### Sahil Kumar

Sahilkg2141@gmail.com Sahilkg2141@gmail

### **EDUCATION**

Delhi Technological UniversityCGPA: 8.4 (1styear)Bachelor of Technology - Computer Science and Engineering2023 -2027(expected)

Rajkiya Pratibha vikas vidyalaya

CBSE (Class 10th)
CBSE(Class 12th)

87% (2020)
86%(2022)

#### SKILLS SUMMARY

Languages: English, Hindi, Sanskrit

Programming Languages: Python, C++,HTML,CSS

Tools: Git, Github, VSCode, Dark-Label, Anaconda, Pytorch, Docker

Hardware: Jetson Nano, Jetson Orin, Tarot Peeper, Siyi A8 mini, Intel NUC

### **EXPERIENCE**

#### **Software Technician at team UAS-DTU:**

Aug 2023 – Present

 Working as a Software Technician at team UAS-DTU, a team of undergraduate students interested in the field of aerial robotics. I have experience in computer vision, focusing on semantic segmentation and object detection. I developed AI models for DARPA using a fine-tuned CLIP-based model with LoRA techniques for trauma detection

#### **PROJECTS**

## Attention-based semantic segmentation | Python3, Pytorch

- Engineered and deployed a sophisticated custom architecture leveraging **U-Net**, specifically designed to enhance semantic segmentation capabilities.
- Incorporated infrared (IR) data-driven attention mechanisms to substantially augment the precision and discriminative power of multi-class human segmentation.
- Optimized computational resource management, achieving these enhancements with a marginal 1% increase in the model's memory footprint, ensuring efficient scalability and deployment.

# Quantized Embedding-based classifiers | $\Omega$ | Python3, Pytorch

Curated a bespoke multi-phase methodology for tackling classification challenges, entailing the construction of
a quantized embedding space via Vector quantized Variational Autoencoders (VAE) followed by the training of
a classification head.

## CLIP with LORA | O | Python3, Pytorch

 For zero- and few-shot approaches, we employed contrastive language-image pretraining with a low-rank adaptation module. This technique updates weights using two matrices, reducing computational power and enabling effective learning with minimal datasets

### Awards and Recognition

- Achieved 2nd place among non-funded teams in the DARPA Systems competition, securing a prize of \$60,000, and placed 6th in the virtual competition
- Achieved 2nd place in the Simulation Phase 4 indoor competition and 3rd overall at the ICUAS 2024 Competition as part of team UAS-DTU

### Extracurricular Achievements and Interests

• Played table tennis and mental maths competition at zonal level