

# 1. SORU

```
#include <stdio.h>

int main()
{
    int N,A=0 , B=1 ,C;

    printf("Bir terim sayisi giriniz : ");
    scanf("%d",&N);

    if(N<=0)
    {
        printf("0'dan küçük olamaz başka bir sayi dene");
        scanf("%d",N);
    }

    printf("Fibonnaci Serisi : ");

    for(int i = 1; i<=N; ++i)
    {
        printf("%d ", A);

        C=A+B;

        A=B;

        B=C;

    }

    return 0;

}
```

## 2.SORU

```
#include <stdio.h>
```

```
int main() {
```

```
    int gunlar;
```

```
    do {
```

```
        printf(" Pazartesi=1 \n Sali=2 \n Carsamba=3\n Persembe=4 \n Cuma=5 \n Cumartesi=6 \n  
Pazar=7 \n Istediginiz haftanin gununu seciniz: ");
```

```
        scanf("%d", &gunlar);
```

```
        switch (gunlar) {
```

```
            case 1:
```

```
                printf("Pazartesi\n");
```

```
                break;
```

```
            case 2:
```

```
                printf("Sali\n");
```

```
                break;
```

```
            case 3:
```

```
                printf("Carsamba\n");
```

```
                break;
```

```
            case 4:
```

```
                printf("Persembe\n");
```

```
                break;
```

```
            case 5:
```

```
                printf("Cuma\n");
```

```
                break;
```

```
            case 6:
```

```
                printf("Cumartesi\n");
```

```
                break;
```

```
            case 7:
```

```
        printf("Pazar\n");
        break;
    default:
        printf("HAFTADA 7 GUN VAR TEKRAR GIRINIZ :\n");
    }
} while (gunlar < 1 || gunlar > 7);

return 0;
}
```

### 3.SORU

```
#include <stdio.h>

int main(){

    int sayi1 , sayi2 , sayi3;

    printf("UC ADET TAM SAYI GIRINIZ");
    scanf("%d %d %d", &sayi1 , &sayi2, &sayi3);

    if(sayi1>sayi2 && sayi1>sayi3){
        printf("En buyuk sayi: %d", sayi1);
    }
    else if(sayi2>sayi1 && sayi2>sayi3){
        printf("En buyuk sayi: %d", sayi2);
    }
    else if(sayi3>sayi1 && sayi3>sayi2){
        printf("En buyuk sayi: %d", sayi3);
    }

    return 0;
}
```

}