Algorithm

int main ()

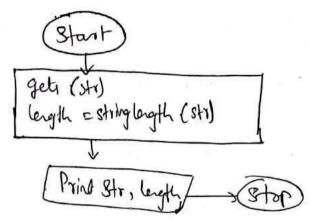
- 1. Start
- 2. Initialize . Str [20] length
- 3. gets (Str)
- 4. length = Striggglagth (str)
- 5. Print Str. length.
- 6. 3/2p

int Stringlength (char * P)

- 1. Start
- 2. Initialize court = 0
- 3. while (+ P! = 10')

count ff

4. neturn court. 5. Stop. Flowchart int main (1



int Stringleigh (charap)

