```
#Undirected graph where each node is connected to their adjacent node on both way
graph = {"francfurt":["mainhain", "wulzburg", "kassel"],
         "mainhain": ["karlsuhe", "francfurt"],
         "wulzburg": ["francfurt", "numburg", "earthfurt"],
                     ["francfurt", "munchen"],
         "kassel":
         "karlsuhe": ["ausburg", "mainhain"],
         "numburg": ["statgaurd", "wulzburg"],
         "ausburg":["karlsuhe"],
         "statgaurd":["numburg"],
         "earthfurt":["wulzburg"],
         "munchen":["kassel"]
        }
visited_list=[] #creating a list which have been visited means that we have trave
node1=input("enter node: ") #taking input from the user means user will decide fr
     enter node: francfurt
```

DFS(Depth First Search): In DFS we explore as far as possible along a branch before backtracking. We start from a parent and visit to its unvisited neighbours until all the neighboers are visited. When all neighbors are visited then we start backtracking.

mainhain
karlsuhe
ausburg
wulzburg
numburg
statgaurd
earthfurt
kassel
munchen

```
visited_list=[] #created empty list to add all the nodes level wise
queue_list=[] #created empty list this will keep updating in each level and after adding a
BFS(Breadth First Search): In BFS we traverse the graph or tree level by level. we start from level
0 and visit the adjacent of each node. It has completeness property (means it will definately give
the answer).it is optimal
def BFS(node1):
  This function is meant to show that how the BFS(breath first search algorithm w
  In this serch we search the goal level by level but here we are traversing all
  level by level.
  Parameter: node1 is the parent node
  precondition:node1 is the parent node means it is first one to start with which
  .. .. ..
  if node1 not in visited_list: #checking if there is node1 in the visited_list
    visited_list.append(node1) #appending node1 to the visiting list
  for i in graph[node1]: #here loop variable i will be a node(or element of the 1
    if i not in visited_list and i not in queue_list: #checking if the i is in th
      queue_list.append(i) #appending the i to the queue_list
  if queue_list: #this is checking whether the queue_list is empty or not if it i
    node1=queue_list.pop(0) #poping out the first element of the queue_list and a
    BFS(node1) #calling the function recursively with node1 and it will go on for
BFS("kassel") #calling the function
print(queue_list) #printing the queue_list which will be empty at the end
print(visited_list) #printing the visited list
     ['kassel', 'francfurt', 'munchen', 'mainhain', 'wulzburg', 'karlsuhe', 'numburg', 'ea
```