



# LOGIC

## PROPOSITIONAL LOGIC

### FIRST ORDER LOGIC

Fundamentals of Artificial Intelligence

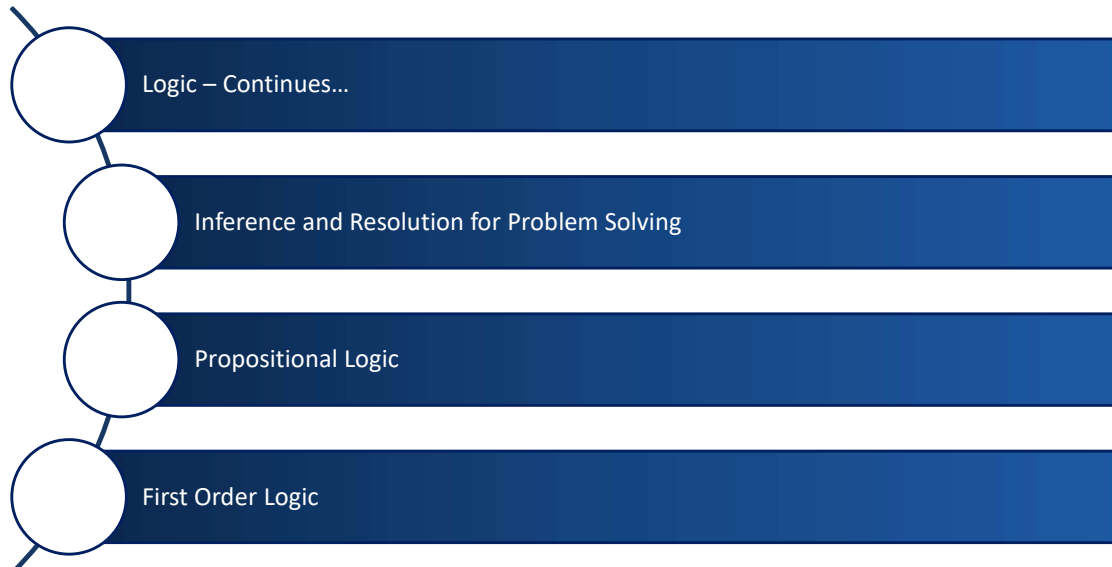
Session 18

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2

## Agenda

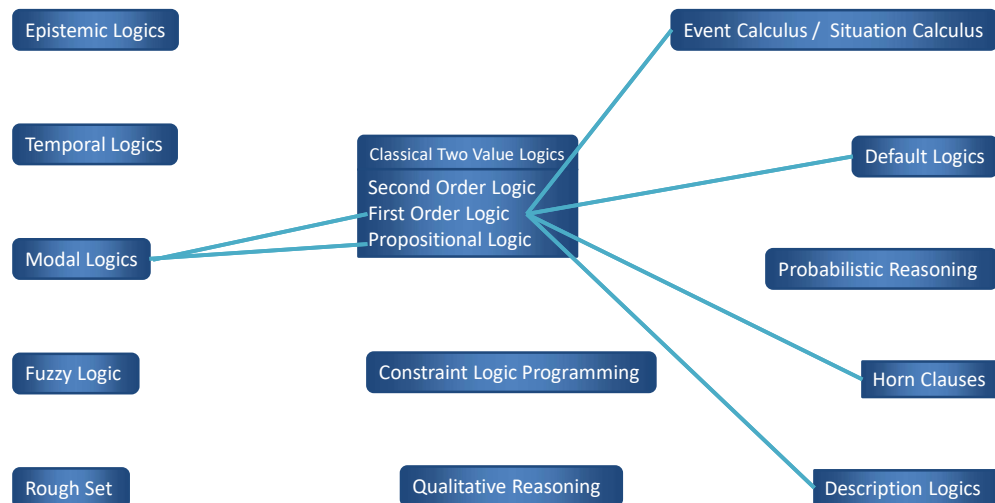


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3

## Logic



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4

## Syntax and Semantics

- ❑ Syntax
  - ❖ Rules for constructing legal sentences in the logic
  - ❖ Which symbols we can use (English: letters, punctuation)...
  - ❖ How we are allowed to combine symbols...
- ❑ Semantics
  - ❖ How we interpret (read) sentences in the logic...
  - ❖ Assigns a meaning to each sentence
- ❑ Example: "All lecturers are seven feet tall"
  - ❖ A valid sentence (syntax)
  - ❖ And we can understand the meaning (semantics)
  - ❖ This sentence happens to be false (it's a counterexample)

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5

## Models

- ❑ Models are mathematical abstractions of “Possible World”
- ❑ “Possible Worlds  $\Rightarrow$  (potentially) real environments that the agent might or might not be in
  - ❖ Models are mathematical abstractions, each of which simply fixes the truth or falsehood of every relevant sentence
- ❑ Having  $x$  men and  $y$  women sitting at a table playing bridge, and the sentence  $x + y = 4$  is true when there are four people in total
  - ❖ Possible models are models with all real values of  $x$  and  $y$
- ❑ If a sentence  $\alpha$  is true in model  $m \Rightarrow m$  satisfies  $\alpha$ 
  - ❖ Notation  $M(\alpha)$  is often used to denote all models of  $\alpha$
- ❑ Entailment
  - ❖ A sentence  $\beta$  follows logically another sentence  $\alpha$
  - ❖  $\alpha \models \beta$  (sentence  $\alpha$  entails the sentence  $\beta$ ), If and only if in every model in which  $\alpha$  is true,  $\beta$  is also true
  - ❖ Complete representation :  $\alpha \models \beta$  if and only if  $M(\alpha) \Rightarrow M(\beta)$

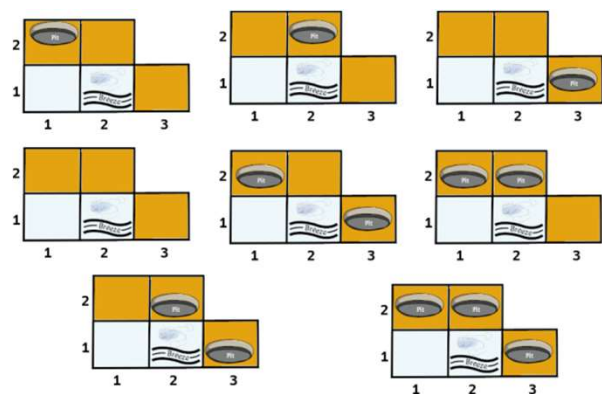
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6

## Applying Model to Wumpus World

- ❑ Consider the situation:
  - ❖ The agent has detected nothing in  $[1, 1]$  and,
  - ❖ A breeze in  $[1, 2]$
- ❑ Knowledge Base:
  - ❖ Above percepts, and agent's knowledge of the rules of the wumpus world
- ❑ Adjacent squares may or may not contain Pit
  - ❖ # of adjacent squares = 3
  - ❖ Two option; pit exists or not (True or False)
  - ❖ Total  $2^3 = 8$  possible models




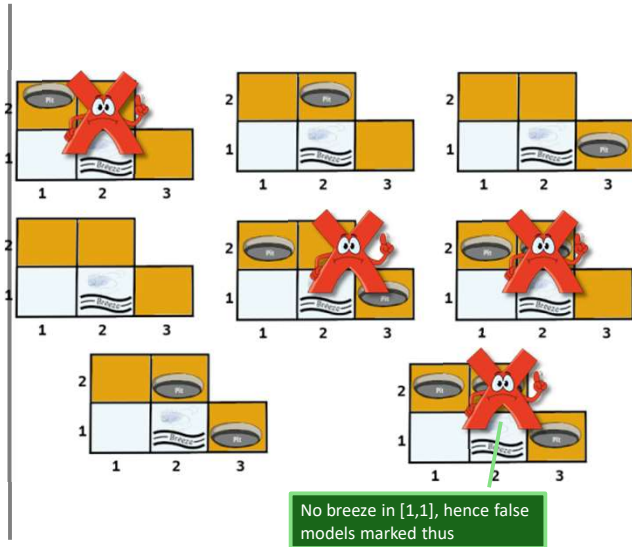
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7

## Applying Model to Wumpus World

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- ❑ No Breeze in [ 1 , 1 ] → KB "False" models marked thus 





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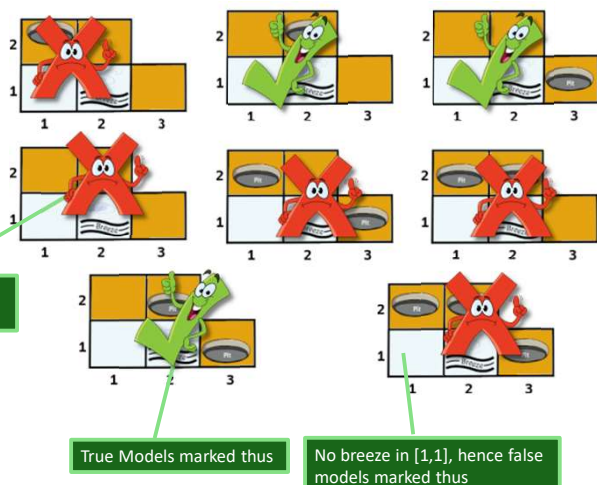
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8

## Applying Model to Wumpus World

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  - ❖ # of adjacent squares = 3
  - ❖ Two option; pit exists or not (True or False)
  - ❖ Total  $2^3 = 8$  possible models
- ❑ No Breeze in [ 1 , 1 ] → KB "False" models marked thus 
- ❑ True models are three only marked thus 

Breeze in [1,2],  
makes it false



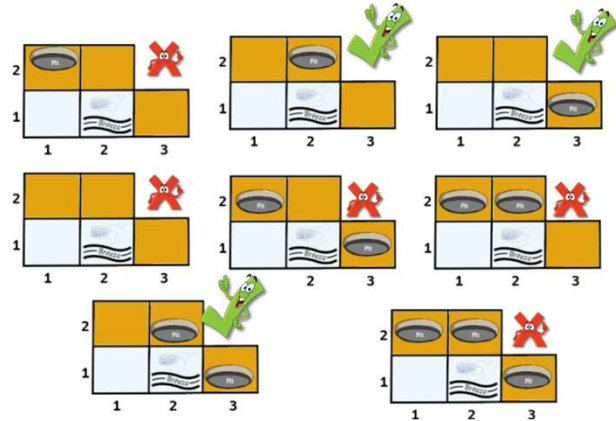
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9

## Applying Model to Wumpus World

- ❑ Consider the two possible Sentences:
  - ❖  $\alpha_1$  = "There is no pit in [ 2, 1 ]"
  - ❖  $\alpha_2$  = "There is no pit in [ 2, 2 ]"
- ❑ In **every** model in which KB is true,  $\alpha_1$  is also true.
  - ❖  $KB \models \alpha_1$ : there is no pit in [ 2, 1 ]
- ❑ In **some** models in which KB is true,  $\alpha_2$  is false
  - ❖  $KB \not\models \alpha_2$ : the agent cannot conclude that there is no pit in [ 2, 2 ]
  - ❖ Nor can it conclude that there is a pit in [ 2, 2 ]



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10

## Logical Inference or Model Checking

- ❑ An inference algorithm that derives only entailed sentences is called sound or truth preserving
- ❑ An inference algorithm is complete if it can derive any sentence that is entailed
 

*if KB is true in the real world, then any sentence  $\alpha$  derived from KB by a sound inference procedure is also true in the real world*
- ❑ Grounding: how do we know that KB is true in the real world?
  - ❖ After all its just Math in some storage location or in memory
- ❑ Simple Answer:
  - ❖ The agent's sensors create the connection

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11

## Propositional Logic

- ❑ A proposition is a declarative statement which is either true or false
- ❑ It is also called Boolean logic:
  - ❖ Works on 0 or 1 i.e. True or False
- ❑ Simplest form of logic
  - ❖ All the statements are made by propositions
- ❑ It's a technique of knowledge representation in logical and mathematical form
- ❑ Examples:
  - ❖ It is morning
  - ❖ Sun is rising from North
  - ❖ Five is a prime number

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12

## Propositional Logic

- ❑ Symbolic variables to represent the logic
  - ❖ Use any symbol for a representing a proposition, such A, B, C, P, Q, R, etc.
  - ❖ Or even  $P_{11}$ ,  $B_{12}$
  - ❖ Symbols are read in toto; break-down does not mean anything
- ❑ Propositional can be either true or false
  - ❖ But it cannot be both
  - ❖ Also, there is no "May be"
- ❑ Statements which are questions, commands, or opinions are **not** propositions
  - ❖ Examples:
    - "How are you"
    - "What is your name"
    - "Go to Connaught Place"

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13

## Propositional Logic

- ❑ Propositional logic consists of:
  - ❖ an object,
  - ❖ relations or function, and
  - ❖ logical connectives
- ❑ These connectives are also called logical operators
- ❑ The propositions and connectives are the basic elements of the propositional logic

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14

## Connectives

- ❑ Connectives can be said as a logical operator which connects two sentences
- ❑ A proposition formula which is always true is called **Tautology**, and it is also called a valid sentence.
- ❑ A proposition formula which is always false is called **Contradiction**
- ❑ A proposition formula which has both true and false values is called **Contingency**

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15

## Syntax of Propositional Logic

- Syntax of propositional logic defines the allowable sentences for the knowledge representation
- There are two types of Propositions:
  - ❖ Atomic Propositions
  - ❖ Compound propositions
- Atomic Proposition: Atomic propositions are the simple propositions.
  - ❖ It consists of a single proposition symbol
  - ❖ These are the sentences which must be either true or false
    - $2+2$  is 4, it is an atomic proposition as it is a true fact.
    - "The Sun rises in the west" is also a proposition as it is a false fact.
- Compound proposition: Compound propositions are constructed by combining simpler or atomic propositions, using parenthesis and logical connectives
  - ❖ "It is raining today" (P), and "Street is wet" (Q).  $\rightarrow P \wedge Q$
  - ❖ "Mohan is an Engineer" (R), and "Mohan works for Amazon" (S)  $\rightarrow R \wedge S$

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16

## Logical Connectives

- Connectives: and, or, not, implies, iff (equivalent)

$$\wedge \vee \neg \rightarrow \leftrightarrow$$

- ❖ Brackets, T (true) and F (false)

Negation	$\neg$ (not)	A sentence such as $\neg W_{3,1}$ is called the negation of $W_{3,1}$ . A literal is either an atomic sentence (a positive literal) or a negated atomic sentence (a negative literal)
Conjunction	$\wedge$ (and)	A sentence whose main connective is $\wedge$ , such as $W_{3,1} \wedge P_{1,3}$ is called a conjunction; its parts are the conjuncts.
Disjunction	$\vee$ (or)	A sentence using $\vee$ , such as $(W_{3,1} \wedge P_{1,3}) \vee W_{2,2}$ , is a disjunction of the disjuncts $(W_{3,1} \wedge P_{1,3})$ and $W_{2,2}$
Implication	$\Rightarrow$ (implies)	A sentence such as $(W_{3,1} \wedge P_{1,3}) \Rightarrow \neg W_{2,2}$ is called an implication (or conditional). Its premise or antecedent is $(W_{3,1} \wedge P_{1,3})$ , and its conclusion or consequent is $\neg W_{2,2}$ . Implications are also known as rules or if-then statements. Some literatures write it as books as $\boxdot$ or $\rightarrow$
Biconditional	$\Leftrightarrow$ (if and only if)	The sentence $W_{1,3} \Leftrightarrow \neg W_{2,2}$ is a bi-conditional. Some literatures write this as $\equiv$ .

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17

## Logical Connectives

### □ Conjunction:

- ❖ A sentence which has  $\wedge$  (and) connective e.g.  $p \wedge q$ .
- ❖ Example: Mohan is intelligent and hardworking
 
$$\begin{cases} p = \text{Mohan is intelligent} \\ q = \text{Mohan is hardworking} \end{cases} \rightarrow p \wedge q$$

### □ Disjunction:

- ❖ A sentence which has  $\vee$  (or) connective e.g.  $p \vee q$
- ❖ Example: Bhavna is either a doctor or an Engineer
 
$$\begin{cases} p = \text{Bhavna is Doctor} \\ q = \text{Bhavna is an Engineer} \end{cases} \rightarrow p \vee q$$

### □ Implication:

- ❖ A sentence such as  $P \rightarrow Q$ , is called an implication
- ❖ Implications are also known as if-then rules
- ❖ Example: If it is raining, then the pitch is wet
 
$$\begin{cases} p = \text{It is raining} \\ q = \text{The pitch is wet} \end{cases} \rightarrow P \rightarrow Q$$

### □ Bi-conditional:

- ❖ A sentence such as  $p \Leftrightarrow q$  is a Bi-conditional sentence
- ❖ Example: If I am breathing, then I am alive
 
$$\begin{cases} p = \text{I am breathing} \\ q = \text{I am alive} \end{cases} \rightarrow P \Leftrightarrow Q$$

### □ Negation:

- ❖ A sentence such as  $\neg p$  is called negation of P
- ❖ Example:  
Mohan is studying  $\rightarrow p$  then  $\neg p \rightarrow$  Mohan is not studying

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18

## Logical Connectives

### □ Conjunction:

- ❖ A sentence which has  $\wedge$  (and) connective e.g.  $p \wedge q$ .
- ❖ Example: Mohan is intelligent and hardworking

### □ Disjunction:

- ❖ A sentence which has  $\vee$  (or) connective e.g.  $p \vee q$
- ❖ Example: Bhavna is either a doctor or an Engineer

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- ❖ A sentence such as  $P \rightarrow Q$ , is called an implication
- ❖ Example: If it is raining, then the pitch is wet

### □ Bi-conditional:

- ❖ A sentence such as  $p \Leftrightarrow q$  is a Bi-conditional sentence
- ❖ Example: If I am breathing, then I am alive

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- ❖ Example:  
Mohan is studying  $\rightarrow p$  then  $\neg p \rightarrow$  Mohan is not studying

Connective symbols	English	Technical term	Example
$\wedge$	And	Conjunction	$p \wedge q$
$\vee$	or	Disjunction	$p \vee q$
$\Rightarrow$ Or $\rightarrow$	If-then	Implication	$p \Rightarrow q$
$\Leftrightarrow$ Or $\leftrightarrow$	If and only if (iff)	Bi-conditional	$p \Leftrightarrow q$
$\neg$ or $\sim$	Not	negation	$\neg p$
$\forall$	In all	Universal	$\forall (x)$
$\exists$	There exists	presence	$\exists (y)$

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19

## Propositional Logic - Semantics

- ❑ The semantics for propositional logic must specify how to compute the truth value of any sentence, given a model
- ❑ Define how connectives affect truth – true or false
  - ❖ “P and Q” is true if and only if P is true and Q is true
- ❑ Use truth tables to work out the truth of statements

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20

## Five Rules

For complex sentences, we have five rules, which hold for any sub-sentences P and Q in any model m (here “iff” means “if and only if”):

- ❑  $\neg P$  is true iff P is false in m
- ❑  $P \wedge Q$  is true iff both P and Q are true in m
- ❑  $P \vee Q$  is true iff either P or Q is true in m
- ❑  $P \Rightarrow Q$  is true unless P is true and Q is false in m
  - ❖ If P is true, then I am claiming that Q is true. Otherwise I am making no claim
- ❑  $P \Leftrightarrow Q$  is true iff P and Q are both true or both false in m
- ❑ XOR : A different connective, called “exclusive or”, yields false when both disjuncts are true.
  - ❖ There is no consensus on the symbol for exclusive or; some choices are  $\dot{\vee}$  or  $\neq$  or  $\oplus$ .

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21

## Truth Table

$p$	$q$	$p \wedge q$	$p \vee q$	$p \rightarrow q$	$p \leftrightarrow q$	$\neg p$
T	T	T	T	T	T	F
T	F	F	T	F	F	F
F	T	F	T	T	F	T
F	F	F	F	T	T	T

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22

## Truth Table with Three Propositions

$p$	$q$	$r$	$\neg r$	$p \wedge q$	$p \vee q$	$p \vee q \rightarrow \neg r$
T	T	T	F	T	T	F
T	T	F	T	T	T	T
T	F	T	F	F	T	F
T	F	F	T	F	T	T
F	T	T	F	F	T	F
F	T	F	T	F	T	T
F	F	T	F	F	F	T
F	F	F	T	F	F	T

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23

## Precedence of connectives

Precedence	Operators
First	Parenthesis
Second	Negation
Third	Conjunction(AND)
Fourth	Disjunction(OR)
Fifth	Implication
Six	Bi-conditional

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24

## Logical Equivalence

- Two propositions are said to be logically equivalent if and only if the columns in the truth table are identical to each other

p	q	$\neg p$	$\neg p \vee q$	$p \rightarrow q$
T	T	F	T	T
T	F	F	F	F
F	T	T	T	T
F	F	T	T	T

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26

## Properties of Operators

- ❑ Commutative:
  - ❖  $p \wedge q = q \wedge p$ , or
  - ❖  $p \vee q = q \vee p$
- ❑ Associativity:
  - ❖  $(p \wedge q) \wedge r \rightarrow p \wedge (q \wedge r)$ , or
  - ❖  $(p \vee q) \vee r \rightarrow p \vee (q \vee r)$
- ❑ Identity element:
  - ❖  $p \wedge \text{true} \rightarrow p$ , or
  - ❖  $p \vee \text{true} \rightarrow \text{true}$ .
- ❑ Distributive:
  - ❖  $p \wedge (q \vee r) \rightarrow (p \wedge q) \vee (p \wedge r)$ , or
  - ❖  $p \vee (q \wedge r) \rightarrow (p \vee q) \wedge (p \vee r)$
- ❑ DE Morgan's Law:
  - ❖  $\neg (p \wedge q) = (\neg p) \vee (\neg q)$ , or
  - ❖  $\neg (p \vee q) = (\neg p) \wedge (\neg q)$
- ❑ Double-negation elimination:
  - ❖  $\neg (\neg p) = p$ .

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27

## Limitations of Propositional logic

- ❑ We cannot represent relations like ALL, some, there exists or none with propositional logic.
  - ❖ All humans are mortals
  - ❖ Some apples are sweet
  - ❖ Everybody loves somebody
- ❑ Propositional logic has limited expressive power
- ❑ In propositional logic, we cannot describe statements in terms of their properties or logical relationships
- ❑ Take following two sentences
  - ❖ All students are intelligent
  - ❖ Mohan is a student
- ❑ Logical interpretation is that Mohan is intelligent.
  - ❖ How to represent this is Propositional logic

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28

## Conjunctive Normal Form or Clausal Normal Form

- ❑ A formula is in conjunctive normal form (CNF) or clausal normal form if it is a conjunction of one or more clauses, where a clause is a disjunction of literals
- ❑ Otherwise put, it is a product of sums or an AND of ORs
- ❑ As a canonical normal form, it is useful in automated theorem proving and circuit theory
- ❑ The resolution rule applies only to clauses (that is, disjunctions of literals), so it would seem to be relevant only to knowledge bases and queries consisting of clauses
  - ❖ To use resolution, all statements must be in Conjunctive Normal Form

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29

## WFF to CNF

- ❑ Well-Formed Formula to Conjunctive Normal Form
  - ❖ Helps in auto analyzing the problems
- ❑ Eliminate bi-conditional
  - ❖  $a \Leftrightarrow b$  becomes  $(a \rightarrow b) \wedge (b \rightarrow a)$
- ❑ Eliminate Implications
  - ❖  $(a \rightarrow b)$  becomes  $(\neg a \vee b)$
- ❑ Reduce scope of each  $\neg$  (*not*) to single term
  - ❖  $\neg(a \vee b)$  becomes  $\neg a \wedge \neg b$
  - ❖  $\neg(a \wedge b)$  becomes  $\neg a \vee \neg b$
  - ❖  $\neg(\forall x a)$  becomes  $\exists x \neg a$
  - ❖  $\neg(\exists x a)$  becomes  $\forall x \neg a$
  - ❖  $\neg \neg a$  becomes  $a$

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30

## WFF to CNF

- ❑ Standardize variables
  - ❖ Each quantifier binds a unique variable
  - ❖  $(\forall x p(x)) \wedge (\forall x q(x))$  becomes  $(\forall x p(x)) \wedge (\forall y q(y))$
- ❑ Move all quantifiers to front (left), also called Prenex Normal form
  - ❖  $(\forall x p(x)) \wedge (\forall y q(y))$  becomes  $\forall x \forall y : p(x) \wedge q(y)$
  - ❖ Keep the order same
- ❑ Skolemization : eliminate existential quantifiers.
  - ❖  $\exists x \text{Rich}(x)$  becomes  $\text{Rich}(g_1)$  where  $g_1$  is a constant
- ❑ Drop universal quantifiers
  - ❖  $\forall x \text{person}(x)$  becomes  $\text{person}(x)$
- ❑ Apply distributive law ( no OR outside bracket)
  - ❖  $a \vee (b \wedge c)$  becomes  $(a \vee b) \wedge (a \vee c)$

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31

## WFF to CNF - Example 1

Convert  $((p \rightarrow q) \rightarrow r)$ 

- ❑  $((p \rightarrow q) \rightarrow r)$
- ❑ becomes  $(\neg p \vee q) \rightarrow r$
- ❑ becomes  $\neg(\neg p \vee q) \vee r$
- ❑ becomes  $(\neg \neg p \wedge \neg q) \vee r$
- ❑ becomes  $(p \wedge \neg q) \vee r$
- ❑ becomes  $(p \vee r) \wedge (\neg q \vee r)$

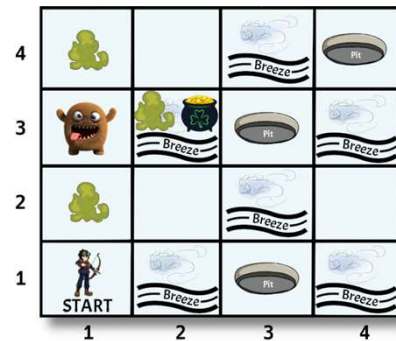
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32

## WFF to CNF - Example 2

- Convert  $B_{11} \Leftrightarrow (P_{12} \vee P_{21})$  to CNF
- Eliminate  $\Leftrightarrow$ , replacing  $\alpha \Leftrightarrow \beta$  with  $(\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$ :
  - ❖  $(B_{11} \Rightarrow (P_{12} \vee P_{21})) \wedge ((P_{12} \vee P_{21}) \Rightarrow B_{11})$ .
- Eliminate  $\Rightarrow$ , replacing  $\alpha \Rightarrow \beta$  with  $\neg\alpha \vee \beta$ :
  - ❖  $(\neg B_{11} \vee P_{12} \vee P_{21}) \wedge (\neg(P_{12} \vee P_{21}) \vee B_{11})$
- CNF requires  $\neg$  to appear only in literals, so we “move  $\neg$  inwards” by application of De Morgan :
  - ❖  $(\neg B_{11} \vee P_{12} \vee P_{21}) \wedge ((\neg P_{12} \wedge \neg P_{21}) \vee B_{11})$
- Now we have a sentence containing nested  $\wedge$  and  $\vee$  operators applied to literals. We apply the distributivity law distributing  $\vee$  over  $\wedge$  wherever possible.
  - ❖  $(\neg B_{11} \vee P_{12} \vee P_{21}) \wedge (\neg P_{12} \vee B_{11}) \wedge (\neg P_{21} \vee B_{11}) \rightarrow$  Conjunction of three Clauses



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34

## Simple Knowledge Base

- Having defined the semantics for propositional logic, let's construct a knowledge base for the wumpus world
- Focus first on the immutable aspects
  - ❖  $P_{x,y}$  is true if there is a pit in  $[x, y]$
  - ❖  $W_{x,y}$  is true if there is a wumpus in  $[x, y]$ , dead or alive
  - ❖  $B_{x,y}$  is true if the agent perceives a breeze in  $[x, y]$
  - ❖  $S_{x,y}$  is true if the agent perceives a stench in  $[x, y]$
  - ❖  $V_{x,y}$  is true if  $[x, y]$  is visited.
  - ❖  $G_{x,y}$  true if there is gold in  $[x, y]$ .
  - ❖  $OK_{x,y}$  true if  $[x, y]$  is safe.
- Sentence to denote no pit at  $x, y$  will be  $\neg P_{x,y}$
- A square is breezy if and only if there is a pit in a neighboring square
  - ❖  $B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$

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35

## Simple

- Sentence to denote no pit at  $x, y$  will be  $\neg P_{x,y}$ 
  - ❖  $R1 : \neg P_{1,1}$
- A square is breezy if and only if there is a pit in a neighboring square
  - ❖  $R2 : B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$
  - ❖  $R3 : B_{1,2} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{1,3})$
- Breeze percept of first two squares will be:
  - ❖  $R4 : \neg B_{1,1}$
  - ❖  $R5 : B_{1,2}$  Knowledge Base

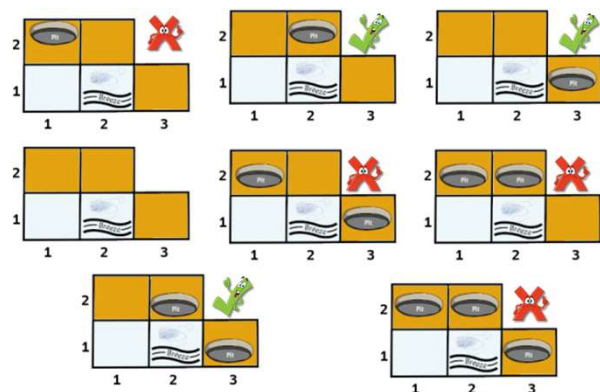
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## Simple Inference Procedure

- Whether  $KB \models \alpha$  for some sentence  $\alpha$ 
  - ❖ Is  $\neg P_{2,1}$  entailed by our KB?
- Model-checking approach:
  - ❖ Direct implementation of the definition of entailment: enumerate the models, and check that  $\alpha$  is true in every model in which KB is true
- Wumpus-world example:
  - ❖ Relevant proposition symbols :  $B_{1,1}, B_{1,2}, P_{1,1}, P_{1,2}, P_{1,3}, P_{2,1}, P_{2,2}$
  - ❖ 7 symbols  $\rightarrow 2^7 = 128$  models
  - ❖ KB is true in 3 models and  $\neg P_{2,1}$  is true in all 3
  - ❖  $P_{2,2}$  is true only in 2 and false in 1  $\rightarrow$  cannot say whether there is a pit in 2,2



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37

## Propositional Theorem Proving

- Apply rules of inference directly to the sentences in our knowledge base to construct a proof of the desired sentence without consulting models
- A few concepts:
  - ❖ Logical Equivalence: two sentences  $\alpha$  and  $\beta$  are logically equivalent if they are true in the same set of models ( $\alpha \leftrightarrow \beta$ )
  - ❖ Validity: A sentence is valid if it is true in all models ( $P \vee \neg P$ )
    - Valid sentences are also known as tautologies—they are necessarily true
  - ❖ Satisfiability: if it is true in, or satisfied by, some model.
    - For example, the [knowledge base](#) given earlier,  $(R1 \wedge R2 \wedge R3 \wedge R4 \wedge R5)$ , is satisfiable because there are three models in which it is true

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38

## Inference Rules

- A chain of conclusions that leads to the desired goal
  - ❖ The best-known rule is called Modus Ponens
 
$$\frac{\alpha \Rightarrow \beta, \alpha}{\therefore \beta}$$
  - ❖ For example, if  $(\text{"WumpusAhead"} \wedge \text{"WumpusAlive"}) \Rightarrow \text{"Shoot"}$  and  $(\text{"WumpusAhead"} \wedge \text{"WumpusAlive"})$  are given, then "Shoot" can be inferred

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39

## Inference Rules and Equivalences in the Wumpus World

Knowledge Base	Using R1 to R5
<ul style="list-style-type: none"> <li>□ No pit at x, y               <ul style="list-style-type: none"> <li>❖ <math>R1 : \neg P_{1,1}</math></li> </ul> </li> <li>□ A square is breezy if and only if there is a pit in a neighboring square               <ul style="list-style-type: none"> <li>❖ <math>R2 : B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})</math></li> <li>❖ <math>R3 : B_{1,2} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{1,3})</math></li> </ul> </li> <li>□ Breeze percept of first two squares will be:               <ul style="list-style-type: none"> <li>❖ <math>R4 : \neg B_{1,1}</math></li> <li>❖ <math>R5 : B_{1,2}</math></li> </ul> </li> </ul>	<ul style="list-style-type: none"> <li>□ Apply bi-conditional elimination to R2 to obtain               <ul style="list-style-type: none"> <li>❖ <math>R6 : (B_{1,1} \Rightarrow (P_{1,2} \vee P_{2,1})) \wedge ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})</math></li> </ul> </li> <li>□ Apply And-Elimination to R6 to obtain               <ul style="list-style-type: none"> <li>❖ <math>R7 : B_{1,1} \Rightarrow (P_{1,2} \vee P_{2,1})</math></li> </ul> </li> <li>□ Logical equivalence for contrapositives gives               <ul style="list-style-type: none"> <li>❖ <math>R8 : (\neg B_{1,1} \Rightarrow \neg(P_{1,2} \vee P_{2,1}))</math></li> </ul> </li> <li>□ From the percept R4 (i.e., <math>\neg B_{1,1}</math>)               <ul style="list-style-type: none"> <li>❖ <math>R9 : \neg(P_{1,2} \vee P_{2,1})</math></li> </ul> </li> <li>□ Apply De Morgan's Rule               <ul style="list-style-type: none"> <li>❖ <math>R10 : \neg P_{1,2} \wedge \neg P_{2,1}</math></li> </ul> </li> </ul>

*But if the available inference rules are inadequate, then the goal is not reachable*

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*Neither [1,2] nor [2,1] contains a pit*

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40

## Proof by Resolution

- Consider: the agent returns from [1,2] to [1,1] and then goes to [2,1], where it perceives a stench, but no breeze.
- Add the following facts to the knowledge base:
  - ❖  $R11 : \neg B_{2,1}$
  - ❖  $R12 : B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{1,3})$

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41

## Prove that Wumpus is in [3, 1]

- We know that  $S_{1,1} \rightarrow W_{1,1} \vee W_{1,2} \vee W_{2,1}$  and also agent did not detect any stench [1, 1] so  $\neg S_{1,1}$ 
  - ❖ Hence:  $\neg S_{1,1} \rightarrow \neg W_{1,1} \wedge \neg W_{1,2} \wedge \neg W_{2,1}$
  - ❖ And-Elimination Rule :  $\neg W_{1,1}, \neg W_{1,2}, \neg W_{2,1}$
- We know that  $S_{1,2} \rightarrow W_{1,2} \vee W_{2,2} \vee W_{1,3}$  and also agent did not detect any stench [1, 2] so  $\neg S_{1,2}$ 
  - ❖ Hence :  $\neg S_{1,2} \rightarrow \neg W_{1,2} \wedge \neg W_{2,2} \wedge \neg W_{1,3}$
  - ❖ And-Elimination Rule:  $\neg W_{1,2}, \neg W_{2,2}, \neg W_{1,3}$
- We know that  $S_{2,1} \rightarrow W_{1,1} \vee W_{2,1} \vee W_{2,2} \vee W_{3,1}$  and agent did detect stench in the [2,1]
  - ❖ Hence  $S_{2,1} \rightarrow W_{1,1} \vee W_{2,1} \vee W_{2,2} \vee W_{3,1}$

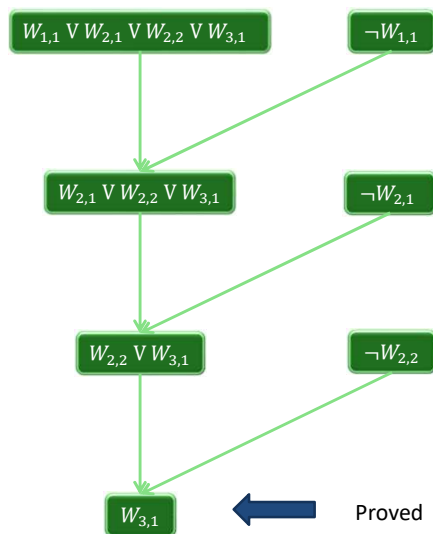
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42

## Apply Unit Resolution

- ① :  $\neg W_{1,1}, \neg W_{1,2}, \neg W_{2,1}$
- ② :  $\neg W_{1,2}, \neg W_{2,2}, \neg W_{1,3}$
- ③ :  $W_{1,1} \vee W_{2,1} \vee W_{2,2} \vee W_{3,1}$



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43

## Beyond Propositional Logic

- ❑ In propositional logic, we can only represent the facts
- ❑ Facts which are either true or false
- ❑ Not sufficient to represent the complex sentences or natural language statements
  - ❖ Example: Every rose has a thorn
- ❑ Has very limited expressive power
- ❑ So we use First Order Logic
  - ❖ First-order logic is also known as Predicate logic or First-order predicate logic

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44

Next Session ... First Order Logic

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45



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ADDITIONAL MATERIAL

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Inference Rules

47

## Arguments in Propositional Logic

- ❑ An argument in propositional logic is a sequence of propositions
- ❑ All but the final proposition are called premises.
  - ❖ The last statement is the conclusion
- ❑ The argument is valid if the premises imply the conclusion
- ❑ An argument form is an argument that is valid no matter what propositions are substituted into its propositional variables
- ❑ If the premises are  $p_1, p_2, \dots, p_n$  and the conclusion is  $q$  then
  - ❖  $(p_1 \wedge p_2 \wedge \dots \wedge p_n) \rightarrow q$
- ❑ Inference rules are all argument simple argument forms that will be used to construct more complex argument forms.

Discover some useful inference rules!

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48

## Modus Ponens or Law of Detachment

- ❑ Modus Ponens  $\rightarrow$  mode that affirms

$$\begin{array}{l} p \\ p \rightarrow q \\ \hline \therefore q \end{array}$$

- ❑ Let  $p$  be "It is snows."
- ❑ Let  $q$  be "I will study."
- ❑ then  $p \rightarrow q$  becomes "If it is snows, then I will study."
- ❑ "It is snowing."
  - ❖ "Therefore , I am studying ."

- ❑ Corresponding Tautology:

$$(p \wedge (p \rightarrow q)) \rightarrow q$$

- ❑ Proof using Truth Table:

p	q	$p \rightarrow q$
T	T	T
T	F	F
F	T	T
F	F	T

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49

## Modus Tollens or Denying the Consequent

$$\begin{array}{l} \neg q \\ p \rightarrow q \\ \hline \therefore \neg p \end{array}$$

- Let p be "It is snowing."
- Let q be "I will study."
- then  $p \rightarrow q$  becomes "If it is snowing, then I will study."
- "I will not study" is True
  - ❖ Therefore, "it is not snowing" is also True

- Corresponding Tautology:

$$(\neg q \wedge (p \rightarrow q)) \rightarrow \neg p$$

- Proof using Truth Table:

p	q	$p \rightarrow q$
T	T	T
T	F	F
F	T	T
F	F	T

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50

## Hypothetical Syllogism or Transitivity of Implication or Chain Argument

$$\begin{array}{l} p \rightarrow q \\ q \rightarrow r \\ \hline \therefore p \rightarrow r \end{array}$$

- Let p be "It is snowing".
- Let q be "I will study".
- Let r be "I will get an A".
- If "it is snowing" is true then "I will study", if "I will study" is true then "I will get an A"
  - ❖ Therefore "it is snowing" then "I will get an A"

- Corresponding Tautology:

$$((p \rightarrow q) \wedge (q \rightarrow r)) \rightarrow (p \rightarrow r)$$

p	q	r	$p \rightarrow q$	$q \rightarrow r$	$p \rightarrow r$
T	T	T	T	T	T
T	T	F	T	F	F
T	F	T	F	T	T
T	F	F	F	T	F
F	T	T	T	T	T
F	T	F	T	F	T
F	F	T	T	T	T
F	F	F	T	T	T

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51

## Disjunctive Syllogism or Disjunction Elimination or Elimination

$$\begin{array}{l} p \vee q \\ \neg p \\ \hline \therefore q \end{array}$$

□ Corresponding Tautology:

$$((p \vee q) \wedge \neg p) \rightarrow q$$

- Let p be “It is a banana”.
- Let q be “It is an Apple”.
- If I pull out one fruit out of the basket and it's not a banana → it will be an apple.

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52

## Addition or Disjunction Introduction

$$\begin{array}{l} p \\ \hline \therefore p \vee q \end{array}$$

□ Corresponding Tautology:

$$p \rightarrow (p \vee q)$$

- Let p be “I will study AI”.
- Let q be “I will visit Mumbai”.
- If “I will study AI” is true.
  - ❖ Therefore, “I will study AI or I will visit Mumbai” is also true.

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53

## Simplification or Conjunction Elimination

$$\frac{p \wedge q}{\therefore p}$$

□ Corresponding Tautology:

$$(p \wedge q) \rightarrow p$$

- Let p be “It's raining”.
- Let q be “It's pouring”.
- If “It's raining and it's pouring” is true.
  - ❖ Therefore, “It's raining” is also true.

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54

## Conjunction or Conjunction Introduction

$$\frac{p}{\therefore p \wedge q}$$

□ Corresponding Tautology:

$$(p) \wedge (q) \rightarrow (p \wedge q)$$

- Let p be “It's raining.”
- Let q be “It's pouring.”
- If “It's raining” is true and “it's pouring” is true.
  - ❖ Therefore, “It's raining and it's pouring” is also true.

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55

## Resolution

$$\begin{array}{c} p \vee q \\ \neg p \vee r \\ \hline \therefore q \vee r \end{array}$$

□ Corresponding Tautology:

$$((p \vee q) \wedge (\neg p \vee r)) \rightarrow (q \vee r)$$

- Let p be "I will study discrete math."
- Let q be "I will study databases."
- Let r be "I will study English literature."
- "I will study discrete math or I will study databases."  
"I will not study discrete math or I will study English literature."
- ❖ "Therefore, I will study databases or English literature."

Resolution plays an important role in Artificial Intelligence and is used in the programming language Prolog.

Let's Work out another example!

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56

## Resolution

- Problem 1: Use resolution to show that the hypothesis  
"Mohan is a bad boy or Bhavna is a good girl"  
and  
"Mohan is a good boy or Gunjan is happy"  
implies the conclusion  
"Bhavna is a good girl or Gunjan is happy"

$$\begin{array}{l} C1 : \neg p \vee q \\ C2 : p \vee r \\ C3 : \neg q \\ C4 : \neg r \end{array}$$

- Solution: let p denotes "Mohan is a good boy"  
q denotes "Bhavna is a good girl" and  
r denotes "Gunjan is happy".

$$\begin{array}{l} C1 : \neg p \vee q \\ C2 : p \vee r \\ \hline \end{array}$$

$$\begin{array}{l} \therefore C3 : q \vee r \\ \text{Negating } C3 \\ C3 : \neg(q \vee r) \\ = \neg q \wedge \neg r \end{array}$$

$$\begin{array}{l} \text{From } C1 \text{ and } C2 \rightarrow C5 : q \vee r \\ \text{From } C3 \text{ and } C5 \rightarrow C6 : r \\ \text{From } C6 \text{ and } C4 \rightarrow C6 : \square(\text{empty}) \end{array}$$

Hence conclusion is proven!

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57

## Proof by Cases or Disjunction Elimination

$$\begin{array}{l} p \rightarrow q \\ r \rightarrow q \\ \hline p \vee r \\ \hline \therefore q \end{array}$$

□ Corresponding Tautology:

$$( (p \rightarrow q) \wedge (r \rightarrow q) \wedge (p \vee r) ) \rightarrow q$$

□ Apple is a fruit, banana is a fruit, I have apple or banana  $\Rightarrow$  I have a fruit!

□ Example:

- ❖ Let p be "I will study discrete math."
  - ❖ Let q be "I will study Computer Science."
  - ❖ Let r be "I will study databases."
  - ❖ "If I will study discrete math, then I will study Computer Science."
  - ❖ "If I will study databases, then I will study Computer Science."
  - ❖ "I will study discrete math or I will study databases."
- "Therefore, I will study Computer Science."

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58

## Constructive Dilemma or Disjunction of modus ponens

$$\begin{array}{l} p \rightarrow q \\ r \rightarrow s \\ \hline p \vee r \\ \hline \therefore q \vee s \end{array}$$

□ Corresponding Tautology:

$$( (p \rightarrow q) \wedge (r \rightarrow s) \wedge (p \vee r) ) \rightarrow (q \vee s)$$

□ Example:

- ❖ Let p be "I will study discrete math."
  - ❖ Let q be "I will study computer science."
  - ❖ Let r be "I will study protein structures."
  - ❖ Let s be "I will study biochemistry."
- ❖ "If I will study discrete math, then I will study computer science."
  - ❖ "If I will study protein structures, then I will study biochemistry."
  - ❖ "I will study discrete math or I will study protein structures."
- "Therefore, I will study computer science or biochemistry."

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59

## Destructive Dilemma or Disjunction of modus tollens

$$\begin{array}{l} p \rightarrow q \\ r \rightarrow s \\ \hline \neg q \vee \neg s \end{array}$$

$$\therefore \neg p \vee \neg r$$

□ Corresponding Tautology:

$$((p \rightarrow q) \wedge (r \rightarrow s) \wedge (\neg q \vee \neg s)) \rightarrow (\neg p \vee \neg r)$$

□ Example:

- ❖ Let p be "I will study discrete math."
  - ❖ Let q be "I will study computer science."
  - ❖ Let r be "I will study protein structures."
  - ❖ Let s be "I will study biochemistry."
  - ❖ "If I will study discrete math, then I will study computer science."
  - ❖ "If I will study protein structures, then I will study biochemistry."
  - ❖ "I will not study computer science or I will not study biochemistry."
- "Therefore, I will not study discrete math or I will not study protein structures."

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60

## Absorption

$$\begin{array}{l} p \rightarrow q \\ \hline \therefore p \rightarrow (p \wedge q) \end{array}$$

□ Corresponding Tautology:

$$(p \rightarrow q) \rightarrow (p \rightarrow (p \wedge q))$$

□ Example:

- ❖ Let p be "I will study discrete math."
  - ❖ Let q be "I will study computer science."
  - ❖ "If I will study discrete math, then I will study computer science."
- "Therefore, if I will study discrete math, then I will study discrete mathematics and I will study computer science."

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61

## Building Valid Arguments

- A valid argument is a sequence of statements where each statement is either a premise or follows from previous statements (called premises) by rules of inference. The last statement is called conclusion.
- A valid argument takes the following form:
  - ❖ Premise 1
  - ❖ Premise 2
  - ❖ Premise 3
  - ❖ ●
  - ❖ ●
  - ❖ ●
  - ❖ Premise n

---

  - ❖ Conclusion

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62

## Valid Arguments

- Example: From the single proposition

$$p \wedge (p \rightarrow q)$$

Shows that q is conclusion

- Solution:

No	Step	Reason
1	$p \wedge (p \rightarrow q)$	Premise
2	$p$	Conjunction using (1)
3	$p \rightarrow q$	Conjunction using (1)
4	$q$	Modus Ponens using (2) and (3)

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63

## Valid Arguments

## Example

- With these hypotheses:
  - ❖ “It is not sunny this afternoon and it is colder than yesterday.”
  - ❖ “We will go swimming only if it is sunny.”
  - ❖ “If we do not go swimming, then we will take a canoe trip.”
  - ❖ “If we take a canoe trip, then we will be home by sunset.”
- Using the inference rules, construct a valid argument for the conclusion:
  - ❖ “We will be home by sunset.”

## Solution

- Choose propositional variables:
  - ❖  $p$  : “It is sunny this afternoon.”
  - ❖  $q$  : “It is colder than yesterday.”
  - ❖  $r$  : “We will go swimming.”
  - ❖  $s$  : “We will take a canoe trip.”
  - ❖  $t$  : “We will be home by sunset.”
- Translation into propositional logic:

Hypotheses:

$$((\neg p \wedge q) \wedge (p \rightarrow r) \wedge (\neg r \rightarrow s) \wedge (s \rightarrow t))$$
Conclusion:  $t$ 

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64

## Valid Arguments

- Example:

Hypotheses:

$$((\neg p \wedge q) \wedge (r \rightarrow p) \wedge (\neg r \rightarrow s) \wedge (s \rightarrow t))$$
Conclusion:  $t$ 

No	Step	Reason
1	$\neg p \wedge q$	Premise
2	$\neg p$	Simplification using (1)
3	$p \rightarrow r$	Premise
4	$\neg r$	Modus tollens using (2) and (3)
5	$\neg r \rightarrow s$	Premise
6	$s$	Modus Ponens using (4) and (5)
7	$s \rightarrow t$	Premise
8	$t$	Modus Ponens using (6) and (7)

$p$  : “It is sunny this afternoon.”  
 $q$  : “It is colder than yesterday.”  
 $r$  : “We will go swimming.”  
 $s$  : “We will take a canoe trip.”  
 $t$  : “We will be home by sunset.”

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65

## Programming domain for AI

- ❑ Artificial intelligence (AI) is a broad area of computer applications
  - ❖ Very heavy on logic and interpretations
  - ❖ Characterized by the use of symbolic rather than numeric computations.
  - ❖ Implying that symbols, consisting of names rather than numbers, are manipulated
  - ❖ More convenient to use linked lists of data rather than arrays.
- ❑ Lisp (McCarthy et al., 1965):
  - ❖ Functional language
  - ❖ First widely used programming language developed for AI applications was
  - ❖ Most AI applications developed prior to 1990 were written in Lisp or one of its close relatives
- ❑ Prolog (Clocksin and Mellish, 2013) :
  - ❖ logic programming
  - ❖ Alternative approach appeared in early 1970s
- ❑ More recently, some AI applications have been written in systems languages such as C. Scheme (Dybvig, 2009), a dialect of Lisp, and Prolog

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