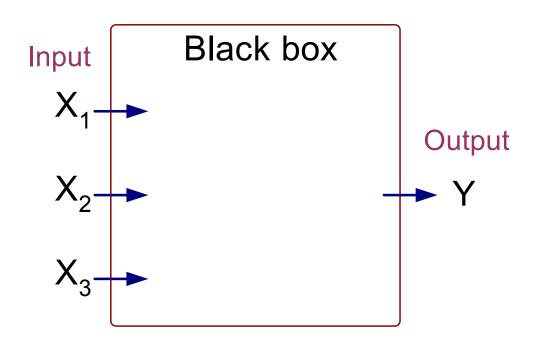
Artificial Neural Networks CS 584: Data Mining

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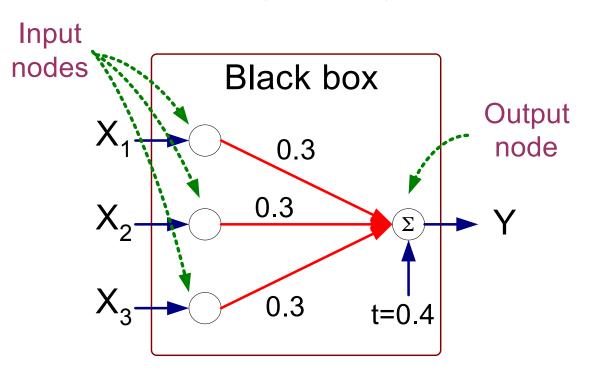
Based on the notes of Tan, Steinbach, Karpatne, Kumar

X_1	X ₂	X_3	Υ
1	0	0	-1
1	0	1	1
1	1	0	1
1	1	1	1
0	0	1	-1
0	1	0	-1
0	1	1	1
0	0	0	-1



Output Y is 1 if at least two of the three inputs are equal to 1.

X ₁	X ₂	X ₃	Υ
1	0	0	-1
1	0	1	1
1	1	0	1
1	1	1	1
0	0	1	-1
0	1	0	-1
0	1	1	1
0	0	0	-1

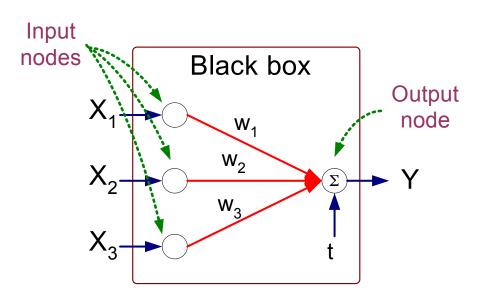


$$Y = sign(0.3X_1 + 0.3X_2 + 0.3X_3 - 0.4)$$
where $sign(x) = \begin{cases} 1 & \text{if } x \ge 0 \\ -1 & \text{if } x < 0 \end{cases}$

 Model is an assembly of inter-connected nodes and weighted links

 Output node sums up each of its input value according to the weights of its links

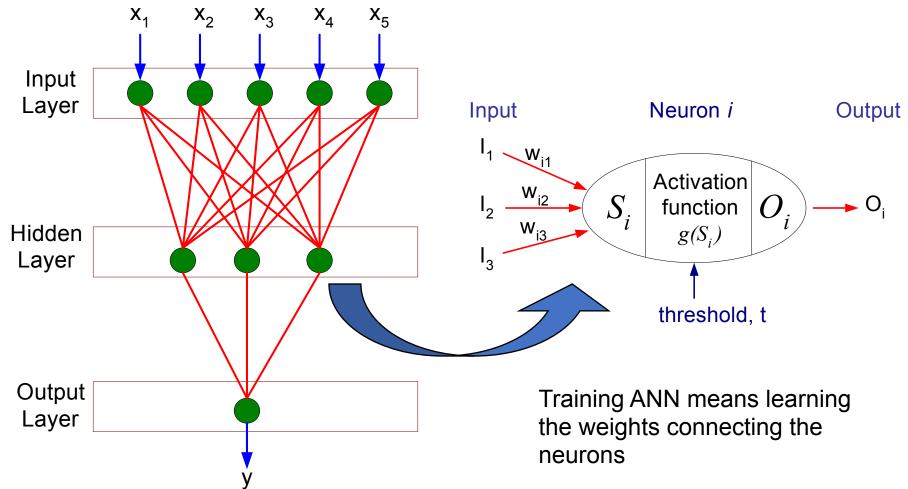
 Compare output node against some threshold t



Perceptron Model

$$Y = sign(\sum_{i=1}^{d} w_i X_i - t)$$
$$= sign(\sum_{i=0}^{d} w_i X_i)$$

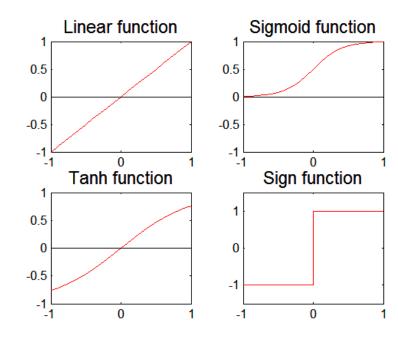
General Structure of ANN



- Various types of neural network topology
 - single-layered network (perceptron) versus multi-layered network
 - Feed-forward versus recurrent network
- Various types of activation functions (f)

$$Y = f(\sum_{i} w_{i} X_{i})$$

• In deep networks: often ReLU (rectified linear units / hinge function)



Perceptron

- Single layer network
 - Contains only input and output nodes
- Activation function: f = sign(w•x)
- Applying model is straightforward

$$Y = sign(0.3X_1 + 0.3X_2 + 0.3X_3 - 0.4)$$

where
$$sign(x) = \begin{cases} 1 & \text{if } x \ge 0 \\ -1 & \text{if } x < 0 \end{cases}$$

•
$$X_1 = 1$$
, $X_2 = 0$, $X_3 = 1 => y = sign(0.2) = 1$

Perceptron Learning Rule

- Initialize the weights (w₀, w₁, ..., w_d)
- Repeat
 - For each training example (x_i, y_i)
 - Compute $f(\mathbf{w}, \mathbf{x}_i)$
 - Update the weights: $\mathbf{w}^{(k+1)} = \mathbf{w}^{(k)} + \lambda [y_i f(\mathbf{w}^{(k)}, \mathbf{x}_i)] \mathbf{x}_i$
- Until stopping condition is met

Perceptron Learning Rule

• Weight update formula:

$$w^{(k+1)} = w^{(k)} + \lambda [y_i - f(w^{(k)}, x_i)] x_i$$
; λ : learning rate

• Intuition:

- Update weight based on error: $e = [y_i f(\mathbf{w}^{(k)}, \mathbf{x}_i)]$
- If y=f(x,w), e=0: no update needed
- If y>f(x,w), e=2: weight must be increased so that f(x,w) will increase
- If y < f(x, w), e = -2: weight must be decreased so that f(x, w) will decrease

Example of Perceptron Learning

$$\lambda = 0.1$$

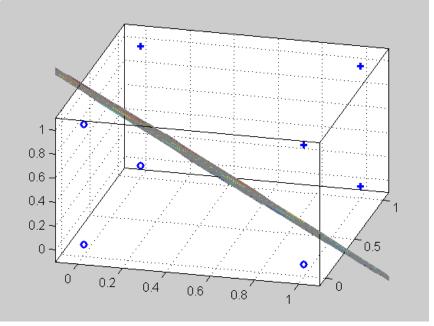
X_1	X_2	X_3	Υ
1	0	0	-1
1	0	1	1
1	1	0	1
1	1	1	1
0	0	1	-1
0	1	0	-1
0	1	1	1
0	0	0	-1

	W_0	W ₁	W ₂	W_3
0	0	0	0	0
1	-0.2	-0.2	0	0
2	0	0	0	0.2
3	0	0	0	0.2
4	0	0	0	0.2
5	-0.2	0	0	0
6	-0.2	0	0	0
7	0	0	0.2	0.2
8	-0.2	0	0.2	0.2

Epoch	W_0	W ₁	W ₂	W ₃
0	0	0	0	0
1	-0.2	0	0.2	0.2
2	-0.2	0	0.4	0.2
3	-0.4	0	0.4	0.2
4	-0.4	0.2	0.4	0.4
5	-0.6	0.2	0.4	0.2
6	-0.6	0.4	0.4	0.2

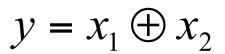
Perceptron Learning Rule

 Since f(w,x) is a linear combination of input variables, decision boundary is linear



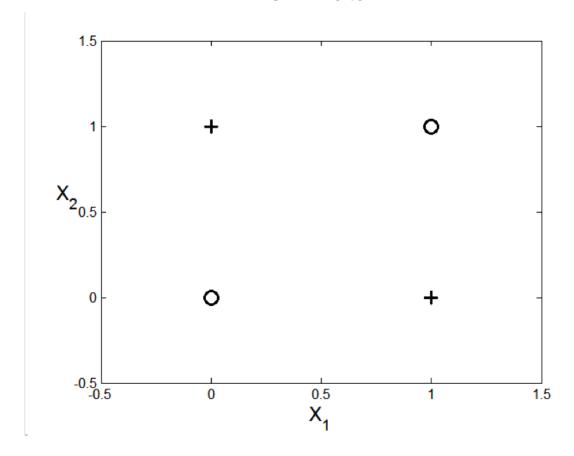
 For nonlinearly separable problems, perceptron learning algorithm will fail because no linear hyperplane can separate the data perfectly

Nonlinearly Separable Data



x ₁	X ₂	у
0	0	-1
1	0	1
0	1	1
1	1	-1

XOR Data



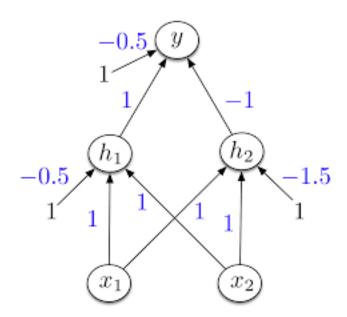
Multilayer Neural Network

- Hidden layers
 - intermediary layers between input & output layers

More general activation functions (sigmoid, linear, etc)

Multi-layer Neural Network

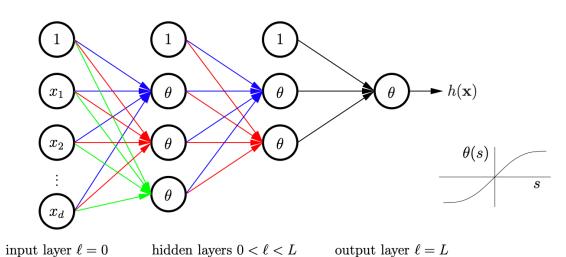
 Multi-layer neural network can solve any type of classification task involving nonlinear decision surfaces. e.g. XOR



Learning Multi-layer Neural Network

- Can we apply the perceptron learning rule to each node, including hidden nodes?
 - Perceptron learning rule computes error term e = y-f(w,x) and updates weights accordingly
 - Problem: how to determine the true value of y for hidden nodes?
 - Approximate error in hidden nodes by error in the output nodes
 - Problem:
 - Not clear how adjustment in the hidden nodes affect overall error
 - No guarantee of convergence to optimal solution

With a fixed architecture, how do we learn the weight matrices?



$$x^{(l)} = \begin{bmatrix} 1 \\ \theta(s^{(l)}) \end{bmatrix}$$

$$s^{(l)} = (w^{(l)})^{\mathrm{T}} x^{(l-1)}$$

Training error (SoS)
$$E_{\text{in}}(w) = \frac{1}{N} \sum_{n=1}^{N} (X_n^{(L)} - y_n)^2$$

Step 2: BackProp

 $s^{(l)}: d^{(l)}$ dim. input vector

 $x^{(l)}: d^{(l)} + 1 \text{ dim. output vector (includes the 1)}$

 $w^{(l)}: (d^{(l-1)}+1) \times d^{(l)}$ dim. weight matrix

 $w^{(l+1)}: (d^{(l)}+1) \times d^{(l+1)}$ dim. weight matrix

Basic idea: Use gradient descent to find a local min of E_{in} .

 $w(t+1) = w(t) - \eta \nabla E_{\text{in}}(w(t))$

Consider partial derivative of error of a single data point w.r.t. weights at a layer $\frac{\partial e}{\partial w^{(l)}}$

Sensitivity vector $\delta^{(l)} = \frac{\partial e}{\partial s^{(l)}}$

Then, $\frac{\partial e}{\partial w^{(l)}} = x^{(l-1)} (\delta^{(l)})^{\mathrm{T}}$

So, partial derivatives w.r.t. weights coming into this layer can be found using activations and previous layer and the sensitivity vector

Turns out that $\delta^{(l)}$ can be computed as:

$$\theta'(s^{(l)}) \bigotimes \left[w^{(l+1)} \delta^{(l+1)} \right]_1^{d^{(l)}}$$

Design Issues for Single-Layer ANNs

- Number of nodes in input layer
 - One input node per binary/continuous attribute
 - k or log₂ k nodes for each categorical attribute with k values
- Number of nodes in output layer
 - One output for binary class problem
 - k or log₂ k nodes for k-class problem
- Number of nodes in hidden layer
- Initial weights and biases

Recent Noteworthy Developments in ANN

- Use in deep learning and unsupervised feature learning
 - Seek to automatically learn a good representation of the input from unlabeled data
- Google Brain project
 - Learned the concept of a 'cat' by looking at unlabeled pictures from YouTube
 - One billion connection network

Deep Neural Networks

Involve a large number of hidden layers

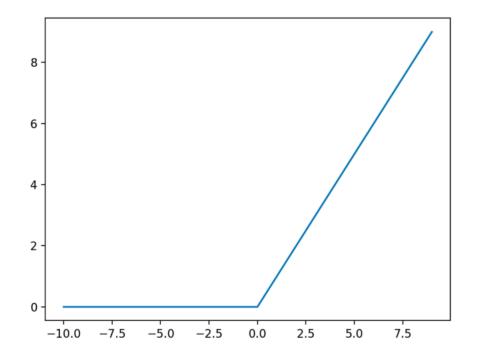
Can represent features at multiple levels of abstraction

 Often require fewer nodes per layer to achieve generalization performance similar to shallow networks

 Deep networks have become the technique of choice for complex problems such as vision and language processing

Rectified Linear Units (ReLU)

- $\theta(z) = \max(0, z)$
- Not differentiable at 0!
 - Typically take either the left or the right derivative (0 or 1)
 - Gradient based optimization is already subject to numerical error
 - GD still performs well



Deep Nets: Challenges and Solutions

Challenges

- Slow convergence
- Sensitivity to initial values of model parameters
- The larger number of nodes makes deep networks susceptible to overfitting

Solutions

- Large training data sets
- Advances in computational power, e.g., GPUs
- Algorithmic advances
 - New architectures and activation units
 - Better parameter and hyper-parameter selection
 - Regularization

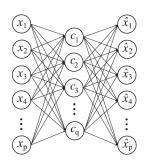
Deep Learning Characteristics

- Pre-training allow deep learning models to reuse previous learning.
 - The learned parameters of the original task are used as initial parameter choices for the target task
 - Particularly useful when the target application has a smaller number of labeled training instances than the one used for pre-training
- Deep learning techniques for regularization help in reducing the model complexity
 - Lower model complexity promotes good generalization performance
 - The dropout method is one regularization approach
 - Regularization is especially important when we have
 - high-dimensional data
 - a small number of training labels
 - the classification problem is inherently difficult.

Deep Learning Characteristics ...

- Using an autoencoder for pretraining can
 - Help eliminate irrelevant attributes
 - Reduce the impact of redundant attributes.

Single-layer Autoencoder



- Deep models, could find inferior and locally optimal solutions
 - Various regularization techniques have been proposed and used
 - Example: Skip connections, dropout
- Specialized ANN architectures have been designed to handle various data sets.
 - Convolutional Neural Networks (CNN) handle two-dimensional gridded data and are used for image processing
 - Recurrent Neural Network handles sequences and are used to process speech and language
 - Transformers add an attention mechanism and have been very successful for language