

Jacob Sage

Website: jacobsage.com | 727-271-6660 | jacobsageucf@gmail.com | GitHub: [SageJacob](https://github.com/SageJacob)

Education

University of Central Florida

August 2018 – May 2022

B.S. Computer Science w/ Minor in Mathematics

GPA: 3.51

Enrolled in the Accelerated Computer Science M.S. program

Skills

Languages: Python, C, Java, C#, JavaScript, HTML, CSS

Frameworks: Unity, PyGame, React.js

Experience

Amazon

May 2021 – August 2021

Incoming Software Development Engineer Intern

Irvine, CA

EC-Council

June 2020 – August 2020

Machine Learning Engineering Intern

Remote

- Created software that, based on user activities within a competition, can predict the time required for future users to complete competition challenges

Esaote North America

October 2019 – November 2019

Freelance Software Engineer

Tampa, FL

- Created software in Python that reformats patients' files in mass quantity to aid the company's transition into newer equipment

Notable Projects

Maze Solver Python, PyGame

- Built a program that allows the user to draw a maze out of a grid and uses a search algorithm to direct Toby (the in-game character) through the maze

Visa Job Finder React.js, JavaScript, JSX, Node.js, HTML, CSS

- Handled the front-end development of a website used to help immigrants find work based off of their visa

Compiler C

- Created a recursive descent parser that converts input from a pseudocode-like language, SimpleC, into LLVM IR machine code
- Able to parse functions, if-statements, variable assignment/declaration, and regular expressions

Leadership

- Moderator on UCF Computer Science Discord which has connected **over 6,600 UCF students** to various forms of academic assistance such as course group chats and tutoring
- Past Club Officer for the University's Artificial Intelligence club with **over 950 members** in which I led team projects and research paper discussions

Relevant Academics and Coursework

Algorithms and Data Structures I/II, OOP, Discrete Mathematics I/II, Statistics, Calculus I/II, Physics I/II, Artificial Intelligence, Computer Architecture, Security in Computing