# React (a.k.a ReactJS)

### What it is:

A JavaScript library developed by Facebook (Meta) for building web applications.

### • Platform:

Runs in the browser (client-side rendering) or with frameworks like **Next.js** (server-side rendering).

### Use case:

- Websites
- Web dashboards
- Single Page Applications (SPAs)

### Tech stack:

Uses HTML, CSS, and JavaScript (JSX syntax combines HTML + JS).

### Example:

- Facebook web
- Instagram web
- Netflix

# **React Native**

### What it is:

A framework built on top of React for building mobile applications (iOS & Android).

## • Platform:

Runs on **mobile devices**. Instead of HTML/CSS, it uses **native mobile components** (like <View>, <Text>, <Image>).

# • Use case:

- Mobile apps
- Can also target web & desktop via Expo + React Native Web

## • Tech stack:

Uses **JavaScript + React concepts**, but styles with **React Native's styling system** (similar to CSS but not exactly the same).

## • Example:

Facebook app

- Instagram app
- Skype
- Tesla app

# M Key Differences

Feature	React (ReactJS) 💂	React Native
Platform	Web apps	Mobile apps (iOS + Android)
Component s	HTML (div, h1, p)	Native components (View, Text, Image)
Styling	CSS / SCSS	StyleSheet (similar to CSS but limited)
Rendering	DOM in browser	Native APIs for mobile UI
Packages	Web libraries (e.g., React Router)	Mobile libraries (e.g., React Navigation)
Deployment	Web browsers	App stores (Google Play, Apple App Store)

# In short:

- Use **React** if you're building a **web application**.
- Use **React Native** if you're building a **mobile app**.
- They share the same **React concepts** (components, state, props, hooks), but target **different platforms**.

# What is Expo?

Expo is an open-source framework and platform built on top of React Native that makes building mobile apps faster and easier.

Think of it as a toolkit + set of services that helps you avoid the complex setup of native Android/iOS development.

# Key Features of Expo

# Zero-config setup

- No need to install Android Studio or Xcode immediately.
- You can build and run an app with just npm install -g expo-cli.

# 2. Expo Go app

You can run your app instantly on your physical device using the **Expo Go app** (just scan a QR code).

# 3. Cross-platform support

Write one codebase → works on iOS, Android, Web.

# 4. Prebuilt APIs & Components $\neq$

- o Camera, Location, Notifications, Sensors, Image Picker, etc.
- No need to write native code for these common features.

# 5. EAS (Expo Application Services)

- For cloud builds and publishing apps to the App Store & Play Store.
- o Example: eas build --platform android to get a production-ready APK/AAB.

# 6. Over-the-air (OTA) updates 🚀

Push updates instantly without waiting for App Store/Play Store approval.

# Typical Workflow with Expo

Create a new project

npx create-expo-app myApp
cd myApp
npx expo start

1.

## 2. Run on device

- Install Expo Go from App Store/Play Store.
- Scan the QR code → app opens instantly.

### 3. Develop with Expo APIs

Example: Camera access with just a few lines of JS.

# **Build for production**

**Feature** 

eas build --platform android
eas build --platform ios

4.

# M Expo vs Pure React Native

Expo (Managed Workflow)

**Pure React Native** 

Setup

Easy, no native config

Requires Android Studio/Xcode

Custom native code

Updates

OTA updates easy

Build

EAS build services

Full freedom

More manual

Xcode/Gradle builds

Add libraries manually

# In short:

Native APIs

Expo = React Native made easy.

• Great for beginners and small-to-medium apps.

Many prebuilt APIs

For large apps with lots of custom native code → may need to "eject" to bare workflow (pure React Native).