

WEEK 4 5 & 6

Create a shell script that counts word occurrences in files. Save this script to a file, make it executable ('chmod +x word_count.sh'), and use it to count word occurrences in files by providing the file names as arguments.

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A) Word Count Script

Usage

Usage: word_count.sh <file1> [<file2> ...]

Algorithm

The shell script uses awk to iterate through each word in the file(s) and counts the occurrences of each word. The results are then displayed.

Example

Here's an example of the script in action:

Word occurrences in sample.txt:
apple 3
orange 2
banana 1

Write a shell script that accept a list of file names as arguments count and report the occurrence of each word.

You can create a shell script in bash that accepts a list of file names as arguments, counts the occurrence of each word, and reports the results. Here's a simple example of such a script:

```
#!/bin/bash
# Check if at least one file name is provided as an argument
if [ $# -lt 1 ]; then
 echo "Usage: $0 <file1> [<file2> ...]"
 exit 1
# Iterate through each provided file
for file in "$@"; do
 # Check if the file exists
 if [!-e "$file"]; then
  echo "File not found: $file"
  continue
 # Process the file and count word occurrences
 echo "Word occurrences in $file:"
 awk'
  for (i = 1; i \le NF; i++) {
   word = $i
   gsub(/[^a-zA-Z0-9]/, "", word) # Remove non-alphanumeric characters
   if (word != "") {
    words[word]++
 END {
  for (word in words) {
   print word, words[word]
 }' "$file"
done
```

B) Factorial Script

Usage

Usage: factorial.sh <integer>

Algorithm

The shell script takes an integer as an argument and calculates its factorial using a loop. The result is then displayed.

Example

Here's an example of the script in action:

Factorial of 5 is 120

write a shell script to find the factorial of given integer.

You can write a shell script to find the factorial of a given integer using a loop or recursion. Here's an example of a shell script that calculates the factorial of an integer using a loop:

```
#!/bin/bash
# Check if the user provided an integer as an argument
if [ $# -ne 1 ] | | ! [[ $1 =~ ^[0-9]+$ ]]; then
 echo "Usage: $0 <integer>"
 exit 1
fi
# Function to calculate the factorial using a loop
calculate_factorial() {
 local num=$1
 local result=1
 for ((i = 1; i <= num; i++)); do
  result=$((result * i))
 done
 echo $result
# Call the function with the provided integer argument
factorial=$(calculate_factorial "$1")
echo "Factorial of $1 is $factorial"
```

C) List Files Script

Usage

Usage: list_files.sh <directory_path>

Algorithm

The shell script takes a directory path as an argument and lists all the files in the specified directory.

Example

Here's an example of the script in action:

Files in /home/user:

file1.txt

file2.txt

file3.txt

write a shell script that list the all files in a directory.

You can create a simple shell script to list all the files in a directory using the S command. Here's a basic example of such a script:

```
#!/bin/bash
# Check if a directory path is provided as an argument
if [ $# -ne 1 ]; then
 echo "Usage: $0 <directory_path>"
 exit 1
fi
directory_path="$1"
# Check if the provided directory exists
if [!-d "$directory_path"]; then
 echo "Directory not found: $directory_path"
 exit 1
fi
# List all files in the provided directory
echo "Files in $directory_path:"
ls -p "$directory_path" | grep -v / # List files, not directories
```

Save this script to a file, make it executable (e.g., chmod +x list_files.sh), and then you can use it to list all the files in a specified directory by providing the directory path as an argument. For example:

./list_files.sh /path/to/your/directory



Using System Calls: `cat` Command

Implementation

The `cat` command is implemented in C using system calls. It takes one or more file names as arguments and prints their content to the standard output.

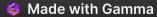
Code

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>
#include <unistd.h>

int main(int argc, char *argv[]) {
    // Code omitted for brevity
```

Usage

```
Usage: cat
<file1>
[<file2> ...]
```



You can use awk to find the number of characters, words, and lines in a file. Here's an awk script to do that:

```
#!/bin/bash
# Check if a file name is provided as an argument
if [ $# -ne 1 ]; then
 echo "Usage: $0 <file_name>"
 exit 1
file_name="$1"
# Check if the provided file exists
if [!-f "$file_name"]; then
 echo "File not found: $file_name"
 exit 1
# Use awk to count characters, words, and lines in the file
awk 'BEGIN {
 characters = 0
 words = 0
 lines = 0
 characters += length
 words += NF
 lines++
END {
 print "Characters:", characters
 print "Words:", words
 print "Lines:", lines
}' "$file_name"
```

Using System Calls: 'mv' Command

Implementation

The 'mv' command is implemented in C using system calls. It takes two arguments: the source file to move and the destination file where the source file should be moved to.

Code

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

int main(int argc, char
*argv[]) {
    // Code omitted for
brevity
```

Usage

Usage: mv <source_file> <destination_file>



Write a C Program that makes a copy of a file using standard I/O and system calls.

To create a C program that makes a copy of a file using standard I/O and system calls, you can use functions like fopen, fread, fwrite, and fclose for standard I/O, and open, read, write, and close for system calls. Here's an example program that does just that:

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>
#include <unistd.h>
int main(int argc, char *argv[]) {
  if (argc != 3) {
    fprintf(stderr, "Usage: %s <source_file> <destination_file>\n", argv[0]);
    return 1;
  const char *source_file = argv[1];
  const char *destination_file = argv[2;
  // Using standard I/O
  FILE *source_fp = fopen(source_file, "rb");
  if (source_fp == NULL) {
    perror("Failed to open source file");
    return 1;
  FILE *destination_fp = fopen(destination_file, "wb");
  if (destination_fp == NULL) {
    perror("Failed to open destination file");
    fclose(source_fp);
    return 1;
  char buffer[1024];
  size_t bytes_read;
  while ((bytes_read = fread(buffer, 1, sizeof(buffer), source_fp) > 0) {
    fwrite(buffer, 1, bytes_read, destination_fp);
  fclose(source_fp);
  fclose(destination_fp);
  printf("File copied using standard I/O\n");
  // Using system calls
  int source_fd = open(source_file, O_RDONLY);
  if (source_fd == -1) {
    perror("Failed to open source file");
    return 1;
  int destination_fd = open(destination_file, O_WRONLY | O_CREAT | O_TRUNC, 0666);
  if (destination_fd == -1) {
    perror("Failed to open destination file");
    close(source_fd);
    return 1;
  while ((bytes_read = read(source_fd, buffer, sizeof(buffer)) > 0) {
    write(destination_fd, buffer, bytes_read);
  close(source_fd);
  close(destination_fd);
  printf("File copied using system calls\n");
  return 0;
```

This program takes two command-line arguments: the source file to copy and the destination file. It uses both standard I/O and system calls to copy the contents of the source file to the destination file and then prints a message indicating which method was used.

Emulating the Unix 'ls -l' Command

Emulating 'ls -l'

We can emulate the 'ls -l' command using system calls in C. This allows us to list the contents of a directory and retrieve file information.

Implementation

The implementation involves using system calls to list the contents of a directory and retrieve file information.

Usage

Usage: ls-l <directory_path>

Write a C program to emulate the Unix Is-I command.

To emulate the Unix substantial command, you can use the opendir, readdir, and stat system calls to list the contents of a directory and retrieve file information. Here's a simple C program to emulate substantial substanti

```
#include <stdio.h>
#include <stdlib.h>
#include <dirent.h>
#include <sys/stat.h>
#include <pwd.h>
#include <grp.h>
#include <time.h>
void print_permissions(mode_t st_mode) {
  char permissions[1<u>1</u>];
  permissions[0] = S_ISDIR(st_mode) ? 'd' : '-';
  permissions[1] = (st_mode & S_IRUSR) ? 'r' : '-';
  permissions[2] = (st_mode & S_IWUSR) ? 'w' : '-';
  permissions[3] = (st_mode & S_IXUSR) ? 'x' : '-';
  permissions[4] = (st_mode & S_IRGRP) ? 'r' : <u>'</u>-';
  permissions[5] = (st_mode & S_IWGRP)? 'w' : '-';
  permissions[6] = (st_mode & S_IXGRP) ? 'x' : '-';
  permissions[7] = (st_mode & S_IROTH) ? 'r' : '-';
  permissions[8] = (st_mode & S_IWOTH) ? 'w' : '-';
  permissions[9] = (st_mode & S_IXOTH) ? 'x' : '-';
  permissions[10] = '\0';
  printf("%s ", permissions);
int main(int argc, char *argv[]) {
  if (argc != 2) {
     fprintf(stderr, "Usage: %s <directory_path>\n", argv[0]);
    return 1;
  const char *directory_path = argv[1];
  DIR *dir;
  struct dirent *entry;
  struct stat file_info;
  dir = opendir(directory_path);
  if (dir == NULL) {
     perror("Failed to open directory");
    return 1;
  while ((entry = readdir(dir)) != NULL) {
     char file_path[1024];
    snprintf(file_path, sizeof(file_path), "%s/%s", directory_path, entry->d_name);
    if (stat(file_path, &file_info) == -1) {
       perror("Failed to get file information");
       continue;
     print_permissions(file_info.st_mode);
     printf("%ld ", (long)file_info.st_nlink);
    struct passwd *pw = getpwuid(file_info.st_uid);
    struct group *gr = getgrgid(file_info.st_gid);
    if (pw!= NULL) {
       printf("%s ", pw->pw_name);
    if (gr != NULL) {
       printf("%s ", gr->gr_name);
     printf("%lld ", (long long)file_info.st_size);
     char time_buf[32];
     strftime(time_buf, sizeof(time_buf), "%b %d %H:%M", localtime(&file_info.st_mtime));
     printf("%s ", time_buf);
     printf("%s\n", entry->d_name);
  closedir(dir);
  return 0;
```

This program takes a directory path as a command-line argument and lists the contents of the directory in a format similar to S-I. It prints file permissions, number of hard links, owner, group, file size, modification time, and file name for each file in the directory.