

A Project Report On Exo-Suit

**Requirements Elicitation
and Requirements Analysis**

Feb 26, 2019

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1. Introduction:

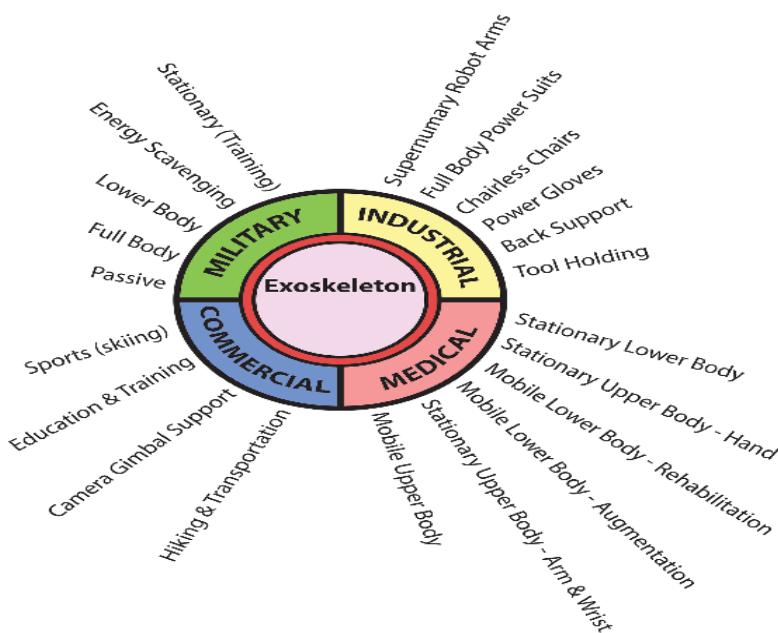
Exo-Suit is a wearable mobile machine that is powered by a system of electric motors, hydraulics and combination of computing technologies that allow for limb movement with increased strength and endurance. The core component is an EMG signal wave from the user arm. EMG stands for electromyography that is a technique for evaluating and recording the electrical activity produced by skeletal muscles.

1.1 Purpose of the system

The purpose of the system can be used on the application of Military, Medical and Civilian purposes.

- Generally, Military soldiers have to carry a lot of heavy armory and travel a large amount of distances maintain the same rate. The system decreases fatigue and increased productivity while unloading supplies or enabling a soldier to carry heavy objects (40–300 kg) while running or climbing stairs while lowering their metabolic rate or maintaining the same rate with more carry capacity.
- Similarly, as people grow older their joints get weaker and would have a hard time performing daily tasks. Also, patients suffering from damage spinal injuries are impaired for life. Exo suit with its muscles sensing technology can reduce the muscle power delivered by the system but calculating the average power delivery and also maintains a constant posture.
- Lots of people (firefighter, industrial workers) rely on their physical strength to perform their work task. As human beings can be subjective to feeling of tiredness and fatigue, the system can be used to survive dangerous environments providing super human strength

1.2 Scope of the system



The Scope of the System can be categorized into four different categories

- a. Military
- b. Industrial
- c. Medical
- d. Commercial

Fig 1.2: Scope of the system

1.3 Objectives and success criteria of the project

The main objectives are:

- To reduce human effort while lifting heavy weights.
- To provide support for SCI such that they would be able to walk with muscles sensing technology
- To reduce time and effort.
- To utilize biomedical signals in Robotics.

1.4 Definitions, and abbreviations

Definitions:

- | | |
|----------------------|--|
| a. Exo-Suit: | wearable devices that are placed on the user's body and act as amplifiers that augment, reinforce or restore human performance |
| b. Electromyography: | technique for evaluating and recording the electrical activity |

Abbreviations:

- a. **EMG:** Electromyography
- b. **SCI:** Spinal Cord Injury

1.5 References

- [1] C. J. De Luca, "The Use of Surface Electromyography in Biomechanics," J. Appl. Biomechan., vol. 13, pp. 135–163, 1997.
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- [3] Das K. Santos "Robotic Arm Control through Human Arm Movement Using Accelerometers", National Institute of Technology: Rourkela.
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- [5] C.J. De Luca, M. Knaflitz, "Surface Electromyography: What's New?" Torino, Italy, 1992.
- [6] C.J. De Luca, B. Mambrito, "Voluntary Control of Motor Units in Human Antagonist Muscles: Reciprocal Activation and Co-activation" Journal of Neurophysiology, 1987.
- [7] Dr. Roberto Merletti, "Standards for Reporting EMG Data", Politecnico di Torino, Italy.

1.6 Overview

The basic concept is to use a low dimensional input derived from electromyography data to control a suit. First we verify the system that is used to record the human body signals is adaptable to other forms of bio signal input; in particular, direct connection to a human brain via Muscle movement via Electromyography (EMG).

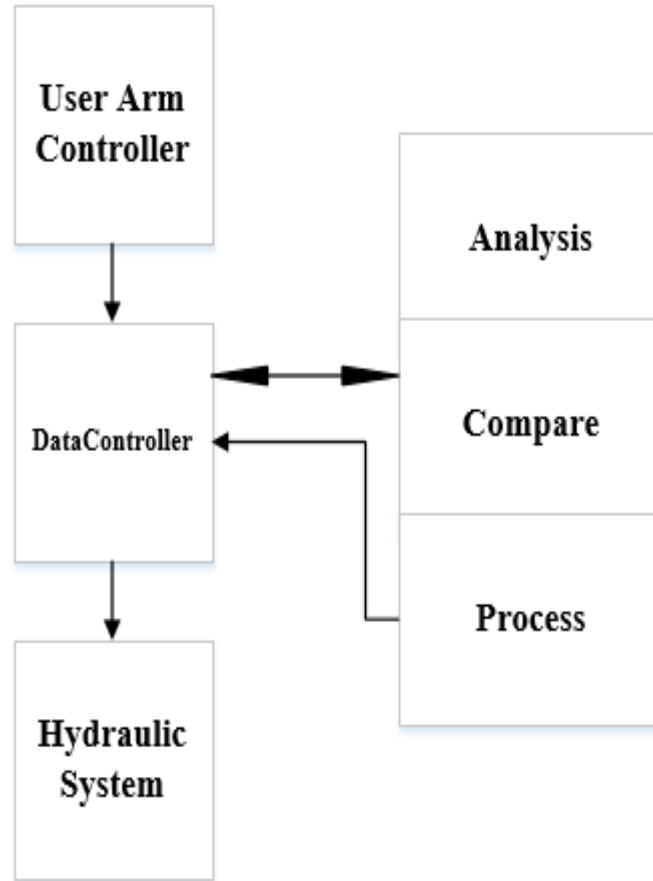


Fig 1.6: Basic Overview

The User arm is basically the input for the overall system. First the user arm controller makes sure that the EMG sensors are on placed or not. The actor can authenticate the system by using finger print sensor to load up the data on the system. After the user arm controller is activated, it fetches the data to the software that performs various analysis. The data controller acts as a bridge between the user arm controller, hydraulics system and the software analysis part.

First the data controller makes that serial data is being fetched out from the user arm system or not. Then, the data is passed to the software analysis part. The software performs various analysis (such as FFT, wavelet analysis, window analysis) to figure out which frequency of the signal gets activated. By mapping the frequencies, it could figure out which particular muscles groups are activated and evaluate the power factor that needs to be amplified. The analyzed data is compared to the previous stored process data to speed up the processing. If the data is not found on Database, then the analyzed data is processed to a micro controller readable data so that the hydraulic system could understand. Finally, the DataController actor parses that converted data for the required hydraulic movements. In this way DataController carried out two parallel processes to mitigate the data between the systems.

2. Current System

2.1 Workflow

- Step 1: Identify EMGInput Actor using Bio Metric Sensor (Finger print).
- Step 2: Make sure electrodes are placed on correct positions.
- Step 3: Measure the flex, muscle contraction and force of the actor and convert to voltage level
- Step 4: Convert the analog signal to digital using ADC making sure that $F_s > F$.
- Step 5: As soon as serial data arrives, DataController samples the data.
EmgAnalyze object analyses the data (FFT, Wavelet transformation, Power and Energy Spectrum to determine which muscle group is activated and how much power should be amplified.
- Step 6: EmgStoreandCompare object compares the EmgAnalyze data if the pattern matches to the stored data.
- Step 7: Step A: If not in Database:
EMGProcess object learns the pattern and store it in the database based on the rising curve values and its voltage level
Step B: else:
EmgProcess object convert the EMGAnalyze object data to required hydraulic motor movement data to replicate the muscles movement of the UserArm actor.
- Step 8: Fetch the G code data to the Hydraulic System
- Step 9: Send a reply back signal that the operation has been performed.

2.2 Interaction between Workflow

Particularly, for this projects there are two actors involved: EMGInput and HydraulicControl. The EMGInput acts as input for the system whereas Hydraulic arm replicates the user arm movements and the DataController bridges the data between arm and the system. The DataController sends the data to EmgAnaysis object that performs various analysis to indicate which particular muscle group is activated and find out the power factor needed to be amplified. EmgStoreCompare object compares the EmgAnalyzed data to the stored signal, weather if the pattern matches to the stored data or not. If not in Database, then the EmgProcess Object learns pattern of the signal and updates the database as well as also convert the processed data object to the datatype required for motor movements. Finally, the DataController actor parses that converted data for the required hydraulic movements. In this way DataController carried out two parallel processes to mitigate the data between the systems. The Hydraulic arm send a reply back signal that the operation has been performed and parallel process of DataController has been terminated.

3. Proposed System

3.1 Overview

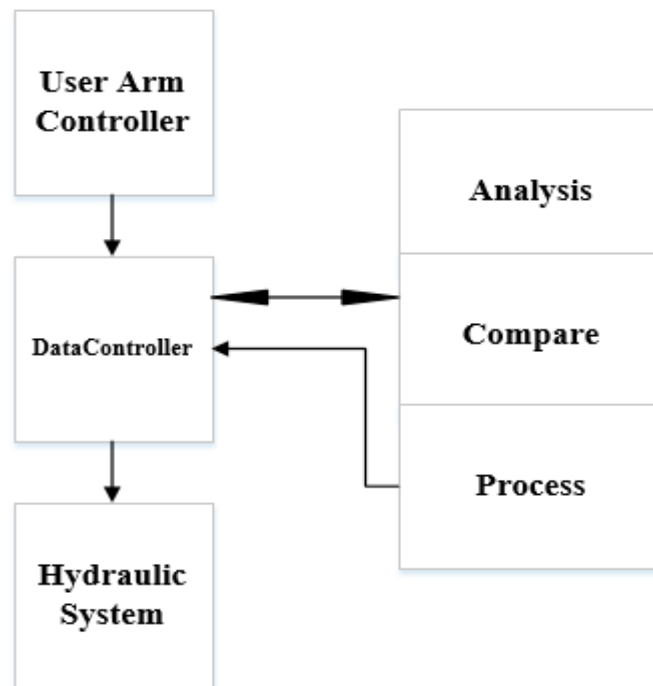


Fig 3.1 Overview

3.2 Identify Actors

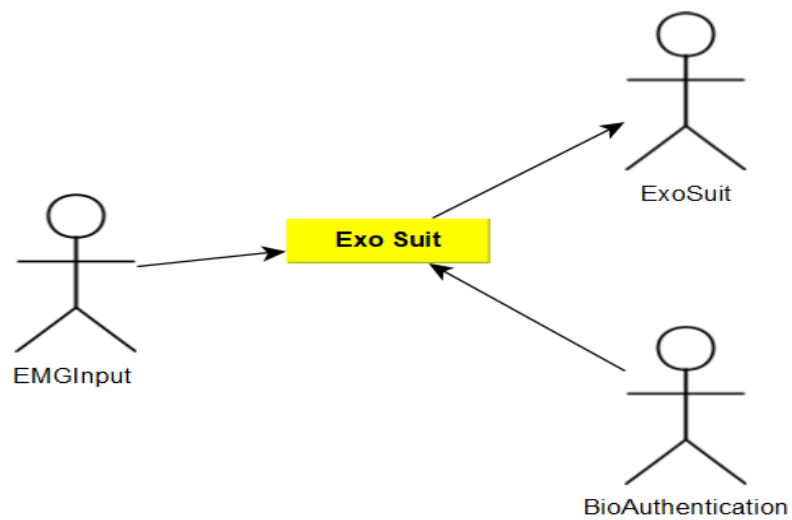


Fig 3.2 Actors

The actors for the systems are EMGInput, ExoSuit, and BioAuthentication.

3.3 Scenarios

<i>Scenario name</i>	AnalyzeEmg
<i>Participating actor instances</i>	personarm: EMGInput, suit:Exosuit
<i>Flow of events</i>	<ol style="list-style-type: none"> 1. personarm, is the main source of input for the system 2. personarm authenticates into the system to power it up 3. personarm generates the required force to fetch the data to the system. 4. The system checks whether the data arrives to system or not. 5. The system loads the data in a form an array form. 6. The system perform an filtration process to remove the unnecessary signals and noises. 7. The system then perform an FFT on the filtered signal to determine the frequency response of the signal. 8. In case, of a very large and fast moving data, the systems divides the filtered signals to equal windows to perform window analysis. 9. The system then calculates the power of the respective frequency to evaluate the increasing power factor to analyze the load on user.
<i>Entry Condition</i>	<ul style="list-style-type: none"> • The serial data needs to be available to the system.
<i>Exit Condition</i>	<ul style="list-style-type: none"> • The ADC (Analog to Digital Converter) has to send an interrupt to close the serial data. • The power factor of the signal is calculated and the raw data remains unchanged.

Table 3.3: Scenarios

3.4 Functional requirements

A. Use Case

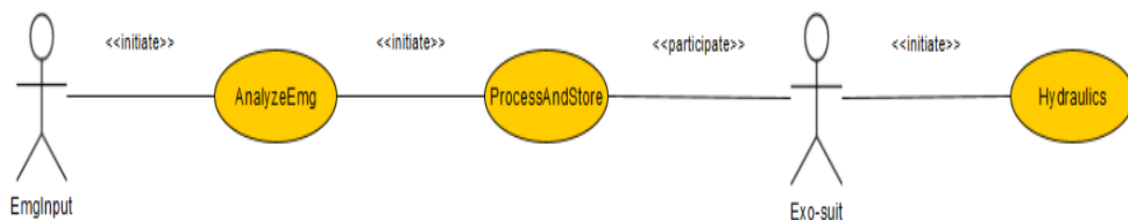


Fig 3.4.A: Use Case

B. Refined Use Case

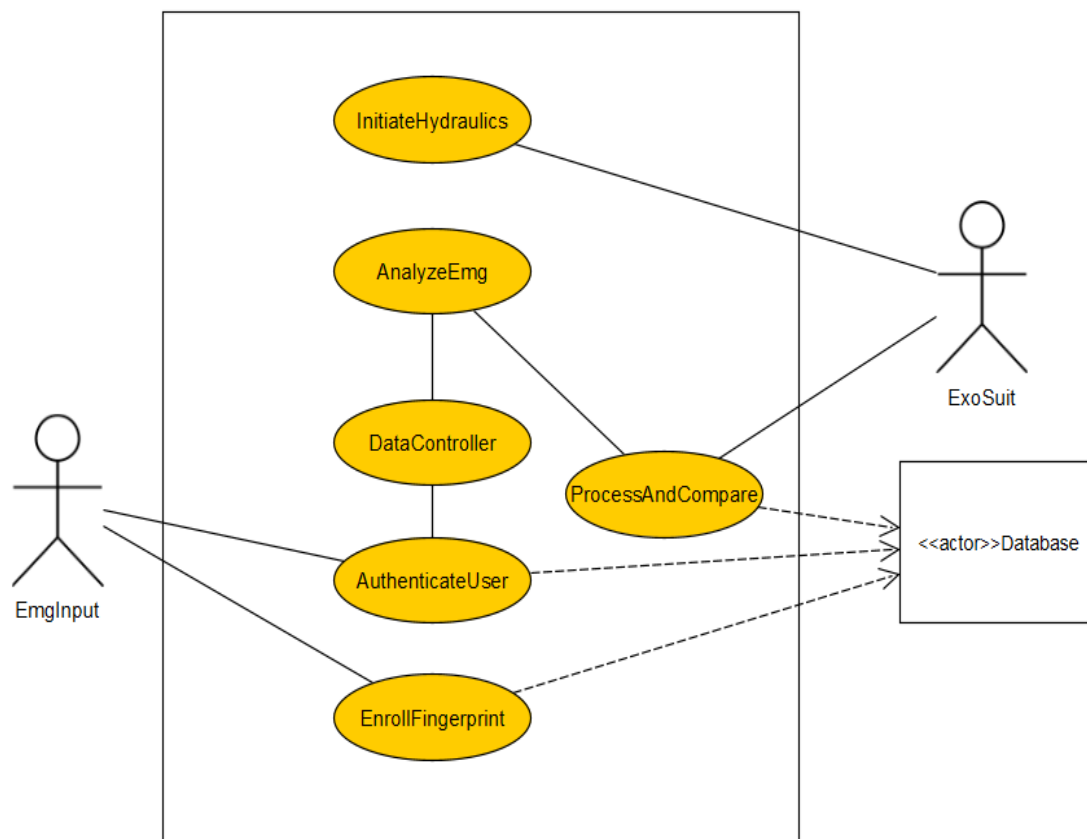


Fig 3.4.B: Refined Use Case

<i>Scenario name</i>	AuthenticateUser
<i>Participating actor instances</i>	user: EMGInput, sensor: BioAuthentication
<i>Flow of events</i>	<ol style="list-style-type: none"> 1. The user provided their fingerprint on the sensor to authenticate into the suit. 2. Sensor sends the fingerprinted data to the system for verification. 3. The system send the user details providing that the authentication is correct. 4. The user verifies the data provided by the system 5. Sensor provides the required data for starting the suit.
<i>Entry Condition</i>	<ul style="list-style-type: none"> • The EMG Electrode has to be placed on the users arm.
<i>Exit Condition</i>	<ul style="list-style-type: none"> • The sensor should have sufficient power. • Sensor verifies the authenticated data for login. • User verifies their login data.

Table 3.3.B: Scenarios

C. Relationship between Actors and Use case

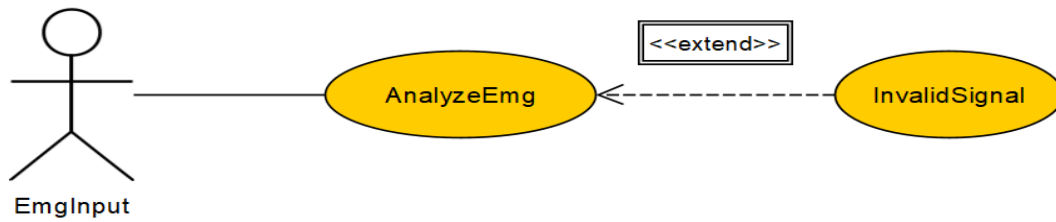


Fig 3.4.C1: Extend Relationship

AnalyzeEmg(include relationship)	AnalyzeEmg(exclude relationship)
1.	1.
2.	2.
3.	3.
4. The system checks whether the data arrives to system or not. <i>If the connection is down, then the invalidsignal use case is used.</i>	4. The system checks whether the data arrives to system or not.
5. If the connection is still down, then the user checks the connection of all serial and sensor connections. <i>If the connection is down, then the invalidsignal use case is used.</i>	5. The system loads the data in a form an array form.
InvalidSignal(include relationship)	InvalidSignal(exclude relationship)
	<i>The InvalidSignal use case extends any use case in which the communication between the user and the system can be lost.</i>
1. The user is notified that the serial data is missing and provides an notification about missing connection.	1. The user is notified that the serial data is missing and provides an notification about missing connection.
2. The users is logged but the system and recovered when the connections is reestablished.	2. The users is logged but the system and recovered when the connections is reestablished.
3. The user resend the data.	3. The user resend the data.

Table 3.3.C: Relationship between use case and actors

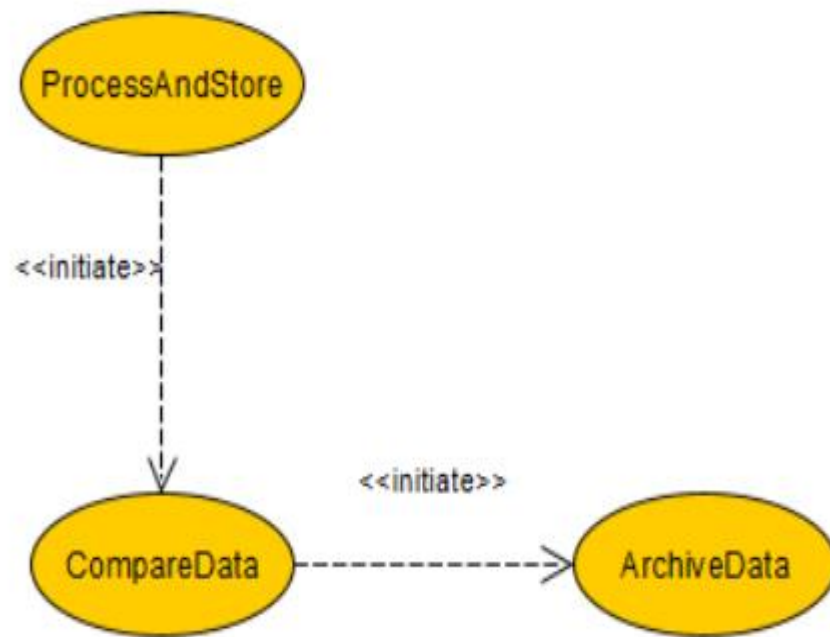


Fig 3.4.C2: initiate Relationship

D. Initial Analysis Object

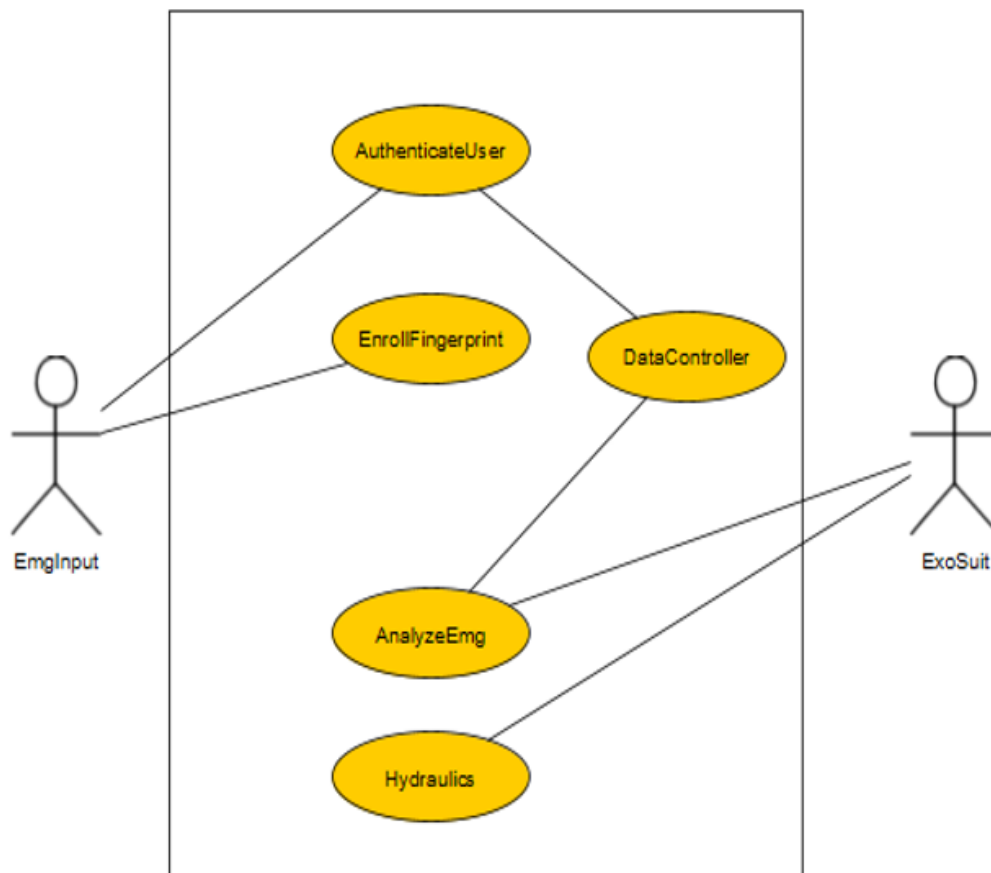


Fig 3.4.D: initial Analysis Object

- **EmgInput:** User arm which gives the needed EMG signals through the electrodes attached in it.
- **AnalyzeEmg:** It filters the EMG signals received from the EmgInput and analyze the needed power factors for processing.
- **ProcessAndStore:** This checks the processed signal and compares it if it is already in the archive or is a new signal pattern.
- **Exosuit:** The exosuit utilizes the processed signals and reads it to manipulate the hydraulic motors movements based on EmgInput value.
- **InitiateHydraulics:** This makes the suits movements based on the pattern received from the exosuit.

3.5 Non Functional requirements

A. Quantifiable measured:

Category	Non Functional Requirement
Usability	<ul style="list-style-type: none"> • User should not have access to the system without the authentication to the system.
Reliability	<ul style="list-style-type: none"> • When the system crashed, the hydraulic system should store to the previous state. • When there is connection error, the user should be notified in form f vibrations.
Performance	<ul style="list-style-type: none"> • There should not be delay more than 1000 milli-second between the user interaction and the suit. • The suit should only utilize user's 20% force.
Supportability	<ul style="list-style-type: none"> • The user should be adjust the new electrodes point and its associated hydraulic moments for more muscles utilizations.
Implementation	<ul style="list-style-type: none"> • The user should install python to operate the application software • The software should be run on any operating system with required dependencies installed. • Administration task (Finger print data, users data) could only be accessible to the admin user.
Operation	<ul style="list-style-type: none"> • The client should not be able to spend more advertisement money than a fixed limit agreed. • The client should not change/upgrade the system without permissions.
Legal	<ul style="list-style-type: none"> • The user's finger print data should be highly protected. • The client should be contracted with legal insurances of the user as required by local law.

Table 3.5.A Quantifiable measure

B. Package requirements

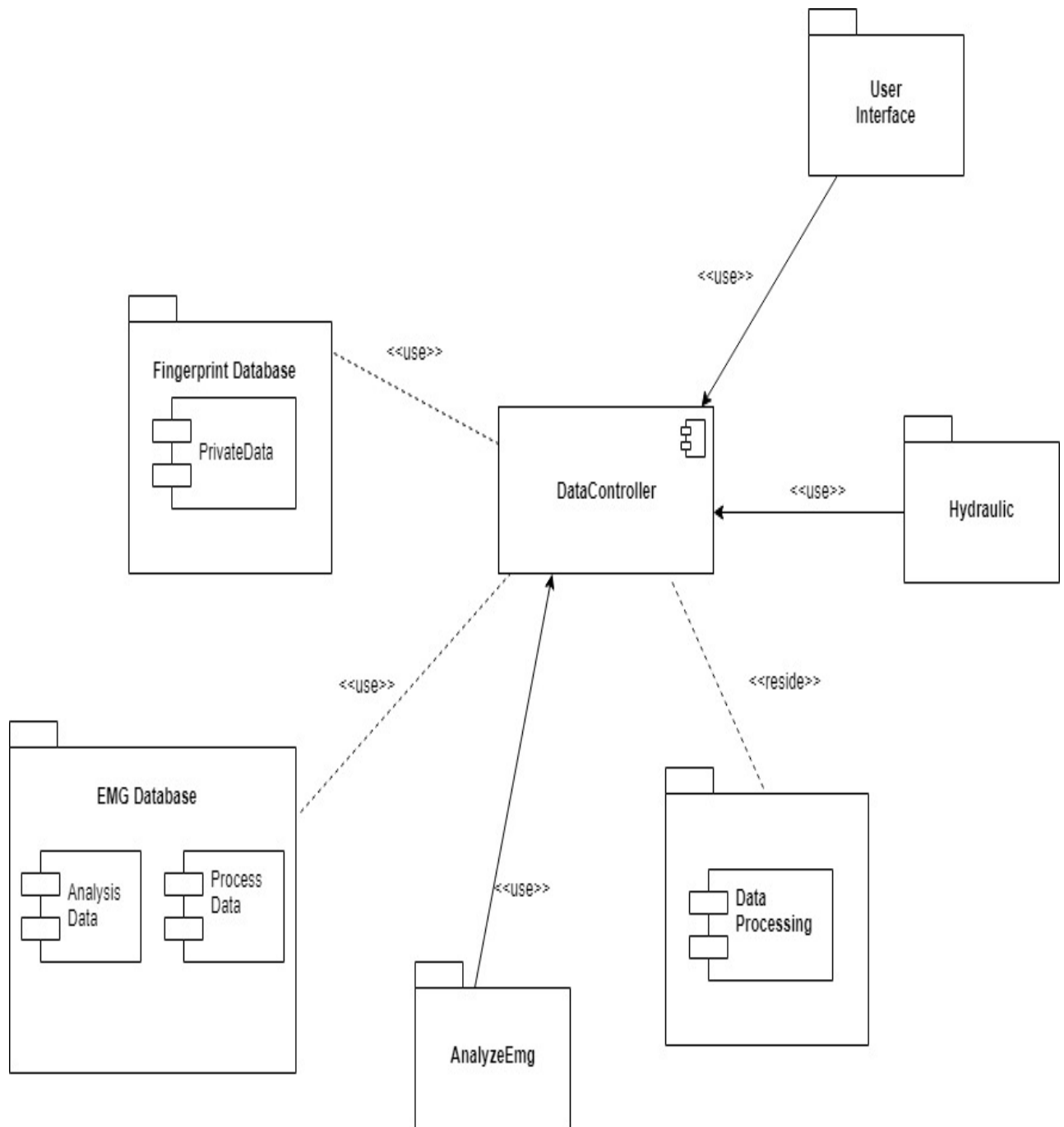


Fig 3.5.B: Package Diagram

C. Behavioral requirements

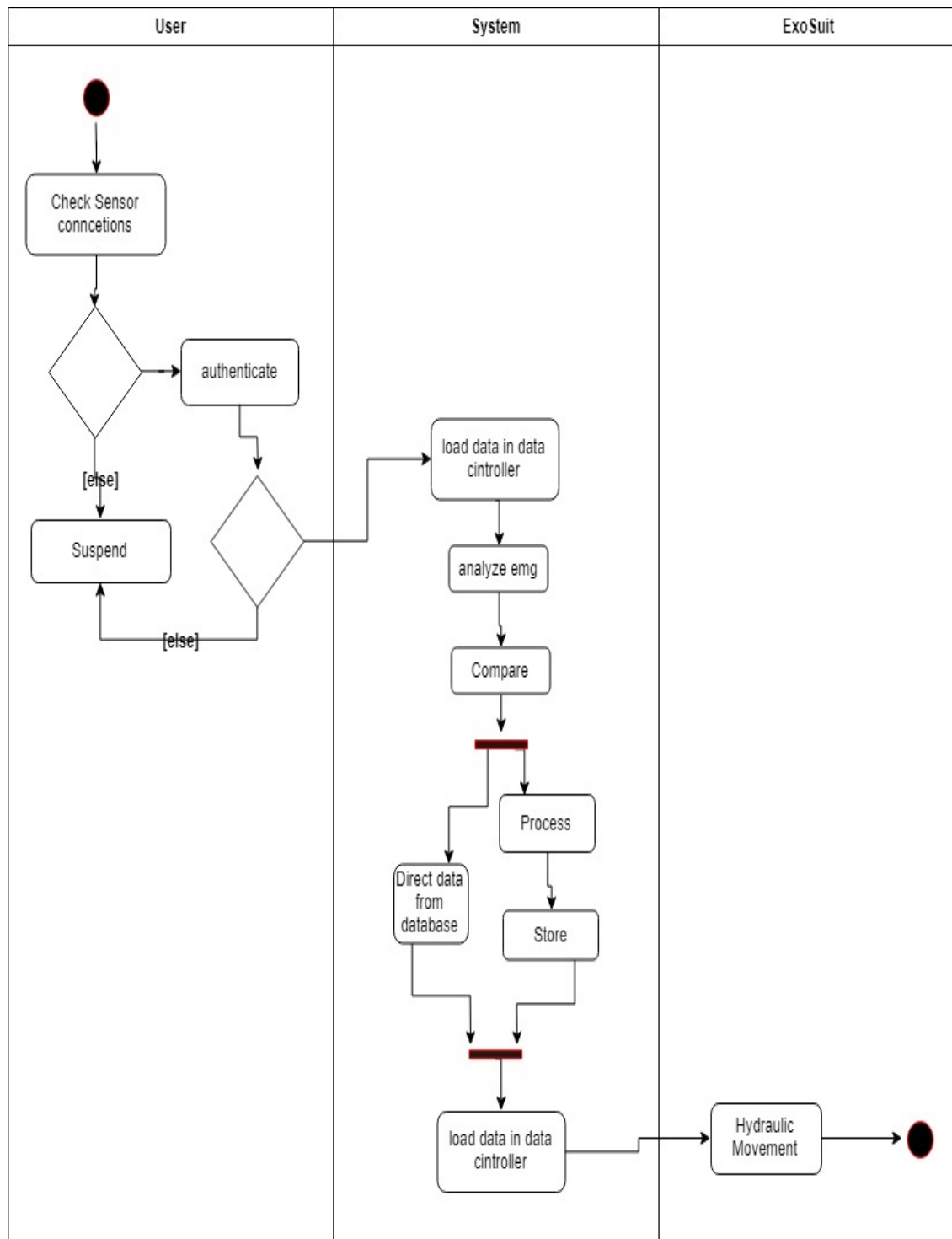


Fig 3.5.F: Activity Diagram with object nodes

4. Glossary

- a. ADC: system that converts an analog signal into a digital signal.
- b. Electrodes: conductor through which electricity enters or leaves an object, substance, or region.
- c. Electromyography: the recording of the electrical activity of muscle tissue, or its representation as a visual display or audible signal, using electrodes attached to the skin or inserted into the muscle.
- d. Hydraulic: technology involving the mechanical properties and use of liquids.
- e. Spinal Cord: long, thin, tubular structure made up of nervous tissue, that extends from the medulla oblongata in the brainstem to the lumbar region of the vertebral column

B. Requirements Analysis

3.6 System Models

3.6.1 Use case model

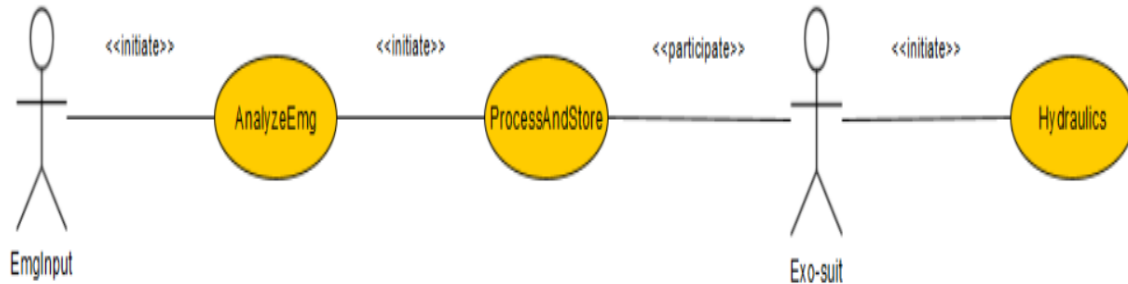


Fig: 3.6.1 Use case model

3.6.2 Object model

3.6.2.1.I Identifying Boundary Objects

Boundary Object	Definition
AuthenticationTouch	Mechanism used by the User to gain inside the system.
AuthenticationRequest	Notice received by the DataController for requesting access.
AuthenticationReply	Notice received by the User indicating whether the user has been provided access to the system or not.
AppltyFilter	Filters out the unnecessary and noisy data from the received serial data.
PerfomFFT	Perform fast fourier transform on the filtered data to find out the required frequency.
InvalidData	Sends back data back to DataController if data is not valid
ProcessData	Process the data to Gcode which motor could understand.

Table: 3.6.1.I Boundary Object

3.6.2.1.II Identifying Control Objects

Control Object	Definition
SerialDataControl	Indicates the flow of serial data from the User to the DataController .
CompareAuthControl	Compare authenticated data of user with store data on database.
PowerSpectrumControl	Perform the power spectrum analysis to calcite the power factor the user at the required frequency.
CompareDataControl	Compare the data between the user info and serial input with the data stored on the data base
ServoControl	Controls the servo motor for hydraulic fluid moment to control the Exosuit .

Table: 3.6.1.II Control Object

3.6.2.1.III Identifying Entity Objects

Entity Object	Attributes and associations	Definition
User	<ul style="list-style-type: none"> • Id • Name 	An user represent the person/part of muscle from whom the data is being taken and wear the suit.
ExoSuit	<ul style="list-style-type: none"> • Model • Name • Motor 	Actor that represent the suit which used the processed data to control the suit based on various scenarios
DataController	<ul style="list-style-type: none"> • SerialIn • SerialOut • AnalogRead • AnalogWrite 	Represent the data flow from user to the analysis program and program to the suit

Table: 3.6.1.III Entity Object

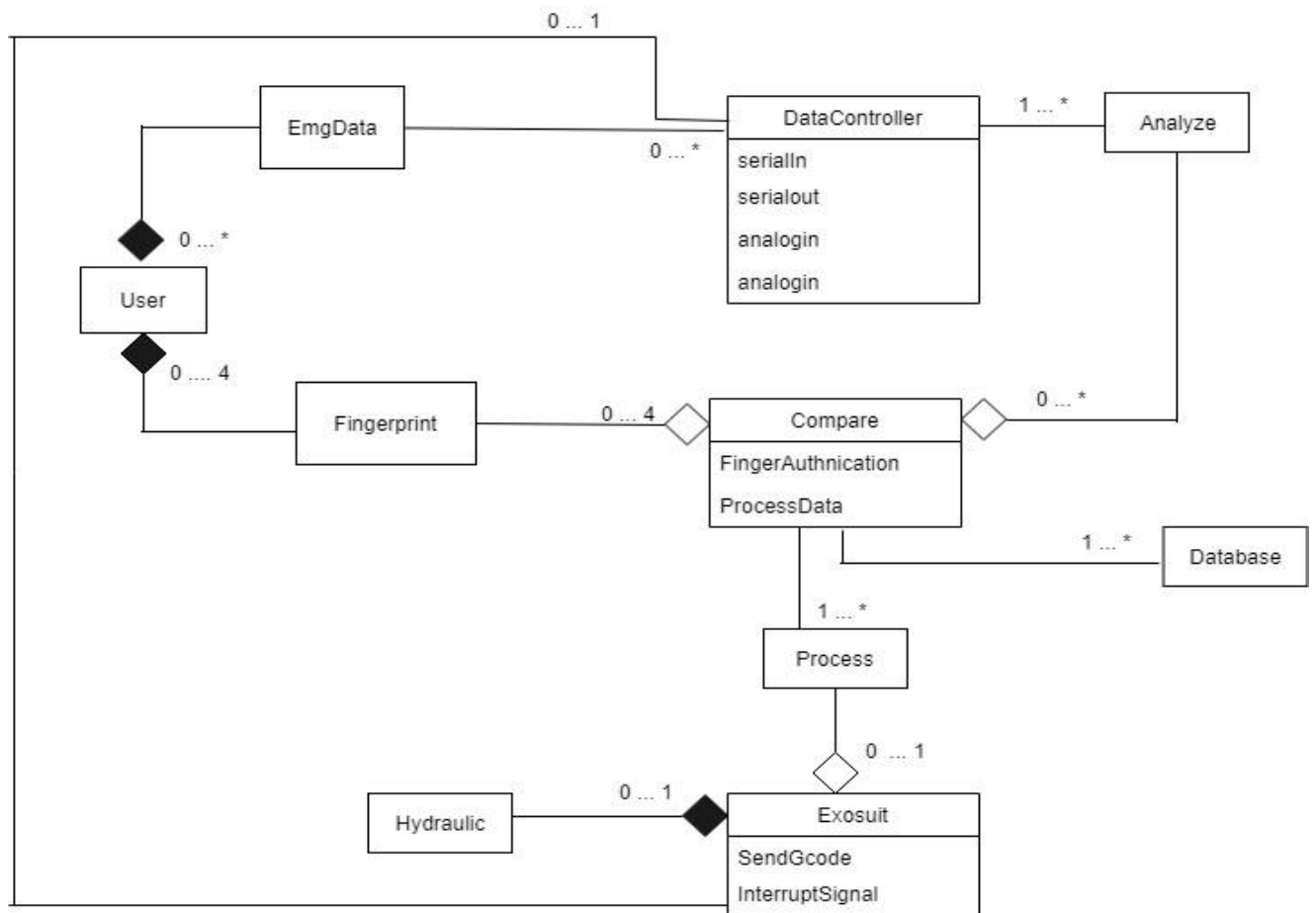


Fig: 3.6.2. Object Diagram with link and aggregation

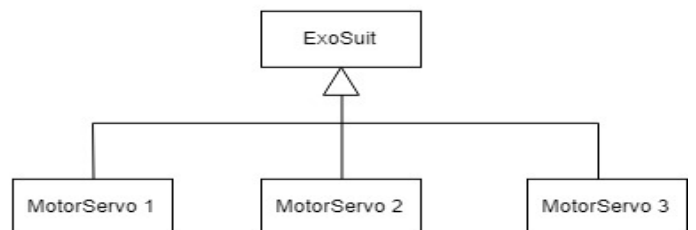
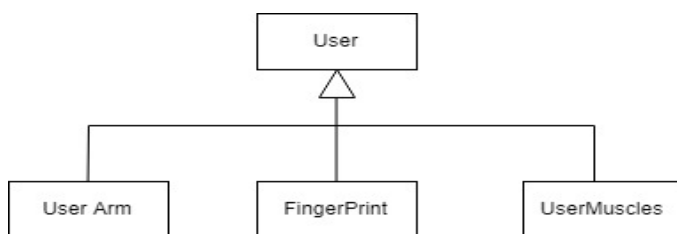


Fig: 3.6.2.b Inheritance Diagram

3.6.2.2 Class diagrams

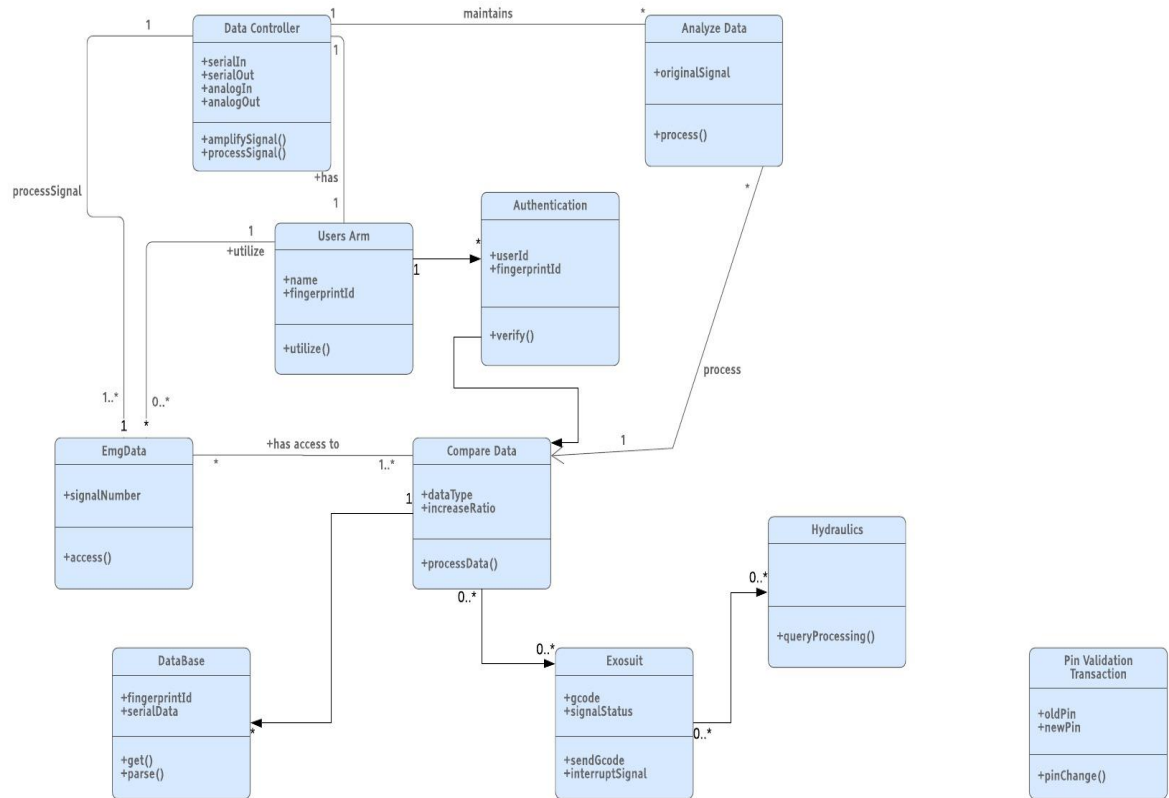


Fig: 3.6.2.2 Class Diagram

3.6.2.3 Interaction among objects

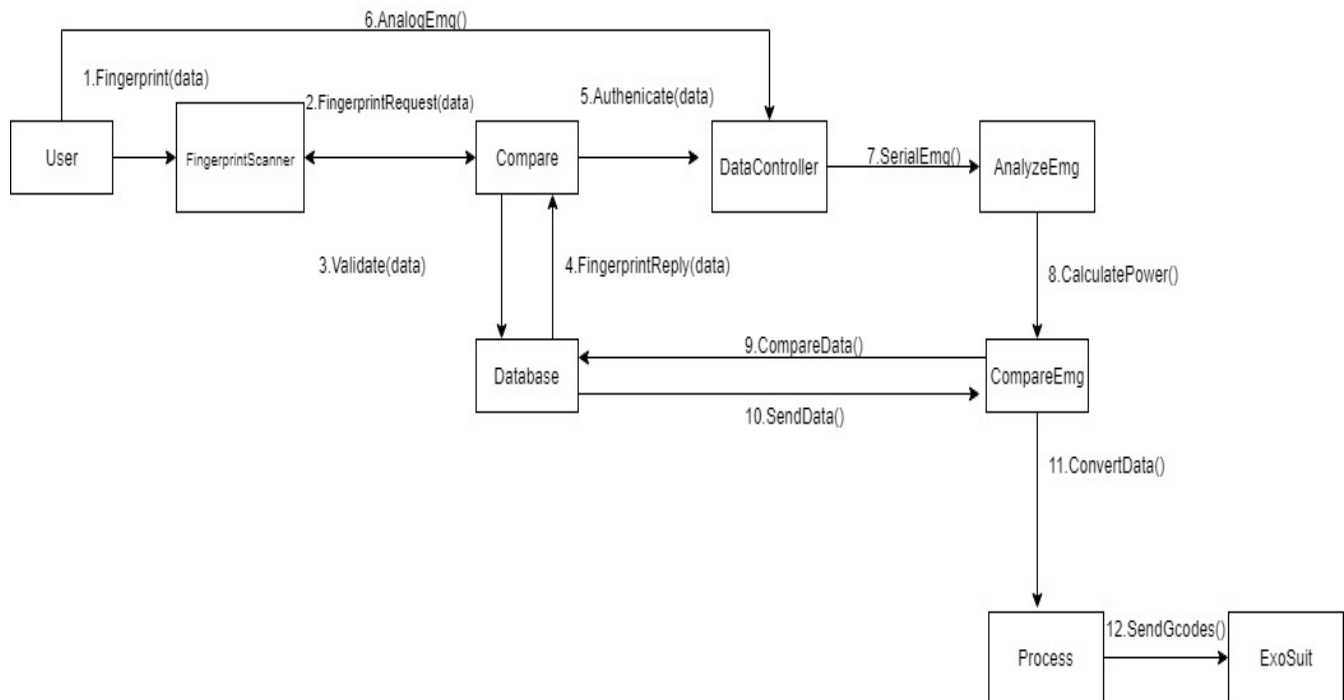


Fig3.6.2.3.1: Sequence Diagram

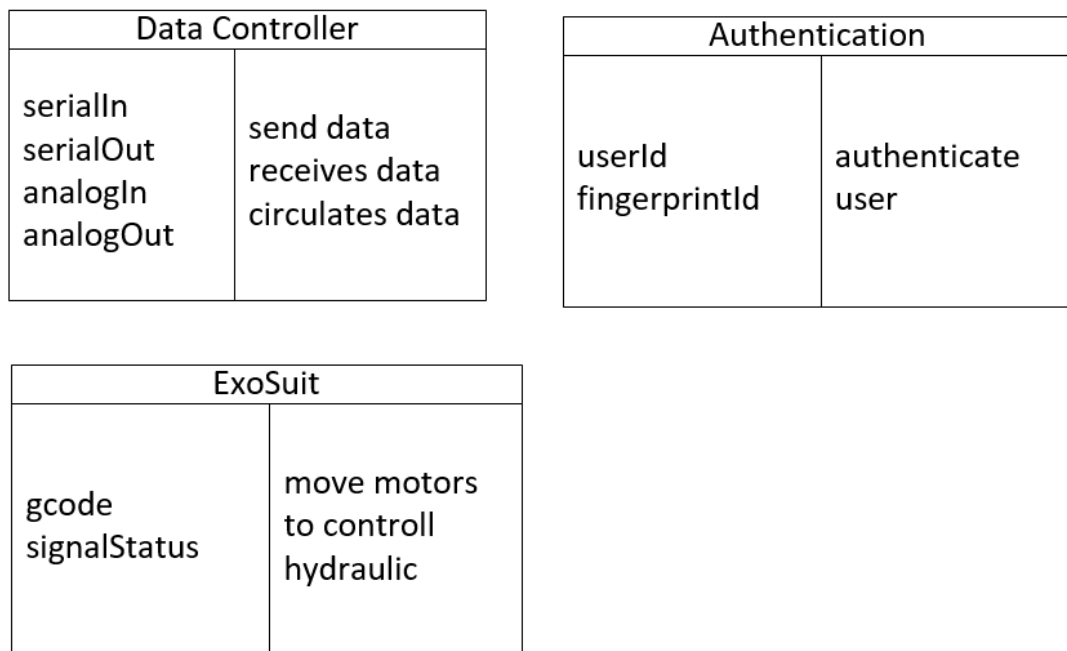


Fig3.6.2.3.2: CRC Diagram

3.6.3 Dynamic models

3.6.3.1 Sequence diagram

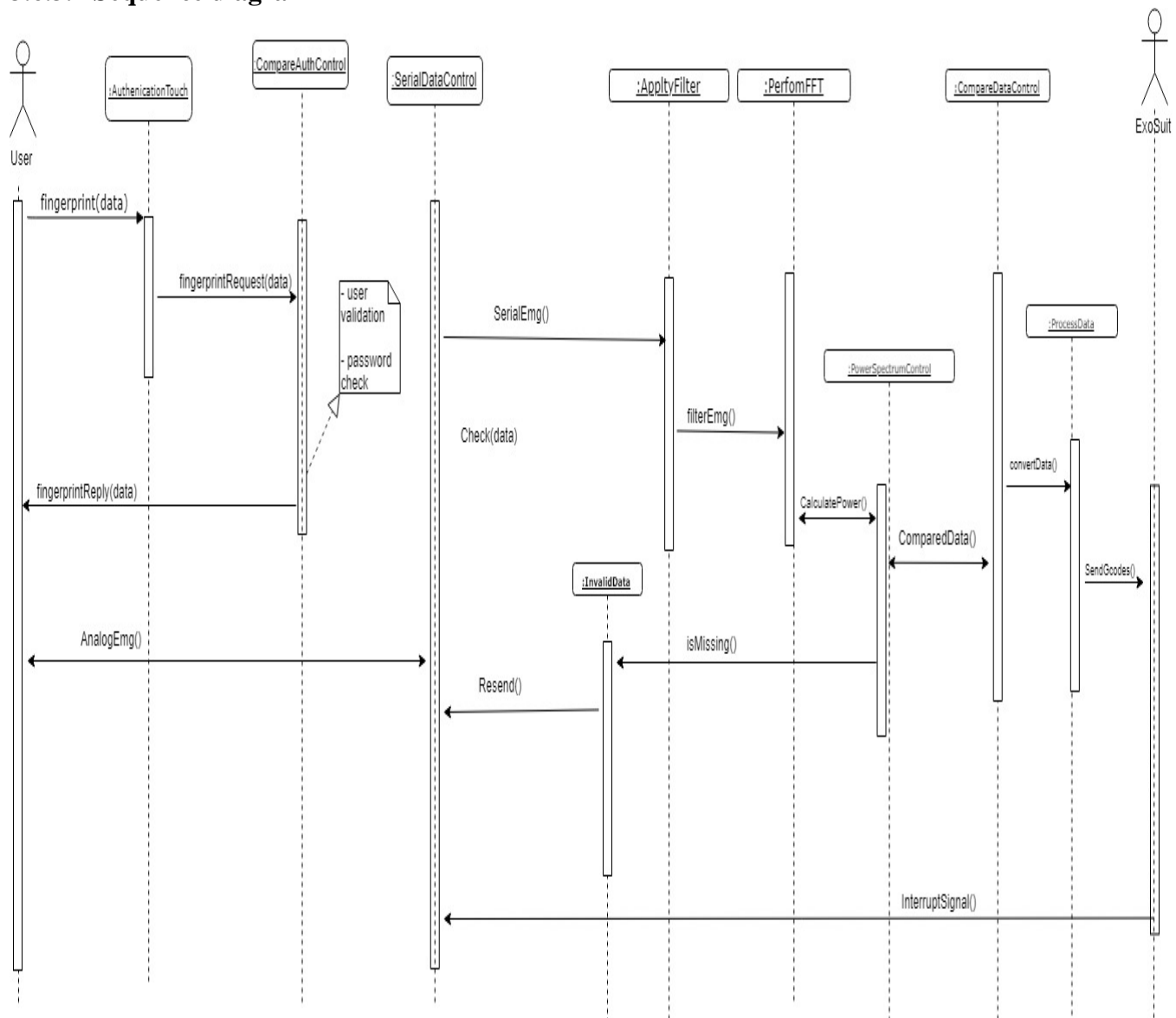


Fig 3.6.3.1: Sequence Diagram

3.6.3.2 State machine diagram

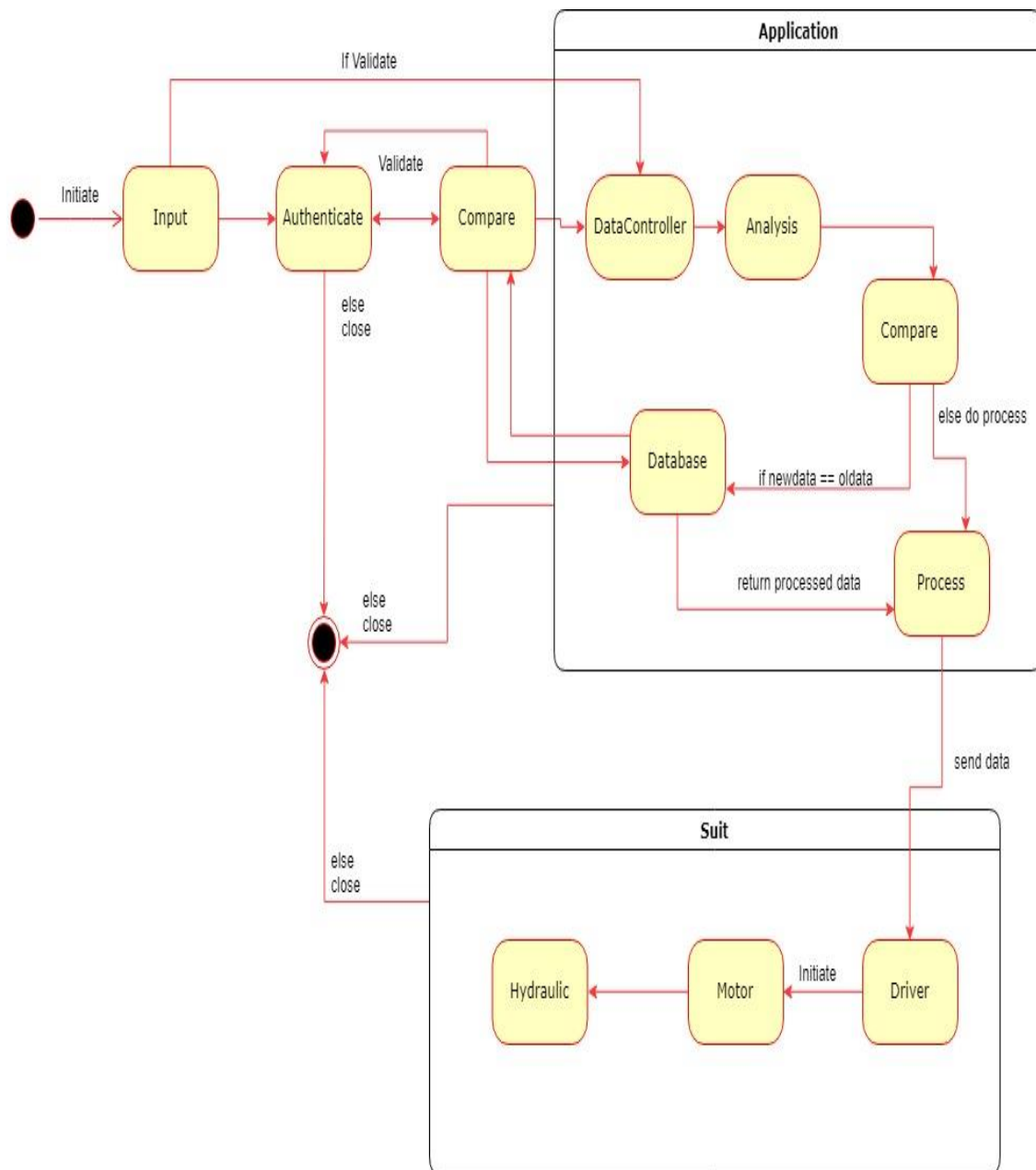


Fig 3.6.3.2: State Diagram

3.6.3 User interface with navigational paths and screen mock-ups

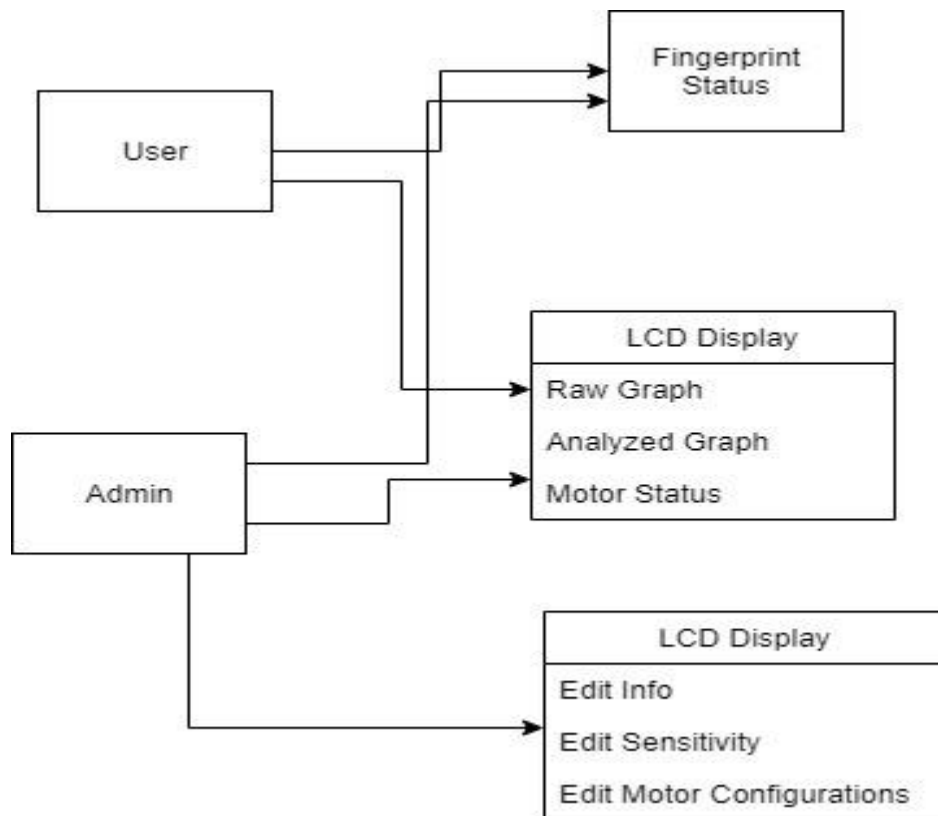


Fig 3.6.3: UI with Navigation

The system consists of two small displays. One display shows the finger print status either the user is authenticated or not. Another display shows all the signal and motor status. Both UI can be accessed by User. Admin can also access the configuration UI from which they can change user info, sensitivity and motor configurations.