

SYSTEM VERILOG

CONSTRAINTS – Part 4

Write a constraint for an array of size 10, if any number comes as 0 in between then the next number must be 1.

```
class constraint_31;
    rand int da[];
    constraint c1 {da.size==10;}
    constraint c2 {foreach(da[i])
                    da[i] inside {[0:5]}};
    constraint c3 {foreach(da[i])
                    if (i<9 && da[i] == 0)
                        da[i+1] == 1;}
endclass

constraint_31 c1;

module test();
    initial
        begin
            repeat(10)
                begin
                    c1=new;
                    assert(c1.randomize());
                    $display("da: %p",c1.da);
                end
            end
        end
endmodule
```

Generate a palindrome of length 8 where values are random between 1 to 5.

```
class constraint_32;
    rand int da[];
    constraint c1 {da.size == 8;}
    constraint c2 {foreach(da[i])
                    da[i] inside {[1:5]}};
    constraint c3 {foreach(da[i])
                    da[i] == da[da.size() - 1 - i]; }
endclass

constraint_32 c1;

module test();
    initial
        begin
            repeat(10)
                begin
                    c1=new;
                    assert(c1.randomize());
                    $display("da: %p",c1.da);
                end
            end
        end
endmodule
```

Randomize a time value on HH:MM:SS 24-hour format using constraints. Ensure all fields are valid.

```
class constraint_33;
    rand bit[4:0]hour;
    rand bit[5:0]minute;
    rand bit[5:0]second;
    constraint c1 {hour inside {[0:23]}};
    constraint c2 {minute inside {[0:59]}};
    constraint c3 {second inside {[0:59]}};
endclass

constraint_33 c1;

module test();
    initial
        begin
            repeat(5)
                begin
                    c1=new;
                    assert(c1.randomize());
                    $display("%d:%d:%d",c1.hour,
c1.minute, c1.second);
                end
            end
        end
endmodule
```

Write a constraint that generates a random date in the format “DD.MM.YYYY” ensuring leap year handling.

```
class constraint_34;
    rand int date,month,year;
    constraint c1 {month inside {[1:12]}};
    constraint c2 {
        if (month inside {1,3,5,7,8,10,12})
            date inside {[1:32]};
        else if (month == 2)
            {if ((year%4 == 0 && year%100
!= 0) || (year % 400 == 0))
                date inside {[1:30]};
            else
                date inside {[1:28]}; }
        else
            date inside {[1:30]}; }
    constraint c3 {year inside {[1000:3000]}};
endclass

constraint_34 c1;
```

```
module test();  
    initial  
        begin  
            repeat(5)  
                begin  
                    c1=new;  
                    assert(c1.randomize());  
                    $display("%d.%d.%d",c1.date,  
c1.month, c1.year);  
                end  
            end  
        end  
    endmodule
```

Create a constraint random Boolean truth table (8-bits) ensuring only one ‘1’ appears.

```
class constraint_35;  
    rand bit [7:0]y;  
    constraint c1 {$countones(y) == 1;}  
endclass  
constraint_35 c1;
```

```

module test();
  initial
    begin
      repeat(10)
        begin
          c1=new;
          assert(c1.randomize());
          $display("y=%b",c1.y);
        end
      end
    end
endmodule

```

Write a class that generates a sequence of increasing numbers randomly between 0 to 50.

```

class constraint_36;
  rand int da[];
  constraint c1 {da.size == 10;}
  constraint c2 {foreach(da[i])
                  da[i] inside {[0:50]}};
  constraint c3 {foreach(da[i])
                  if(i>0)
                    da[i] > da[i-1]; }
endclass

```

```

constraint_36 c1;
module test();
    initial
        begin
            repeat(5)
                begin
                    c1=new;
                    assert(c1.randomize());
                    $display("da: %p",c1.da);
                end
            end
        end
    endmodule

```

Randomize an array of size 10 integers such that no two consecutive numbers are equal.

```

class constraint_37;
    rand int da[];
    constraint c1 {da.size == 10;}
    constraint c2 {foreach(da[i])
                    da[i] inside {[0:20]}};
    constraint c3 {foreach(da[i])
                    if(i>0)
                        da[i] != da[i-1]; }
endclass

```

```

constraint_37 c1;
module test();
    initial
        begin
            repeat(5)
                begin
                    c1=new;
                    assert(c1.randomize());
                    $display("da: %p",c1.da);
                end
            end
        end
    endmodule

```

**Randomize a phone number pattern:
‘ +91 XXXXXXXXXXXX ’ ensuring first digit after +91 is
non-zero.**

```

class constraint_38;
    rand int number[];
    constraint c1 {number.size == 10;}
    constraint c2 {number[0] != 0;}
    constraint c3 {foreach(number[i])
                    number[i] inside {[0:9]}};}

```



```
function void print();
    $display("+91-%d %d %d %d %d %d %d %d %d %d", number[0], number[1], number[2], number[3],
number[4], number[5], number[6], number[7], number[8],
number[9]);
endfunction
endclass

constraint_38 c1;

module test();
    initial
        begin
            repeat(5)
                begin
                    c1=new;
                    assert(c1.randomize());
                    c1.print();
                end
            end
        end
    endmodule
```

Write a constraint to generate an array where sum of even indexed elements equal to sum of odd indexed elements.

```
class constraint_39;
    rand int da[];
    constraint c1 {da.size == 10;}
    constraint c2 {foreach(da[i])
                    da[i] inside {[0:20]}};}
    constraint c3 {(da[0] + da[2] + da[4] + da[6] + da[8])
== (da[1] + da[3] + da[5] + da[7] + da[9]);}
endclass

constraint_39 c1;

module test();
    initial
        begin
            repeat(5)
                begin
                    c1=new;
                    assert(c1.randomize());
                    $display("da: %p",c1.da);
                end
            end
        end
endmodule
```

Write a constraint to generate a random array of size 4 such that the sum of the elements is equal to 10, the randomization should only generate numbers between 0 to 9.

```
class constraint_40;
    rand int da[];
    constraint c1 {da.size == 4;}
    constraint c2 {foreach(da[i])
                    da[i] inside {[0:9]}};
    constraint c3 {da.sum() == 10;}
endclass

constraint_40 c1;

module test();
    initial
        begin
            repeat(5)
                begin
                    c1=new;
                    assert(c1.randomize());
                    $display("da: %p",c1.da);
                end
            end
        end
endmodule
```