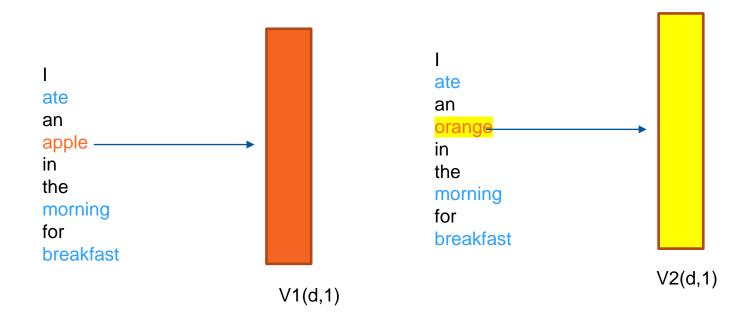
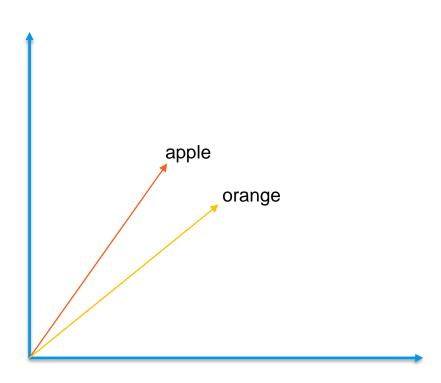
Unsupervised Word Sense Disambiguation of polysemous words on word2vec Embeddings

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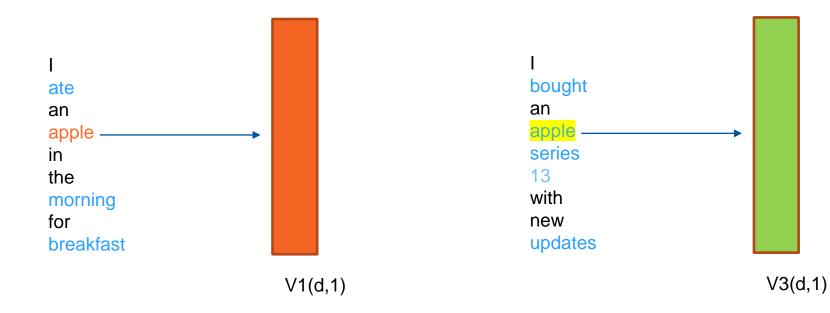
Word2Vec Embeddings



Similarity of vectors



Polysemous words



Motivation

Like unisense vectors, sense-specific vectors should be closely aligned to words in that sense. (Chen et al., 2014; Huang et al., 2012; Le and Mikolov, 2014; Neelakantan et al., 2015)

Main reference:

title={A Simple Approach to Learn Polysemous Word Embeddings}, author={Yifan Sun and Nikhil Rao and Weicong Ding}

Link: https://arxiv.org/abs/1707.01793v1

Approach

- This model is built on top of Gensim word2vec
- The vector embeddings of word2vec are uni-sense, we will call them as base embeddings
- Our aim is to construct contextual embeddings, which can be constructed using the base embeddings



How to construct Contextual Embeddings?

Example:

- 1) I was sitting by the side of the River bank.
- 2) I need to withdraw my savings from the **bank**.

Notice, how the context changes the meaning of the word in the above examples.



Contextual Embeddings

bank1 = W[sitting,bank]*base_vector(sitting) + W[side,bank]*base_vector(side) + W[River,bank]*base_vector(river)

and,

bank2 = W[need,bank]*base_vector(need) + W[withdraw,bank]*base_vector(withdraw) + W[savings,bank]*base_vector(savings)

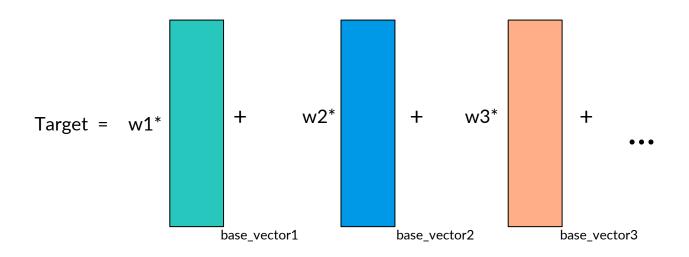
Here,

W[contex_word,target_word] defines the relevance of that context word.

W = 1, means high relevance

W=0, means no relevance

Visualizing contextual embedding



But What is W?

• A Matrix W of V*V dimensions where V is the total vocabulary of the selected corpus. In the paper above, W[i,j] is defined as,

W[i,j]=co-occurence of words i and j /(freq._of_word_i * freq_of_word_j)

$$W[i,j] = \frac{f(i,j)}{f(i)*f(j)}$$

- Equations apart, W is a relevance matrix that tells how relevant a context is for a target word.
- In example 1, river is more relevant to bank than other context words.

Words with most relevant context

context	largest norm words
eye	retina, ophthalmology, eye, sockets
keyboard	keyboard, layouts, harpsichord, sonata
run	yd, inning, td, rb
ball	fumbled, lucille, ball, wrecking
chips	chips, potato, pentium, chip

Image source : A Simple Approach to Learn Polysemous Word Embeddings

So to sum up!

- contextual embedding of a word as a linear combination of its contexts.(Yifan Sun et al.)
- The target embedding is the embedding of the word in the context of the sentence

Project details

- Python programming language
- Base model: Gensim word2vec
- Trained on wiki-corpus
- Evaluation : SCWS(Stanford's Contextual Word Similarities)
- Source(dataset/test set): Richard Socher Improving Word
 Representations Via Global Context And Multiple Word Prototypes.
- My Project available on :
 https://github.com/SagarDollin/unsupervised_WSD_on_top_of_word2vec

Evaluation and results

- The model was evaluated on SCWS test set.
- This is a test set that has two (word,context) pairs and have a similarity measure between two words annotated by human readers, based on the context.
- Result: The predicted similarity scores (cosine similarity) and ground-truth ranking have an Average Difference = 0.27 (Inaccuracy measure)
- Accuracy measure = 1 0.27 = 0.73 (approx)

Compare the evaluation results with original paper (Yifan Sun et al.)

- Note that, here in the image, our method refers to the method used by Yifan sun et al
- In the image SCWS scores are in Spearman correlation metric. I used accuracy measure: (1-(avg_diff))
- If we want to compare
 Accuracies, we can compare
 the accuracy I got for SCWS
 and the Accuracy the
 original paper's authors got
 for CWS.
- My accuracy is 0.73 i.e., 73%(SCWS) where as their accuracy is (89-90%) for CWS

Embeddings	dim.	WCR						CWS SCWS		WSC		
		F	R1	1	R2	F	23				C1	C2
		Sp.	P@1	Sp.	P@1	Sp.	P@1	AUC	AP	Sp.	Acc	Acc
(Huang et al., 2012)												
Euc. Dist.	50	0.08	0.13	0.24	0.31	0.37	0.45	0.73	0.51	0.35	0.72	0.60
Max Diff.	50	0.07	0.13	0.18	0.25	0.29	0.38	0.73	0.52	0.32	0.67	0.60
Min Diff.	50	0.01	0.09	0.02	0.10	0.01	0.17	0.71	0.53	0.27	0.61	0.60
Intersect dist.	50	0.02	0.36	0.10	0.46	0.07	0.46	0.69	0.47	0.35	0.62	0.60
Angle (cos-sim)	50	0.19	0.29	0.24	0.33	0.34	0.44	0.73	0.51	0.39	0.72	0.60
City block dist.	50	0.08	0.13	0.22	0.30	0.35	0.43	0.73	0.51	0.36	0.68	0.60
Hamming dist.	50	0.15	0.27	0.19	0.31	0.27	0.43	0.72	0.51	0.37	0.68	0.60
Chi Sq.	50	0.10	0.17	0.14	0.20	0.52	0.19	0.72	0.52	0.32	0.67	0.60
(Neelakantan et al., 2015)												
3s 30kmv	50	0.20	0.27	0.25	0.34	0.39	0.49	0.72	0.47	0.53	0.70	0.62
3s 0mv	300	0.22	0.30	0.27	0.38	0.41	0.54	0.66	0.44	0.59	0.70	0.62
3s 30kmv	300	0.20	0.29	0.27	0.39	0.42	0.53	0.69	0.45	0.58	0.70	0.63
10s 1.32cλ 0mv	50	0.21	0.29	0.25	0.35	0.43	0.55	0.71	0.47	0.53	0.71	0.63
10s 1.32cλ 30kmv	50	0.20	0.30	0.24	0.30	0.42	0.52	0.72	0.48	0.51	0.69	0.63
10s 1.32cλ 0mv	300	0.22	0.32	0.27	0.37	0.45	0.58	0.66	0.44	0.60	0.69	0.63
(Chen et al., 2014)	200	0.44	0.73	0.46	0.86	0.63	0.95	0.96	0.91	0.48	0.75	0.66
Our method												
uni=GloVe	100	0.34	0.54	0.33	0.51	0.46	0.61	0.89	0.82	0.57	0.83	0.77
uni=w2v	50	0.33	0.51	0.33	0.52	0.46	0.61	0.89	0.82	0.61	0.81	0.76
uni=w2v	100	0.33	0.51	0.33	0.52	0.46	0.61	0.90	0.83	0.62	0.80	0.77

Image source : A Simple Approach to Learn Polysemous Word Embeddings



	Potato	chip	Pentium
Potato	1	0.4	0
chip	0.4	1	0.2
Pentium	0	0.2	1
Glass	0	0	0

Problem?

The matrix occupies too much space on memory.

The matrix is generally sparse

Solution

Take the dot products of i and j word embeddings to get a relevancy score

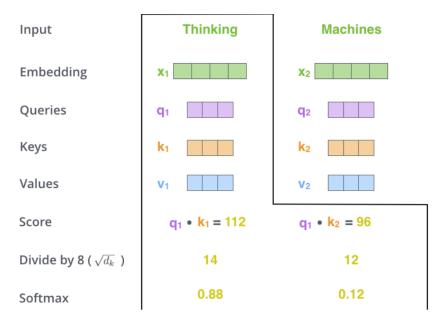


$$= w(i,j)$$

The idea is similar to attention?

The relevancy scores are just the attention scores.

In our case the query is the target word embedding and we calculate score for each embedding in the context using this query.



This softmax score determines how much each word will be expressed at this position. Clearly the word at this position will have the highest softmax score, but sometimes it's useful to attend to another word that is relevant to the current word.

Image source: http://jalammar.github.io/illustrated-transformer/