Technix 7

Event Rules







General rules

- A valid student ID card is required to participate in any of the events
- The organizers may cancel/postpone any event without prior notice or explanation
- Use of foul/abusive language, attempts to cheat, start fights, or in any way trying to disturb the normal competitive atmosphere will result in immediate disqualification without refunds
- The event coordinator's decision on disqualification are final and binding
- Any late entries will directly be denied
- Use of mobile phones/internet during any of the events strictly not allowed unless explicitly specified
- Registering for any Technix 7 event means that the participant agrees to comply with the rules specified hereon.

The Crown Chakra

Quizdom

- 2 per team
- ROUND 0: MCQ
 - * Written Test; Mark any one out of 4
 - * +1 for correct answer; no negative marking
 - * 30 questions; 5 minutes
 - * 10 teams proceed
- ROUND 1: MCQ
 - * Arrange given 4 options in order
 - * 2 questions per team; 20 seconds per question
 - * +20 for correct answer; -1 if wrong; 0 for no answer
 - * 8 teams proceed
- ROUND 2: MCQ
 - * 4 questions will be asked to each team
 - * 45 seconds for each question else it's passed to other teams
- \ast +20 for correct answer; -5 if wrong; to the team that particular question is asked for

```
* +10 for correct answer; no negative marking; to team that question is
passed to
   * 6 teams proceed
- ROUND 3: MCQ
   * 4 questions will be asked to each team
   * 30 seconds for each question
   * picture or audio
   * +20 for correct answer; -10 if wrong; 0 if not answered
   * 4 teams proceed
- ROUND 4: MCQ
   * answer max in 2 minutes
   * +20 for correct answer; -15 if wrong; 0 if not answered
```

The Brow Chakra

* 1 WINNER

Amigoz

- 2 in a team, with at most 30 teams
- Texting or trying to communicate with partners will lead to immediate disqualification
- In case of a tie during the first round (questionnaire), a tie breaker round will be held
- The rules for the second and third round will be explained on spot
- 8 teams will move on to the final round

Auctionville

- There shall be 2 rounds
- 2 in a team, with at most 25 teams
- 6 teams with most profit shall be selected for the final round
- Bidding will be done in both rounds

Klueless

- 2 in a team, with at most 25 teams
- Use of vehicles will lead to disqualification
- All tasks are to be completed
- Teams may skip tasks, with a penalty to final score

The Throat Chakra

Code Relay /*CODE RELAY*/ #include<cknowledge.h> Void main() {

```
Cout<<get the team;
      Note();
      Round1(teams);
      Cout<<hope for easy round 2 ;-)
      Round2(teams);
      Cout<<"celebrate the victory ?
}
Void Note()
{
            No discussion between the members while the round is going
            on;
            No outside help can be taken;
            In case of any discrepancies decision of organizers will be
            final and binding;
            Judgment by the judging panel will be final;
}
Void Round1(teams)
            40 multiple choice questions;
            Total time 1 hr:
            30 min max for each member;
            Each member has max 30 min to answer as many questions as
            he can in the given 30 questions;
            Then interchange for the next 30 min;
            Two different coloured pens used;
            Any change of answer means negative mark=-0.5;
            Correct answer = 3 marks;
            Wrong answer= -1 mark;
            Multiple choice questions;
Void Round2(teams)
{
            Team will split the similarly as round 1;
            1 hr;
            Computers will be provided;
            The type of questions will be disclosed only at the
            commence of exam;
            You can expect any kind of questions;
            It will be tricky and interesting ;)
}
```

Buildathon

1. All raw materials are to be presented before the judges during the presentation of the idea. Raw material may consist not consist of preassembled parts of components that are to be used during building. However prebuilt components may be allowed to be used during the building phase. But the discretion of the organisers is final in all respects.

- 2. Team may consist of 1 to 5 members.
- 3. Event will run for 24 hours; during which time, participants may leave the venue, but must be present to present their progress, at various checkpoints (3).
- 4. Judging will be done based on idea, implementation and progress during the event.
- 5. Any misconduct may result in disqualification.
- 6. A valid ID card of each individual participant must be carried to the event.
- 7. The decision of the organisers is final.
- 8. The event is open to everyone (Even teachers are welcome to participate).

The Heart Chakra

Synchronise

- No abusive language will be tolerated
- Narratives may be in English, Konkani, Marathi or Hindi
- Narratives exceeding the video playback time will simply be trimmed
- The recorded narrative may be submitted in one of the following formats:
 - mp3 mp4 amr wav wma m4a flac ogg vorbis
- Send your submissions to synchronise@gectechnix.in with 'SYNCHRONISE' in subject line and the name of the video
- Last date of submission is 10 March 2013, noon

The Solar Plexus Chakra

Gaming

Need for Speed Most Wanted

Competition Structure

- 1. The tournament will be knock-out.
- 2. The player who wins their 1st stage match advances to the next stage.
- 3. The players who get 2nd place in their first stage will have another match from where the winner will proceed to the next stage.
- 4. There will not be any match played for the third spot.

Game Settings

- 1. Courses: Diamond, Dunwich Bay, Heritage Heights, Bay Bridge, East Park, Forest Green, Heritage and Diamond and Seaside & Lennox.
- 2. Car Settings:
 - * All cars except Porsche GT and BMW M3 are available.
 - * Visual Upgrade allowed.

- * Part, Performance (Pro, Super Pro, and Ultimate) allowed
- * Junkman not allowed.
- * Personal save files are NOT allowed.
- * Cars may be tuned before racing each course.
- 3. Race Mode Options:
 - * Nitrous: On
 - * Collision Detection: On
 - * Performance Matching: Off
 - * Units: Player's preference

All the above rules should be followed without argument with the tournament official, the violation of which may result in player disqualification, the decision to do the same lies in the hand of the tournament official present there.

Counter Strike

GAME PLAY RULES for 5v5 clan matches:

- Every clan must and should contain at least 5 players failing of which that clan will be disqualified.
- Clan leader will be informed about the timings of the match 15 minutes priori via a phone call or a message to his(or his clan member's) cell phone and is expected to be there in time failing of which that clan will be disqualified.
- Any type of hacking or cheating is not allowed and if caught the entire clan will face the consequences.
- One map will be played until quarters (including).
- Best of 3 maps will be played for semi-finals and finals.
- One is free to bring his own config, mouse, mouse-pad, headphones, keyboard only and you are responsible for your belongings.
- We provide a 350-dpi mouse, keyboard as default. Headphones will NOT be provided.
- Every team is allowed a maximum of 2 pauses (of maximum 3 minutes) during a game for timeout, etc.
- Semi-automatic snipers and shields are banned.
- Binding 'mwheelup' or 'mwheeldown' to crouch is banned.
- The decision of admins (event managers) will be final and binding in all cases.
- Automatic sniper and Shield are banned.
- Cannot substitute player in between a match
- All pen drives which will be plugged in, will be scanned by the admin. Only CFG, spray(images) will be allowed on the pd
- The official maps played will be de_dust2, de_nuke, de_inferno, train
- ANY FORM OF VERBAL ABUSE, SWEARING or MISCONDUCT WILL LEAD TO IMMEDIATE DISQUALIFICATION WITH NO REFUND.
- All rules will be played according WCG format.

The Sacral Chakra

Sharpshooter

- No major editing allowed
- 3 themes will be given on 11 March 2013
- The participants are to 2 submit their entries through mail before 1pm on 12 March 2013. Late entries will not be entertained
- At most 1 photo per theme
- There shall be a single winner overall
- The participants may click photos on campus or off campus
- A description of the photo in around 50 words is to be submitted