

Sections: CSE-G1, IT-G1 & IT-G2 of Prof. Anil Kumar Swain

LAB - 2

Fundamentals of Algorithmic Problem Solving-I:

**(Analysis of time complexity of small algorithms
through step/frequency count method.)**

PROGRAM EXERCISE

Lab. Exercise (LE)

- 2.1** Write a program to **test whether a number n, entered through keyboard is prime or not** by using different algorithms you know for atleast 10 inputs and note down the time complexity by step/frequency count method for each algorithm & for each input. Finally make a comparision of time complexities found for different inputs, plot an appropriate graph & decide which algothm is faster.

Sl. No.	Input (n)	Prime Number Testing		
		Algorithm-1 (Time by frequency)	Algorithm-2 (Time by frequency)	Algorithm-3 (Time by frequency)
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				

N.B: If you can solve more than three different ways, then add more columns right of Algorithm-3 column.

- 2.2** Write a program **to find out GCD (greatest common divisor)** using the following three algorithms.
- Euclid's algorithm
 - Consecutive integer checking algorithm.
 - Middle school procedure which makes use of common prime factors. For finding list of primes implement sieve of Eratosthenes algorithm.

Write a program to find out which algorithm is faster for the following data. Estimate how many times it will be faster than the other two by step/frequency count method in each case.

- i. Find **GCD of two numbers when both are very large** i.e. $\text{GCD}(31415, 14142)$ by applying each of the above algorithms.
- ii. Find **GCD of two numbers when one of them can be very large** i.e. $\text{GCD}(56, 32566)$ or $\text{GCD}(34218, 56)$ by applying each of the above algorithms.
- iii. Find **GCD of two numbers when both are very small** i.e. $\text{GCD}(12,15)$ by applying each of the above algorithms.
- iv. Find **GCD of two numbers when both are same** i.e. $\text{GCD}(31415, 31415)$ or $\text{GCD}(12, 12)$ by applying each of the above algorithms.

Write the above data in the following format and decide which algorithm is faster for the particular data.

Sl. No.	Input $\text{GCD}(x, y)$	GCD Algorithm			Remarks (Which one Faster than other two)
		Euclid's algorithm (Frequency Count)	Consecutive integer checking algorithm. (Frequency Count)	Middle school procedure algorithm (Frequency Count)	
1	GCD (31415, 14142)				
2	GCD (56, 32566)				
3	GCD (34218, 56)				
4	$\text{GCD}(12,15)$				
5	GCD (31415, 31415)				
6	GCD (12, 12)				

Home Exercise (LE)

- 2.3 Write a menu driven program as given below, to sort an array of n integers in ascending order by **insertion sort algorithm** and determine the **time required (in terms of step/frequency count)** to sort the elements. Repeat the experiment for different values of n and different nature of data (i.e. apply insertion sort algorithm on the data of array that are already sorted, reversely sorted and random data). Finally plot a graph of the time taken versus n for each type of data. The elements can be read from a file or can be generated using the random number generator.

INSERTION SORT MENU

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- 0. Quit
 - 1. n Random numbers=>Array
 - 2. Display the Array
 - 3. Sort the Array in Ascending Order by using Insertion Sort Algorithm
 - 4. Sort the Array in Descending Order by using any sorting algorithm
 - 5. Time Complexity to sort ascending of random data
 - 6. Time Complexity to sort ascending of data already sorted in ascending order
 - 7. Time Complexity to sort ascending of data already sorted in descending order
 - 8. Time Complexity to sort ascending of data for all Cases (Data Ascending, Data in Descending & Random Data) in Tabular form for values n=5000 to 50000, step=5000
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Enter your choice:

If the choice is option 8, the it will display the tabular form as follows:

Analysis of Max-Heap Sort Algorithm

Sl. No.	Value of n	Time Complexity (Data in Ascending)	Time Complexity (Data in Descending)	Time Complexity (Random Data)
1	5000			
2	10000			
3	15000			
4	20000			
5	25000			
6	30000			
7	35000			
8	40000			
9	45000			
10	50000			