MINIMAX algorithm

Aim

To implement MINIMAX algorithm.

Code

```
def win(b):
  I = b + [list(c) \text{ for c in } zip(*b)] + [[b[i][i] \text{ for i in range}(3)], [b[i][2-i] \text{ for i in range}(3)]]
  for r in I:
     if r == ["X"]*3: return -1
     if r == ["O"]*3: return 1
  return 0
def mm(b, turn):
  if win(b) or all(c != " " for r in b for c in r): return <math>win(b)
  scores = []
  for i in range(3):
     for j in range(3):
       if b[i][j] == " ":
          b[i][j] = turn
          scores.append(mm(b, "O" if turn == "X" else "X"))
          b[i][j] = " "
  return max(scores) if turn == "O" else min(scores)
board = [["X", "O", "X"], ["O", "X", " "], [" ", " ", "O"]]
print(mm(board, "O"))
Output
```

Result

0

The minimax algorithm is solved using python successfully.