CSC-302: Computer Networks

General Information

Course Number	CSC-302
Credit Hours	3 (Theory Credit Hour = 3, Lab Credit Hours = 1)
Prerequisite	As per course catalog (Recommended: None)
Course Coordinator	Not Specified

Course Objectives

This is a required course for Computer Science and Software Engineering students. The goal of this course is to introduce the basics computer networks. Students will learn fundamental layered structure, understand common offered layered services, and examine protocols and algorithms used to operate the network.

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Course Content

Note: This calendar is tentative and based on 60 sessions of 1 hours each. The contents may be adjusted subject to availability of sessions, days off and feedback from the students

Session	Date /	Transitation of the state of th	Suggested Readings
No.	Week	Topics	
01-03	Week 01	Computer Networks and the Internet	Chapter 1
		Internet	
		Network Edge	
		Network Core	
04-06	Week 02	Delays Loss and throughput	Chapter 1
		OSI Stack	
07-09	Week 03	OSI Stack (Contd)	Chapter 1
		Network Under Attack	
		Evolution of Internet	
10-12	Week 04	Application Layer	Chapter 2
		Principles	
		Web and HTTP	
13-15	Week 05	FTP	Chapter 2
13-13	WCCK 03	SMTP	Chapter 2
		DNS	
16-18	Week 06	Mid 1	
10-10	WCCK 00	IVIIG I	
19-21	Week 07	P2P	Chapter 2
22-24	Week 08	Transport Layer	Chapter 3

		Introduction Multiplexing Connectionless-UDP	
25-27	Week 09	Reliable data transfer	Chapter 3
28-30	Week 10	Connection Oriented TCP Overview of Congestion Control	Chapter 3
31-33	Week 11 & 12	Network Layer Principles IP v4 IP v6	Chapter 4
37-39	Week 13	Mid 2	
40-42	Week 14	Routing in internet Broadcast and multicast	Chapter 4
43-45	Week 15	Link Layer Introduction Error detection and correction Multiple access	Chapter 5
46-48	Week 16	MAC addressing LAN Ethernet	Chapter5
49-51	Week 17	MPLS A day In the Life of Web	Chapter5
52-54	Week 18	Revision Left over Topics	
55-57	Week 19	Terminal Examinations	

Text Book

- 1. Kurose & Ross, "Computer Networking: A Top Down Approach", 4th Edition Addison-Wesley, 2007. (Text Book)
- 2. William Stallings, Data and Computer Communication", 10th edition, Pearson, 2013.

Reference Material

- 1. William Stallings, Data and Computer Communication", 10th edition, Pearson, 2013.
- 2. Peterson and Davie, "Computer Networks: A Systems Approach, 5th edition.
- 3. Andrew S. Tanenbaum, Computer Networks, Prentice Hall, 4th Edition, August 2002

Course Learning Outcomes

	1	Understand the Layered Architecture of Computer Networks,
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	2	Understand the operation of the main components of computer networks,

3	Understand network protocols, standards and algorithms,
4	Acquire the required skills to design simple computer networks, and

CLO-SO Map

		SO IDs										
CLO ID	GA1	GA2	GA3	GA4	GA5	GA6	<u>GA7</u>	GA8	GA9	GA10	GA11	GA12
CLO 1	•											
CLO 2	•											
CLO 3	-							-				
CLO 4			-		-							
CLO 5							-	-				

Approvals

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Approved By	Not Specified			
Last Update	22/1/2022			