Jeet UML

Jeet

-emoticon: String-fullName: String-userName: String

-jeet: String

-dateTime: String-output: String

-veriStatus: boolean -NumJeets: int

-NumFakeJeets: int

+Jeet(emoticon: String, fullName: String, userName: String, veriStatus: boolean)

+setDate(d: JitterDate) +setJeet(s: String)

+plagiarismCheck(j: Jeet)
+getNumFakeJeets()

+getNumJeets()

+toString()

<u>Title: Jeet</u>

Abstract: Creating a class Jeet to fulfill all your microblogging needs (input/output data and plagiarism checks).

Author: Sahil Sinha

Date: 17 September 2020`