

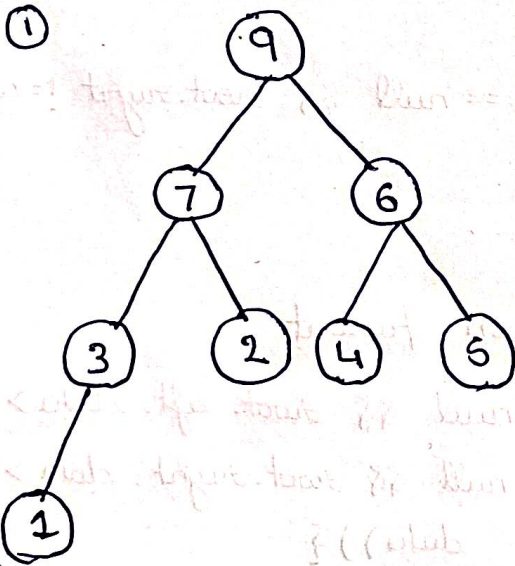
Check if a Binary Tree is Heap:-

A Binary Tree to be heap it has to satisfy 2 conditions :-

- 1) It's complete \rightarrow All levels are fully filled except the last & nodes are added left to right.

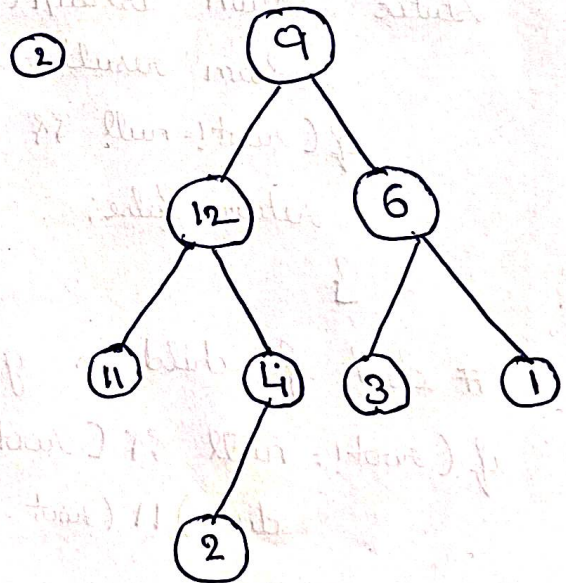
- 2) Parents are bigger:- Every parent node is greater than or equal to its children
(max heap property)

Example :-



true ✓

It is complete & satisfy
max-leaf property.



false x

It is incomplete & doesn't satisfy max-heap property also

Program :-

```
class Node {
```

```
    int data;
```

```
    Node left;
```

```
    Node right;
```

```
    Node(int val) {
```

```
        data = val;
```

```
        left = null;
```

```
        right = null;
```

```
    }
```

```
}
```

```
class Gfg {
```

Function to check if the binary tree is max heap.

```
static boolean isHeap(Node root) {
```

```
    boolean result = true;
```

```
    if (root != null && root.left == null && root.right != null) {
```

```
        return false;
```

```
    }
```

Check if child is greater than parent :

```
if (root != null && (root.left != null && root.left.data > root.  
data) || (root.right != null && root.right.data > root.  
data)) {
```

```
    return false;
```

```
}
```

Check if ^{left} subtree has children but right is null.

```
if (root.left != null) {
```

```
    if ((root.leftleft != null || root.left.right != null) &&
```

```
        root.left == null) {
```

```
        return false;
```

```
}
```


// check if right subtree has children & left is null.

```
if (root.right != null) {
```

```
    if ((root.right.left != null || root.right.right != null) &&  
        root.right == null) {
```

```
        return false;
```

```
    }  
}
```

// check if right subtree has children but not left subtree

```
if (root.left != null) {
```

```
    if (root.left.left == null && root.left.right == null) {
```

```
        if (root.right.left != null) {
```

```
            if (root.right.left != null) {
```

```
                return false;
```

```
            }
```

```
        }
```

```
    }
```

```
if (root != null && root.left != null) {
```

```
    boolean left = isHeap(root.left);
```

```
    result = result && left;
```

```
}
```

```
if (root != null && root.right != null) {
```

```
    boolean right = isHeap(root.right);
```

```
    result = result && right;
```

```
}
```

```
return result.
```

```
}
```

```
public static void main (String[] args) {
```

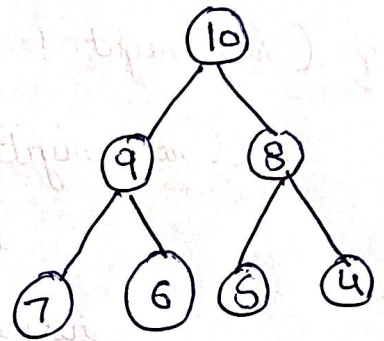
```
    Node root = new Node(10);
```

```
    root.left = new Node(9);
```

```

root.left.right = new Node(6);
root.left.left = new Node(7);
root.right.left = new Node(5);
root.right.right = new Node(4);

```



```

if (isHeap(root)) {
    System.out.println("true");
} else {
    System.out.println("false");
}
}

```

Output:- True.