Game Design Doc

Game Overview

Working Title:

Endless Runner

Elevator Pitch:

Endless runner for web browser play

Concept Overview:

- ❖ Genre:
 - > arcade
- ❖ Target Audience:
 - > Rated E for Everyone
- Platform & System Requirements:
 - ➤ Web Browser
- **❖** Tools Being Used:
 - ➤ Godot Game Engine

Project Scope:

❖ Gameplay/Mechanics:

- > The player jumps over objects coming at them
- > Object moves in the left direction and delete off screen

* Assets:

- > player
- > 3 enemies
- > background
- > Jump sound
- ➤ Music audio