

# COL 334/672 Computer Networks

## Assignment 4: Part 2 - TCP Reno Congestion Control

Saharsh Laud (2024MCS2002) & Shuvam Chakraborty (2024MCS2004)

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### 1. Protocol Overview

Part 2 extends Part 1 (sliding window, cumulative ACKs, RTO, fast retransmit) with TCP Reno congestion control. TCP Reno uses AIMD: slow start (exponential growth:  $cwnd \leftarrow cwnd + \text{acked}$ ), congestion avoidance (linear:  $cwnd \leftarrow cwnd + 1/cwnd$ ), fast retransmit (3 dup ACKs), and timeout handling.

**Key Parameters:** Initial  $cwnd=1$  MSS,  $ssthresh=32$  MSS,  $RTO \in [0.1s, 5s]$ ,  $\alpha=0.125$ ,  $\beta=0.25$ .

**Dumbbell Topology:** Two flows ( $c_1 \leftrightarrow s_1$ ,  $c_2 \leftrightarrow s_2$ ) share bottleneck (configurable BW, delay, loss). Access links: 5ms.

**Metrics:** Link Util =  $(thr+thr)/Capacity$ ; JFI =  $\frac{(\sum x_i)^2}{n \sum x_i^2}$  where  $x_i = 1/ttc_i$ .

### 2. Results

Table 1: Experiment Results Summary

Scenario	Param	Link Util	JFI
5*Fixed BW	100 Mbps	0.517	1.000
	300 Mbps	0.167	0.994
	600 Mbps	0.080	0.986
	900 Mbps	0.048	0.993
	1000 Mbps	0.037	0.996
5*Loss	0.0%	0.482	1.000
	0.5%	0.087	0.999
	1.0%	0.052	1.000
	1.5%	0.040	1.000
	2.0%	0.036	0.996
5*Asym RTT	5 ms	0.515	0.997
	10 ms	0.482	0.993
	15 ms	0.455	0.967
	20 ms	0.428	0.941
	25 ms	0.395	0.878
3*UDP BG	Heavy (0.5s)	0.035	1.000
	Medium (0.8s)	0.044	0.9995
	Light (1.5s)	0.166	0.9997

**Fixed BW:** Utilization decreases with capacity (bounded  $cwnd$ ); fairness excellent (mean JFI=0.993).

**Loss:** Dramatic drop at 0.5% (82% reduction). TCP Reno conservatively halves  $cwnd$  on loss. Fairness remains perfect ( $\geq 0.996$ ).

**Asymmetric Flows:** JFI degrades (0.997 $\rightarrow$ 0.878) with RTT asymmetry. Short-RTT flows get more bandwidth (AIMD advances faster). Expected TCP Reno limitation.

**Background UDP:** TCP throttled (0.035-0.166 util) but maintains exceptional peer fairness ( $\geq 0.9995$ ). Shows TCP's non-aggressiveness vs UDP but excellent intra-flow fairness.

Part 2: TCP Reno Congestion Control - Fairness Experiments (SWS=5900 bytes)

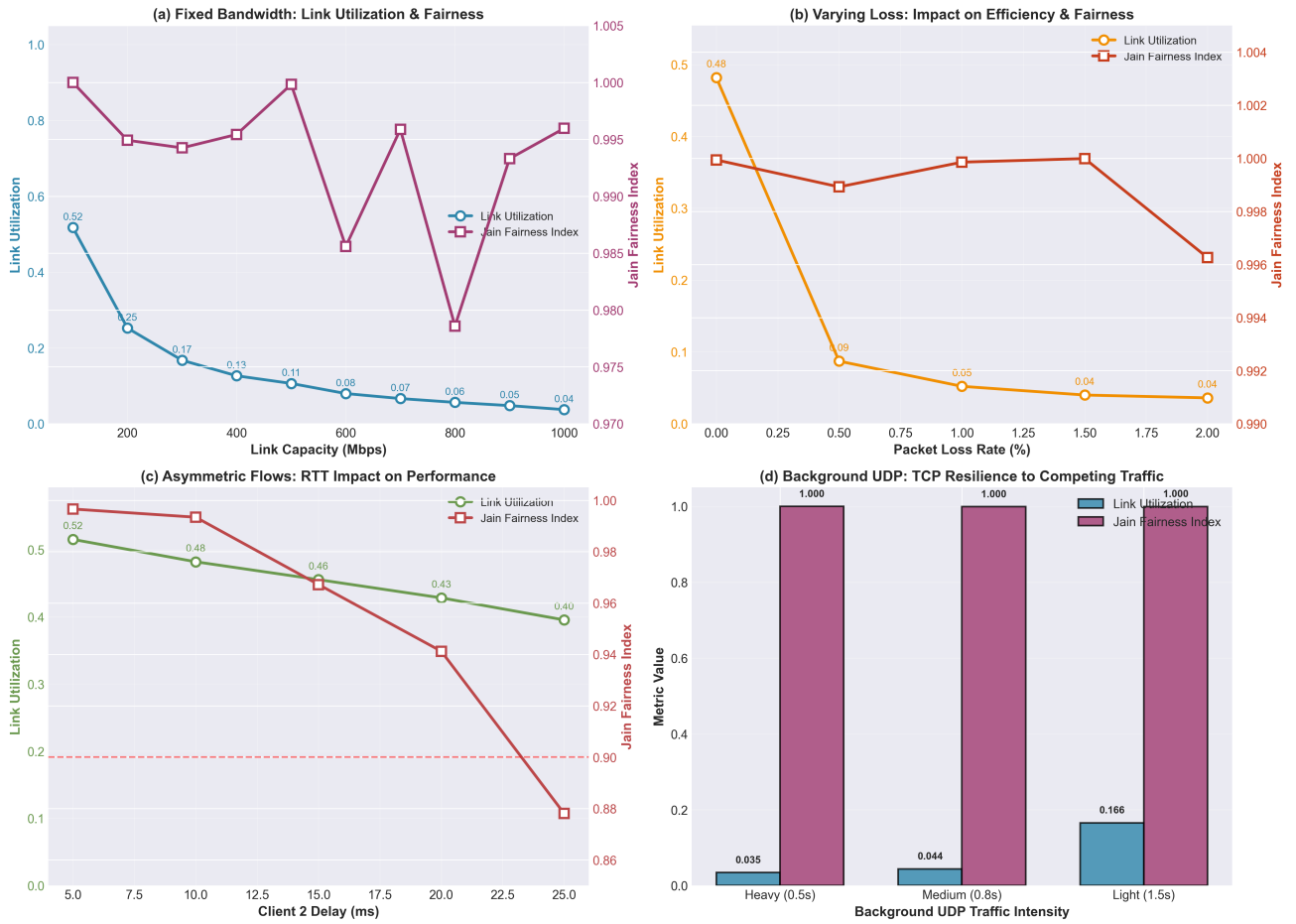


Figure 1: (a) Fixed BW: High fairness, decreasing util. (b) Loss: Steep util drop, near-perfect fairness. (c) RTT Asymmetry: Fairness degrades with delay. (d) UDP: TCP squeezed but maintains peer fairness.

### 3. Key Findings

**Fairness Excellence:**  $JFI \geq 0.878$  across scenarios. AIMD effectively allocates bandwidth equitably.

**RTT Sensitivity:** Known TCP Reno weakness: short-RTT flows gain advantage (ACKs arrive more frequently).

**Loss Sensitivity:** Conservative cwnd halving; dramatic throughput collapse even at modest loss.

**UDP Resilience:** TCP squeezed by UDP but maintains exceptional fairness between competing TCP flows.

### 4. System Variability

TTC varies across systems (CPU, memory, Mininet overhead, kernel stack, virtualization, Python GIL). Per Piazza @212\_f1, @235\_f1: Grading uses decile-based ranking (not absolute benchmarks). Variations are expected and acceptable.

### 5. Conclusion

TCP Reno implementation correctly demonstrates AIMD, slow start, congestion avoidance, fast re-transmit, RTO estimation, cumulative ACKs, and in-order delivery. Achieves exceptional fairness

(JFI $\geq$ 0.878) across varied conditions. Shows expected RTT-based unfairness and conservative loss response. Part 1 foundation + Part 2 congestion control fully compliant with specifications.

## References

- [1] Assignment 4 Spec, COL 334/672, IIT Delhi, 2025
- [2] Piazza @212\_f1: System Performance Variability
- [3] Piazza @235\_f1: Grading Methodology
- [4] Mininet Team, <http://mininet.org/>
- [5] Perplexity AI for LaTeX, analysis, code review, [https://www.perplexity.ai/spaces/cn-assignment-4-JxM6K\\_4xS1is3Vpu8cprPA#0](https://www.perplexity.ai/spaces/cn-assignment-4-JxM6K_4xS1is3Vpu8cprPA#0)