Simulation Step 7A Working Time

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1 Prelude

```
[1]: import matplotlib.pyplot as plt
import pulp
import math
import random
import pandas as pd
import numpy as np
import time
import simpy
```

2 Utilities (as before)

2.1 Points and Distances

```
[2]: def dist(p1, p2):
    (x1, y1) = p1
    (x2, y2) = p2
    return int(math.sqrt((x1-x2)**2+(y1-y2)**2))
```

2.2 PlotMap

```
[3]: def plotMap(G, T=[], P=[], W=None,
                 style='r-o', lw=1, ms=3,
                 styleT='go', msT=5,
                 styleP='b-o', lwP=3, msP=1,
                 stylePT='go', msPT=7,
                 styleW='bo', msW=9,
                 text=None, grid=False):
         fig = plt.gcf()
         fig.set_size_inches(6, 6)
         V, E = G
         if not grid:
             plt.axis('off')
         plt.plot( [ p[0] for p in V ], [ p[1] for p in V ], 'ro', lw=lw, ms=ms)
         for (p, q) in E:
             plt.plot( [ p[0], q[0] ], [ p[1], q[1] ], 'r-o', lw=lw, ms=ms)
         for t in T:
             plt.plot( [ t[0] ], [ t[1] ],
                        styleT, ms=msT)
         plt.plot( [ p[0] for p in P ],
                    [ p[1] for p in P ],
                   styleP, lw=lwP, ms=msP)
         for p in P:
             if p in T:
                 plt.plot([p[0]], [p[1]],
                            stylePT, ms=msPT)
         if W is not None:
             plt.plot( [ W[0] ], [ W[1] ],
                            styleW, ms=msW)
         if text is not None:
             \max X = \max([p[0] \text{ for } p \text{ in } V])
             plt.text(0.8*maxX, 0, text)
         if grid:
             plt.grid()
         plt.show()
```

2.3 Add Targets

```
[4]: def addTargets(M, T):
         V, E = M
         E = E.copy()
         V = V.copy()
         for t in T:
             minD = math.inf
             minE = None
             for e in E:
                 P, Q = e
                 distT = dist(P, t) + dist(t, Q) - dist(P, Q)
                 if distT < minD:</pre>
                     minD = distT
                     minE = e
             P, Q = minE
             E.remove((P, Q))
             E.append((P, t))
             E.append((t, Q))
             V.append(t)
         return V, E
```

2.4 Generate Warehouse Location

```
[5]: def generateWarehouseLocation(M):
    V, _ = M
    W = random.sample(V, k=1)[0]
    return W
```

2.5 Time Handling

Convention: In this project we measure time in seconds. The simulation will start at 0:00. Time related methods will be added as they are needed.

timestamp(t) generates a timestamp string in the form [dd] hh:mm:ss.d

```
[7]: timestamp(24*3600*3+17*3600+615.1)
```

```
[7]: '[ 3] 17:10:15.0'

[8]: def nextHour(env, hour):
    beginningOfDay = int(env.now//(24*3600))*24*3600
    timeOfDay = env.now-beginningOfDay
    if hour*3600 > timeOfDay:
        return hour*3600 - timeOfDay
    else:
        return hour*3600 + 24*3600 - timeOfDay
[9]: def day(now):
    return int(now//(24*3600))
```

2.6 Plotting Routines

```
[10]: import scipy.stats as stats
      def histplot(data, title="", xlabel="",
                   width=None, height=None):
          minx = min(data)
          maxx = max(data)
           = np.mean(data)
           = np.std(data)
          fig = plt.figure()
          fig.set_figwidth(width if width is not None else 4)
          fig.set_figheight(height if height is not None else 2.5)
          ax = fig.gca()
          hist=plt.hist(data, density=True)
          plt.xlabel(xlabel)
          plt.ylabel('Density')
          plt.title(title)
          x = np.linspace(minx, maxx, 100)
          y = [ stats.norm(loc=, scale=).pdf(p) for p in x]
          ax.plot(x, y, lw=1, color='red')
          ax.axvline(x= , color='red')
          maxy = max(max(y), max(hist[0]))
          ax.text(maxx, maxy,
                  f' = { :2.2f} \ n = { :2.2f}',
                  ha='right', va='top',
                  color='red', fontsize=12)
          ax.grid(True)
          plt.show()
```

```
[11]: def dailyPlot(data,
                    title="", ylabel="",
                    width=None, height=None):
          days = len(data)
          fig = plt.figure()
          fig.set_figwidth(width if width is not None else 6)
          fig.set_figheight(height if height is not None else 2)
          ax = fig.gca()
          diff = (max(data)-min(data))*0.1
          ymin = int(math.floor(min(data)-diff))
          ymax = int(math.ceil(max(data)+diff))
          ax.set_xlim(-1, days)
          ax.set_ylim(ymin, ymax)
          ax.grid(True)
          ms = 2 if len(data)>100 else 5
          lw = 0.5 if len(data)>100 else 1
          x = np.arange(0, len(data))
          y = np.array([ y for y in data ])
          b, m = np.polynomial.polynomial.polyfit(x, y, 1)
          plt.plot(x, y, 'bo-', linewidth=lw, markersize=ms)
          plt.plot(x, m*x+b, 'r-')
          plt.xlabel('Day')
          plt.ylabel(ylabel)
          plt.title(title)
          plt.show()
```

3 Finding Shortest Path (as before)

```
def h(p):
    return pathLength(p)+dist(p[-1],B)
# candidates C are pairs of the path so far and
# the heuristic function of that path,
# sorted by the heuristic function, as maintained by
# insert function
def insert(C, p):
    hp = h(p)
    c = (p, hp)
    for i in range(len(C)):
        if C[i][1]>hp:
            return C[:i]+[c]+C[i:]
    return C+[c]
V, E = M
assert(A in V and B in V)
C = insert([], [A])
while len(C)>0:
    # take the first candidate out of the list of candidates
    path, _ = C[0]
    C = C[1:]
    if path[-1] == B:
        return path
    else:
        for (x, y) in E:
            if path[-1] == x and y not in path:
                C = insert(C, path+[y])
            elif path[-1] == y and x not in path:
                C = insert(C, path+[x])
return None
```

4 Finding Shortest Delivery Route (as before)

4.1 Iterative Integer Programming

```
def createTables(M, T):
    def reverse(P):
        return [ P[-i] for i in range(1,len(P)+1) ]

def index(x, L):
    for i in range(len(L)):
        if x==L[i]:
            return i
        return None
```

```
n = len(T)
d = [ [ math.inf for t in T ] for t in T ]
p = [ [ None for t in T ] for t in T ]
for i in range(n):
    d[i][i] = 0
    p[i][i] = [T[i]]
for i in range(n):
    for j in range(n):
        if p[i][j] is None:
            s = shortestPath(M, T[i], T[j])
            d[i][j] = d[j][i] = pathLength(s)
            p[i][j] = s
            p[j][i] = reverse(s)
            for m in range(len(s)-1):
                smi = index(s[m], T)
                if smi is None:
                    continue
                for l in range(m+1, len(s)):
                    sli = index(s[1], T)
                    if sli is None:
                        continue
                    sub = s[m:l+1]
                    if p[smi][sli] is None:
                        p[smi][sli] = sub
                        p[sli][smi] = reverse(sub)
                        d[smi][sli] = d[sli][smi] = pathLength(sub)
return d,p
```

```
for i in range(0, len(trips)):
        s += len(trips[i])-1
    return s
trips = []
while totalLength(trips)<n:</pre>
    start = startpoint(trips)
    trip = [ start ]
    i = start
    while len(trip) < n-totalLength(trips):</pre>
        for j in range(0, n):
            if pulp.value(x[i][j])==1:
                trip.append(j)
                 i=j
                break
        if pulp.value(x[trip[-1]][start])==1:
            trip.append(start)
            break
    trips.append(trip)
return sorted(trips, key=lambda t: len(t), reverse=True)
```

```
[17]: import time
      def createLoop(M, T, timing=False):
          if timing:
              start_time = time.time()
              last_time = time.time()
          D, P = \text{createTables}(M, T) # These are the distances between customers and
       →warehouse only
          if timing:
              print(f"createTables: {time.time()-start_time:6.2f}s")
              last_time = time.time()
          n = len(T)
          if n==1:
              return T
          # create variables
          x = pulp.LpVariable.dicts("x", ( range(n), range(n) ),
                                  lowBound=0, upBound=1, cat=pulp.LpInteger)
          # create problem
          prob = pulp.LpProblem("Loop",pulp.LpMinimize)
          # add objective function
```

```
prob += pulp.lpSum([ D[i][j]*x[i][j]
                            for i in range(n) for j in range(n) ])
   # add constraints
  constraints=0
  for j in range(n):
      prob += pulp.lpSum([ x[i][j] for i in range(n) if i!=j ]) ==1
  constraints += n
  for i in range(n):
      prob += pulp.lpSum([ x[i][j] for j in range(n) if i!=j ]) ==1
   constraints += n
  for i in range(n):
      for j in range(n):
           if i!=j:
               prob += x[i][j]+x[j][i] <= 1</pre>
               constraints += 1
   # initialise solver
  solvers = pulp.listSolvers(onlyAvailable=True)
  solver = pulp.getSolver(solvers[0], msg=0)
  prob.solve(solver)
  if timing:
                            {time.time()-last_time:6.2f}s {constraints:6,d}_
      print(f"Solver:

→Constraints")
      last_time = time.time()
  trips = roundtrips(x, n)
  while len(trips)>1:
       longest = max([ len(t) for t in trips ])
      for t in trips:
           if len(t) < longest:</pre>
               prob += pulp.lpSum([ x[t[i]][t[i+1]] + x[t[i+1]][t[i]]
                                        for i in range(0,len(t)-1) ]) \leq \frac{1}{2}
\rightarrowlen(t)-2
               constraints += 1
           else:
               longest = math.inf
      prob.solve(solver)
       if timing:
           print(f"Solver: {time.time()-last_time:6.2f}s {constraints:
⇔6,d} Constraints")
           last_time = time.time()
      trips = roundtrips(x, n)
  trip = trips[0]
  loop = []
```

```
for k in range(len(trip)-1):
    sub = P[trip[k]][trip[k+1]]
    loop += sub if len(loop)==0 else sub[1:]

if timing:
    print(f"createLoop: {time.time()-start_time:6.2f}s")

return loop
```

4.2 Heuristic Algorithm

```
[18]: def FW(M):
          V, E = M
          n = len(V)
          d = [ [ math.inf for j in range(n) ] for i in range(n) ]
          p = [ [ None for j in range(n) ] for i in range(n) ]
          for (A, B) in E:
              a = V.index(A)
              b = V.index(B)
              d[a][b] = d[b][a] = dist(A, B)
              p[a][b] = [A, B]
              p[b][a] = [B, A]
          for i in range(n):
              d[i][i] = 0
              p[i][i] = [V[i]]
          for k in range(n):
              for i in range(n):
                  for j in range(n):
                      dk = d[i][k] + d[k][j]
                      if d[i][j] > dk:
                          d[i][j] = dk
                          p[i][j] = p[i][k][:-1] + p[k][j]
          return d, p
```

```
a = V.index(A)
           b = V.index(B)
           sub = P[a][b]
           loop += sub if len(loop)==0 else sub[1:]
      return loop
  if timing:
      start_time = time.time()
      last_time = time.time()
  V, E = M
  D, P = FW(M) # note these are the distances between all vertices in M_{\square}
\hookrightarrow (and T)
  if timing:
      print(f"createTables: {time.time()-start_time:6.2f}s")
      last_time = time.time()
  W = T[0]
  customers = T[1:]
  if len(T)==1:
      L = T
  elif len(T)<=3:</pre>
      L = T + [T[0]]
  else:
      L = T[:3] + [T[0]]
      T = T[3:]
      while len(T)>0:
           minExt = math.inf
           minInd = None
           selInd = None
           for k in range(len(T)):
               C = T[k]
               c = V.index(C)
               for i in range(0, len(L)-1):
                   A = L[i]
                   B = L[i+1]
                   a = V.index(A)
                   b = V.index(B)
                   ext = D[a][c] + D[c][b] - D[a][b]
                   if ext<minExt:</pre>
                        minExt, minInd, selInd = ext, i+1, k
           L = L[:minInd]+[T[selInd]]+L[minInd:]
           T = T[:selInd]+T[selInd+1:]
  if timing:
      print(f"createLoopH: {time.time()-start_time:6.2f}s")
```

```
return makeLoop(L)
```

5 Class Recorder

We will use a class Recorder as a reference point for capturing data during the simulation. There will be only one recorder. It will be created at the beginning of every simulation run. Every entity will carry a reference to the Recorder.

```
[20]: class Recorder:
          def __init__(self, env, M, W, C, days,
                        log=False, plot=False, timing=False):
              self.env = env
              self.M = M
              self.W = W
              self.C = C
              self.days = days
              self.log = log
              self.plot = plot
              self.timing = timing
              self.start_time = time.time()
              self.last_time = self.start_time
              self.cum_timer = {}
              Customer.REGISTER = []
              Parcel.REGISTER = []
               # create a data frame for time records per working day
               self.daily = pd.DataFrame()
              self.daily['begin work at'] = [None]*days
              self.daily['end work at'] = [None]*days
          def timer(self, s):
              t = time.time()
              \Delta t = t-self.last\_time
              if self.timing:
                   print(f"==== t: {t-self.start_time:6.2f}s "
                         f"\Delta t: {\Delta t:6.2f}s [{s:s}]")
               if s in self.cum_timer:
                   self.cum\_timer[s] += \Delta t
               else:
                   self.cum\_timer[s] = \Delta t
               self.last_time = t
          def reportTimer(self):
```

```
print(f"==== t: {self.total_time:6.2f}s Total")
      for k in sorted(self.cum_timer, key=lambda x: self.cum_timer[x],__
⇔reverse=True):
          print(f"==== \Sigma \Delta t: {self.cum timer[k]:6.2f}s "+ k)
  def trace(self, event):
      if self.log:
          print(timestamp(self.env.now), event)
  def recordDriverBeginsWork(self):
      self.trace("Driver arrives for work")
      self.daily.at[day(self.env.now), 'begin work at'] = int(round(self.env.
→now))
  def recordDriverEndsWork(self):
      self.trace("Driver goes home")
      self.daily.at[day(self.env.now), 'end work at'] = int(round(self.env.
onow))
  def finish(self):
      # simulation is finished for good
      # by removing the simulation environment we can
      # pickle recorder
      self.env = None
      self.total time = time.time()-self.start time
      self.daily['working time'] = (self.daily['end work at']-self.

¬daily['begin work at'])//60

  def histWorkingTime(self):
      histplot(self.daily['working time'],
                xlabel='Working Time [min]',
               title='Daily Working Time')
  def plotWorkingTime(self):
      dailyPlot(self.daily['working time'],
                 ylabel='Working Time [min]',
                 title='Daily Working Time')
```

6 Class Parcel

Parcels follow through a sequence of states: - processing - in transit (from manufacture to distribution centre) - arrived in distribution centre - ready for delivery - out for delivery - customer not present - returned to distribution centre - delivered

```
[21]: class Parcel:
```

```
REGISTER = []
def __init__(self, rec, i, cust, custIndex):
    self.rec = rec
   self.i = i # row index in data frames of input data
   self.dest = cust.location
   self.custIndex = custIndex
   self.status = [ 'processing' ] # status record and
   self.timing = [ self.rec.env.now ]
   assert(len(Parcel.REGISTER)==i)
   Parcel.REGISTER += [ self ]
# factory method ensures that there is only
# one Parcel per location
def getParcel(rec, i, location, custIndex):
    for p in Parcel.REGISTER:
        if p.i == i:
            return p
   return Parcel(rec, i, location, custIndex)
def __str__(self):
   return f"Parcel: {self.i:3d} ({self.custIndex:3d})"
def index(self):
   return self.i
def destination(self):
   return self.dest
def __reg(self, state):
   self.status += [ state ]
    self.timing += [ self.rec.env.now ]
    self.rec.trace(str(self)+" "+state)
def arrivedAtDeliveryCentre(self):
    self.__reg('arr at delivery centre')
def outForDelivery(self):
    self.__reg('out for delivery')
def returnFromDelivery(self):
   self.__reg('return from delivery')
```

7 Class Customer

```
[22]: class Customer:
          REGISTER = []
          def __init__(self, rec, location):
              self.rec = rec
              self.location = location
              self.i = len(Customer.REGISTER)
              Customer.REGISTER += [ self ]
              self.atHome = True
              self.answersDoor = False
              self.parcelsReceived = []
              rec.env.process(self.process())
          def str (self):
              return f"Customer: {self.i:2d} {str(self.location):s}"
          # factory method ensures that there is only
          # one customer per location
          def getCustomer(rec, location):
              for c in Customer.REGISTER:
                  if c.location == location:
                      return c
              return Customer(rec, location)
          def leaveHouse(self):
              assert(self.atHome and not self.answersDoor)
              # self.rec.trace(str(self)+" leaves house")
              self.atHome = False
          def returnHome(self):
              assert(not self.atHome)
              # self.rec.trace(str(self)+" returns home")
              self.atHome = True
          def answerDoor(self):
              if self.atHome:
                  yield self.rec.env.timeout(random.expovariate(1/
       →AVERAGE_TIME_ANSWER_DOOR))
                  self.rec.trace(str(self)+" answers door")
                  self.answersDoor = True
              else:
                  yield self.rec.env.timeout(WAIT_TIME_IF_CUSTOMER_DOESNT_ANSWER_DOOR)
                  self.rec(str(self)+" not at home")
```

```
def acceptParcel(self, parcel):
    assert(self.answersDoor)
    self.parcelsReceived += [parcel]
    self.rec.trace(str(self)+" accepts "+str(parcel))
def signOff(self):
    assert(self.answersDoor)
    self.rec.trace(str(self)+" signs off")
    self.answersDoor = False
def process(self):
    yield self.rec.env.timeout(nextHour(self.rec.env, 8))
    while day(self.rec.env.now)<self.rec.days:</pre>
        # in a refinement we may use random times
        self.leaveHouse()
        yield self.rec.env.timeout(nextHour(self.rec.env, 18))
        self.returnHome()
        yield self.rec.env.timeout(nextHour(self.rec.env, 8))
```

8 Class Driver

```
[23]: class Driver:
          def __init__(self, rec, DC):
              self.rec = rec
              self.DC = DC
              self.location = None
              self.parcels = None
              self.tour = None
              self.rec.env.process(self.process())
          # activity
          def __drive(self, target):
              assert(self.tour[0] == self.location)
              while self.location!=target:
                  d = dist(self.location, self.tour[1])
                  yield self.rec.env.timeout(d / AVERAGE_SPEED)
                  self.location = self.tour[1]
                  self.tour = self.tour[1:]
              assert(self.tour[0] == self.location == target)
          def arriveForWork(self):
              self.location = self.DC.W
              self.parcels = []
              self.returns = []
              self.tour = [ self.DC.W ]
```

```
self.rec.recordDriverBeginsWork()
def leaveForDelivery(self, tour, parcels):
    self.tour, self.parcels = tour, parcels
    self.rec.trace(f"Driver leaves for delivery " \
                   f"of {len(parcels):d} parcels")
def process(self):
    yield self.rec.env.timeout(nextHour(self.rec.env, 18))
    while day(self.rec.env.now)<self.rec.days:</pre>
        self.arriveForWork()
        tour, parcels = self.DC.sendForDelivery()
        yield self.rec.env.timeout(PREP_TIME_PER_PARCEL*len(parcels))
        self.leaveForDelivery(tour, parcels)
        while len(self.parcels)>0:
            # drive to customer
            custLocation = self.parcels[0].dest
            cust = Customer.getCustomer(self.rec, custLocation)
            self.rec.trace("Driver drives to "+str(cust))
            yield from self.__drive(custLocation)
            self.rec.trace("Driver arrived at "+str(cust))
            # call at customer
            yield from cust.answerDoor()
            if cust.answersDoor:
                while len(self.parcels)>0 and \
                        custLocation == self.parcels[0].dest:
                    cust.acceptParcel(self.parcels[0])
                    yield self.rec.env.timeout(random.expovariate(1/10))
                    self.parcels = self.parcels[1:]
                cust.signOff()
                yield self.rec.env.timeout(random.expovariate(1/10))
            else:
                while len(self.parcels)>0 and \
                        custLocation == self.parcels[0].dest:
                    self.returns += self.parcels[0]
                    self.parcels = self.parcels[1:]
        # return to delivery centre
        self.rec.trace("Driver returns to delivery centre")
        yield from self.__drive(self.DC.W)
        self.rec.trace("Driver arrived at delivery centre")
        for parcel in self.returns:
            self.DC.returnFromDelivery(parcel)
            yield self.rec.env.timeout(RETURN_TIME_PER_PARCEL)
        yield self.rec.env.timeout(600)
```

```
self.rec.recordDriverEndsWork()

yield self.rec.env.timeout(nextHour(self.rec.env, 18))
```

9 Class Delivery Centre

```
[24]: class DeliveryCentre:
          def __init__(self, rec, M, W):
              self.rec = rec
              self.M = M
              self.W = W
              self.limit = 35000
              self.leftOver = [] # list of parcels
              self.parcels = [] # list of parcels scheduled for delivery
              self.dest = []
                                   # list of unique customer destinations
                                   # tour planned for delivery
              self.tour = None
          def __accept(self, parcel):
              custLoc = parcel.dest
              if custLoc not in self.dest:
                  MT = addTargets(self.M, self.dest + [custLoc])
                  self.rec.timer("addTarget")
                  SH = createLoopH(MT, [self.W] + self.dest + [custLoc],
                                   timing=self.rec.timing)
                  self.rec.timer("createLoopH")
                  if self.tour is None and pathLength(SH) < self.limit:</pre>
                      self.parcels.append(parcel)
                      self.dest += [custLoc]
                  else:
                      S = createLoop(MT, [self.W] + self.dest + [custLoc],
                                     timing=self.rec.timing)
                      self.rec.timer("createLoop")
                      if pathLength(S)<self.limit:</pre>
                          self.parcels.append(parcel)
                          self.dest += [custLoc]
                          self.tour = S
                      else:
                          self.leftOver.append(parcel)
                  self.parcels.append(parcel)
          def acceptParcel(self, parcel):
              parcel.arrivedAtDeliveryCentre()
```

```
self.__accept(parcel)
  def sendForDelivery(self):
      parcels = []
      if self.tour is None:
          MT = addTargets(self.M, self.dest)
          self.rec.timer("addTarget")
          self.tour = createLoop(MT, [self.W] + self.dest,
                                  timing=self.rec.timing)
          self.rec.timer("createLoop")
      tour = self.tour
      addresses = self.dest
      # pick parcels in sequence to be delivered
      for i in range(1, len(tour)-1):
          dest = tour[i]
          for p in self.parcels:
              if p.dest == dest and p not in parcels:
                  parcels += [p]
                  p.outForDelivery()
      # arrange the left overs
      L = self.leftOver
      self.tour = None
      self.parcels = []
      self.leftOver = []
      self.dest = []
      for p in L:
          self.__accept(p)
      if self.rec.plot:
          plotMap(self.rec.M, T=addresses, P=tour, W=tour[0],
                   text=f"Day {day(self.rec.env.now):2d}, {pathLength(tour):
return tour, parcels
  def returnFromDelivery(self, parcel):
      parcel.returnFromDelivery()
      self.__accept(parcel)
  def getInventory(self):
      return len(self.parcels)+len(self.leftOver)
```

10 Simulation

10.1 Parameters from Specification

The time required for driving is based on the distance between way points at an average speed of 15km/h.

```
[25]: AVERAGE_SPEED = 15/3.6
```

The **cumulative preparation time** (route planning and sorting of the parcels in the delivery order and packing the cargo-bike) is assumed to be 50 sec per parcel to be delivered.

```
[26]: PREP_TIME_PER_PARCEL = 50
```

Additional assumption: The time to process returned parcels in the delivery centre is 30 sec per parce.

```
[27]: RETURN_TIME_PER_PARCEL = 30
```

The average time to answer the door.

```
[28]: AVERAGE_TIME_ANSWER_DOOR = 40
```

```
[29]: WAIT_TIME_IF_CUSTOMER_DOESNT_ANSWER_DOOR = 60
```

10.2 Generate Input Data

```
[30]: def generateDeliveryData(p, C, days, seed=0):
    ## p is the average number of parcels per day per customer
    ## C is the number of customers to be served
    ## days is the number of days for which data are to be generated.
    np.random.seed(seed)
    R = np.random.poisson(lam=len(C)*p, size=days)
    D = [ sorted(list(np.random.choice(range(len(C)), size=i))) for i in R ]
    return D
```

```
[31]: def generateInputData(D, log=False):

R = [ len(d) for d in D ]
N = sum(R)

DAY_LENGTH = 24*3600  # measured in minutes
DAY_START = 8*3600  # first delivery in the morning
DAY_END = 17*3600  # last delivery during day time

x = pd.DataFrame()

x['iarr'] = [None]*N
x['time'] = [None]*N
x['day'] = [None]*N
```

```
x['dest'] = [None]*N
  current_day = 0
  last_time = 0
  i = 0
  for d in D: # for each day
      if log:
          print("generating for day: ",current_day, D[current_day])
      time = current_day*DAY_LENGTH + DAY_START
      for c in d: # for each customer that should get a
          IARR = (DAY_END-DAY_START-2*3600) / len(d) # estimated average IAT_
⇔for the current day
          iat = random.expovariate(1.0/IARR)
          new_time = time + iat
          x.at[i, 'iarr'] = round(new_time - last_time,1)
          x.at[i, 'time'] = round(new_time - current_day*DAY_LENGTH , 1)
          x.at[i, 'day'] = current_day
          x.at[i, 'dest'] = c
          i += 1
          last_time = time = new_time
      current_day += 1
  return x
```

10.3 Simulation Routine

```
[32]: def simulation(M, W, C, p=0.2, days=10, seed=0, log=False, plot=False, u

stiming=False):

random.seed(seed)
D = generateDeliveryData(p, C, days, seed)
X = generateInputData(D, log=log)

env = simpy.Environment()
rec = Recorder(env, M, W, C, days, log=log, plot=plot, timing=timing)

print(f"Simulating delivery of {len(X):d} parcels "
f"over {len(D):d} days to {len(C):d} customers")
```

```
for c in C:
    Customer.getCustomer(rec, c)
DC = DeliveryCentre(rec, M, W)
D = Driver(rec, DC)
def generatorProcess(env):
    \# generate the parcels based on input data x
    for i in range(len(X)):
        yield env.timeout(X.at[i, 'iarr'])
        custIndex = X.at[i, 'dest']
        custLoc = C[custIndex]
        cust = Customer.getCustomer(rec, custLoc)
        p = Parcel.getParcel(rec, i, cust, custIndex)
        DC.acceptParcel(p)
env.process(generatorProcess(env))
env.run()
rec.finish()
if log:
    print(f"Delivery Centre Inventory: {DC.getInventory():d} parcels")
return rec
```

10.4 Small Simulation Run

```
[33]: import pickle
with open('data.pickled', 'rb') as f:
    M, C = pickle.load(f)
```

```
[34]: random.seed(0)
W = generateWarehouseLocation(M)
rec = simulation(M, W, C, p=0.16, days=7)
rec.histWorkingTime()
rec.plotWorkingTime()
```

Simulating delivery of 187 parcels over 7 days to 150 customers





[35]: rec.reportTimer()

==== t: 74.84s Total

==== $\Sigma \Delta t$: 54.20s createLoop ==== $\Sigma \Delta t$: 20.36s createLoopH ==== $\Sigma \Delta t$: 0.28s addTarget