

selective_search

September 27, 2020

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[139]: import cv2
import os
from matplotlib import pyplot as plt
import numpy as np
import argparse
import xml.etree.ElementTree as ET
```

```
[140]: images_path = "/Users/sagarsudhakara/Documents/CV_Course/Assignment_2/HW2_Data/
↪JPEGImages"
annotated_path = "/Users/sagarsudhakara/Documents/CV_Course/Assignment_2/
↪HW2_Data/Annotations"
```

```
[141]: def load_images_from_folder(folder):
    images = []
    for filename in os.listdir(folder):
        img = cv2.imread(os.path.join(folder, filename))
        if img is not None:
            images.append(img)
    return images

def load_annot_from_folder(folder):
    annot=[]
    for filename in os.listdir(folder):
        ann=os.path.join(folder, filename)
        annot.append(ann)
    return annot
```

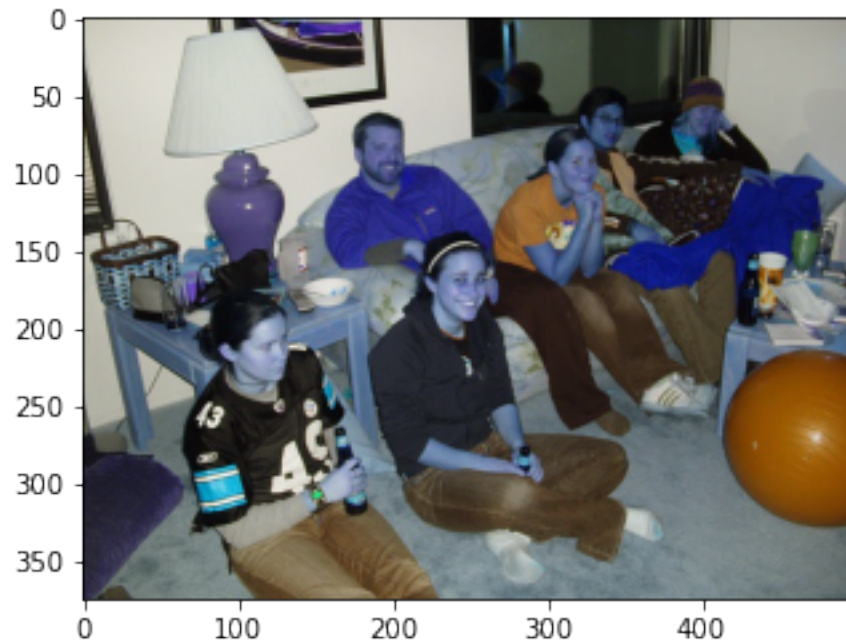
```
[142]: pic = load_images_from_folder(images_path)
annotations=load_annot_from_folder(annotated_path)

print(annotations)
```

```
['/Users/sagarsudhakara/Documents/CV_Course/Assignment_2/HW2_Data/Annotations/00
0009.xml', '/Users/sagarsudhakara/Documents/CV_Course/Assignment_2/HW2_Data/Anno
tations/000220.xml', '/Users/sagarsudhakara/Documents/CV_Course/Assignment_2/HW2
_Data/Annotations/002129.xml', '/Users/sagarsudhakara/Documents/CV_Course/Assign
ment_2/HW2_Data/Annotations/006919.xml']
```

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[143]: plt.imshow(pic[3])
```

```
[143]: <matplotlib.image.AxesImage at 0x126339160>
```



```
[144]: #cv2.destroyAllWindows()
#ss = cv2.ximgproc.segmentation.createSelectiveSearchSegmentation()
#ss.setBaseImage(img[0])

#bboxes=ss.process()
```

```
[145]: def get_intersection_area(box1, box2):
    """
    Calculates the intersection area of two bounding boxes where (x1,y1)
    → indicates the top left corner and (x2,y2)
    indicates the bottom right corner
    :param box1: List of coordinates(x1,y1,x2,y2) of box1
    :param box2: List of coordinates(x1,y1,x2,y2) of box2
    :return: float: area of intersection of the two boxes
    """
    x1 = max(box1[0], box2[0])
    x2 = min(box1[2], box2[2])
    y1 = max(box1[1], box2[1])
    y2 = min(box1[3], box2[3])
    # Check for the condition if there is no overlap between the bounding boxes
    → (either height or width
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# of intersection box are negative)
if (x2 - x1 < 0) or (y2 - y1 < 0):
    return 0.0
else:
    return (x2 - x1 + 1) * (y2 - y1 + 1)

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[146]: def calculate_iou(proposal_boxes, gt_boxes):
        """
        Returns the bounding boxes that have Intersection over Union (IOU) > 0.5
        ↳with the ground truth boxes
        :param proposal_boxes: List of proposed bounding boxes(x1,y1,x2,y2) where
        ↳(x1,y1) indicates the top left corner
        and (x2,y2) indicates the bottom right corner of the proposed bounding box
        :param gt_boxes: List of ground truth boxes(x1,y1,x2,y2) where (x1,y1)
        ↳indicates the top left corner and (x2,y2)
        indicates the bottom right corner of the ground truth box
        :return iou_qualified_boxes: List of all proposed bounding boxes that have
        ↳IOU > 0.5 with any of the ground
        truth boxes
        :return final_boxes: List of the best proposed bounding box with each of
        ↳the ground truth box (if available)
        """
        iou_qualified_boxes = []
        final_boxes = []
        for gt_box in gt_boxes:
            best_box_iou = 0
            best_box = 0
            area_gt_box = (gt_box[2] - gt_box[0]) * (gt_box[3] - gt_box[1])
            for prop_box in proposal_boxes:
                area_prop_box = (prop_box[2] - prop_box[0] + 1) * (prop_box[3] -
                ↳prop_box[1] + 1)
                intersection_area = get_intersection_area(prop_box, gt_box)
                union_area = area_prop_box + area_gt_box - intersection_area
                iou = float(intersection_area) / float(union_area)
                if iou > 0.5:
                    iou_qualified_boxes.append(prop_box)
                    if iou > best_box_iou:
                        best_box_iou = iou
                        best_box = prop_box
            if best_box_iou != 0:
                final_boxes.append(best_box)
        return iou_qualified_boxes, final_boxes

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[147]: print(get_intersection_area([1,3,3,1], [2,2,4,0]))

```

0.0

```
[148]: def get_groundtruth_boxes(annotated_img_path):
        """
        Parses the xml file of the annotated image to obtain the ground truth boxes
        :param annotated_img_path: String: File path of the annotated image
        ↳containing the ground truth
        :return gt_boxes: List of ground truth boxes(x1,y1,x2,y2) where (x1,y1)
        ↳indicates the top left corner and (x2,y2)
        indicates the bottom right corner of the ground truth box
        """
        gt_boxes = []
        tree = ET.parse(annotated_img_path)
        root = tree.getroot()
        for items in root.findall('object/bndbox'):
            xmin = items.find('xmin')
            ymin = items.find('ymin')
            xmax = items.find('xmax')
            ymax = items.find('ymax')
            gt_boxes.append([int(xmin.text), int(ymin.text), int(xmax.text),
        ↳int(ymax.text)])
        return gt_boxes
```

```
[149]: if __name__ == "__main__":
        #parser = argparse.ArgumentParser()
        #parser.add_argument("input_image_path", default="./HW2_Data/JPEGImages/
        ↳000480.jpg", type=str, help="Enter the image path")
        #parser.add_argument("annotated_image_path", default="./HW2_Data/
        ↳Annotations/000480.xml", type=str, help="Enter the annotated image path")
        #parser.add_argument("strategy", default="color", type=str, help="Enter the
        ↳strategy - color for color strategy, all for all strategies")
        #args = parser.parse_args()

        #img_path = args.input_image_path
        #annotated_img_path = args.annotated_image_path
        img=pic[3]
        annotated_img_path=annotations[3]
        #img = cv2.imread(img_path) it is pic[0]
        ss = cv2.ximgproc.segmentation.createSelectiveSearchSegmentation()

        # Convert image from BGR (default color in OpenCV) to RGB
        rgb_im = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
        ss.addImage(rgb_im)
        gs = cv2.ximgproc.segmentation.createGraphSegmentation()
        # gs.setK(150)
        # gs.setSigma(0.8)
        ss.addGraphSegmentation(gs)
        ss.clearStrategies()
```

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# Creating strategy using color similarity
#if args.strategy == "color":
#strategy_color = cv2.ximgproc.segmentation.
→createSelectiveSearchSegmentationStrategyColor()
#ss.addStrategy(strategy_color)

# Creating strategy using texture similarity
#elif args.strategy == "texture":
#strategy_texture = cv2.ximgproc.segmentation.
→createSelectiveSearchSegmentationStrategyTexture()
#ss.addStrategy(strategy_texture)
#ss.clearStrategies()

# Creating strategy using all similarities (size,color,fill,texture)
#elif args.strategy == "all":
strategy_color = cv2.ximgproc.segmentation.
→createSelectiveSearchSegmentationStrategyColor()
strategy_fill = cv2.ximgproc.segmentation.
→createSelectiveSearchSegmentationStrategyFill()
strategy_size = cv2.ximgproc.segmentation.
→createSelectiveSearchSegmentationStrategySize()
strategy_texture = cv2.ximgproc.segmentation.
→createSelectiveSearchSegmentationStrategyTexture()
strategy_multiple = cv2.ximgproc.segmentation.
→createSelectiveSearchSegmentationStrategyMultiple(strategy_color,
→strategy_fill, strategy_size, strategy_texture)
ss.addStrategy(strategy_multiple)

get_boxes = ss.process()
print("Total proposals = ", len(get_boxes))
proposal_box_limit = 100

# Convert (x,y,w,h) parameters for the top 100 proposal boxes returned from
→ss.process() command into
# (x, y, x+w, y+h) parameters to be consistent with the xml tags of the
→ground truth boxes where
# (x,y) indicates the top left corner and (x+w,y+h) indicates the bottom
→right corner of bounding box
boxes = [[box[0], box[1], box[0] + box[2], box[1] + box[3]] for box in
→get_boxes[0:proposal_box_limit]]

output_img_proposal_top100 = img.copy()
output_img_iou_qualified = img.copy()
output_img_final = img.copy()

# Fetch all ground truth boxes from the annotated image file

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gt_boxes = get_groundtruth_boxes(annotated_img_path)
print("Number of Ground Truth Boxes = ", len(gt_boxes))

# Draw bounding boxes for top 100 proposals
for i in range(0, len(boxes)):
    top_x, top_y, bottom_x, bottom_y = boxes[i]
    cv2.rectangle(output_img_proposal_top100, (top_x, top_y), (bottom_x,
↪bottom_y), (0, 255, 0), 1, cv2.LINE_AA)
    #cv2.imshow("Output_Top_100_Proposals", output_img_proposal_top100)
    plt.figure(1)
    plt.imshow( output_img_proposal_top100)
    cv2.imwrite("./SelectiveSearch_results/Output_Top_100_Proposals4b.png",
↪output_img_proposal_top100)
    #cv2.waitKey()
    #cv2.destroyAllWindows()

# Fetch all proposed bounding boxes that have IOU > 0.5 with any of the
↪ground truth boxes and also the bounding box
# that has the maximum/best overlap for each ground truth box
iou_qualified_boxes, final_boxes = calculate_iou(boxes, gt_boxes)
print("Number of Qualified Boxes with IOU > 0.5 = ",
↪len(iou_qualified_boxes))
print("Qualified Boxes = ", iou_qualified_boxes)

# Draw bounding boxes for iou_qualified_boxes
for i in range(0, len(iou_qualified_boxes)):
    top_x, top_y, bottom_x, bottom_y = iou_qualified_boxes[i]
    cv2.rectangle(output_img_iou_qualified, (top_x, top_y), (bottom_x,
↪bottom_y), (0, 255, 0), 1, cv2.LINE_AA)
    for i in range(0, len(gt_boxes)):
        top_x, top_y, bottom_x, bottom_y = gt_boxes[i]
        cv2.rectangle(output_img_iou_qualified, (top_x, top_y), (bottom_x,
↪bottom_y), (0, 0, 255), 1, cv2.LINE_AA)
        #cv2.imshow("Output_IOU_Qualified_Proposals", output_img_iou_qualified)
        plt.figure(2)
        plt.imshow( output_img_iou_qualified)
        cv2.imwrite("./SelectiveSearch_results/Output_IOU_Qualified_Proposals4b.
↪png", output_img_iou_qualified)
        #cv2.waitKey()
        #cv2.destroyAllWindows()

print("Number of final boxes = ", len(final_boxes))
print("Final boxes = ", final_boxes)

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    # Recall is calculated as the fraction of ground truth boxes that overlap
    ↳with at least one proposal box with
    # Intersection over Union (IoU) > 0.5
    recall = len(final_boxes) / len(gt_boxes)
    print("Recall = ", recall)

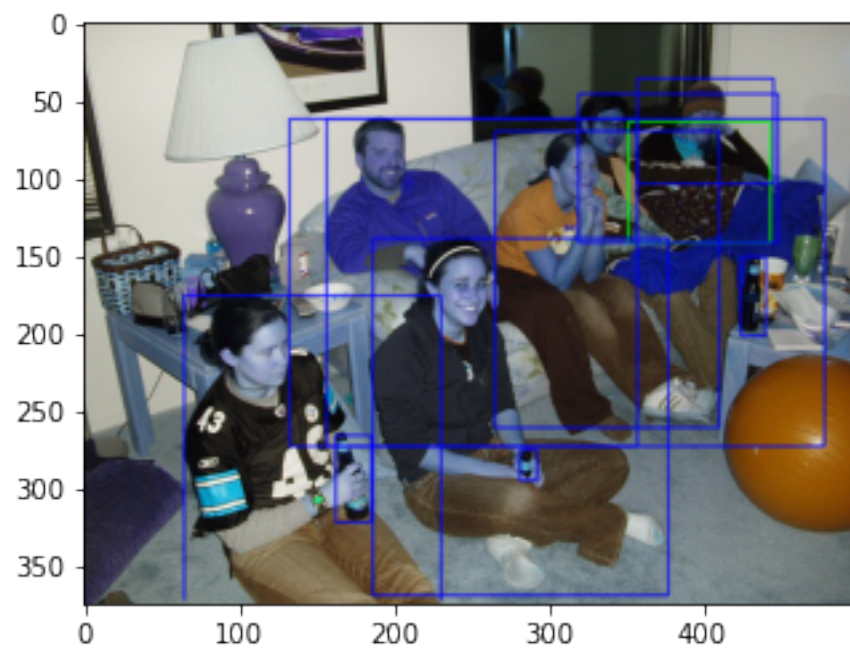
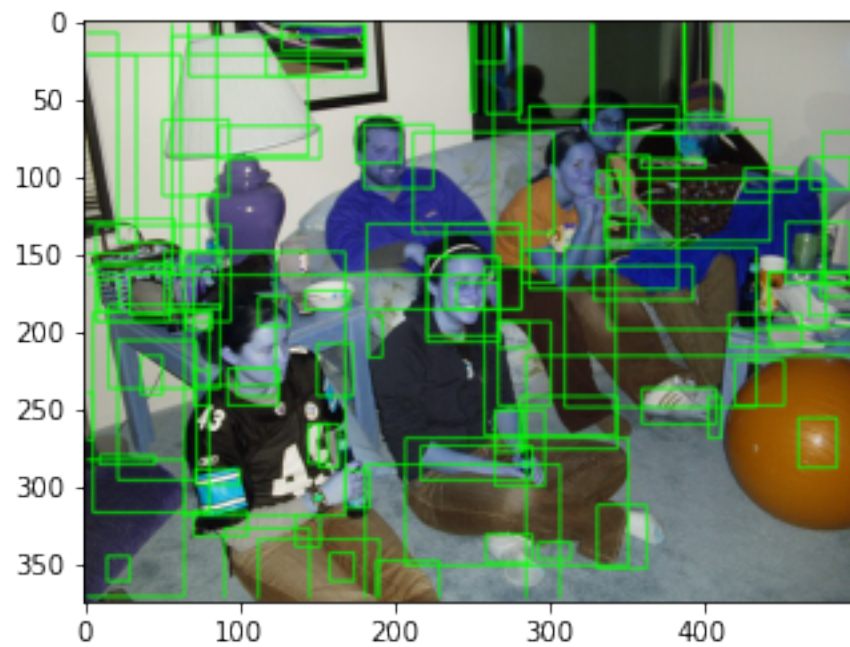
    # Draw bounding boxes for final_boxes
    for i in range(0, len(final_boxes)):
        top_x, top_y, bottom_x, bottom_y = final_boxes[i]
        cv2.rectangle(output_img_final, (top_x, top_y), (bottom_x, bottom_y),
    ↳(0, 255, 0), 1, cv2.LINE_AA)
        for i in range(0, len(gt_boxes)):
            top_x, top_y, bottom_x, bottom_y = gt_boxes[i]
            cv2.rectangle(output_img_final, (top_x, top_y), (bottom_x, bottom_y),
    ↳(0, 0, 255), 1, cv2.LINE_AA)
        #cv2.imshow("Output_Final_Boxes", output_img_final)
        plt.figure(3)
        plt.imshow( output_img_final)
        cv2.imwrite("./SelectiveSearch_results/output_img_final4b.png",
    ↳output_img_final)
        #cv2.waitKey()
        #cv2.destroyAllWindows()

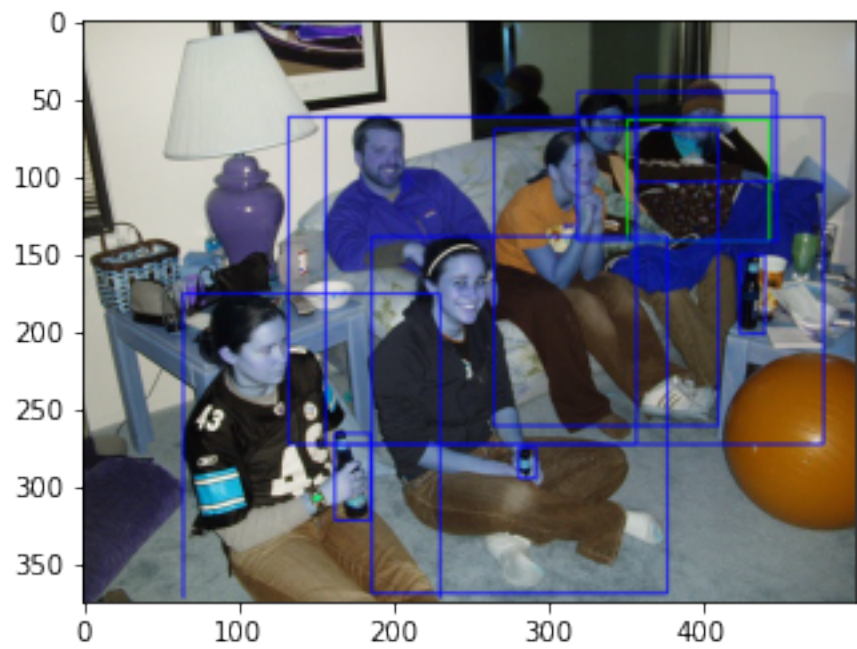
```

```

Total proposals = 302
Number of Ground Truth Boxes = 10
Number of Qualified Boxes with IOU > 0.5 = 1
Qualified Boxes = [[352, 64, 444, 142]]
Number of final boxes = 1
Final boxes = [[352, 64, 444, 142]]
Recall = 0.1

```



[]: