OS LAB 5

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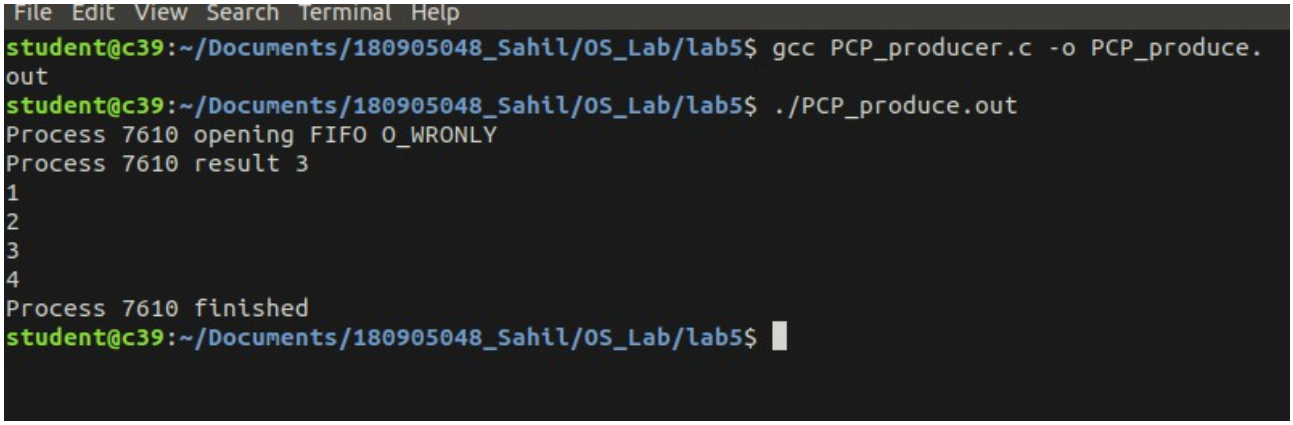
Lab OS

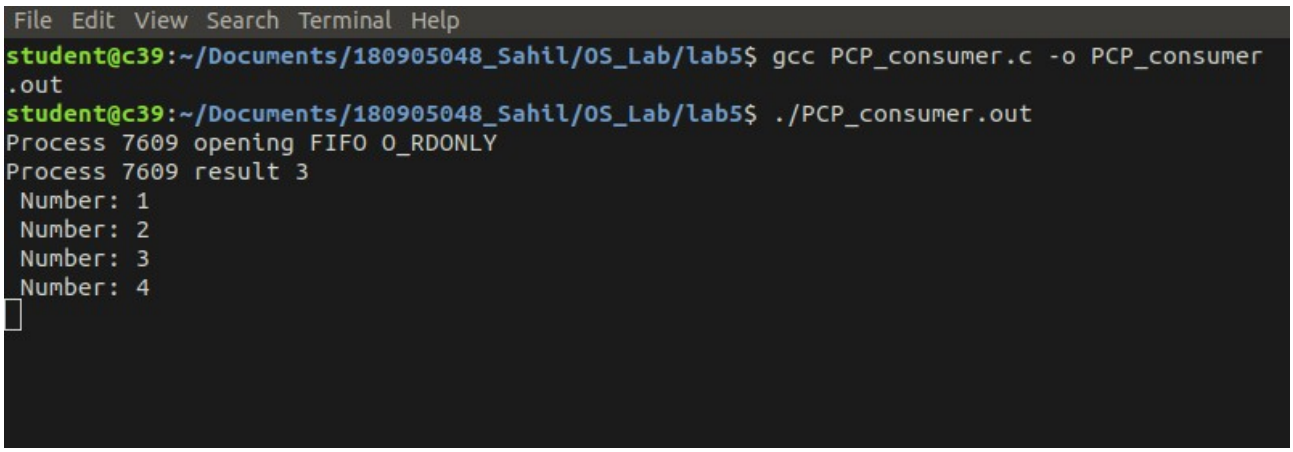
Producer

```
// Run Consumer code first then the Producer code
#include <unistd.h>
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <fcntl.h>
#include <limits.h>
#include <sys/types.h>
#include <sys/stat.h>

#define FIFO_NAME "/tmp/my_fifo"
#define BUFFER_SIZE PIPE_BUF
#define TEN_MEG (1024 * 1024 * 10)

int main(int argc, char const *argv[])
{
   int pipe_fd;
   int res;
   int open_mode = O_WRONLY;
   int bytes_sent = 0;
   int buffer;

   if (access(FIFO_NAME, F_OK) == -1)
   {
      res = mkfifo(FIFO_NAME, 0777);
      if (res != 0)
      {
         fprintf(stderr, "Could not create fifo %s \n", FIFO_NAME);
         exit(EXIT_FAILURE);
      }
   }

   printf("Process %d opening FIFO O_WRONLY \n", getpid());
   pipe_fd = open(FIFO_NAME, open_mode);
   printf("Process %d result %d \n", getpid(), pipe_fd);

   if (pipe_fd != -1)
   {
      int count=0;
      while (count < 4)
      {
```

```
            scanf("%d",&buffer);
            res = write(pipe_fd, &buffer, sizeof(buffer));
            if (res == -1)
            {
               fprintf(stderr, "Write error on pipe \n");
               exit(EXIT_FAILURE);
            }
             count++;
         }
         (void)close(pipe_fd);
      }
      else
         exit(EXIT_FAILURE);

      printf("Process %d finished \n", getpid());
      exit(EXIT_SUCCESS);

      return 0;
}


//Consumer

// Run Consumer code first then the Producer code
#include <unistd.h>
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <fcntl.h>
#include <limits.h>

#define FIFO_NAME "/tmp/my_fifo"
#define BUFFER_SIZE PIPE_BUF

int main(int argc, char const *argv[])
{
   int pipe_fd;
   int res;
   int open_mode = O_RDONLY;
   int buffer;
   int bytes_read = 0;

   printf("Process %d opening FIFO O_RDONLY \n", getpid());

   pipe_fd = open(FIFO_NAME, open_mode);
   printf("Process %d result %d \n", getpid(), pipe_fd);

   if (pipe_fd != -1)
   {
      res = read(pipe_fd, &buffer, sizeof(buffer));
      while(res > 0)
      {
```

```
            printf(" Number: %d \n",buffer);
            res = read(pipe_fd, &buffer, sizeof(buffer));
            bytes_read += res;
        }
        (void)close(pipe_fd);
    }
    else
        exit(EXIT_FAILURE);

    printf("Process %d finished %d bytes read \n", getpid(), bytes_read);
    exit(EXIT_FAILURE);
    return 0;
}
```

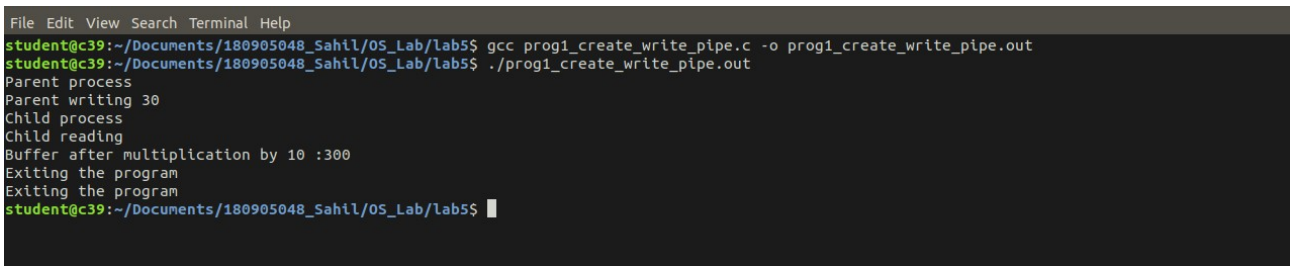




Q2

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<sys/types.h>
#include<fcntl.h>
#include<unistd.h>
#include<error.h>
#include<sys/wait.h>
```

```
int main()
{
   int arr[2];

   // Creating the pipe
   int fd=pipe(arr);

   if(fd ==-1)
   {
      printf("Can't create a pipe\n");
      exit(1);
   }
   int f=fork();

   if(f==-1)
   {
      printf("Can't create a child process\n");
      exit(2);
   }
   else if (f==0)
   {
      printf("Child process\n");
      close(arr[1]);
      int buffer;
      printf("Child reading\n");

      // Reading from the pipe
      int r= read( arr[0] , &buffer, sizeof(buffer));
      buffer=buffer*10;
      printf("Buffer after multiplication by 10 :%d \n",buffer);
      close(arr[0]);
   }
   else
   {
      printf("Parent process\n");
      close(arr[0]);
      int buffer=30;
      printf("Parent writing %d \n", buffer);

      // Writing to the pipe
      int w=write(arr[1], &buffer, sizeof(buffer));
      close(arr[0]);
      wait(NULL);
   }

   printf("Exiting the program\n");
   return 0;


}
```



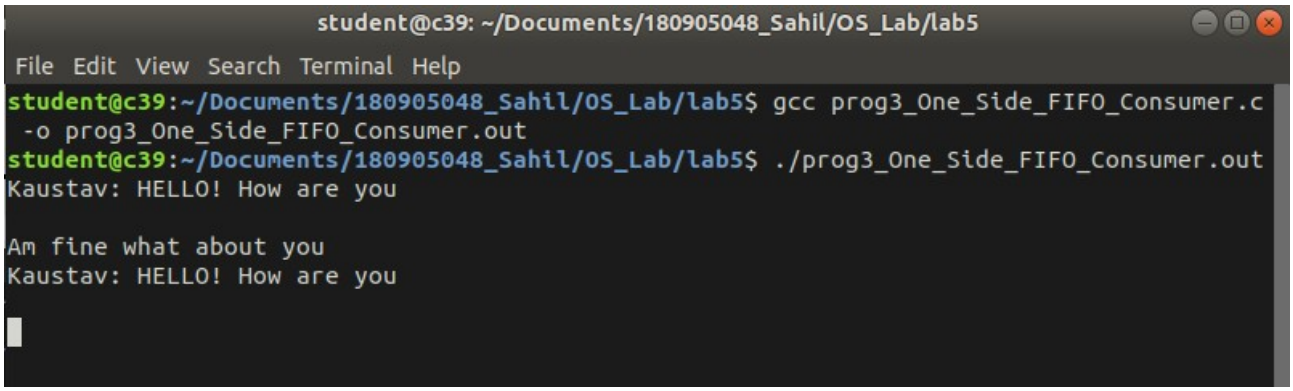
Q3

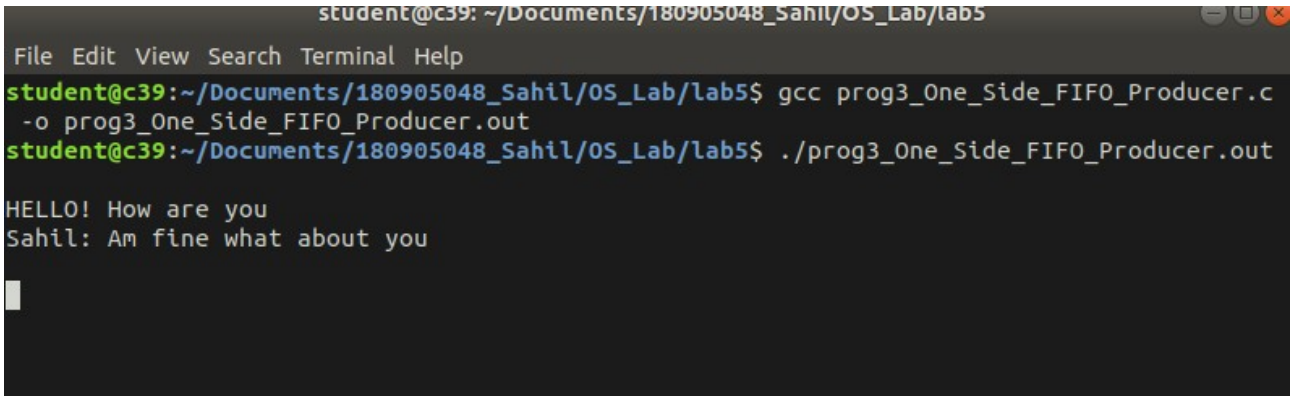
```
#include<sys/types.h>
#include<sys/stat.h>
#include<unistd.h>
#include<stdlib.h>
#include<stdio.h>
#include<limits.h>
#include<fcntl.h>
#include<string.h>
#include<sys/types.h>
#include<signal.h>

int main()
{
   char * myfifo_file="./myfifo";

   int fd;

  if(access(myfifo_file, F_OK) == -1){
      printf("pipe does not exist\n");
      fd = mkfifo(myfifo_file, 0777);
      if(fd != 0){
         fprintf(stderr, "could not create fifo %s\n", myfifo_file);
         exit(EXIT_FAILURE);
      }
   }

   char arr1[100], arr2[100];

   while (1)
   {

       int f1 = open(myfifo_file, O_RDONLY);
      read(f1,arr1,sizeof(arr1));
      printf("Kaustav: ");
      puts(arr1);
      close(f1);

      int f2 = open(myfifo_file, O_WRONLY);
```

```
        fgets(arr2,sizeof(arr2),stdin);
        write(f2,arr2,sizeof(arr2));
        close(f2);;

    }

return 0;

}
```

```
#include<sys/types.h>
#include<sys/stat.h>
#include<unistd.h>
#include<stdlib.h>
#include<stdio.h>
#include<limits.h>
#include<fcntl.h>
#include<string.h>
#include<sys/types.h>
#include<signal.h>

int main()
{
    char * myfifo_file="./myfifo";

    int fd;

    if(access(myfifo_file, F_OK) == -1){
        printf("pipe does not exist\n");
        fd = mkfifo(myfifo_file, 0777);
        if(fd != 0){
            fprintf(stderr, "could not create fifo %s\n", myfifo_file);
            exit(EXIT_FAILURE);
        }
    }

    char arr1[100], arr2[100];

    while (1)
    {

        int f1 = open(myfifo_file, O_WRONLY);
        fgets(arr2,sizeof(arr2),stdin);
        write(f1,arr2,sizeof(arr2));
        close(f1);;

        int f2 = open(myfifo_file, O_RDONLY);
        read(f2,arr1,sizeof(arr1));
        printf("Sahil: ");
```

```
        puts(arr1);
        close(fd);


    }

    return 0;

}
```



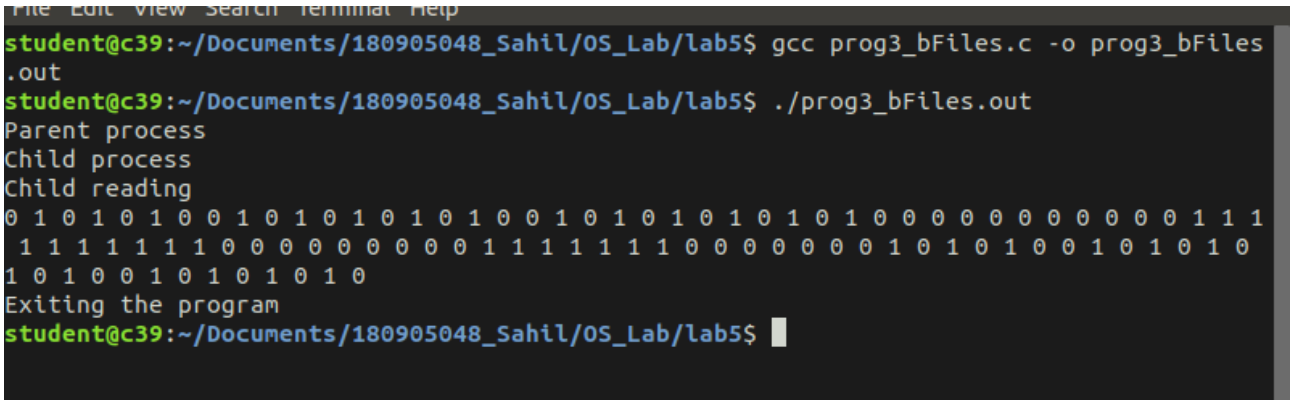


Q4

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<sys/types.h>
#include<fcntl.h>
#include<unistd.h>
#include<error.h>
#include<sys/wait.h>

int main()
{
```

```
int arr[2];

// Creating the pipe
int fd=pipe(arr);


if(fd ==-1)
{
   printf("Can't create a pipe\n");
   exit(1);
}
int f=fork();

if(f==-1)
{
   printf("Can't create a child process\n");
   exit(2);
}
else if (f==0)
{
   printf("Child process\n");
   close(arr[1]);
   char buffer[4096];
   memset(buffer, '\0', sizeof(buffer));
   printf("Child reading\n");

   // Reading from the pipe
   int r= read( arr[0] , buffer, sizeof(buffer));
   FILE * fw= fopen("pro3_bin2.bin", "wb+");
   int w= fwrite(buffer,sizeof(buffer),100,fw);
   for (int i = 0; i < 100; i++)
   {
      printf("%c ", buffer[i]);
   }
   close(arr[0]);
   return 0;
}
else
{
   printf("Parent process\n");
   close(arr[0]);
   char buffer[4096];
   memset(buffer, '\0', sizeof(buffer));
   FILE *f1=fopen("pro3_bin.bin","rb");
   int r = fread(buffer,sizeof(buffer),100,f1);

   // Writing to the pipe
   int w=write(arr[1], buffer, sizeof(buffer));
   close(arr[0]);
   wait(NULL);
}
```

```
    printf("\nExiting the program\n");
    return 0;


}
```



//END//