# **Game Design Doc**

## **Game Overview**

## **Working Title:**

Pong

### **Elevator Pitch:**

Classic pong for web browser play

## **Concept Overview:**

- ❖ Genre:
  - > arcade
- ❖ Target Audience:
  - > Rated E for Everyone
- Platform & System Requirements:
  - > browser
- **❖** Tools Being Used:
  - ➤ Godot Game Engine

# **Project Scope:**

### **❖** Gameplay/Mechanics:

- > Two paddles, one ai, one controlled
- > Ball that goes into the trajectory of its collision

#### ❖ Assets:

- > Paddle
- ➤ Ball
- > Midline
- ➤ Score text