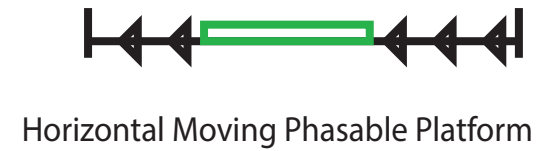
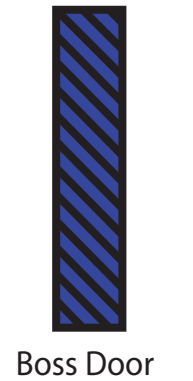
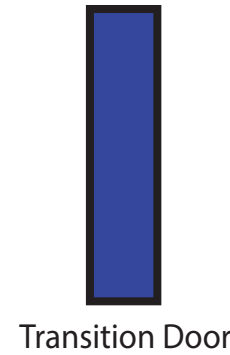
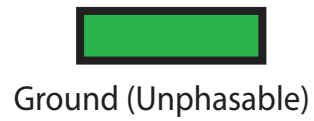
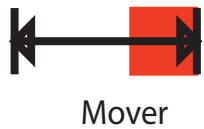


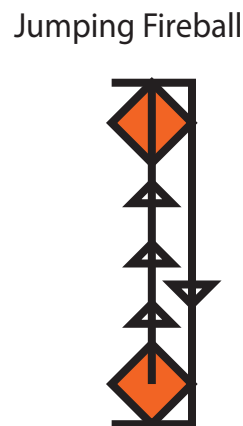
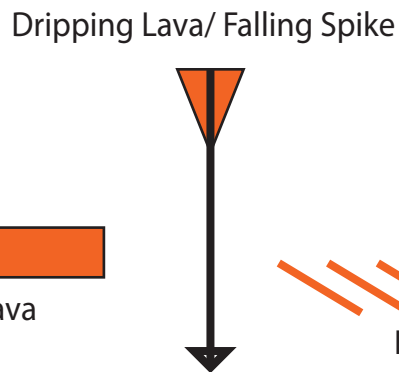
Terrain



Enemies



Hazards



Friendly/Collectables

