

BSc Computer Science

CS1541 Computer Graphics

MODULE I

MIDPOINT CIRCLE DRAWING METHOD

Prepared by

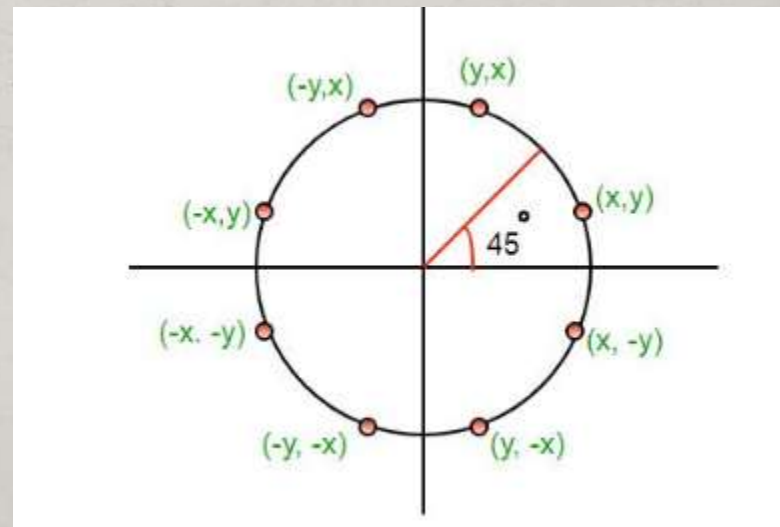
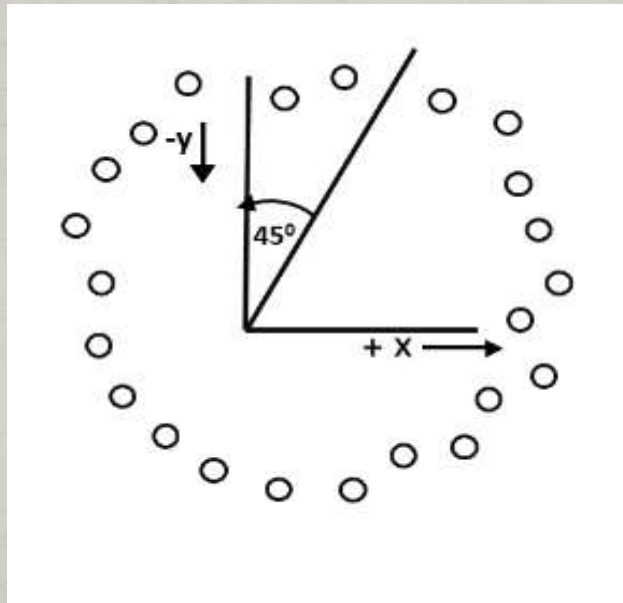
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Overview

Points are generated from 90° to 45° , moves will be made only in the $+x$ & $-y$ directions.

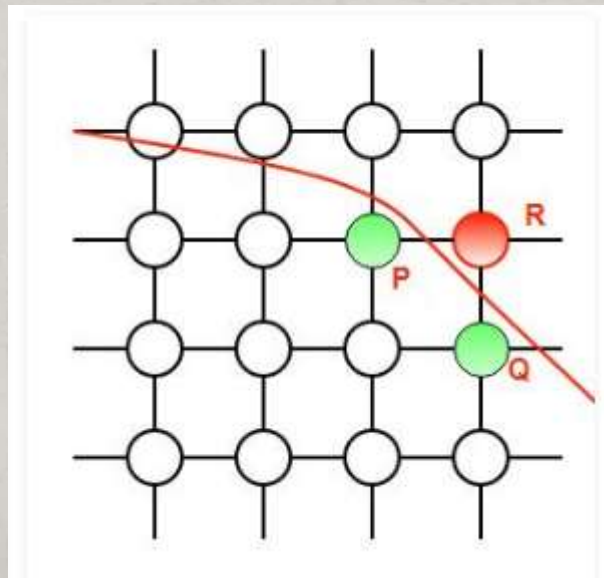
The best approximation of the true circle will be described by those pixels in the raster that falls the least distance from the true circle.



Basic Principle

□ For any given pixel (x, y) , the next pixel to be plotted is either $(x, y+1)$ or $(x-1, y+1)$. This can be decided by following the steps below.

1. Find the mid-point p of the two possible pixels i.e $(x-0.5, y+1)$
2. If p lies inside or on the circle perimeter, we plot the pixel $(x, y+1)$, otherwise if it's outside we plot the pixel $(x-1, y+1)$



The Method

consider the coordinates of the point halfway between pixel T and pixel S

This is called midpoint $(x_{i+1}, y_i - 1/2)$ and we use it to define a decision parameter:

$$P_i = f(x_{i+1}, y_i - 1/2) = (x_{i+1})^2 + (y_i - 1/2)^2 - r^2 \dots\dots\dots \text{equation 2}$$

If P_i is -ve \Rightarrow midpoint is inside the circle and we choose pixel T

If P_i is +ve \Rightarrow midpoint is outside the circle (or on the circle) and we choose pixel S.

The Method

The decision parameter for the next step is:

$$P_{i+1} = (x_{i+1} + 1)^2 + (y_{i+1} - \frac{1}{2})^2 - r^2 \dots \text{equation 3}$$

Since $x_{i+1} = x_i + 1$, we have

$$P_{i+1} - P_i = ((x_i + 1) + 1)^2 - (x_i + 1)^2 + (y_{i+1} - \frac{1}{2})^2 - (y_i - \frac{1}{2})^2$$

$$= x_i^2 + 4 + 4x_i - x_i^2 + 1 - 2x_i + y_{i+1}^2 + \frac{1}{4} - y_{i+1} - y_i^2 - \frac{1}{4} - y_i$$

$$= 2(x_i + 1) + 1 + (y_{i+1}^2 - y_i^2) - (y_{i+1} - y_i)$$

$$P_{i+1} = P_i + 2(x_i + 1) + 1 + (y_{i+1}^2 - y_i^2) - (y_{i+1} - y_i) \dots \text{equation 4}$$

Algorithm

Algorithm MidpointCircle(X_0, Y_0, R)

[Draw a circle with center (X_0, Y_0) and radius R]

Step 1: [Initialize]

$X \leftarrow 0$ $Y \leftarrow R$ $P \leftarrow 1-R$

Step 2: [Plot 8 symmetric points at each step]

Repeat while $X \leq Y$

Plot($X_0 + X, Y_0 + Y$), Plot($X_0 + Y, Y_0 + X$),

Plot($X_0 - Y, Y_0 + X$), Plot($X_0 - X, Y_0 + Y$),

Plot($X_0 - X, Y_0 - Y$), Plot($X_0 - Y, Y_0 - X$),

Plot($X_0 + Y, Y_0 - X$), Plot($X_0 + X, Y_0 - Y$)

$X \leftarrow X + 1$

If ($P < 0$)

$P \leftarrow P + 2 * X + 3$

else

$Y \leftarrow Y - 1$

$P \leftarrow P + 2 * (X - Y) + 5$

Endif

End Repeat

Step 3 : [Finished]

Return

Example

Origin $(X_0, Y_0) \rightarrow (50, 50)$ and Radius $R \rightarrow 15$

Step	X	Y	P	Output
1	0	15	-27	(50, 65), (65,50), (35,50), (50,65), (50,35), (35,50), (65,50), (50, 35)
2	1	15	-22	
3	2	15	-15	
4	3	15	-6	
5	4	15	5	
6	5	14	-8	
7	6	14	7	
8	7	13	2	
9	8	12	-3	
10	9	12	18	
11	10	11	21	

Thank You