ETERNITY: FUNCTIONS: Logarithm Function $Log_b(X)$

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SOEN-6011 SOFTWARE ENGINEERING PROCESS

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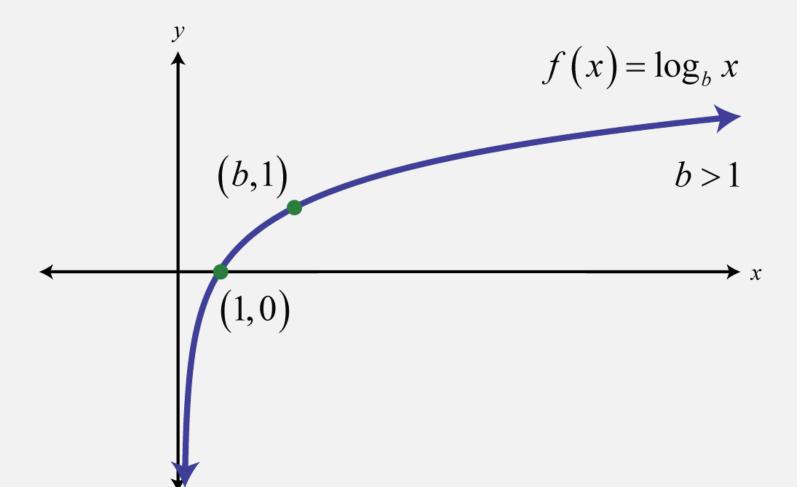


Figure: Graph of logarithmic function (Source: Google Images)

Agenda:

- Introduction
- Critical Decision taken in Project
- Source Code Review
- Function Testing
- Learnings

Introduction

• A logarithmic answer the question "How many of this number do we multiply to get that number? "
For Example: How many 2s must we multiply to get 8?

So we had to multiply 3 of the 2s to get 8. We say the logarithm of 8 with base 2 is 3

In fact, these two things are the same:

2 * 2 * 2 is equivalent to
$$log_2(8) = 3$$

Definition

A logarithm is an exponent which indicates to what power a base must be raised to produce a given number. The logarithm of x in the base b is written $log_b(x)$ and is defined as,

$$log_b(x) = y$$

if and only if by = x, where x > 0 and b > 0, $b \ne 1$ logarithmic form : $log_b(x)$

exponential form : $b^y = x$

Domain

Set of positive real numbers x > 0

Co-Domain

Set of real numbers R from $-\infty$ to $+\infty$

Critical Decision taken in Project

- 1. Choosing efficient algorithm was challenging task, which involved lot analysis on different aspects.
- 2. Deciding the approach to calculate the logarithmic function with different base values other than 10 and e was challenging job.
- 3. It was challenging to deal with precision values obtained from result, to round off to the nearest value.

Source Code Review

- 1. It helped me to learn more about the programming style used by other team member.
- 2. while doing the source code review, javadoc was useful to retrieve more information about the steps involved in the function.
- 3. I was able to review the source code manually to find the errors and compare the results obtained with automated tools.
- 4. It helped me to understand the perceptive of reviewer as how the analysis is performed on source code so that as a developer it can be corrected.

Function Testing

- 1. I learnt how to perform the testing using junit test cases written by other team member and verify the same with requirement specification.
- 2. It gave me a chance to explore more on testing framework used.
- 3. It helped me to analysis different hidden scenarios apart from the written test cases.

Learnings

- 1. From this project, i gained knowledge on different kinds of tools namely latex which is mainly used for documentation, Check Style for checking the programming style and PMD for source code analysis.
- 2. It helped to explore more on mathematical function without the use of built-in libraries.
- 3. It gave me a chance to take part in different roles of software process
- 4. Learnt how to design the function and based on the requirements.

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