Sahil Chawla

UX/UI DESIGNER

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OBJECTIVE

With around 4 years of experience as a UX designer, I have successfully worked on product journeys from communicating conceptual ideas to product delivery. Core strengths are in user research, data-driven design solutions supported by skills in product Development, wireframing, Human centered design, prototypes, user interviews and A/B testing, cross functional collaboration. Additionally, my 3.5 years of experience in architecture have honed my ability to align with revenue growth.

EXPERIENCE

Adani Digital Labs (Trainman, 13M+ Downloads), Gurgaon - Senior UX/UI designer

Feb 2022 - Present

- Revamped post-payment user flow by performing competitor analysis, card sorting, user interviews leading to a 15% reduction in drop rates.
- Created a chatbot flow, conducted user interviews, created information architecture, flow charts, did A/B testing, prioritized user issues by card sorting resulting in a 30-40% decrease in support calls.
- Designed "Trip Assurance" and "Alternate Confirm seats" pioneer features. Performed competitor analysis, did primary and secondary research. Developed Journey maps, prototypes, Increased company revenue by 15% through this feature.
- Designed 'Free Cancellation scheme, resulting in a 12% to 18% increase in conversion. Added Gamification for referral program
- Improved booking funnel user experience by performing competitor analysis, heat map analysis, user research and user interviews.

Placco Lumen Travel Pvt Limited, New Delhi - UX/UI Designer

Feb 2021 – January 2022

- Gather required insights UX design and understand user requirements by doing primary research with local shopkeepers, enhancing user flow, and creating delivery strategy.
- UX design for multi-platform Android, iOS, and web, performed

SKILLS

- Prototyping
- Wireframing
- Iterative design process
- Data driven design solutions
- Agile UX methodologies
- User interviews
- A/B testing
- Competitor analysis
- Card sorting
- Heatmap Analysis
- Icon design
- Accessibility design

ACCOMPLISHMENTS

- Managed the entire iOS release cycle.
- Led overall development o chatbot reduced 30% customers calls.
- Minimal viable product delivery under 3 months, to understand product market fit and user requirements.
- Revamped post-payment user flow, leading to a 15% reduction in drop rates.

TECHNICAL

- Figma
- Adobe CC
- Sketch
- Protopie
- Photoshop

- user testing, competitor Analysis, Interviewed stakeholders, Created persona's, developed prototypes.
- Understand customer journey for onboarding flow, **increasing** overall user onboarding by 30%.
- Collaborated with the product manager and the front end engineering team to ensure a MVP quality delivery under 2 months.

Vyom, New Delhi - Visual Design Architect

May 2019 - July 2020

 3D prototypes and presentations for architecture projects, engaging stakeholders with immersive visuals. Demonstrated user empathy through user interactions, enhancing designs accordingly. Leadership and communication skills by doing design presentations.

Sanju Bose Landscape Consultant, New Delhi - Visual Design Architect

Sep 2016 - April 2019

Led presentations with design teams to various stakeholders.
Created 3D and 2D prototypes and walkthroughs to showcase the envisioned experiences.

EDUCATION

Bachelors of Architecture (Honors), Kurukshetra University

August 2011 - September 2016

Spatial (Augmented reality/VIrtual reality) UX/UI Design Certification, Designerrs

March 2023 - July 2023

UX/UI Design Certification, Designwings

September 2020 – January 2021

- Zeplin
- Azure
- Balsamiq
- Miro
- After effects
- Illustrator
- HTML and CSS
- Sketchup 3D
- Adobe Aero

LANGUAGE

- Hindi
- English

INTEREST

- Badminton
- Trekking
- Augmented Reality

PROVEN EXPERTISE

- Design Strategy
- User psychology
- Design roadmaps
- Business objectives
- Industry design trends
- Visual design principles
- Storyboards
- User journeys
- Stakeholder presentation
- PRD's Development
- Evaluating Success
- Usability Testing
- Design System