

COL 765: Introduction to Logic and Functional Programming
Quiz 3, 12.08.2024
(Programming with User-defined data types)

Name: _____ **SOLUTION** _____ Entry No. **XXXX** _____

Consider the following data type for a 3-valued logic:

```
type decision = Yes | No | Maybe ;;
```

Q1 [5] Consider a situation where two people are asked if they will volunteer for a task. Each may answer Yes, No, or Maybe. Write a function

```
mostFav: decision -> decision -> decision
```

(a program in OCaml) which will determine the most favourable decision for volunteering for the task amongst two people asked. (No worse than Maybe. Maybe worse than Yes).

```
let mostFav d1 d2 = match d1 with  
  No -> d2  
  | Maybe ->  
    (match d2 with  
      No -> Maybe  
      | Maybe -> Maybe  
      | Yes -> Yes)  
  | Yes -> Yes  
;;
```

Q2 [3+2] Consider now the data type

```
type certainty = Unsure | Sure of bool ;;
```

which captures whether an outcome is certain (Sure), and if so, whether it is positively so (true) or negatively so (false), or whether it is not certain (Unsure).

(a) Write a program

```
isItCertain : decision -> certainty
```

to express whether a given decision is a certainty or not

```
let isItCertain d = match d with  
  No -> Sure false  
  | Yes -> Sure true  
  | Maybe -> Unsure  
;;
```

(b) Now use functions `mostFav` and `isItCertain` to yield a functional program

```
isVolunteerCertain : decision -> decision -> certainty
```

that yields the certainty of whether or not there is a volunteer among the two people asked:

```
let isVolunteerCertain d1 d2 = isItCertain(mostFav d1 d2);;
```

Tests

```
isVolunteerCertain Yes No;;  
isVolunteerCertain Maybe No;;  
isVolunteerCertain No No;;  
isVolunteerCertain No Maybe;;  
isVolunteerCertain No Yes;;  
isVolunteerCertain Maybe Yes;;  
isVolunteerCertain Maybe Maybe;;  
isVolunteerCertain Yes Maybe;;  
isVolunteerCertain Yes Yes;;
```