

Notes on Triggers:

Triggers

- Trigger: procedure that starts automatically if specified changes occur to the DBMS

A trigger has three parts:

- Event
Change to the database that activates the trigger
- Condition
Query or test that is run when the trigger is activated
- Action
Procedure that is executed when the trigger is activated and its condition is true

Trigger Options

- Event can be insert, delete, or update on DB table
- Condition:
Condition can be a true/false statement
All employee salaries are less than \$100K
- Condition can be a query
Interpreted as true if and only if answer set is not empty
- **Action** can perform DB queries and updates that depend on:
 - Answers to query in condition part
 - Old and new values of tuples modified by the statement that activated the trigger
- Action can also contain data-definition commands, e.g., create new tables

When to Fire the Trigger?

- Triggers can be executed once per modified record or once per activating statement
- Row-level trigger versus a Statement Level Trigger

- Trigger looking at the set of records that are modified versus the actual individual values of the old and the new values
- Should trigger action be executed before or after the statement that activated the trigger?
- Consider triggers on insertions
- Trigger that initializes a variable for counting how many new tuples are inserted: execute trigger before insertion
- Trigger that updates this count variable for each inserted tuple: execute after each tuple is inserted (might need to examine values of tuple to determine action)
- Trigger can also be run in place of the action

Trigger Example

```

• CREATE TRIGGER YoungSailorUpdate
AFTER INSERT ON SAILORS
REFERENCING NEW TABLE NewSailors
FOR EACH STATEMENT
INSERT
INTO YoungSailors(sid, name, age, rating)
SELECT sid, name, age, rating
FROM NewSailors N
WHERE N.age <= 18

```

Trouble with Triggers

- Action can trigger multiple triggers
- Execution of the order of the triggers is arbitrary
- Challenge: Trigger action can fire other triggers
- Very difficult to reason about what exactly will happen
- Trigger can fire “itself” again
- Unintended effects possible
- Introducing Triggers leads you to deductive databases
- Need rule analysis tools that allow you to deduce truths about the data

MY SQL limits the use of triggers

- Triggers not introduced until 5.0
- Not activated for foreign key actions

- No triggers on the mysql system database
 - Active triggers are not notified when the meta data of the table is changed while it is running
 - No recursive triggers
 - Triggers cannot modify/alter the table that is already being used
- For example the table that triggered it

MY SQL Trigger

```
CREATE TRIGGER <trigger-name> trigger_time trigger_event
ON table_name
FOR EACH ROW
BEGIN
END
```

- Syntax
 - Trigger_time is [BEFORE | AFTER]
 - Trigger_event [INSERT|UPDATE|DELETE]
 - Other key words – OLD AND NEW
 - Naming convention for a trigger
- trigger_time_tablename_trigger_event
- Found in the directory associated with the database
 - File tablename.tdg – maps the trigger to the corresponding table
 - Triggername.trn contains the trigger definition

Reviewing your trigger

- Go to the trigger directory and read the file (.trg)
- Program Data\MySQL\MySQL5.5\data\<db-name>*.trg

- Use the DBMS to locate the trigger for you

Triggers in current schema

```
SHOW TRIGGERS;
```

ALL Triggers in DBMS using the System Catalog

```
SELECT * FROM Information_Schema.Triggers
WHERE Trigger_schema = 'database_name' AND
Trigger_name = 'trigger_name';
select trigger_schema, trigger_name, action_statement
from information_schema.triggers;
```

Changing your trigger

- There is no edit of a trigger
- CREATE TRIGGER ...
- DROP TRIGGER <TRIGGERNAME>;
- CREATE TRIGGER ...

Events

- MySQL Events are tasks that run according to a schedule.
- An event performs a specific action
- This action consists of an SQL statement, which can be a compound statement in a BEGIN END block
- An event's timing can be either one-time or recurrent
- If recurrent can state an interval that determines how often it gets run
- Can specify a time window to state when the event is active
- an event is uniquely identified by its name and the schema to which it is assigned
- an event is executed with the privileges of its definer/author
- Errors and warnings from an event are written to the log

Events

- CREATE EVENT `event_name`
ON SCHEDULE schedule
[ON COMPLETION [NOT] PRESERVE]
[ENABLE | DISABLE | DISABLE ON SLAVE] --CLUSTERdb
- DO BEGIN
- -- event body
- END;
- DROP EVENT `event_name`
- ALTER EVENT `event_name`

Options for a Schedule

- Run once on a specific date/time:
AT 'YYYY-MM-DD HH:MM.SS'
e.g. AT '2011-06-01 02:00.00'
- Run once after a specific period has elapsed:

AT CURRENT_TIMESTAMP + INTERVAL n

[HOUR|MONTH|WEEK|DAY|MINUTE]

e.g. AT CURRENT_TIMESTAMP + INTERVAL 1 DAY

- Run at specific intervals forever:

EVERY n [HOUR|MONTH|WEEK|DAY|MINUTE]

e.g. EVERY 1 DAY

- Run at specific intervals during a specific period:

EVERY n [HOUR|MONTH|WEEK|DAY|MINUTE] STARTS date

ENDS date

e.g. EVERY 1 DAY STARTS CURRENT_TIMESTAMP + INTERVAL 1

- WEEK ENDS '2012-01-01 00:00.00'

Summary

- Triggers respond to changes in the database
- Allows you to define constraints on the data
- Events allow you to schedule tasks to be done by a calendar date or an interval

Youtube Link :  Database Triggers - React to Table Changes