

Topic	React Philosophy	
Class Description	Students will compare the two languages - HTML and Javascript. Students will be introduced to the React Philosophy and the new JSX language, which they will be using to code mobile apps in React Native. Students will create a simple React Native component for their application.	
Class	C53	
Class time	45 mins	
Goal	<ul> <li>Compare HTML (declarative language) and Javascript (Imperative language).</li> <li>Introduction to React philosophy.</li> <li>Creating a simple React Native component for their React Native app in expo.</li> </ul>	
Resources Required	Teacher Resources  Laptop with internet connectivity Earphones with mic Notebook and pen Android/iOS Smartphone with Expo App installed Expo Account Login  Student Resources Laptop with internet connectivity Earphones with mic Notebook and pen Android/iOS Smartphone with Expo App installed Expo Account Login  Android/iOS Smartphone with Expo App installed Expo Account Login	
Class structure	Warm Up Teacher-led Activity Student-led Activity Wrap up	5 mins 15 min 15 min 5 min

#### **WARM-UP SESSION - 5 mins**

#### **CONTEXT**

- Differentiate between HTML and Javascript.
- Introduce JSX for coding apps using React Native.

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# Teacher starts slideshow from slides 1 to 14 Refer to speaker notes and follow the instructions on each slide.

Activity details	Solution/Guidelines
Hey <student's name="">. How are you? It's great to see you! Are you excited to learn something new today?</student's>	<b>ESR</b> : Hi, thanks, Yes I am excited about it!
Run the presentation from slide 1 to slide 3	Click on the slide show tab and present the slides
<ul> <li>Following are the WARM-UP session deliverables:</li> <li>Greet the student.</li> <li>Revision of previous class activities.</li> <li>Quizzes</li> </ul>	a corkids

QnA Session	dill
Question	Answer
Identify the option that can update the color of the links that have been visited (clicked) to white. Hexadecimal code of white is #FFFFFF.	D.
a:old { color: #ffffff;  A.	
<pre>a:clicked {    color: #ffffff; </pre>	
a:seen{   color: #ffffff;	

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```
a:visited {
         color: #ffffff;
  D.
Identify the option to amplify the size of an image when the
mouse hovers over that image as shown below. Image
belongs to the origami class.
           Origami Instructions and
           Diagrams
       .origami:hover{
         transform: scale(1.2)
  Α.
       .origami : mouseover{
         transform: scale(
  B.
      .origami:link{
         transform: scale(1.2);
  C.
      origami:hover{
         transform: scale(1.2);
  D.
                      Continue the WARM-UP session
                                                  Solution/Guidelines
                 Activity details
```

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### Run the presentation from slide 4 to slide 14 to set the problem statement.

Narrate the story by using hand gestures and voice modulation methods to bring in more interest in students.

#### Following are the WARM-UP session deliverables:

- Appreciate the student.
- Explain React Native

#### Teacher ends slideshow



#### **TEACHER-LED ACTIVITY - 15 mins**

#### **Teacher Initiates Screen Share**

#### CHALLENGE

Create a simple React Native Component.

Step 2:
<b>Teacher-led</b>
Activity
(15 min)

We will be writing JSX and React Native code in an online editor called 'snack'.

'Snack' is an online editor written by Expo, which allows us to write and compile React Native code in an online environment. We can also preview the output of the code using Snack.

Note: Teacher is already logged in at Snack Expo.

Teacher clicks on **Teacher Activity 1** 

The code you see might look intimidating but when we look into it, we will realize how simple and how powerful it is.

Before we look into the code however, let us familiarize ourselves

Student observes.

The student looks at the environment to familiarize him/herself..

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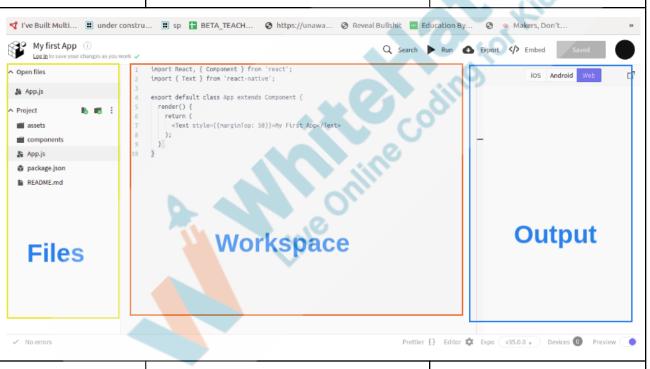


with the coding environment.

On the left side, you see all the files in the project. We will look into these files later.

At the centre, you see the workspace where we will write our code.
On the right side, you can see the output of your code.

You can see the output for either Android, iOS or Web.



For Android/iOS, you can see the output either on your phone or on the android emulator in the browser. (By clicking Run on your device.)

For Android/iOS, you can install Expo Client, sign in with the same account and open the project from under

The student checks the output of the code.

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Projects Tab.

For Android, you can also scan the QR Code.

(Encourage the student to scan the QR code from their Expo App and check the output.)

For seeing the output on the device emulator in the browser, you have to press "Tap to play". You might have to wait in a queue as there are many systems online using a common emulator.

Note: Teacher practically shows the different ways of seeing the output.

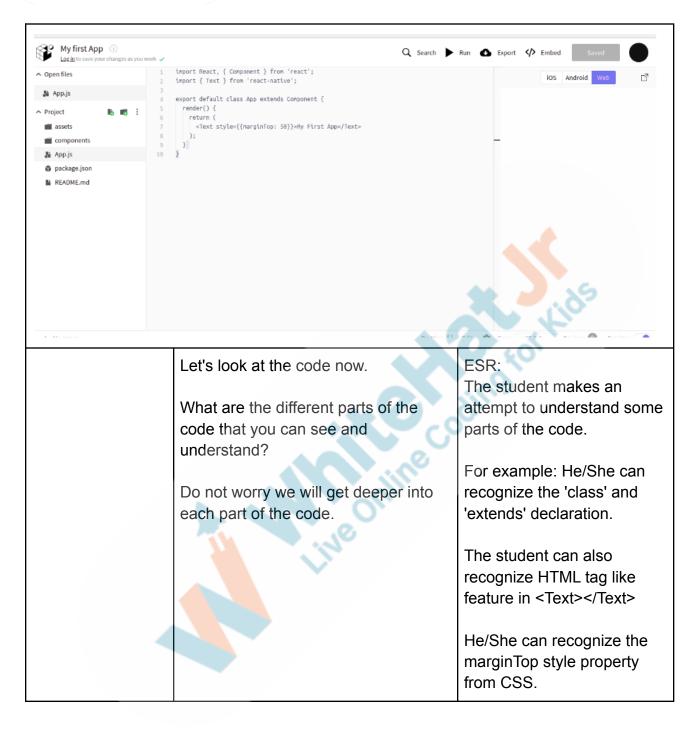




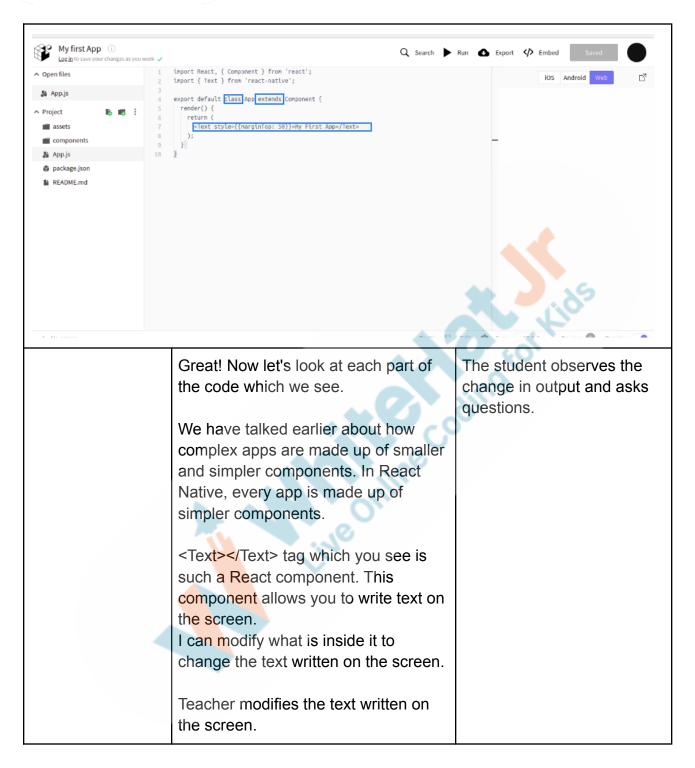


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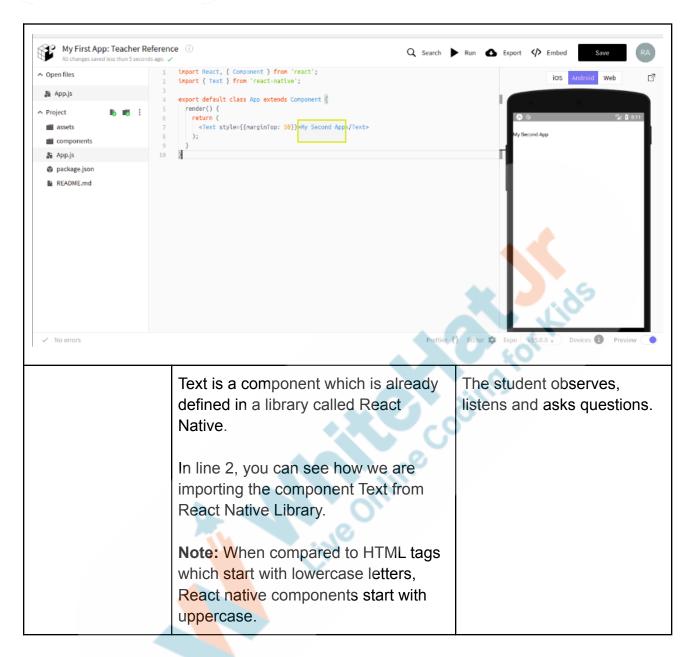
















Component is a Base class (Parent class) from which all components are inherited from.

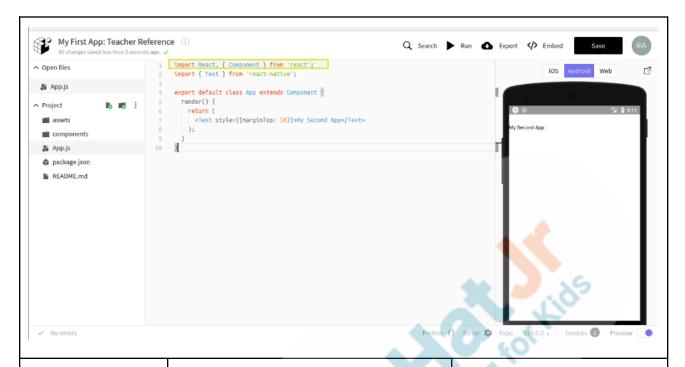
Remember, Baseclass in Angry Birds? and how each of the classes -Bird, Pig, Box - extended the Base Class and inherited all its properties and functions?

Component is a baseclass and all React components are inherited from this baseclass Component.

Component class is defined in React library. You can see how React and Component library are imported from react library in line 1.

The student observes, listens and asks questions.





In line 4 you can see how a new Class called App extends the Component class. (Ignore export default for now. We will come back to it sometime later.)

App itself is a React Native Component. All React Native components must live inside the App Component.

Things will become clearer soon, when we practically start making an App.

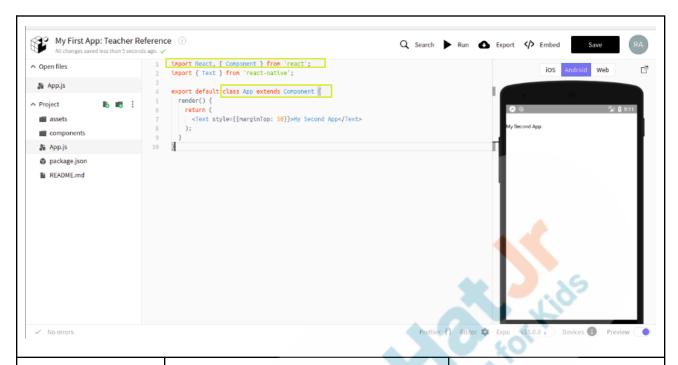
Before we go further, can you explain what you have understood so far?

#### ESR:

A React Native App is made up of several components. All components are inherited from the baseclass call Component (defined in react library.)

App is the main component inside which all other components should live. Text is a component defined in React Native library which allows us to show text on screen.





Awesome! Very Good! You have been quite good to grasp the concepts so far.

Now you can see that there is only one defined function inside the App Class - it is called render()

'render()' function simply displays whatever components are returned by it.

Here, you can see that the <Text> component is returned. So, the <Text> component gets rendered or displayed on the screen.

Notice that all the code in the file is Javascript except the code inside render. This is JSX. It contains tags which correspond to React Components.



We can write Javascript inside JSX using { } 'curly brackets'

You can also see that the Text component has a style 'property' defined on it. Just like html tags have some properties defined on them (For example: <img> tag has src, width, height etc.)

"style" property takes a json object {}.

When we are rendering components using JSX tags (<Text>), we can write/execute Javascript inside the {}.

You see two {{ }} because one {} says that we are going to write javascript code. The other {} is for the json object.

Also, we write css properties in React Native in camel case (marginTop instead of margin-top)

Again, things will become much clearer when we practically start doing things. But before we do that can you quickly recap what you can understand from the code?

#### ESR:

render() function displays the returned components on the screen.

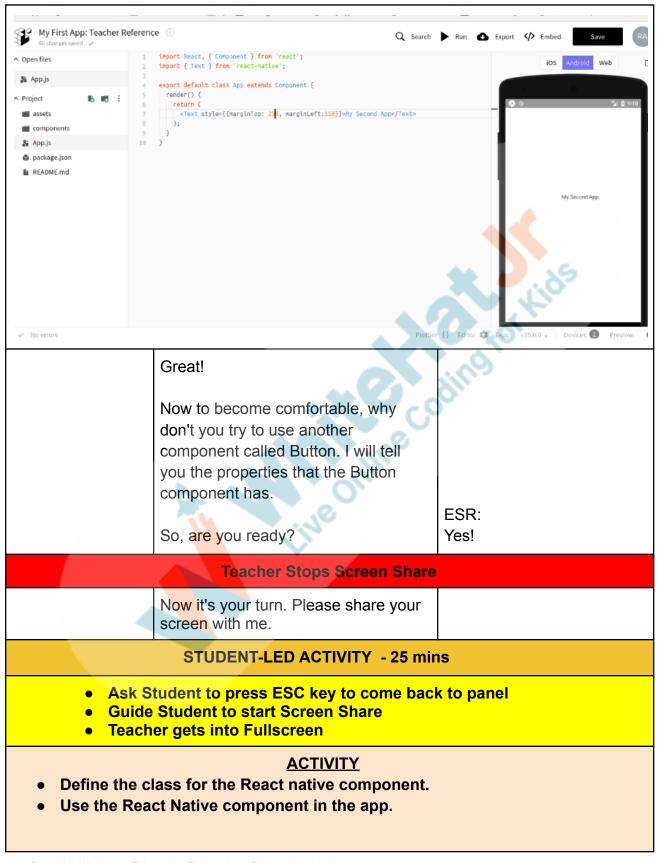
Components can have properties defined on them - like Text has a property called style.

We can write javascript inside JSX tags, inside { }.









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#### Teacher starts slideshow :Slide 15 to 16

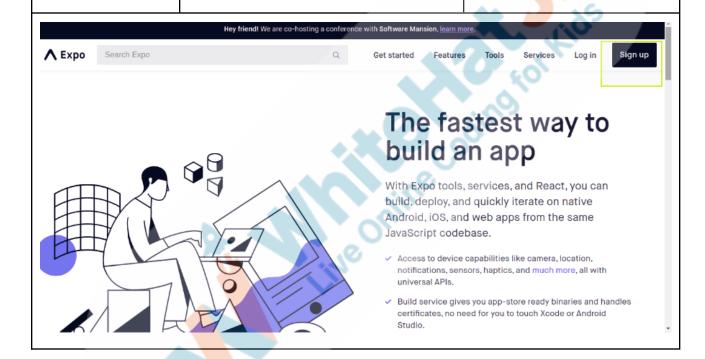


Refer to speaker notes and follow the instructions on each slide.

Step 3: Student-Led Activity (15 min) Guide the student to create an Expo account and login.

Get the student to click on the **Student Activity Link 1** 

Student creates an Expo Account and clicks on Student Activity Link 1





	Create your account	
Create	an account to discuss, publish, and manage all of your projects.	
E-mail		
you@	provider.com	
Usernar	ne	
Passwo		4 16
Confirm	Password	ding for kids
E	nroll in Expo Developer Services  Create your account	ding
	Orlin	
	Let's import Button instead of Text from react native library.  We can use the <button></button> JSX tag to get a button component.	The student uses the <button> component in place of <text> component in the code.</text></button>
	<button> has a property called 'title' which can be used to display text inside the button.</button>	The student runs the code to see the output.







Let's import 'View Component'.

Let's place the button inside the 'View Component' and add style to it so that the button is at the bottom.

The student imports the 'View Component' and places the 'Button' component inside it. He/She adds styling to the 'View Component' to bring the Button to the bottom.



Very good. This is a great start!

Button has another property called 'color' defined on it.

You can use it to set a different color to the button.

You can also use Hexadecimal numbers.

Student changes the color of the Button component.





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	learning in the coming classes.	
	Did we also say that you can create your own React Native component?	
	Let's quickly learn how to do that.	
	Let's create a simple React Native component called 'RedButton'.	The student creates a class called 'RedButton' which extends Component.
	This react native component will simply display a RedButton when rendered.	* 3.45
	We will need to create a class called RedButton which extends Component.	9 tol Kin
My First App: Teacher Reference   All changes saved . See grevious saves.   All changes saved . See grevious saves.		
↑ Open files 1	<pre>import React, { Component } from 'react'; import { Button, View } from 'react-native';</pre>	iOS Android Web
App.js  Project  sassets  components  App.js  package.json  README.md  App.js  11  12  13  14  15  16  17	<pre>export default class App extends Component {     render() {         return (</pre>	
	Now, we need to write a render function, which will return something.	The student creates a render function with an empty return function.
	Let's quickly write a render function with an empty return statement.	
	!	Į



```
import React, { Component } from 'react';
     import { Button, View } from 'react-native';
    class RedButton extends Component{
     render(){
       return();
10
    export default class App extends Component [
    render() {
       return (
          <View style={{marginTop: 580}}>
14
          <Button color="#900890" title="Click Me"></Button>
          </Vlew>
       );
17
18
    )
19 }
```

We want to render a Red Button. We can write that in the return statement.

Note: <Button/> is same as <Button></Button>
The former is a self-enclosing tag since there is nothing inside <Button></Button>

All tags in React native must be closed.

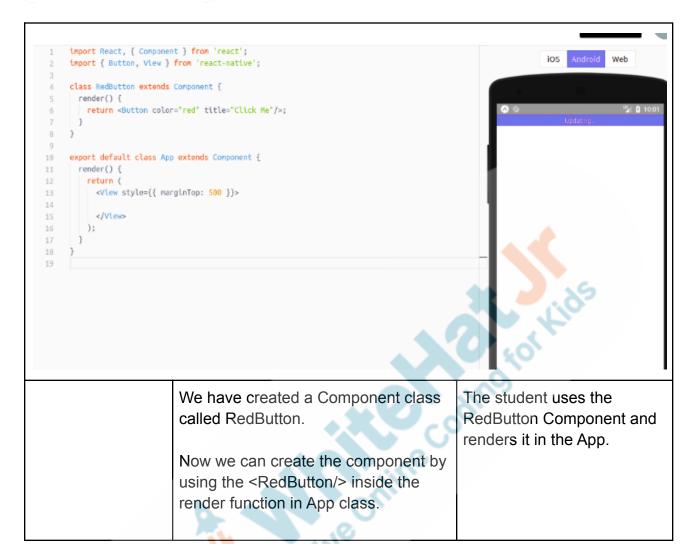
Can you write the return statement for the Red Button?

Guide the student where needed.

The student writes the return statement for rendering the RedButton.

He/She adds the properties of color and title to the Button.













#### **Teacher Guides Student to Stop Screen Share**

#### **WRAP-UP SESSION - 5 Mins**

## Teacher starts slideshow

#### from slide 17 to slide 27

Acti <mark>vity</mark> details	Solution/Guidelines
Run the presentation from slide 17 to slide 27	
Following are the wrap-up session deliverables:	
<ul> <li>Explain the facts and trivias</li> </ul>	Guide the student to
Next class challenge	develop the project and
<ul> <li>Project for the day</li> </ul>	share with us.
Additional Activity	
Ouis time. Cliek on in alege a	

#### Quiz time - Click on in-class quiz

Question	Answer
Which of the following is the correct component to display text?	В

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		1
A. <text></text> B. <text></text> D. <text></text>		
Which of the following is true about the following statement export default class App extends Component{ }		С
A. Component i components child class of B. App is the Ba	Lids	
inherited from it and the component is the child class of the App.  C. Both Component and App are the Baseclasses.  D. Both Component and App are the child classes.		
Which of the followi	ng is true about javascript and HTML?	A
<ul> <li>A. HTML is a declarative language and Javascript is an imperative language.</li> <li>B. Javascript is a declarative language and HTML is an imperative language.</li> <li>C. Both are declarative languages.</li> <li>D. Both are imperative languages.</li> </ul>		
<b>→</b>	End the quiz panel	
FEEDBACK  • Encourage the student to play around with JSX.  • Encourage the student to make reflection notes in the markdown format.  • Complement the student for her/his effort in the class.		
	Right now, we have a button in our App which really does not do anything.	

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In the next class, we will learn how to add functions to a component. We will perform an action when a Button is pressed - like playing a sound.

You get a "hats off".

I hope you will look forward to the next class. Have a great day!

Make sure you have given at least 2 Hats Off during the class for:







#### **Project Overview**

#### Do you know this?

#### Goal of the Project:

Today, We have learnt two kinds of languages - imperative and declarative - and much more!

We will test your skills today. Lets Go!!

#### Story:

A good coder should always be ready to answer any questions related to programming. As you are a gaming coder now, let's see how much you remember!

I am very excited to see your project solution and I know you both will do really well.

Bye Bye!

Note: You can assign the project to the student in class itself by clicking on the Assian Project button which is available under the projects tab.

Students engage with the teacher over the project.



#### Teacher ends slideshow



### × End Class **Teacher Clicks** Additional Encourage the student to write The student uses the **Activities** reflection notes in their reflection markdown editor to write journal using markdown. her/his reflection in a reflection journal. Use these as guiding questions: What happened today? - Describe what happened - Code I wrote How did I feel after the class? What have I learned about programming and developing games? What aspects of the class helped me? What did I find difficult?

Activity	Activity Name	Links
Teacher Activity 1	Snack: My First App	https://snack.expo.io/@vishalgadda m873/my-first-app
Teacher Activity 2	Reference code	https://snack.expo.io/@vishalgadda m873/my-first-app:-teacher-referenc e
Student Activity 1	Expo Sign Up	https://expo.io
Student Activity 2	Snack: My First App	https://snack.expo.io/@vishalgadda m873/my-first-app

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Teacher Reference visual aid link	Visual aid link	https://curriculum.whitehatjr.com/Vis ual+Project+Asset/PRO_VD/PRO_C 53_withcues.html
Teacher Reference In-class quiz	In-class quiz	https://s3-whjr-curriculum-uploads.w hjr.online/a2c77edb-aced-43b8-826 1-3a6cf6c13a4b.pdf

