Sahar Mehrpour

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EDUCATION:

Ph.D. in Computer Science (Aug 2017 - Now), *George Mason University,* Advisor: Dr. Thomas D. LaToza.

M.Sc. in Computer Science (Aug 2014 - July 2016), *University of Manitoba,* Advisor: Dr. Stephane Durocher.
Thesis title: Minimizing the Maximum Interference in K-Connected Networks.

M.Sc. in Computer Science, (Aug 2011 - Aug 2013), *Sharif University of Technology,* Advisor: Dr. Alireza Zarei
Thesis title: Reconstructing an Environment Using Visibility Information.

B.Sc. in Computer Science, (Aug 2007 - Aug 2011), *Sharif University of Technology, (B.Sc. project) Web-based Forum*, Advisor: Dr. Alireza Zarei.

INDUSTRIAL EXPERIENCES:

Software Engineer Intern (2022, Sep - Dec) Google, Remote.
During my internship I worked with Google Accessibility team, Maui, on a tool called Maui Reading Toolkit. Maui Reading Toolkit is a project developed by Maui team, Google Accessibility team. This tool is Google Chrome Extension which renders texts in a simplified format, and helps people with cognitive impairments read and comprehend texts. In this project, the goal is to add additional features to the toolkit including inserting labels and highlight phrases during read-aloud. I collaborated with Maui team for UX decisions and collaborated with Learn2Compress team to integrate tflite model used for detecting phrases into the Toolkit. My internship was Supervised by Ajit Narayanan and Shari Trewin.

ACADEMIC EXPERIENCES:

Research Assistant (2017, Fall - Now) Computer Science Department, George Mason University, USA.
I am a member of DevX (Software Engineering) lab in which we study the interaction between users and programming development tools. In today's practice, developers often neglect documentation and usually documentation is missing or outdated. I am designing and implementing a new tool, ACTIVEDOCUMENTATION, by which users are able to document their design decisions as they are coding. Our purpose is to provide incentives that encourage users to document their design choices using this tool. We also designed and implemented a new user interface called **RulePad** for writing design rules without needing special skills. Currently, we are exploring properties of design decisions to improve our tool and other existing rule checkers.

Graduate Fellowship (2016, Fall - 2017, Spring) Computer Science Department, University of Utah, USA.
Upon my admission to Computer Science PhD program in 2016, I was awarded a graduate fellowship. I worked with two great faculty members in Computer Science department, Tamara Denning and Alexander Lex. I designed and developed a website for visualizing information of publications in privacy and security conferences in a project mentored by Dr. Denning. While I was working with Dr. Lex, I was working on visualizing orthopedic patients information. This project was an IRB approved project and was supervised by a few medical doctors.

ACADEMIC EXPERIENCES:	**Research Assistant** (2014, Fall - 2016, Summer) Computer Science Department, University of Manitoba, Canada.

During my graduate studies in University of Manitoba, I was a member of Computational Geometry lab supervised by Dr. Stephane Durocher. We were studying problems in Computational Geometry that have applications in real world. We published several research papers at Computational Geometry venues including CCCG (conference), COCOON (conference), and Theoretical Computer Science (journal).

ACADEMIC EXPERIENCES:	**Lab Instructor** (2016, Winter) Operating Systems, Dept. of Comp. Sci. University of Manitoba, Canada.

During my graduate studies in University of Manitoba, I decided to work as a teaching assistant for the undergraduate course "Operating Systems". I was a lab instructor for a class of 40 students, 2 sessions each week, semester long.

Teaching Assistant (2015, Fall) Introduction to Computer Science, Dept. of Comp. Sci. University of Manitoba, Canada.
I was a grader for a first year undergraduate course with 30 students. In sum, I graded 5 programming assignments written in Processing language.

Teaching Assistant (2015, Fall) Automata Theory and Formal Languages, Dept. of Comp. Sci. University of Manitoba, Canada.
I was a grader for a third year undergraduate course with 40 students. In sum, I graded 5 written assignments.

PUBLICATION:	**Mehrpour, S.**, LaToza, T. D. *Can static analysis tools find more defects?*, Empirical Software Engineering (EMSE), 28(1), 2022.

Mehrpour, S., LaToza, T. D. *Programming Tools for Working with Design Decisions in Code*, In the Annual Workshop on the Intersection of HCI and PL (PLATEAU), 2021.

Mehrpour, S., LaToza, T. D., Sarvari, H. *RulePad: Interactive of Authoring Checkable Design Rules*, In ACM Joint European Software Engineering Conference and Symposium on the Foundations of Software Engineering (ESEC/FSE), 2020.

Mehrpour, S., LaToza, T. D., Kindi, R. K. *Active Documentation: Helping Developers Follow Design Decisions*, In IEEE Symposium on Visual Languages and Human-Centric Computing (VL/HCC), 2019.

Bahoo, Y., Durocher, S., Keil J.M., Mondal, D., Mehrabi, S., **Mehrpour, S.** *Polygon simplification by minimizing convex corners*, In Theoretical Computer Science, 2019. *

Durocher, S., **Mehrpour, S.** *Interference Minimization in k-Connected Wireless Networks.* In proceedings of the 29th Canadian Conference on Computational Geometry (CCCG), 2017. *

Bahoo, Y, Durocher, S., **Mehrpour, S.**, Mondal, D. *Exploring Increasing-Chord Paths and Trees.* In proceedings of the 29th Canadian Conference on Computational Geometry (CCCG), 2017. *

PUBLICATION:	Bahoo, Y., Durocher, S., Keil, J. M., Mehrabi, S., **Mehrpour, S.**, Mondal, D. *Polygon Simplification by Minimizing Convex Corners.* In proceedings of the 22nd International Computing and Combinatorics Conference (COCOON), 2016. *

Bahoo, Y., Bunt, A., Durocher, S., **Mehrpour, S.** *Drawing Graphs Using Body Gestures.* Poster abstract in Proceedings of the International Symposium on Graph Drawing and Network Visualization (GD) 2015. *

* The conference venue is Computational Geometry. The authors are listed in alphabetical order.

SELECTED PROJECTS:	**[Research Project] Topic Modeling Visualization:** Visualization of a topic modeling dataset. In this project, we visualize the information in this dataset using JavaScript and *D3* library. https://saharmehrpour.github.io/TopicModeling/
	[Course Project] Movie Visualization: Visualization of a movie dataset. The dataset consists of more than 5000 movies and more than 10 attributes. In this project, we visualize this information using JavaScript and *D3* library. https://saharmehrpour.github.io/dataviscourse-pr-MoviesVisualization/
	[Course Project] KiDGraD: Using *Kinect* in Skeleton Detection for Graph Drawing (Implemented an application in C# which detects body gestures using *Kinect* for graph drawing.) The poster of this project was presented in Graph Drawing 2015. http://www.csun.edu/gd2015/posters/GD2015-Poster7.pdf

HONORS and AWARDS:	***First*** place in PatriotHacks, Informed XP challenge, George Mason University, 2019. Our team developed a novel idea for automating research in Smart TV user experiences. - Travel grant to attend CRA-W Grad Cohort workshop in San Francisco, CA, 2018. - Computer Science Department Fellowship, University of Utah, 2016 (valued 21,000 USD). - International Graduate Student Scholarship, University of Manitoba, 2015 (valued 2,000 CAD). - International Graduate Student Entrance Scholarship, University of Manitoba, 2014 (valued 2,000 CAD). - Faculty of Graduate Studies Scholarship (Guaranteed Funding Packages), 2014 (valued 16,000 CAD). *Exceptional Talent Award* for the M.Sc. Program in Computer Science from Mathematical Science Department of Sharif University of Technology, 2011. - Graduated as the ***second*** student in Mathematical Science Department, Computer Science Group, Sharif University of Technology, 2011.

SKILLS:	**Web Development Frameworks**: React (proficient), Angular (familiar) **Programming Languages**: JAVA, HTML, JavaScript (proficient), Python, TypeScript, JSF, JSP, C++ (familiar) **Libraries**: D3(V4), Bootstrap, Node.js (proficient) **Tools**: LaTeX(proficient), ANTLR (familiar)