😊 You're shining bright today! Keep spreading positivity.