

“Sparkonix”

Octa Carrom

Event Type	Group Event
No. of Participants	2
Registration Fee	Rs. 50
Event Location	Between A & B Wing

Rules

- Registration fees for each duo is 50/-.
- Each Team has a maximum of two players.
- The winner will break the circle of pieces by shooting the striker.
- The striker must touch both base lines on the shooting player's side of the board when shot. A player must flick the striker to shoot it, not push it.
- Scoring does not matter. Just win the game.
- One team will play with another three teams on the carom board.
- Four different colours of cookies for each team and it will be decided by the organising committee.
- If any one player goes to any of the eight corner holes then it's their fault. So one piece of cookies will be placed at the centre of the board.
- Decision of the umpire (Coordinator) will be final.
- On the spot entries are allowed.