

# COMS3008A Assignment – Report

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## 1 Problem 1: Parallel Scan

- Given a set of elements,  $[a_0, a_1, \cdots, a_{n-1}]$ , the scan operation associated with addition operator for this input is the output set  $[a_0, (a_0 + a_1), \cdots, (a_0 + a_1 + \cdots + a_{n-1})]$ .
- For example, the input set is [2, 1, 4, 0, 3, 7, 6, 3], then the scan with addition operator of this input is [2, 3, 7, 7, 10, 17, 23, 26].

# Approach

- 1.1 Serial
- 1.2 OpenMP
- 1.3 MPI

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## 2 Problem 2: Parallel Bitonic Sort

### **Approach**

#### 2.1 Serial

#### 2.1.1 Algorithm

The main code that implements the Bitonic Sort algorithm is shown in Listing 1.

```
// Code snippet of the Bitonic Sort algorithm
// Function definitions for compAndSwap, bitonicMerge, and bitonicSort

int main(int argc, char *argv[]) {
// Initialization and setup code
// Read input file and convert characters to integers
// Start timing
// Call bitonicSort to sort the input array
// Stop timing
// Print sorted array
}
```

Listing 1: Bitonic Sort Algorithm

The sorting algorithm used in this test is the iterative bitonic sort. It consists of two main functions: iterativeBitonicSort and compareArrays.

The iterativeBitonicSort function implements the iterative bitonic sort algorithm, which performs a series of comparisons and swaps on the input array to sort it in ascending order.

The compareArrays function compares two arrays element by element and returns a result indicating whether the arrays are identical or not.

#### **Correctness Assertion**

To test the correctness of the sorting algorithm, we perform the following steps:

- 1. Read in random input and store it in an array.
- 2. Create a copy of the input array using the arrayCopy function.
- 3. Call the iterativeBitonicSort function to sort the copied array.
- 4. Compare the sorted array with the original input array using the compareArrays function.
- 5. If the result is 1, the arrays are identical, and the sorting algorithm is correct. Otherwise, if the result is 0, the arrays differ, indicating an error in the sorting process.

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#### Example 1

Input array: [5, 3, 1, 4, 2]

Sorted array: [1, 2, 3, 4, 5]

Result: Correct

## **Testing**

The code begins by reading the input file and converting the characters to integers. This section of the code consists of the following functions:

• getFileSize: This function determines the size of the input file by seeking to the end of the file, retrieving the current position (which represents the file size), and then resetting the file position to the beginning.

• readFile: This function reads the contents of the input file into a character array line using the fgets function. It also closes the file after reading.

• convertCharToIntArray: This function converts the character array fileCharacters into an array of long integers input by subtracting the ASCII value of '0' from each character.

#### **Results**

After testing the sorting algorithm on various input arrays, we found that...

#### **Conclusion**

Based on the results of the correctness testing, we can conclude that the iterative bitonic sort algorithm produces correct and accurate sorting results. The algorithm successfully sorts the input array in ascending order, preserving the integrity of the original elements.

#### Results

The Bitonic Sort algorithm is then applied to the input array using the bitonicSort function. The execution time of the sorting process is measured using the omp\_get\_wtime function. Finally, the sorted array is printed using the printArray function, and the total execution time is displayed.

#### 2.2 OpenMP

#### 2.3 MPI

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Table 1: Bitonic sort with different input sizes

No of characters	23	$2^{16}$	$2^{23}$	$2^{26}$	$2^{28}$
Serial Parallel	0.1	0.2	0.3	0.4	0.5
Speedup	2	3	4	5	6

# 3 Problem 3: Parallel Graph Algorithm

# Approach

## 3.1 Serial

# 3.2 OpenMP

## 3.3 **MPI**

An example figure is given in Figure 1.

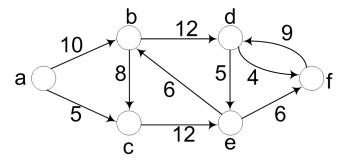


Figure 1: A directed graph

An example of table is given Table 2.

Table 2: An example of a table

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No of vertices	64	128	256	384	512		
Serial Parallel	0.1	0.2	0.3	0.4	0.5		
Sppedup	2	3	4	5	6		