

Blob Detection Report

Algorithm Outline:

1. Generate Laplacian of Gaussian Filter

The following equation is used to calculate Laplacian of Gaussian (LoG),

$$LoG(x, y) = -\frac{1}{\pi\sigma^4} \left[1 - \frac{x^2 + y^2}{2\sigma^2}\right] e^{-\frac{(x^2 + y^2)}{2\sigma^2}}$$

After further solving the above equation,

$$LoG(x, y) = \left[\frac{x^2 + y^2 - 2\sigma^2}{2\pi\sigma^6}\right] e^{-\frac{(x^2 + y^2)}{2\sigma^2}}$$

The function `log(x, y, sigma)` calculates the Laplacian of Gaussian at a given point given the sigma/variance. The function uses math library and basic mathematical operations.

The function `generate_log(sigma)` calculates the LoG kernel of a particular size which depends on the given sigma value. The function `log()` is used to generate LoG. The kernel size should always be odd and thus, is handled in the function itself.

Both the functions are in `generate_log.py` file.

These functions are further used to generate a signalist. This list is generated after taking the input (number of sigma values) from the user and multiplying with a constant $k = \sqrt{2}$ at every step.

2. Build a Laplacian scale space starting with initial scale and going for n iterations

Laplacian scale space is a stack of input images convolved with LoG masks generated above and squared. The Laplacian scale space is displayed for a scale of 5 in `project03.ipynb` file. The convolution function was reused from the `project01` and is implemented in `convolution.py` file.

3. Filter image with scale-normalized Laplacian at current scale

The scale-normalized Laplacian kernels/ masks are used for further calculation and these masks are calculated using $\sigma^2 * kernel$.

These masks are displayed in `project03.ipynb` file with a scale = 5.

4. Perform non-max suppression in scale space

After convolution with scale-normalized Laplacian kernels/ masks, we have to make sure to suppress values less than a threshold. I used `threshold = 0.008` which gave better output as compared to standard values. This threshold is passed to function `nms_2d(slice, threshold)` in `nms_2d.py` file. The slice here means one instance from Laplacian scale space. The non-max suppression is carried out in two stages, a. Checking if the centre value is greater than the neighbouring 8 pixels (3*3 window) values and setting to 1 if true, else, 0. This operation is done in the same scale space instance/ slice and thus the name `nms_2d`. This modification is saved as `binary_laplacian_scale_space`.

b. Checking if the centre value is greater than the 9 values above and below ($3*3*3$ cubic window) a particular scale space instance/slice. In the edge cases, i.e. the first slice and the last slice, I checked with values below and values above only respectively. I used specific conditions while handling edge cases. I checked for the max value from above and below slice using `np.max()` function. The `nms_3d(binary_laplacian_scale_space, laplacian_scale_space)` function in `nms_3d.py` file.

5. Display resulting circles at their characteristic scales

After completing the above steps, using the `cv2.circle()` function, display the maxima detected using circles at the characteristic scales/ slices. Finally, saving the output images using `cv2.imwrite()`.

Details:

The `spalarp_project03` folder contains 8 output images after taking inputs from `TestImages4Project` folder.

The `experimental_codes` folder contains trial notebooks used for understanding, analysing and visualizing some of the above-mentioned functions.

My code, `project03.ipynb` code runs using the helper files – `convolution.py`, `generate_log.py`, `nms_2d.py`, `nms_3d.py`. All these files are in `spalarp_code` folder. The user may enter the number of scales they want to generate the blobs for. The scale value of **5** is used to generate the output images.