

Robert G. Weilbaecher

Full Stack Software Developer

ABOUT ME

Accomplished former medical physician who changed careers to pursue life-long passion for computer programming and using technology to find solutions. I focus on making sites and apps that people enjoy. I solve day-to-day problems by starting with research, creating a mvp, and iterating based on user feedback.



504.729.0928



robertgweilbaecher@gmail.com



linkedin.com/in/bobweilbaecher



New Orleans, LA

SKILLS

HTML5, CSS3, Javascript
Typescript and ES6
Angular and RxJs
React and Redux
NodeJs and Express
MongoDb and Firebase
Postgres and MySQL
Git and GitHub
Ionic/Cordova
Ruby/Rails
Python/Django
Java

EDUCATION

B.A. / Archaeology - PreMed
Columbia University
1987-1991

M.D. / Medicine
L.S.U. Health Sciences Center
1991-1996

Fellowship / Internal Medicine
Fairview-University Hospital
1996-1999

Web Development Immersive
General Assembly – Austin, TX
2015

Software Development
University of New Orleans
2019

EXPERIENCE

TECHNICAL SUCCESS MANAGER

Bazaarvoice – Austin, TX | 2017 - 2018

Investigated, debugged, and performed code changes to resolve technical issues for my Fortune 500 named accounts. Routinely had to read code to look for errors in many formats – XML, HTML, CSS, Javascript.

- Won MVP Award for working on Salesforce tool to help the Support Team be more efficient.
- Won the Innovation Award for being the lead developer on a Node/React App (Narwhal) that got first place in the Company Hackathon.

LEAD JAVASCRIPT INSTRUCTOR

Southern Careers Institute – Austin, TX | 2016

Taught a Javascript Full Stack Immersive Bootcamp, which focused on HTML, CSS, Javascript, Typescript, Angular, Node/Express, Ionic, MongoDB, Git and GitHub as well as the Agile/Scrum software development process.

- Developed the syllabus and integrated the curriculum of a national coding bootcamp within the school's framework.
- Helped coordinate a teaching program for high school students to develop a 3D Unity game application (MageMakers) that was coded in C# and used Blender to render 3D objects
- Worked with a software engineer to help design a MEAN stack web application for the school.

Software Developer

3 Day Startup – Austin, TX | 2016 - 2018

Part of a judging panel to select a winner of an app pitch contest and led the development team who would make a working prototype.

- Gathered user requirements and translated them into a working app in a 36 hour hackathon.
- Integrated socket.io, google maps, and twilio.
- Wrote backend api for iOS and Android apps and MERN stack app for desktop.