



# Computer Vision

**CSC-455**

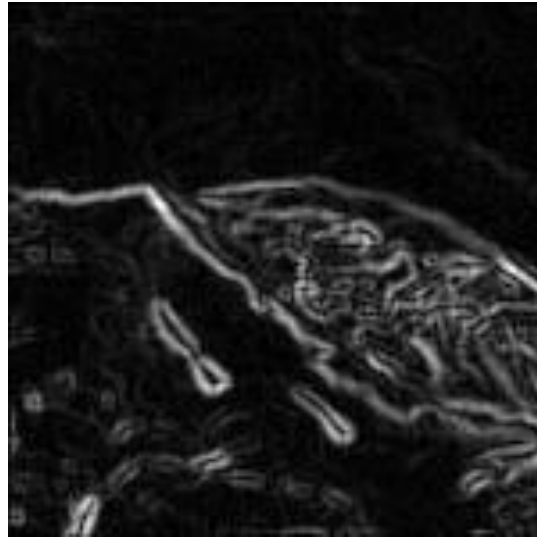
Muhammad Najam Dar

# Image Segmentation & Feature Extraction through Hough Transform

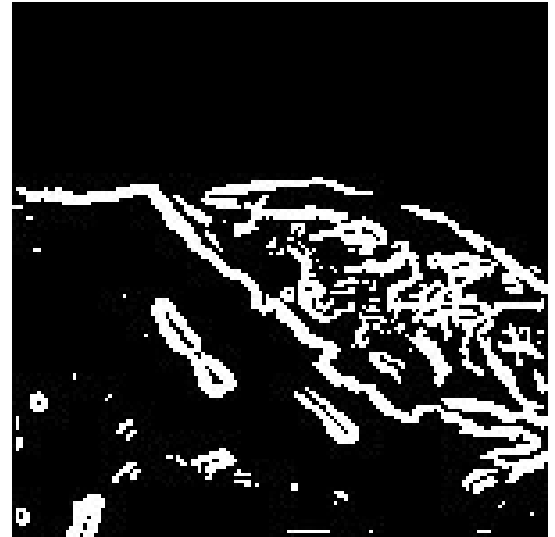
# Motivation



Original image



Edge detection



Thresholding

How do we find image boundaries (lines)?

Edges don't have to be connected

Lines can be occluded

Key idea: edges **vote** for the possible models

Generic framework for detecting a shape/object

# Introduction to Hough transform

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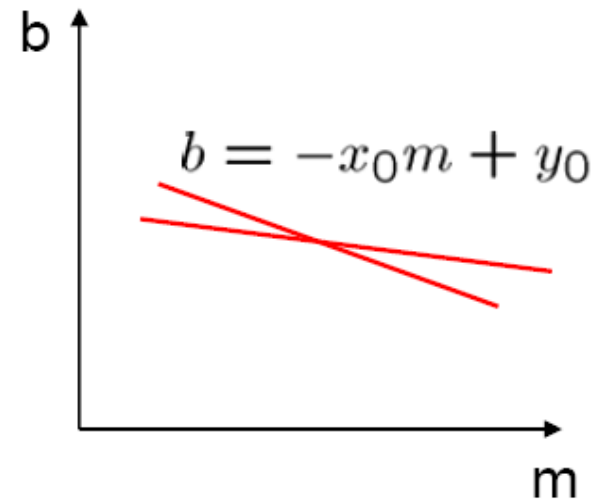
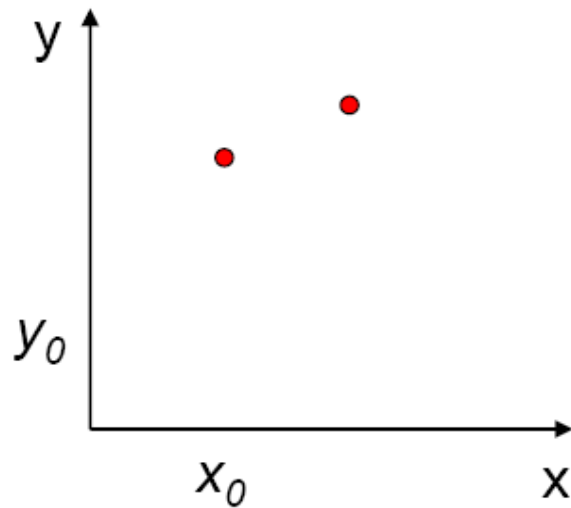
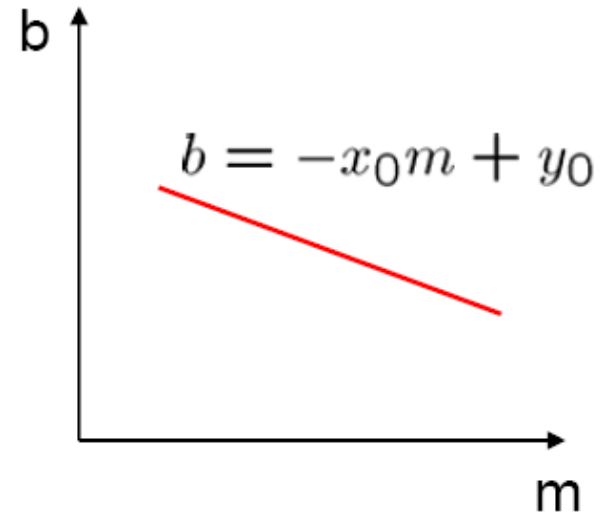
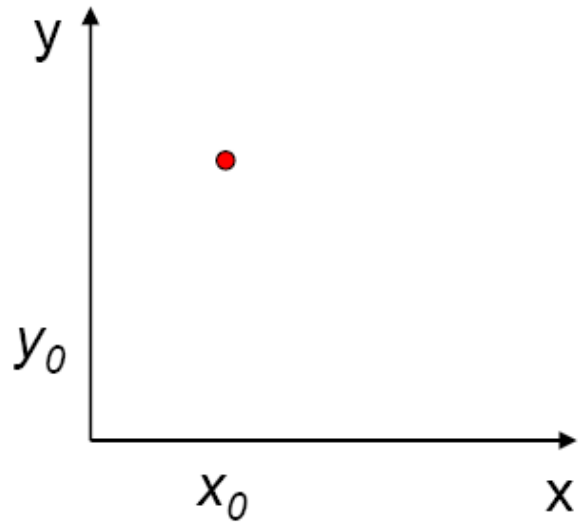
- The Hough transform (HT) can be used to detect lines, circles or other parametric curves.
- It was introduced in 1962 (Hough 1962) and first used to find lines in images a decade later (Duda 1972).
- The goal is to find the location of lines in images.
- This problem could be solved by e.g. Morphology and a linear structuring element, or by correlation.
  - Then we would need to handle rotation, zoom, distortions etc.
- Hough transform can detect lines, circles and other structures if their parametric equation is known.
- It can give robust detection under noise and partial occlusion.

# An image with linear structures

- Borders between the regions are straight lines.
- These lines separate regions with different grey levels.
- Edge detection is often used as preprocessing to Hough transform.



# Example



# Image and parameter space

variables

$$y = mx + b$$

parameters

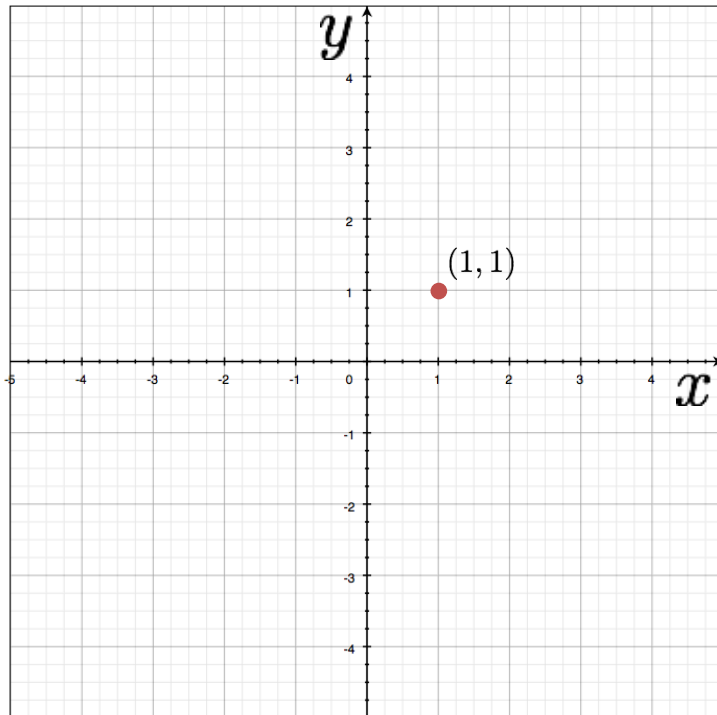
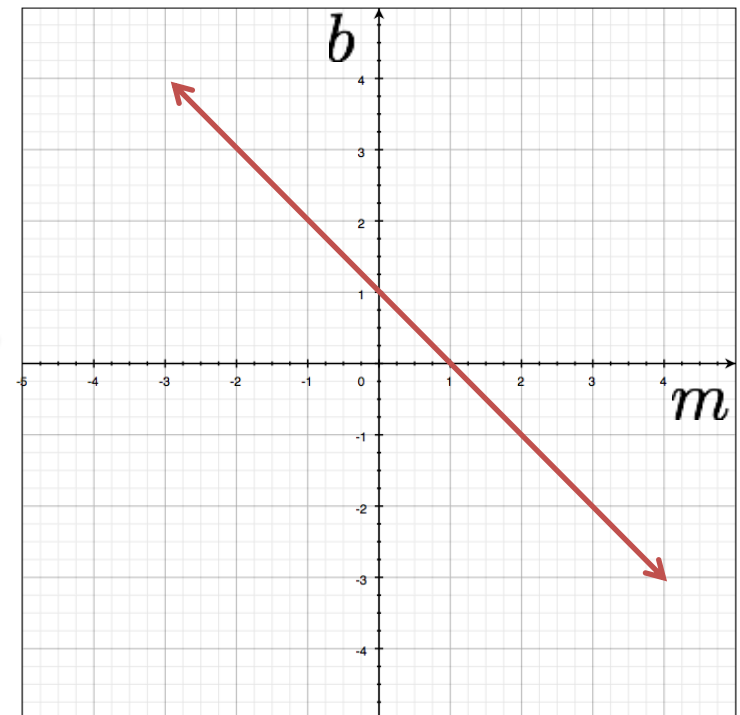


Image space

variables

$$y - mx = b$$

parameters



Parameter space

a point  
becomes a  
line

# Image and parameter space

variables

$$y = mx + b$$

parameters

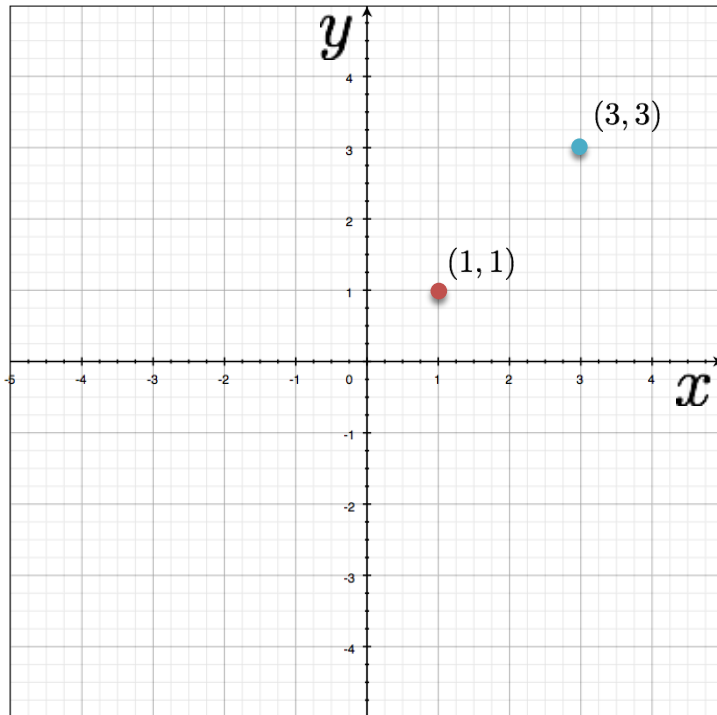
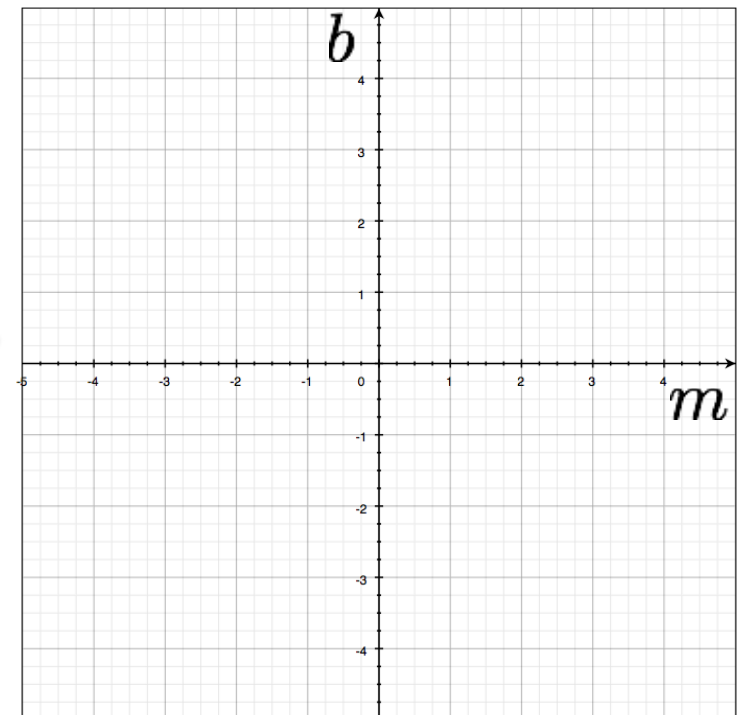


Image space

variables

$$y - mx = b$$

parameters



Parameter space

two points  
become  
?



# Image and parameter space

variables

$$y = mx + b$$

parameters

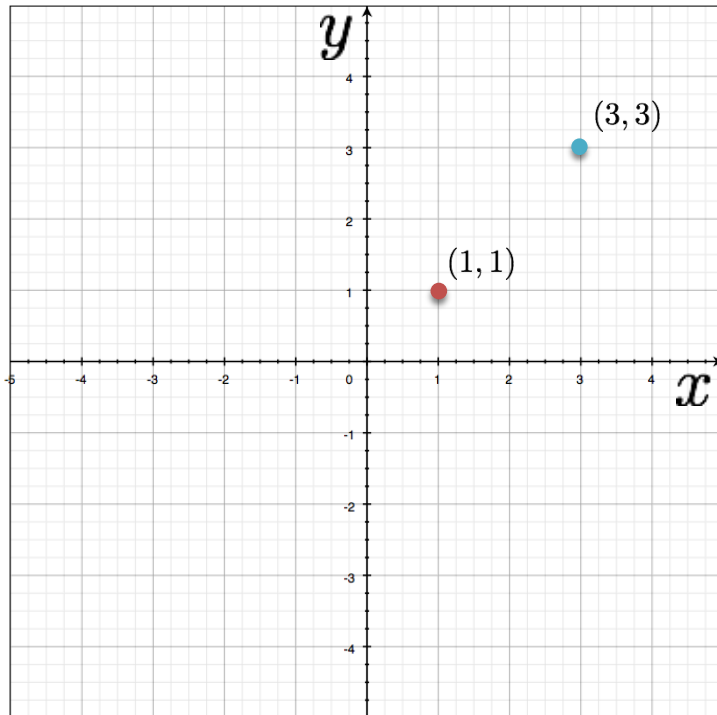


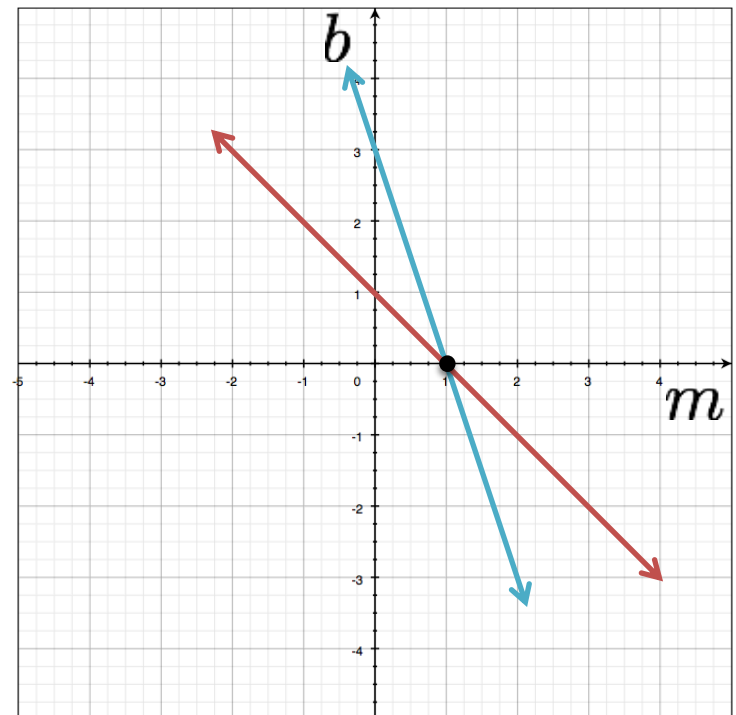
Image space

two points  
become  
?

variables

$$y - mx = b$$

parameters



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

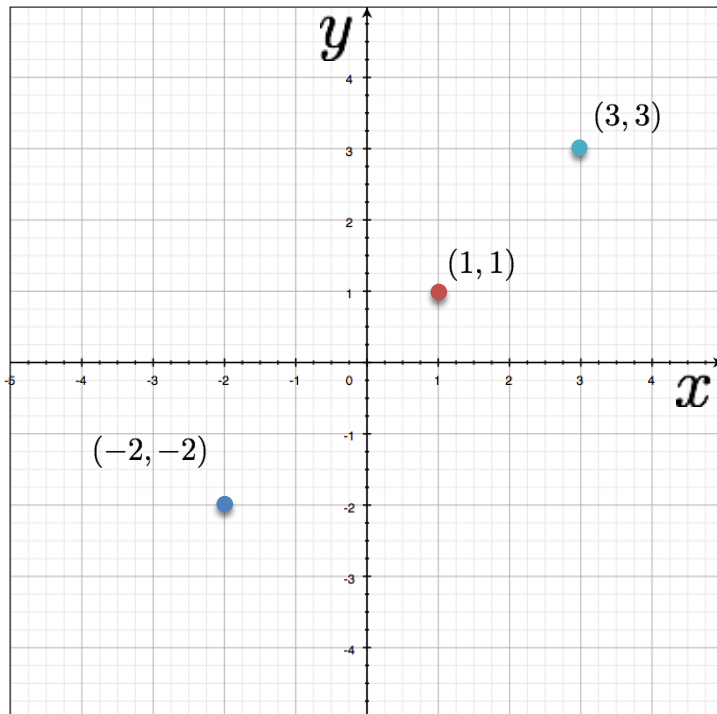


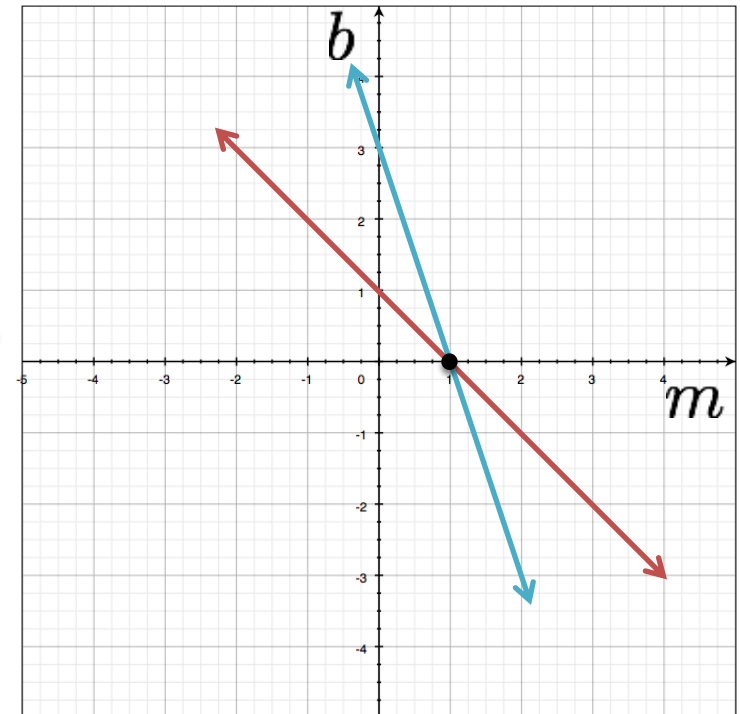
Image space

three points  
become  
?

variables

$$y - mx = b$$

parameters



Parameter space

# Image and parameter space

variables

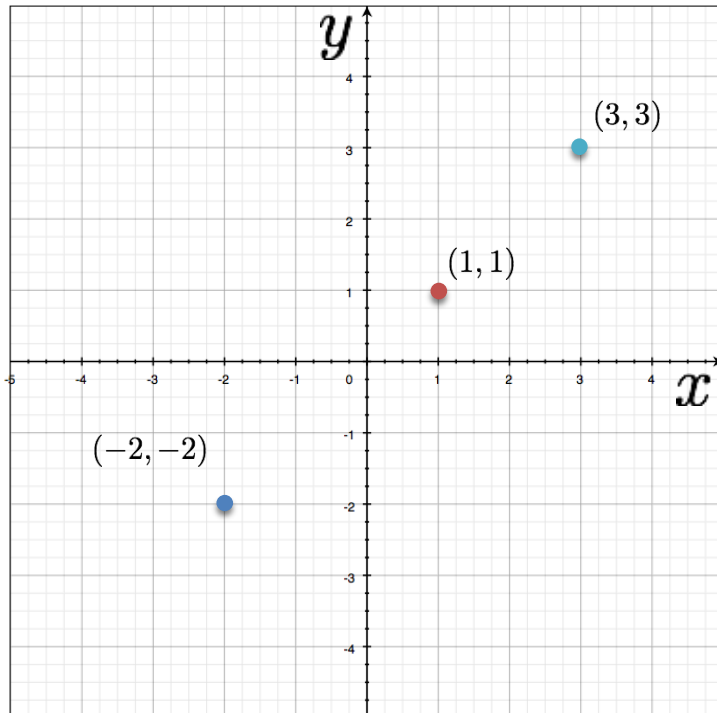
$$y = mx + b$$

parameters

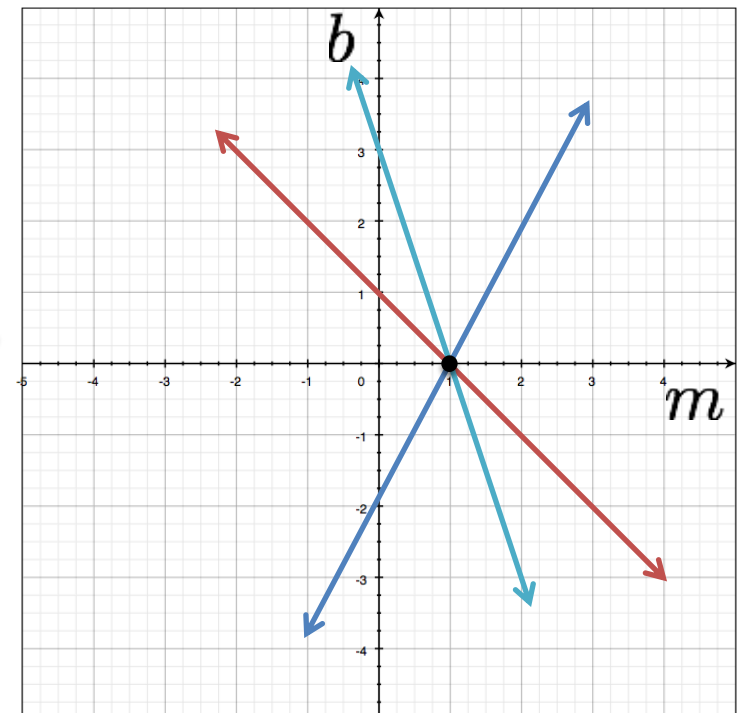
variables

$$y - mx = b$$

parameters



three points  
become  
?



# Image and parameter space

variables

$$y = mx + b$$

parameters

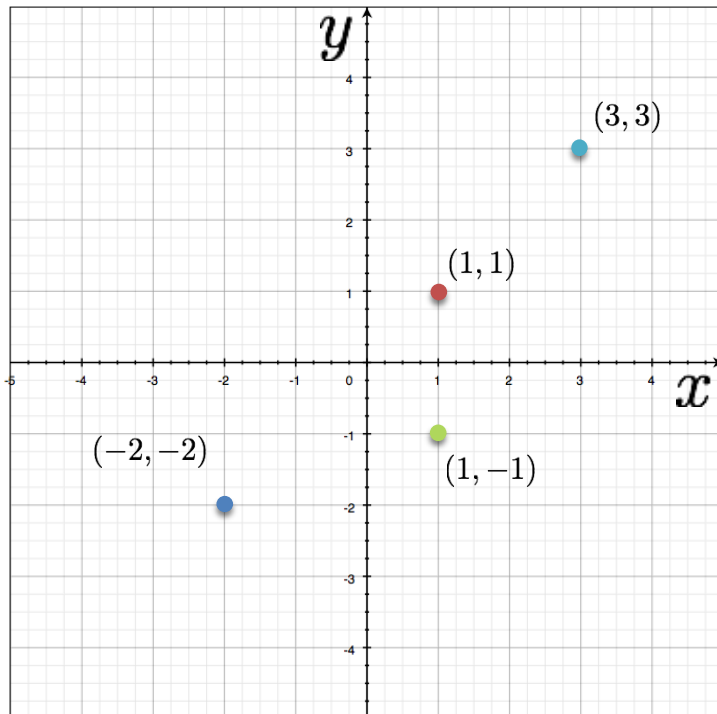


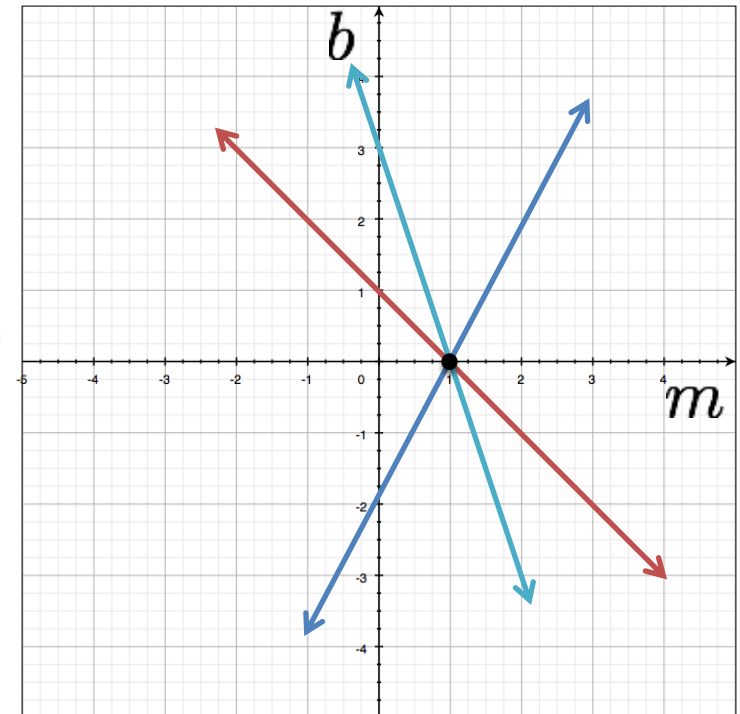
Image space

four points  
become  
?

variables

$$y - mx = b$$

parameters



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

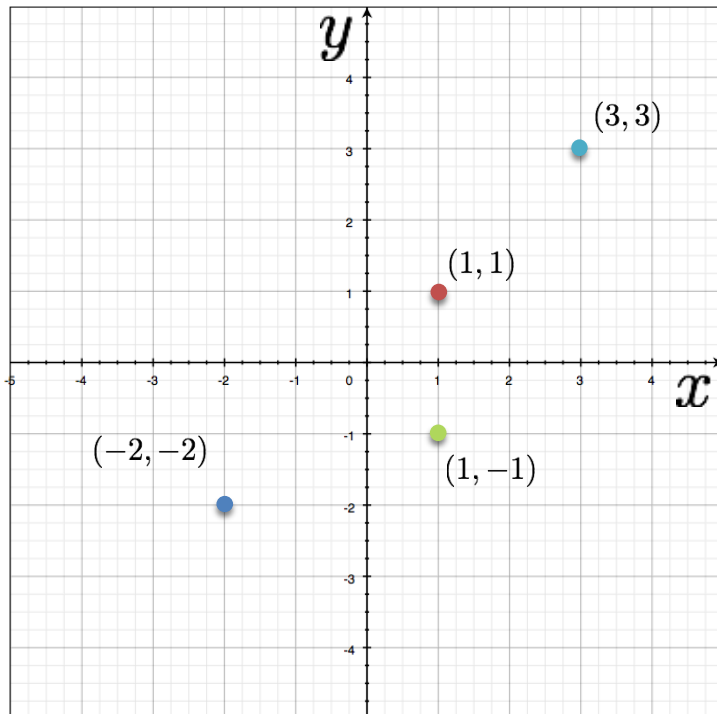


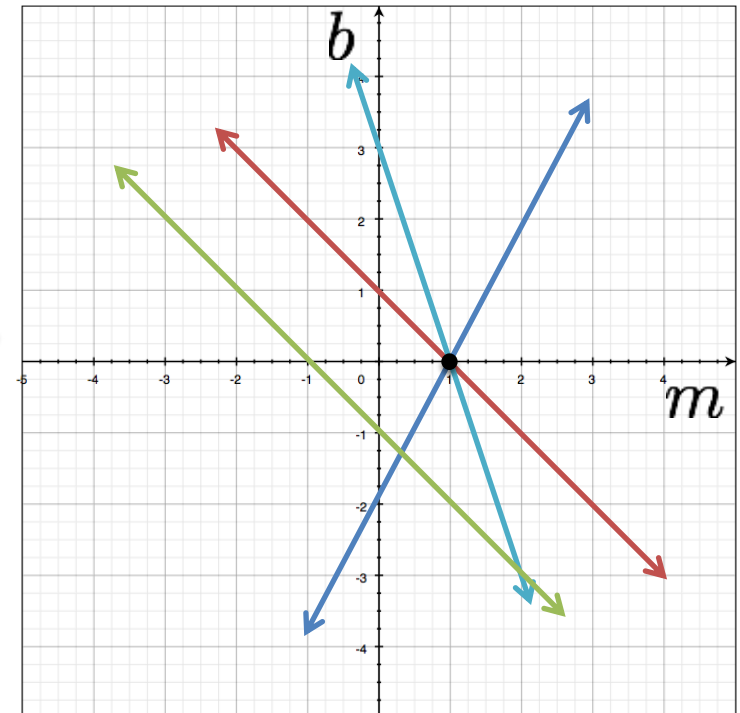
Image space

four points  
become  
?

variables

$$y - mx = b$$

parameters



Parameter space

# How would you find the best fitting line?

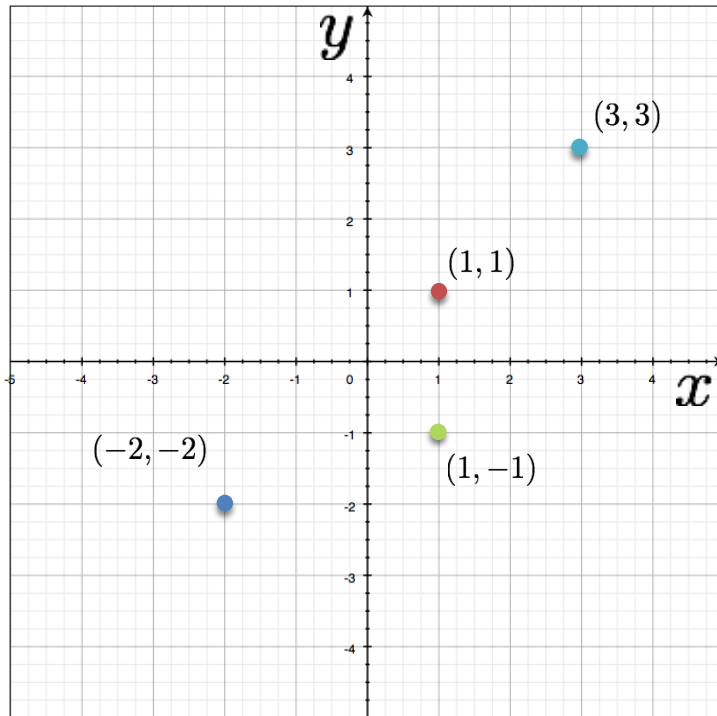
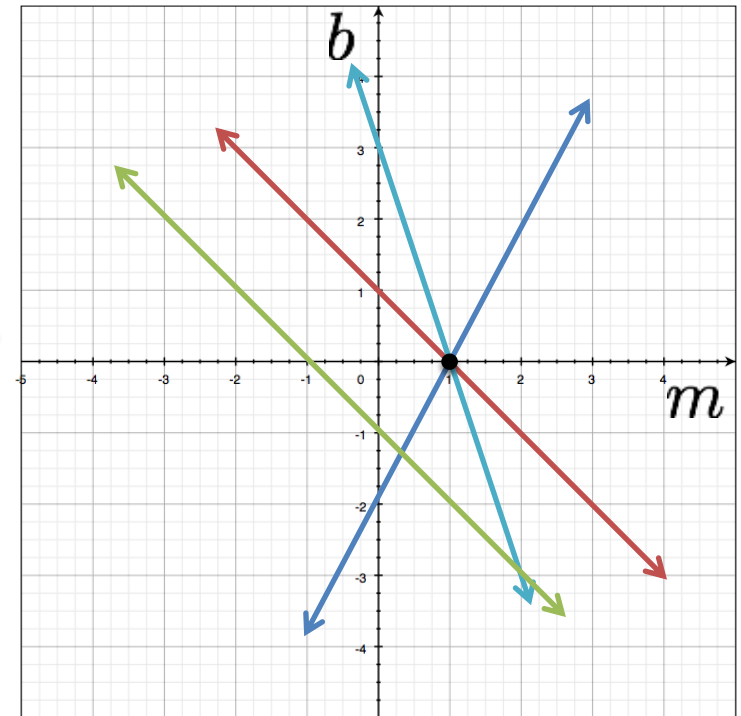


Image space



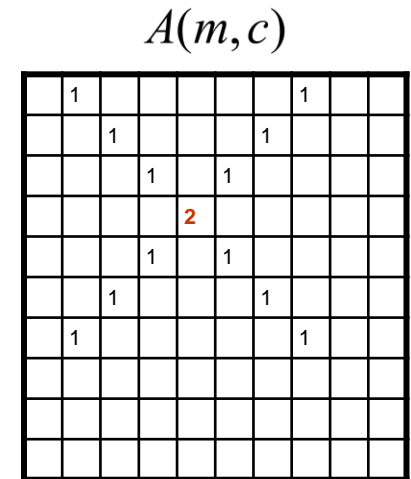
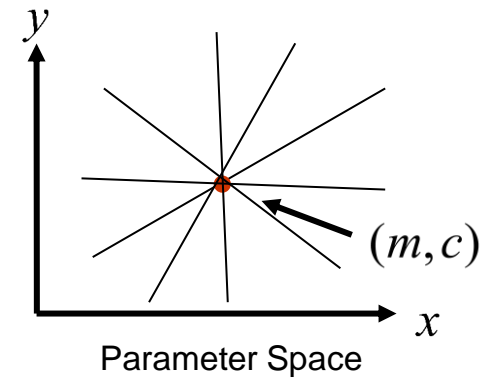
Parameter space

*Is this method robust to outliers?*  
*Is this method robust to measurement noise?*

# Line Detection by Hough Transform

### Algorithm:

1. Quantize Parameter Space  $(m, c)$
2. Create Accumulator Array  $A(m, c)$
3. Set  $A(m, c) = 0 \quad \forall m, c$
4. For each image edge  $(x_i, y_i)$   
    For each element in  $A(m, c)$   
    If  $(m, c)$  lies on the line:  $c = -x_i m + y_i$   
        Increment  $A(m, c) = A(m, c) + 1$
5. Find local maxima in  $A(m, c)$



# Perceptual Grouping

Up to now we've focused on local properties of images.

Perceptual grouping is about putting parts together into a whole:

- Finding regions with a uniform property
- Linking edges into object boundaries


Surfaces and objects are critical.

Also, simpler ``objects'' such as lines





- Gestalt movement claimed atomic stimulus and response don't exist.

- The mind perceives world as objects, as wholes, not as atomic primitives.
  - Can't understand psych without understanding how we perceive the world.
- 

I stand at the window and see a house, trees, sky.

Theoretically I might say there were 327 brightnesses and nuances of colour. Do I *have* "327"? No. I have sky, house, and trees. It is impossible to achieve "327 " as such. And yet even though such droll calculation were possible and implied, say, for the house 120, the trees 90, the sky 117 -- I should at least have *this* arrangement and division of the total, and not, say, 127 and 100 and 100; or 150 and 177.

Max Wertheimer, 1923

*I.* A row of dots is presented upon a homogeneous ground.  
The alternate intervals are 3 mm. and 12 mm.



Normally this row will be seen as *ab/cd*, not as *a/bc/de*. As a matter of fact it is for most people impossible to see the whole series simultaneously in the latter grouping.

Max Wertheimer

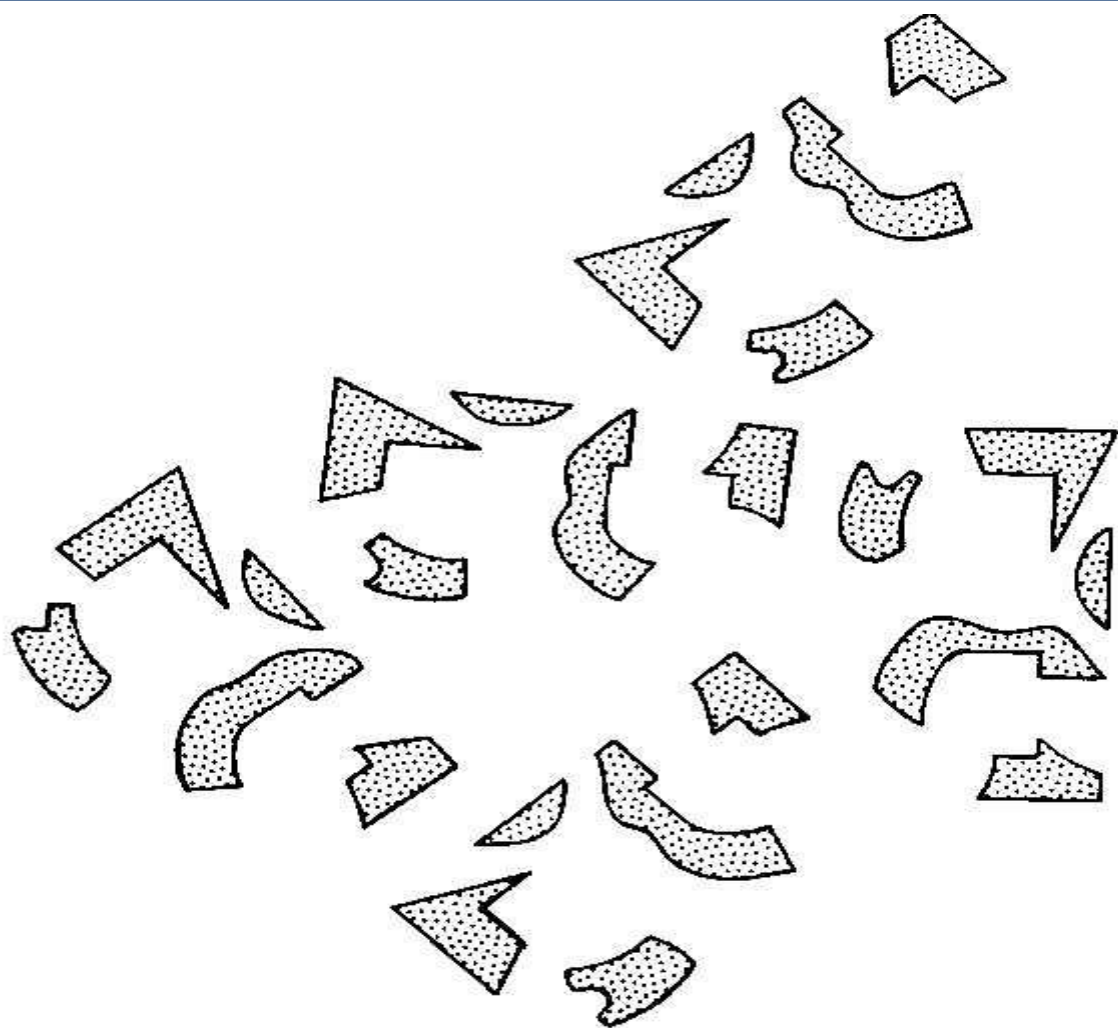
# Gestalt Movement

Perceptual organization was a big issue.

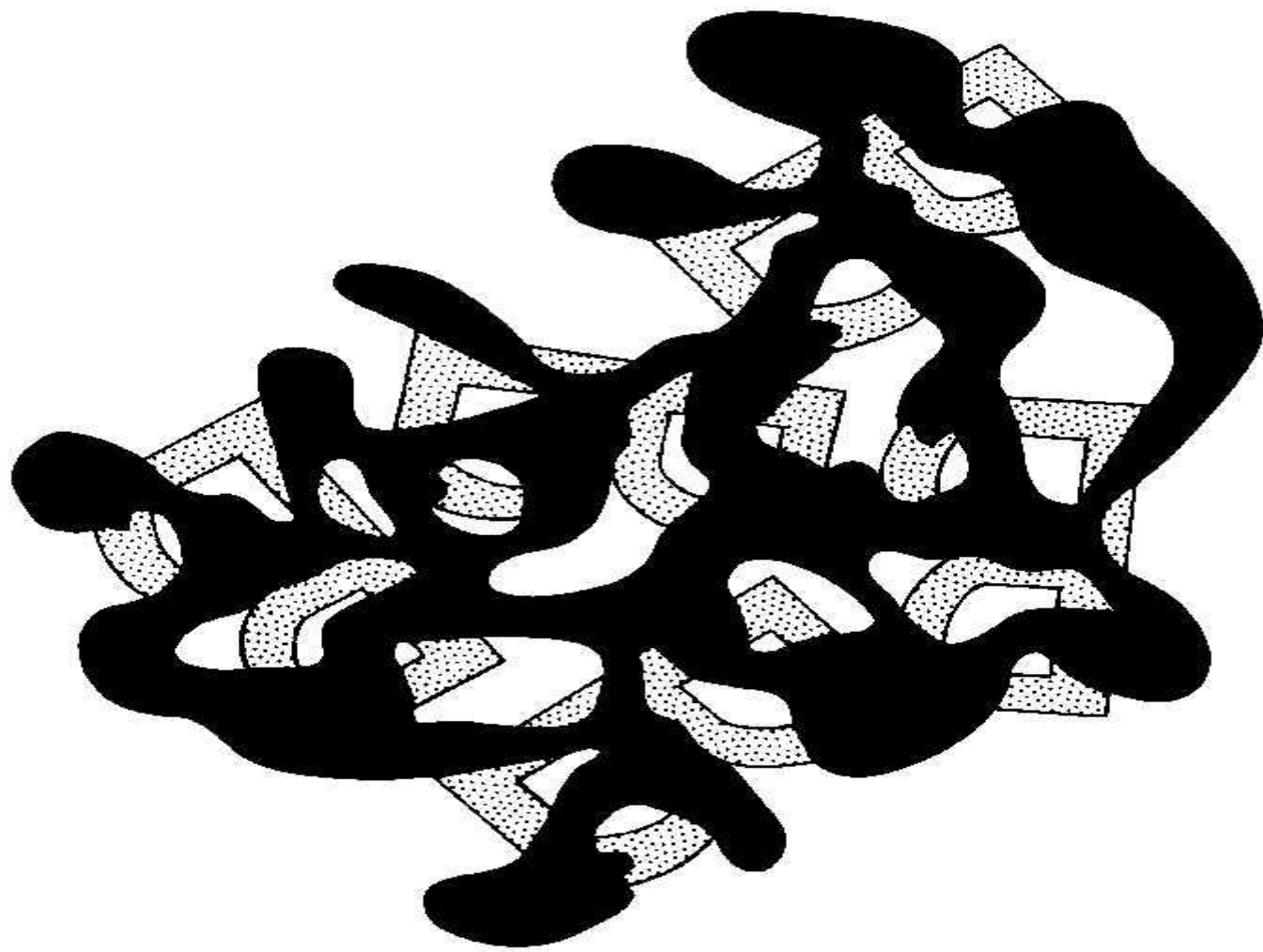
- How we perceive the world in terms of things/objects, not pixels.

This was part of broader attack on behaviorism.

- Gestalt viewed mind as constructing representations of the world, no learning/behavior could be understood without understanding this.



(Bregman)



# Issues in Perceptual Organization

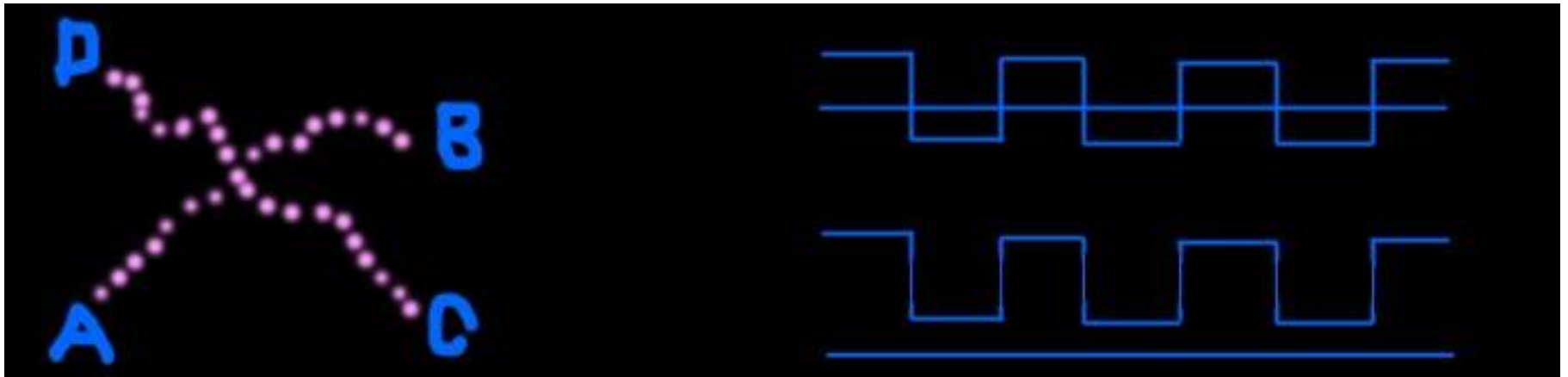
What factors determine which parts of an image are combined in the same object?

# Proximity

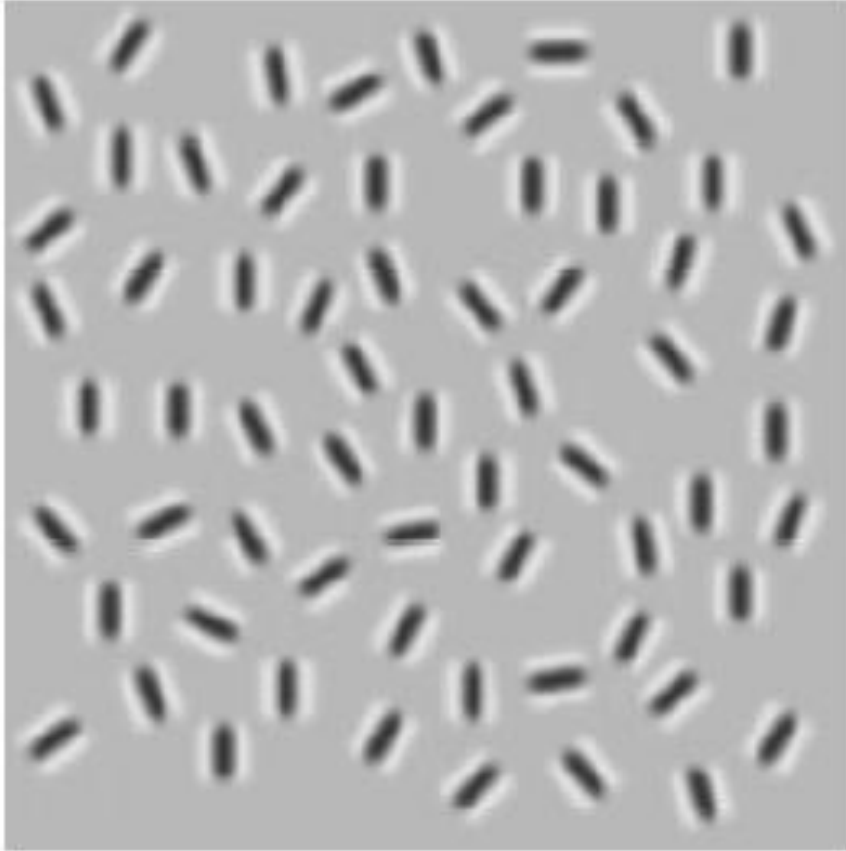
• •      • •      • •      • •      • •      • •      • •      (i)



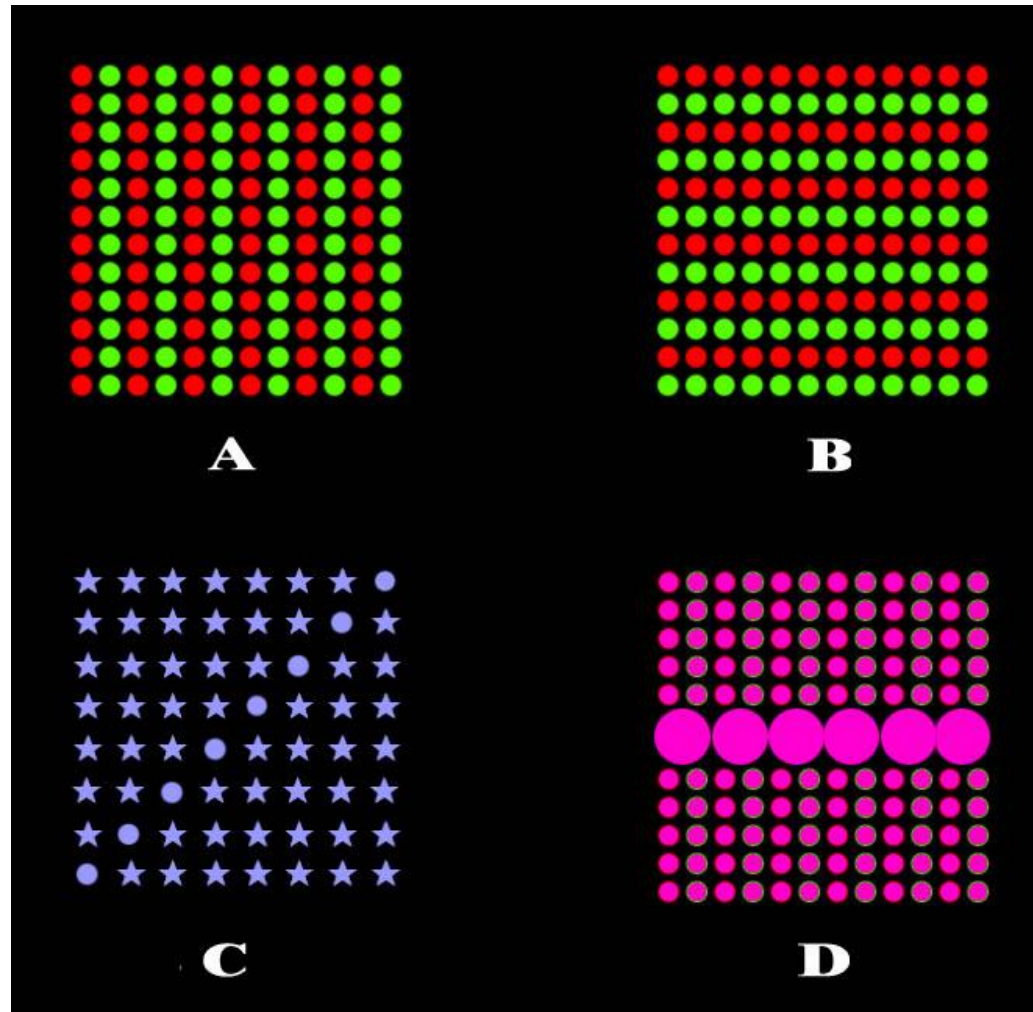
# Good Continuation



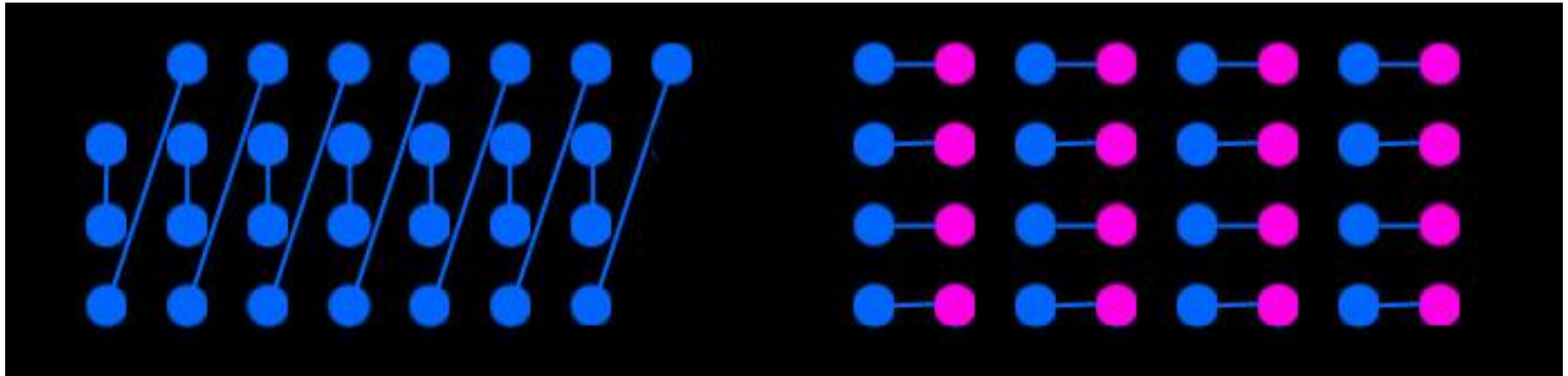
# Good Continuation



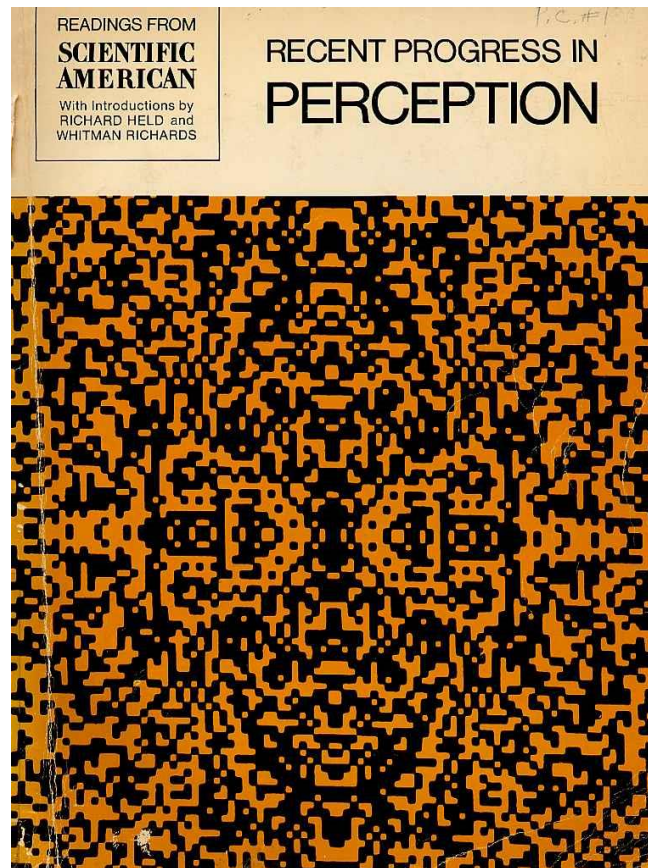
# Common Form: (includes color and texture)



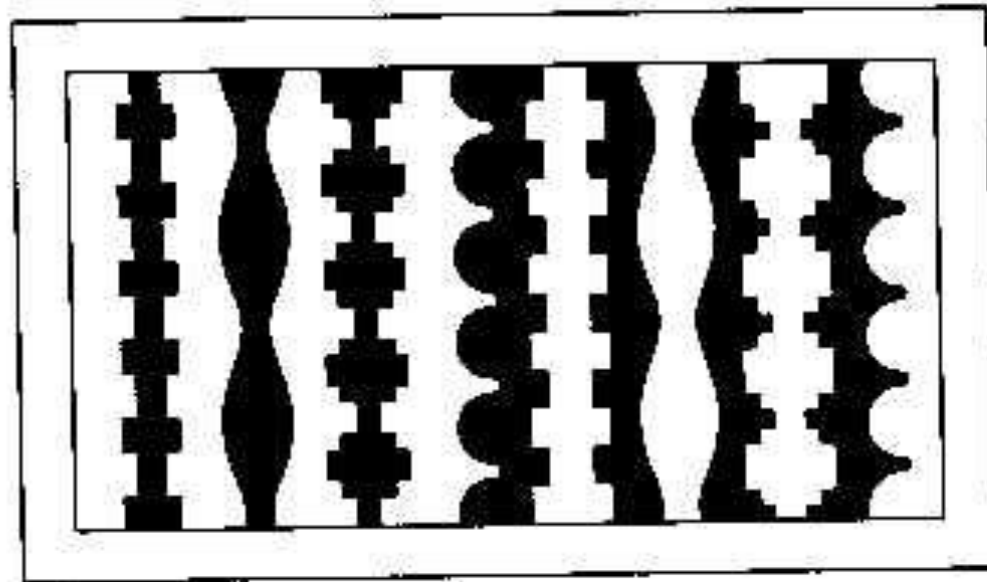
# Connectivity



# Symmetry



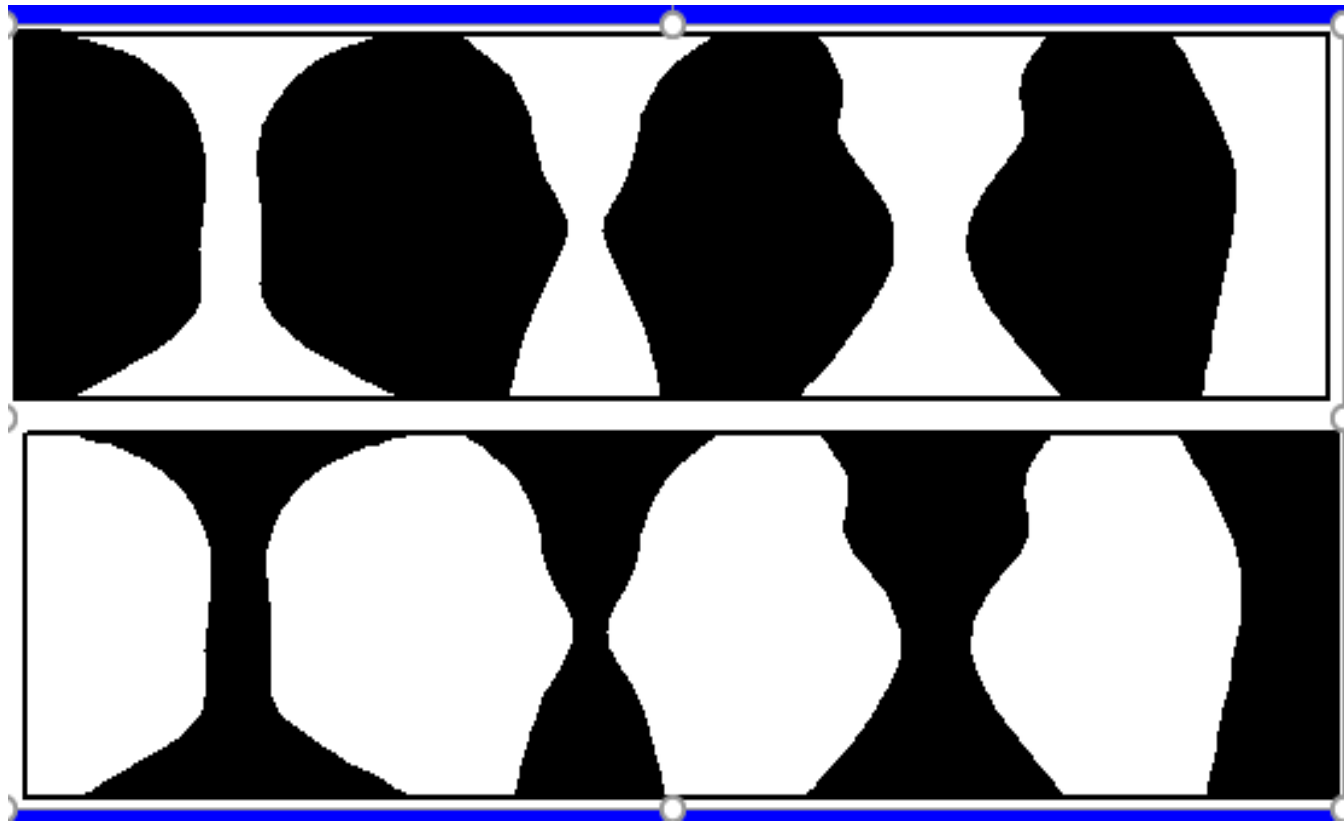
# Symmetry



**Figure 7.25**

*Symmetry and figure ground. Look to the left and to the right, and observe which colors become figure and which become ground. (Adapted from Hochberg, 1971.)*

# Convexity (stronger than symmetry?)





# Closure





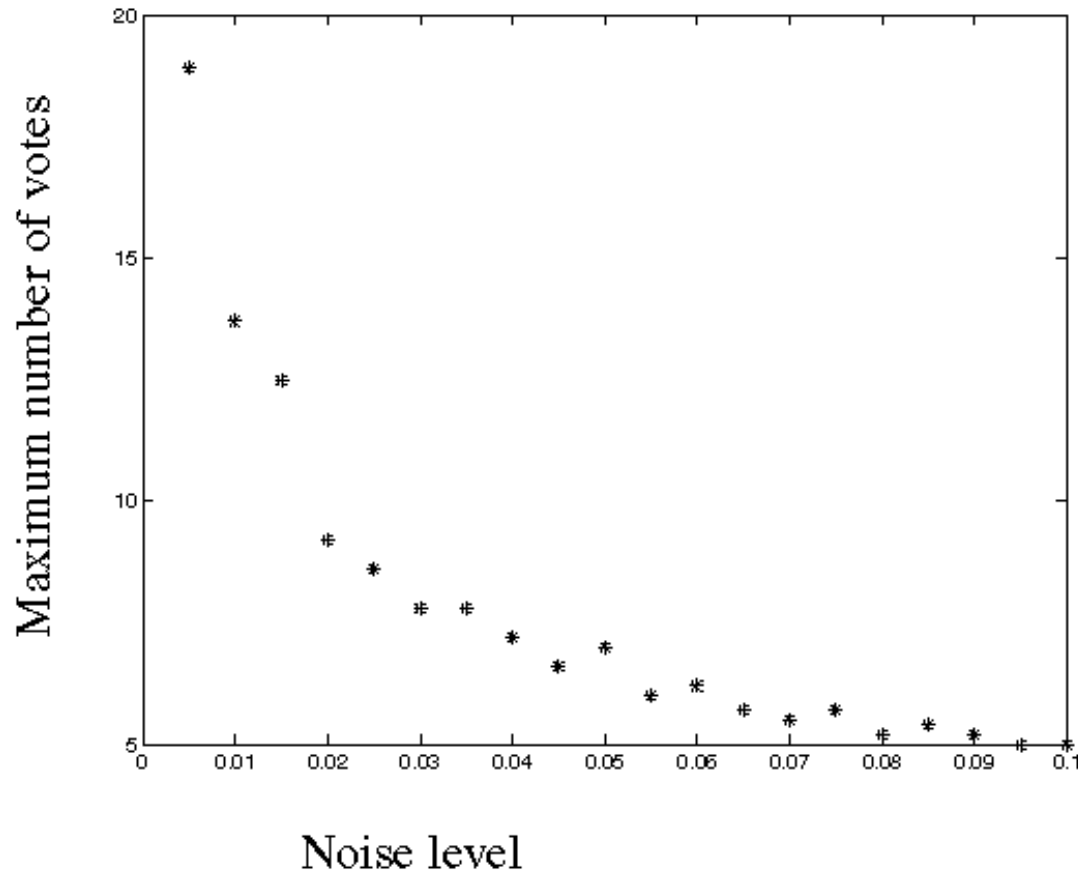
# Higher level Knowledge

If you know what is in the next image, silently raise your hand.  
Don't call out.



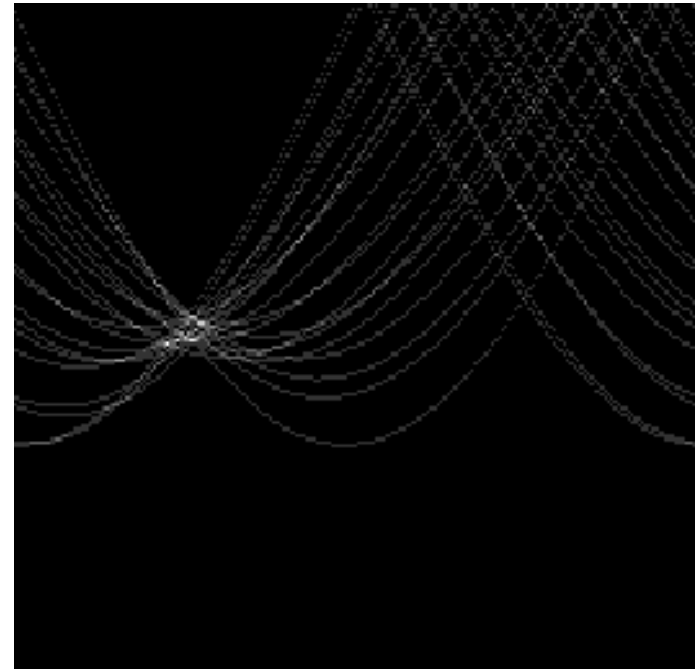
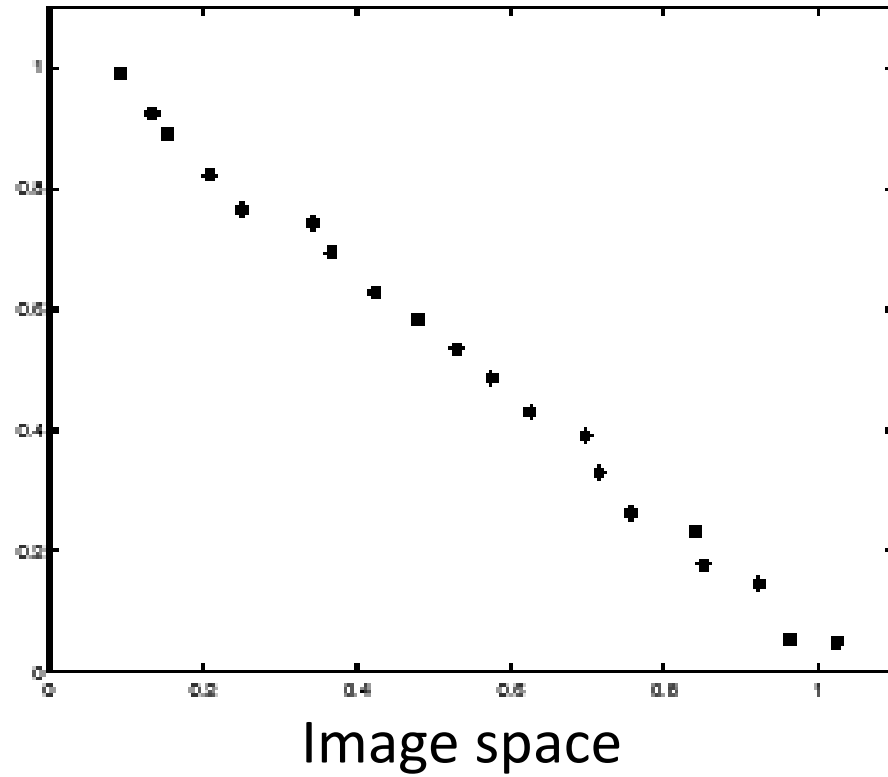
# Noise Limitations of Hough Transform

- Two main limitations: **noise** and **cell size**



Results for a specimen of line with 20 points, with different amounts of noise

In practice, measurements are noisy...



Votes

# Computer Vision Again

## Improved Hough Transform Using Perceptual Features

Divide P.O. approaches into two groups.

Parametric: We have a description of what we want, with parameters:

Examples: lines, circles, constant intensity, constant intensity + Gaussian noise.

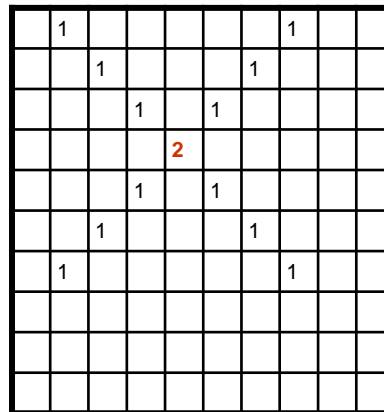
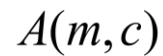
Non-parametric: We have constraints the group should satisfy, or optimality criteria.

Example: Find the closed curve that is smoothest and that also best follows strong image gradients.

# Problems with parameterization

## Failure of Hough Transform

How big does the accumulator need to be for the parameterization  $(m, c)$ ?



# Problems with parameterization

*How big does the accumulator need to be for the parameterization  $(m, c)$ ?*

$A(m, c)$

	1						1		
		1					1		
			1		1				
				2					
			1		1				
		1					1		
	1							1	

The space of  $m$  is huge!

The space of  $c$  is huge!

$$-\infty \leq m \leq \infty$$

$$-\infty \leq c \leq \infty$$

# Better Parameterization

## Grouping Line Segments into Curves

Use normal form:

$$x \cos \theta + y \sin \theta = \rho$$

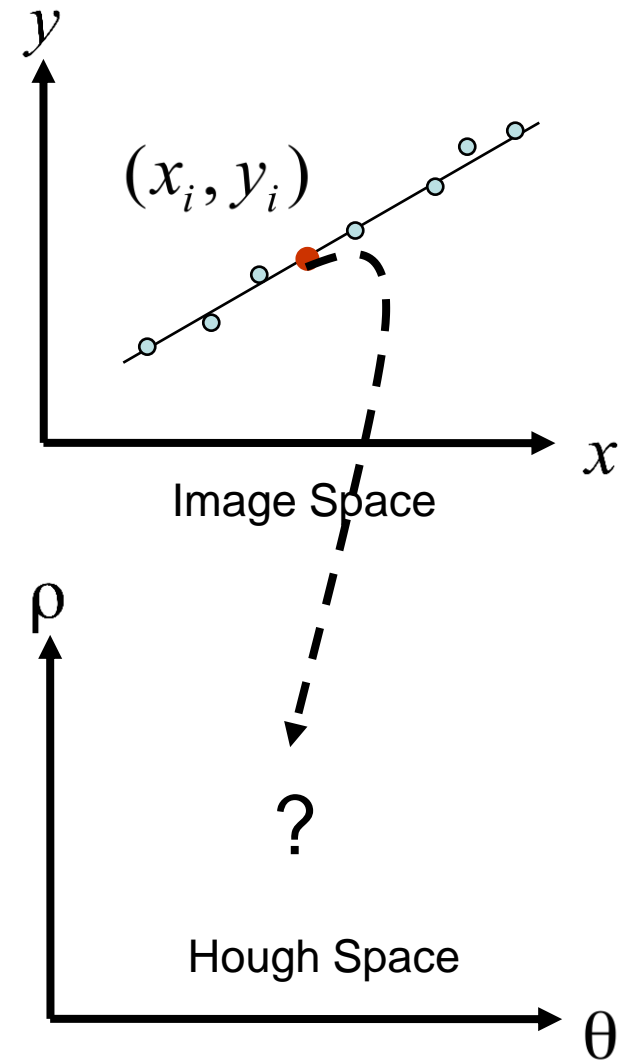
Given points      find       $(x_i, y_i)$        $(\rho, \theta)$

Hough Space Sinusoid

$$0 \leq \theta \leq 2\pi$$

$$0 \leq \rho \leq \rho_{\max}$$

(Finite Accumulator Array Size)





# Image and parameter space

variables

$$y = mx + b$$

parameters

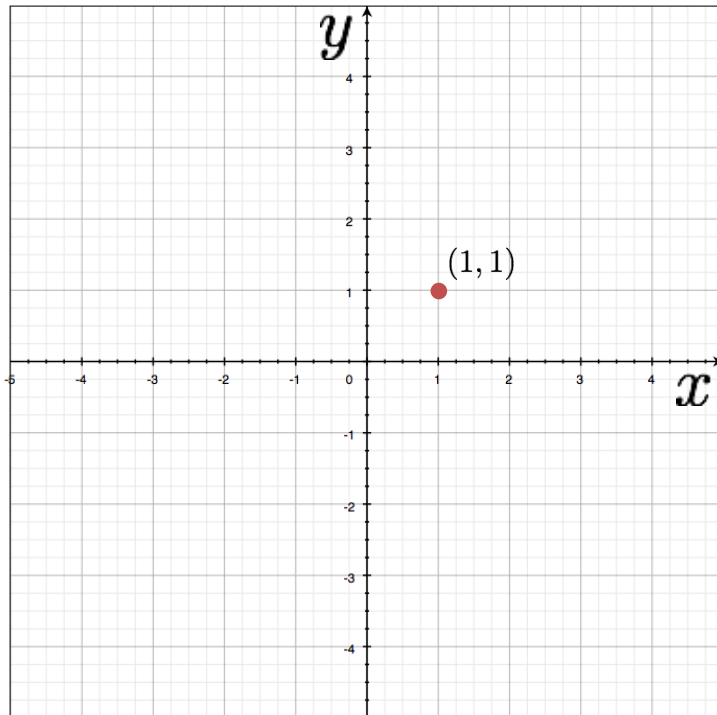


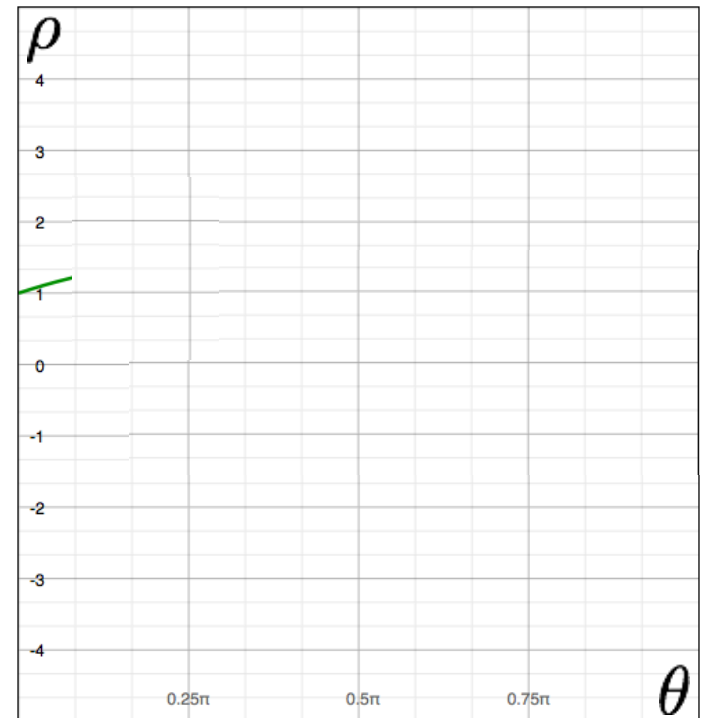
Image space

a point  
becomes?

parameters

$$x \cos \theta + y \sin \theta = \rho$$

variables



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

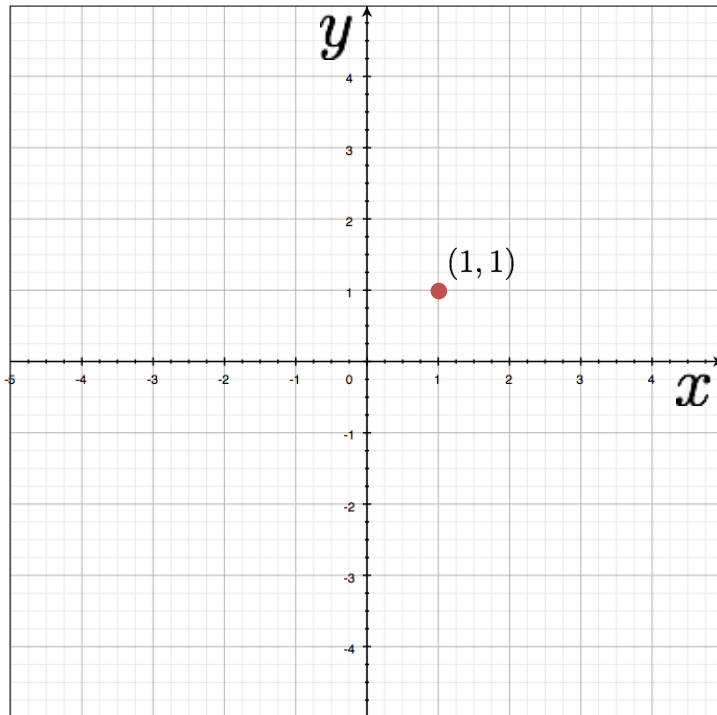


Image space

a point  
becomes a  
wave

parameters

$$x \cos \theta + y \sin \theta = \rho$$

variables



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

$$x \cos \theta + y \sin \theta = \rho$$

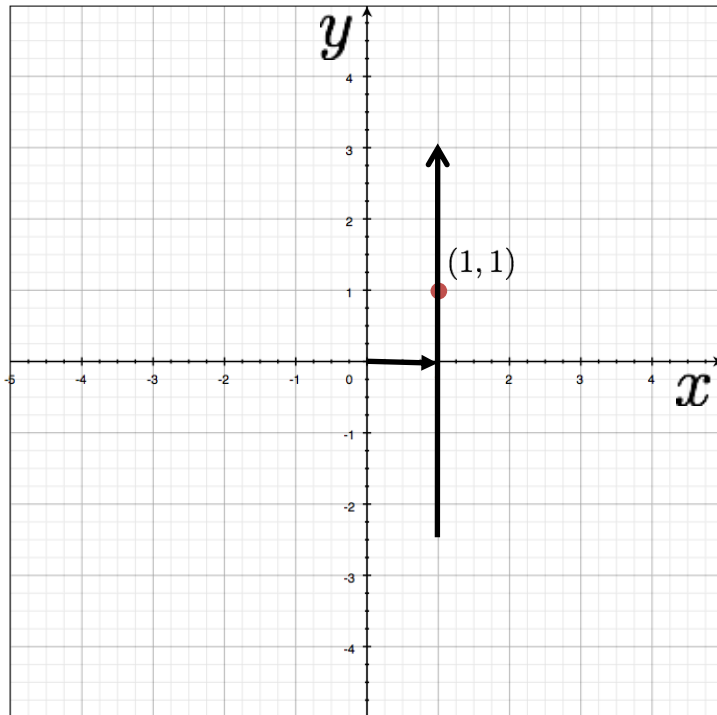
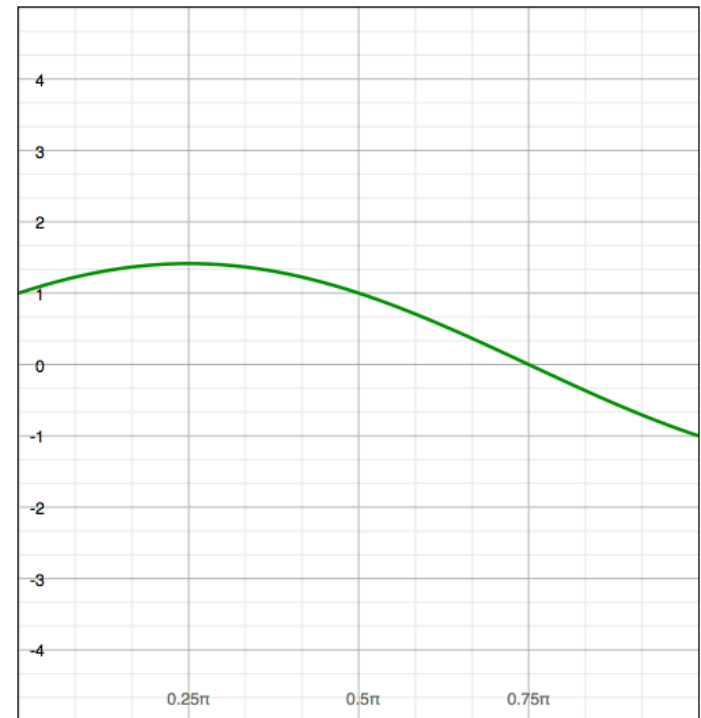


Image space

a line  
becomes?



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

$$x \cos \theta + y \sin \theta = \rho$$

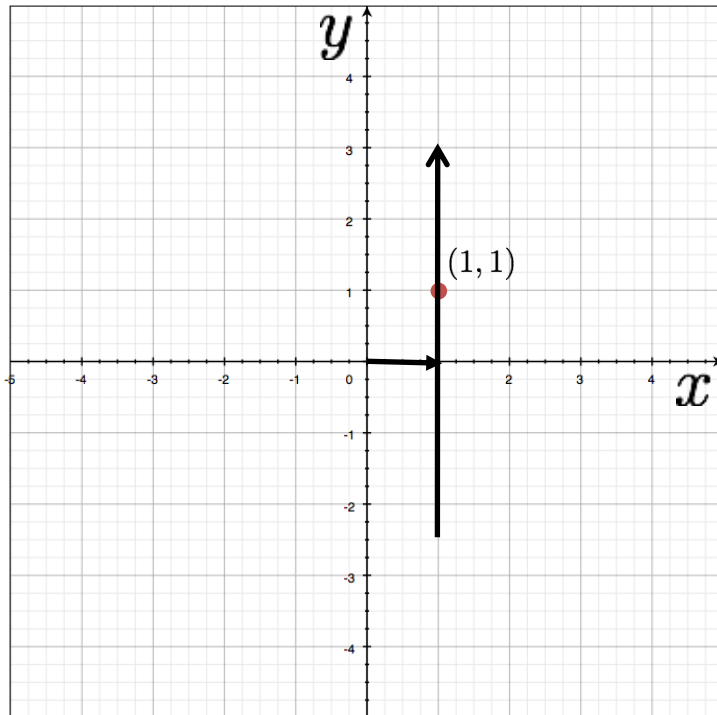
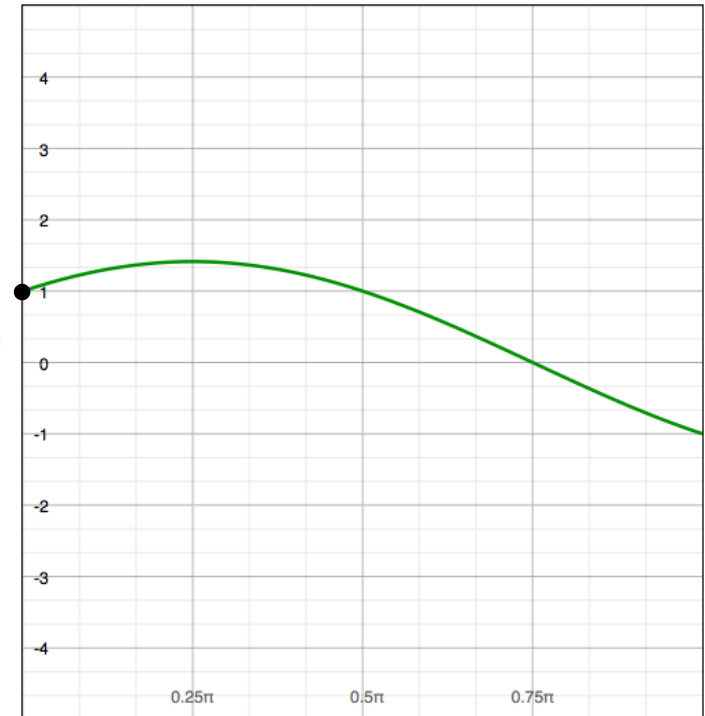


Image space

a line  
becomes a  
point



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

$$x \cos \theta + y \sin \theta = \rho$$

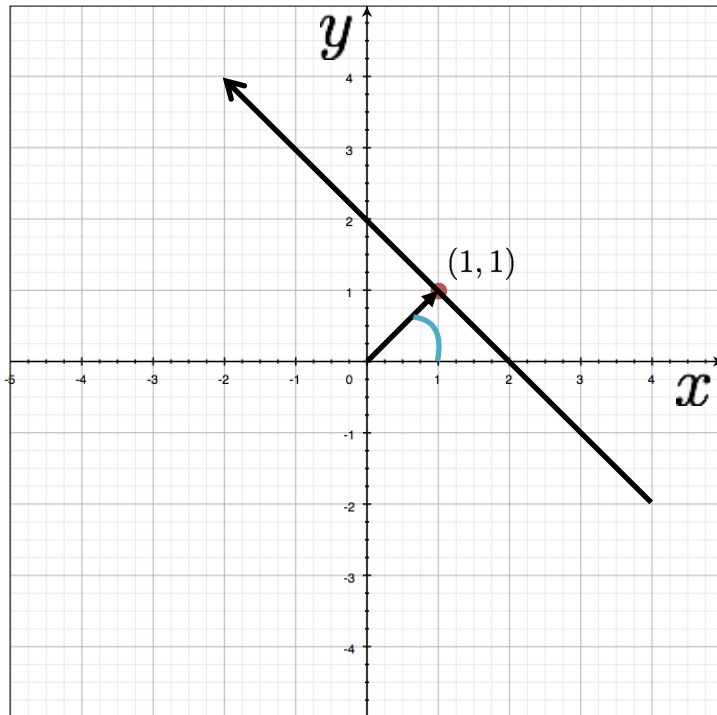
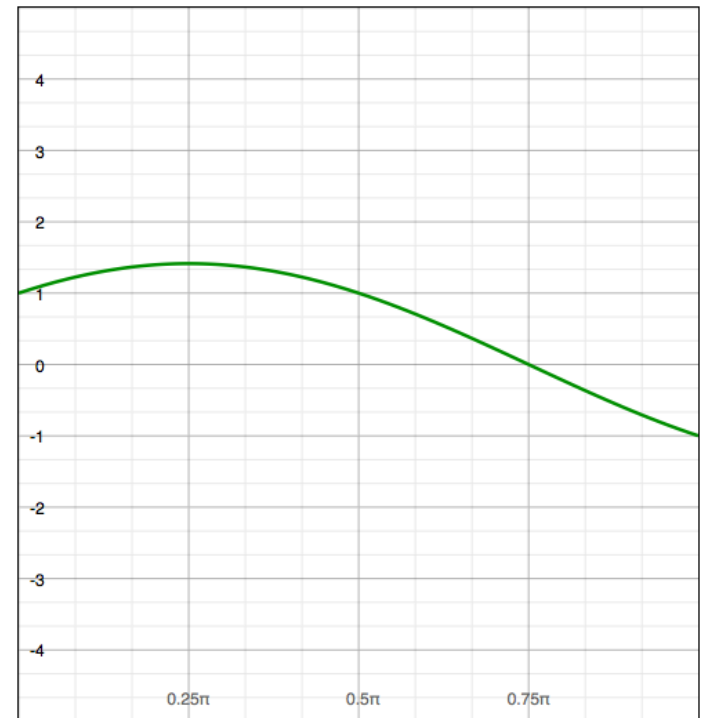


Image space

a line  
becomes?



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

$$x \cos \theta + y \sin \theta = \rho$$

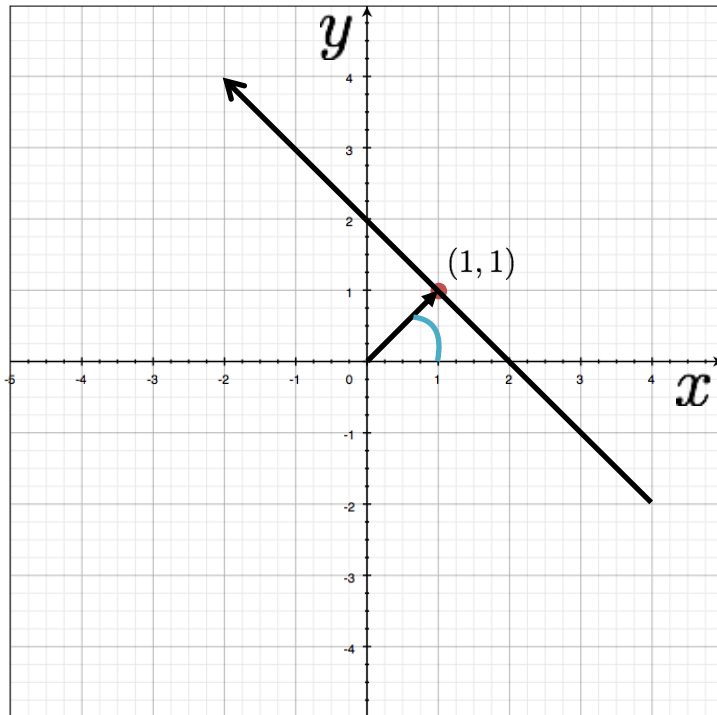
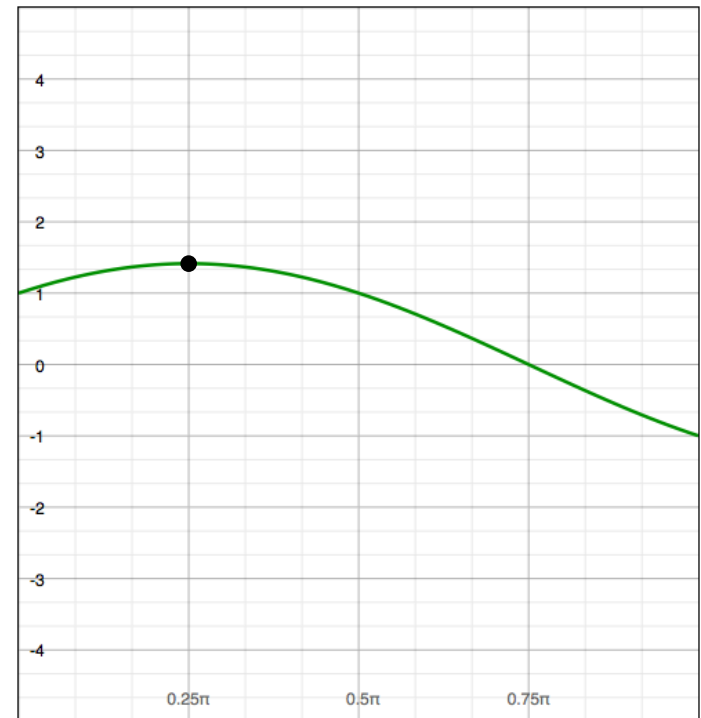


Image space

a line  
becomes a  
point



Parameter space

variables

$$y = mx + b$$

parameters

$$x \cos \theta + y \sin \theta = \rho$$

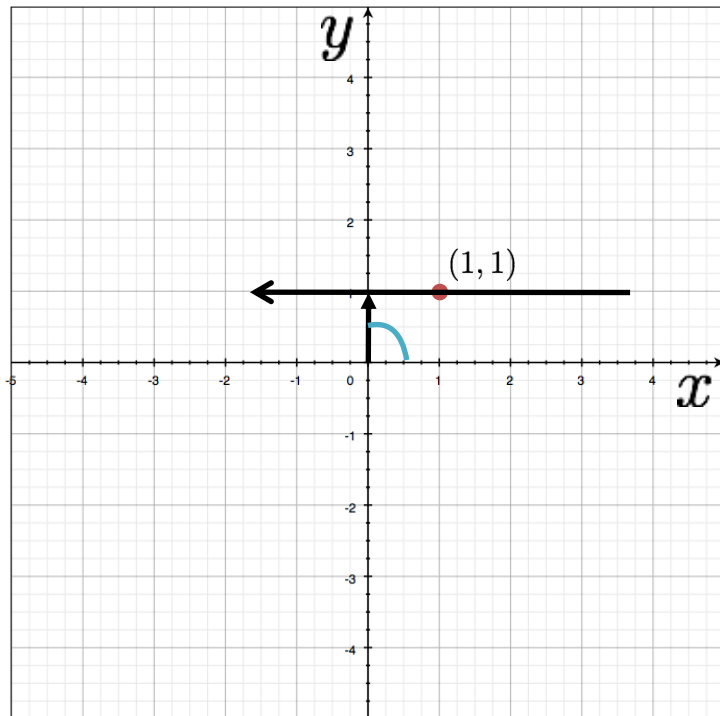
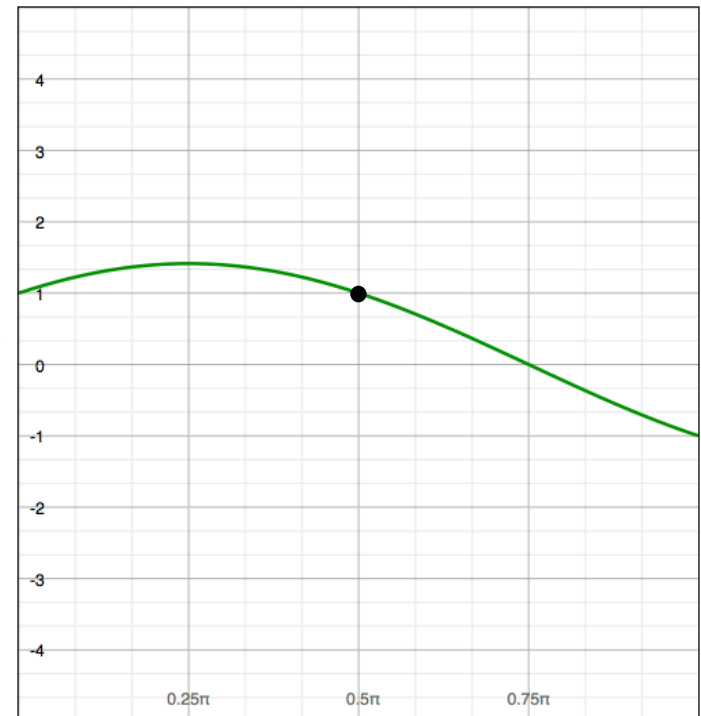


Image space

a line  
becomes a  
point



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

$$x \cos \theta + y \sin \theta = \rho$$

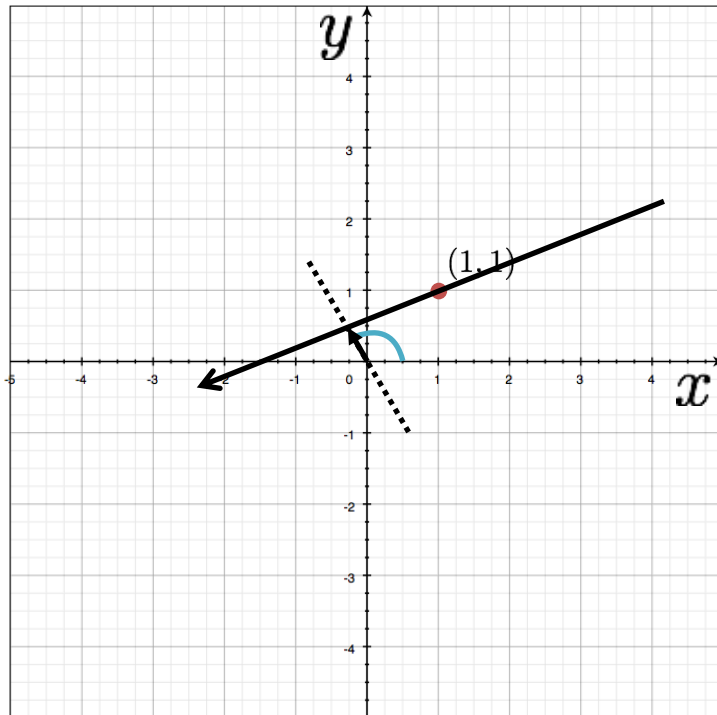
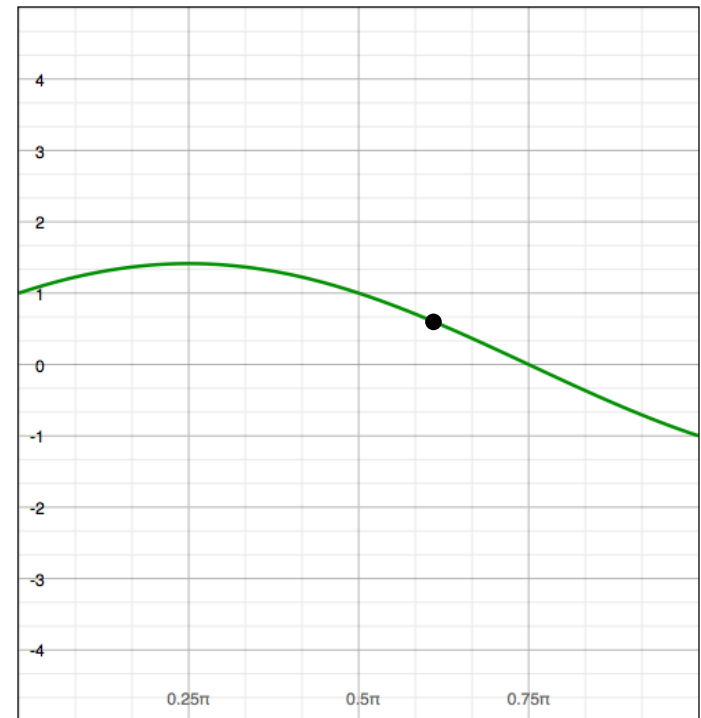


Image space

a line  
becomes a  
point



Parameter space



# Image and parameter space

variables

$$y = mx + b$$

parameters

$$x \cos \theta + y \sin \theta = \rho$$

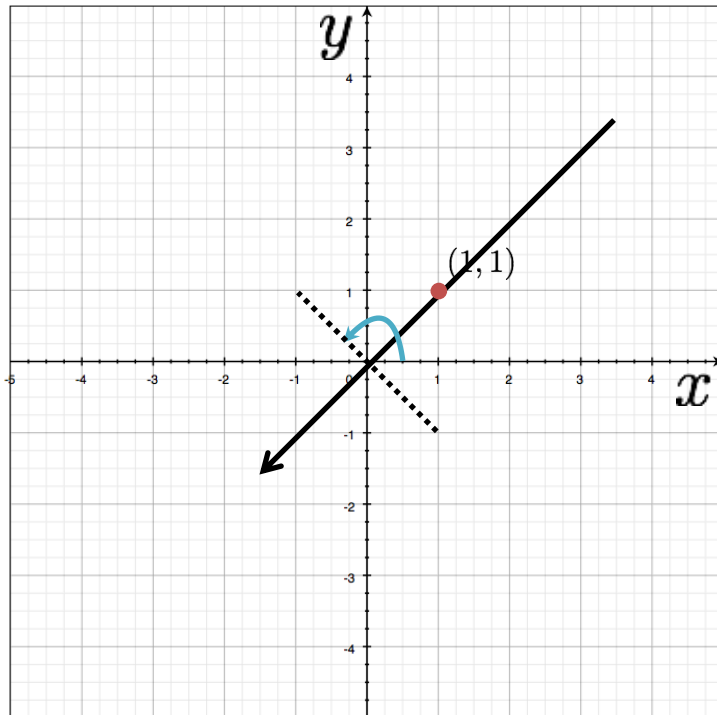
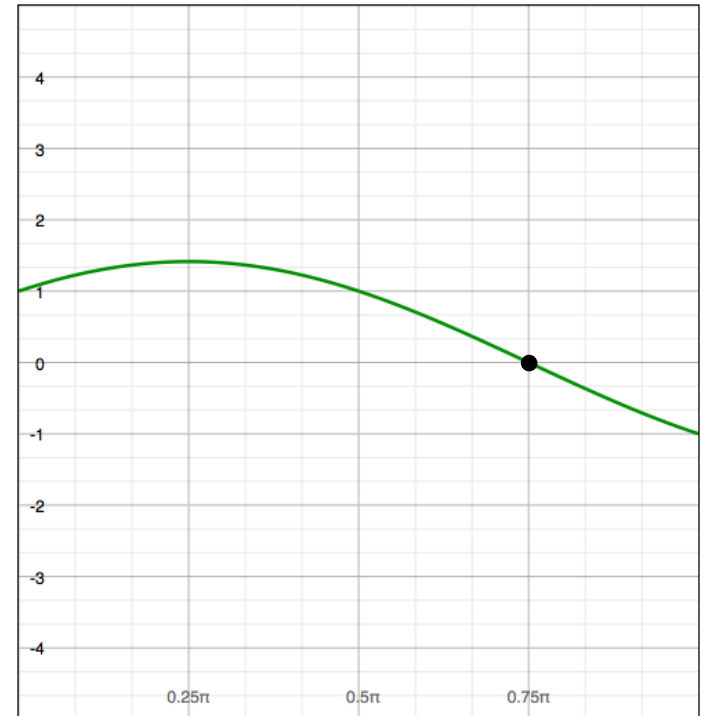


Image space

a line  
becomes a  
point



Parameter space

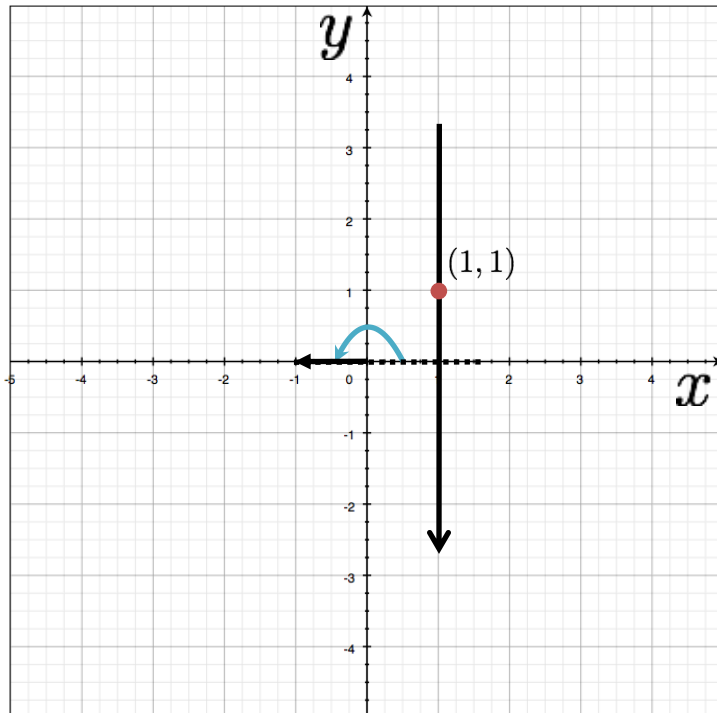
# Image and parameter space

variables

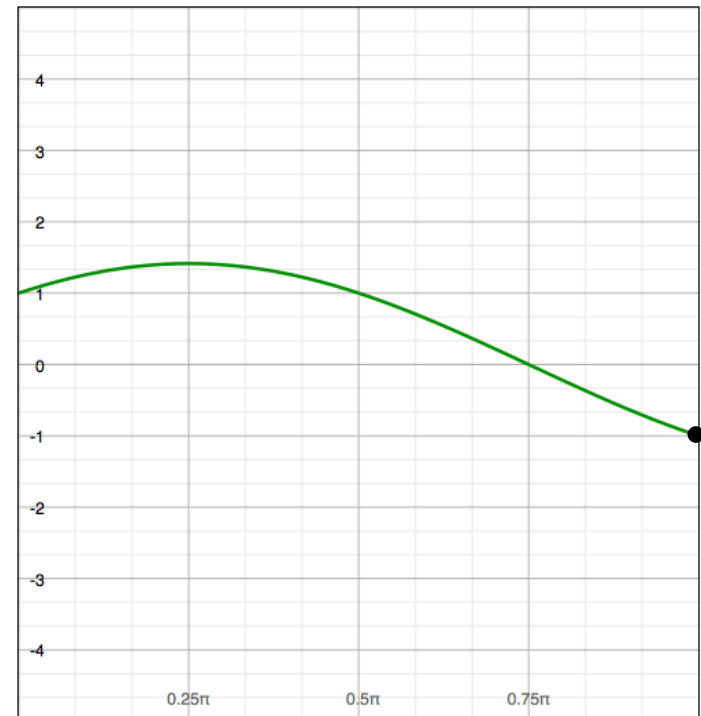
$$y = mx + b$$

parameters

$$x \cos \theta + y \sin \theta = \rho$$



a line  
becomes a  
point



# Image and parameter space

variables

$$y = mx + b$$

parameters

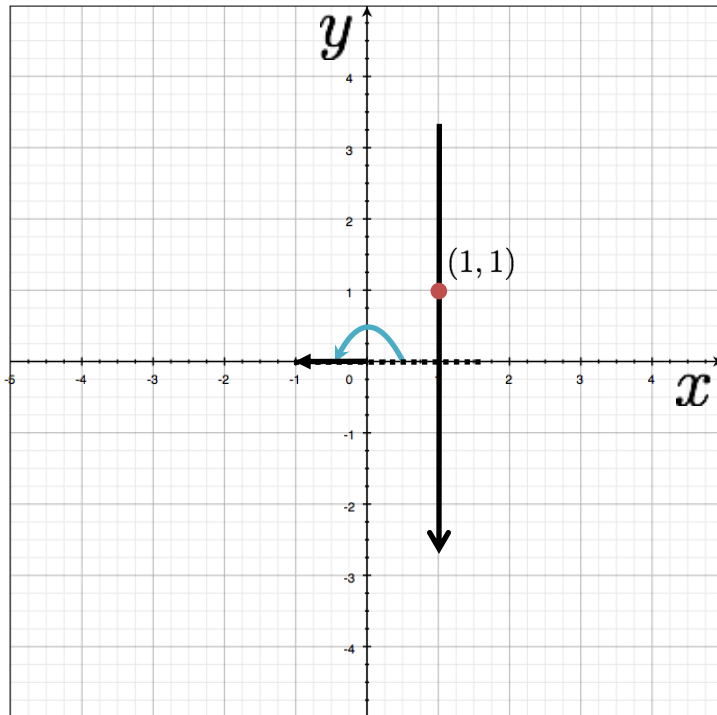
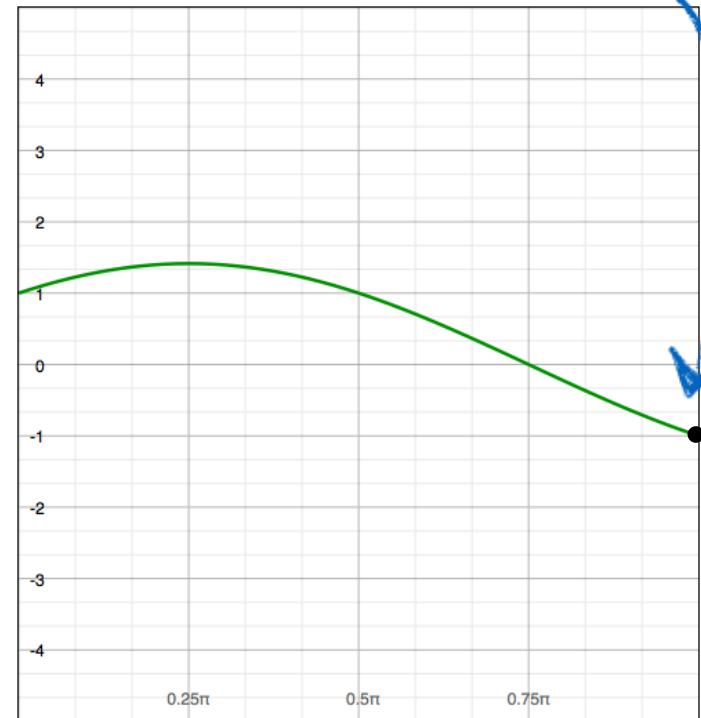


Image space

a line  
becomes a  
point

$$x \cos \theta + y \sin \theta = \rho$$

Wait ...why is rho negative?



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

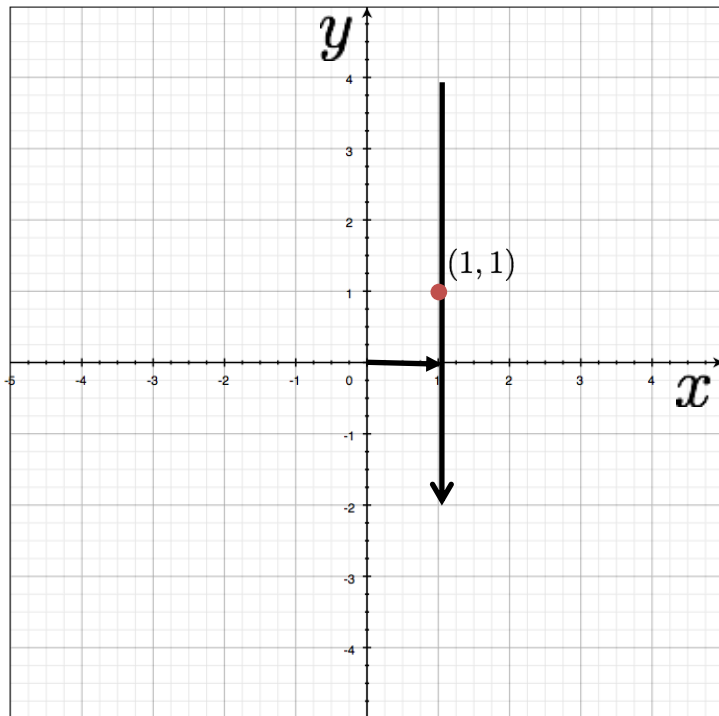
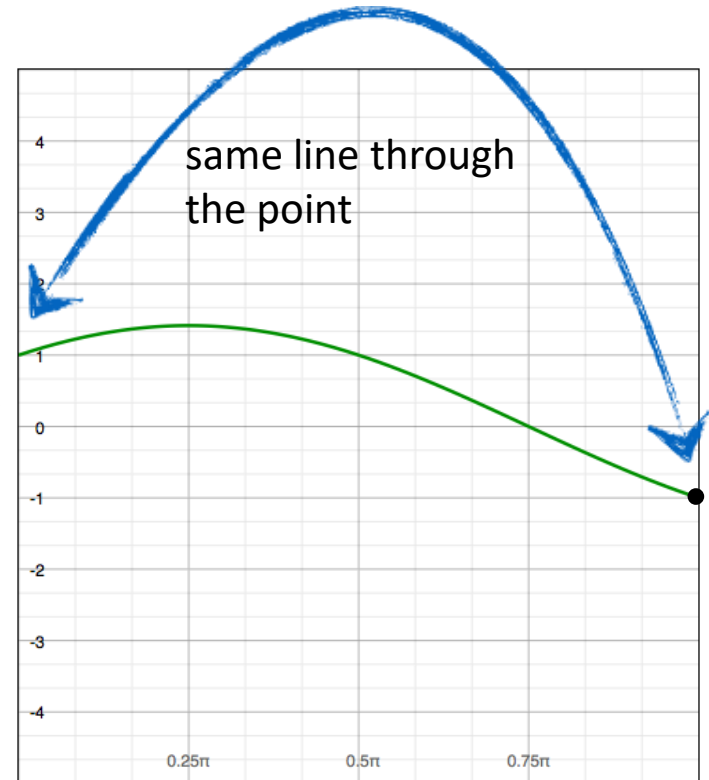


Image space

a line  
becomes a  
point

$$x \cos \theta + y \sin \theta = \rho$$



same line through  
the point

Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

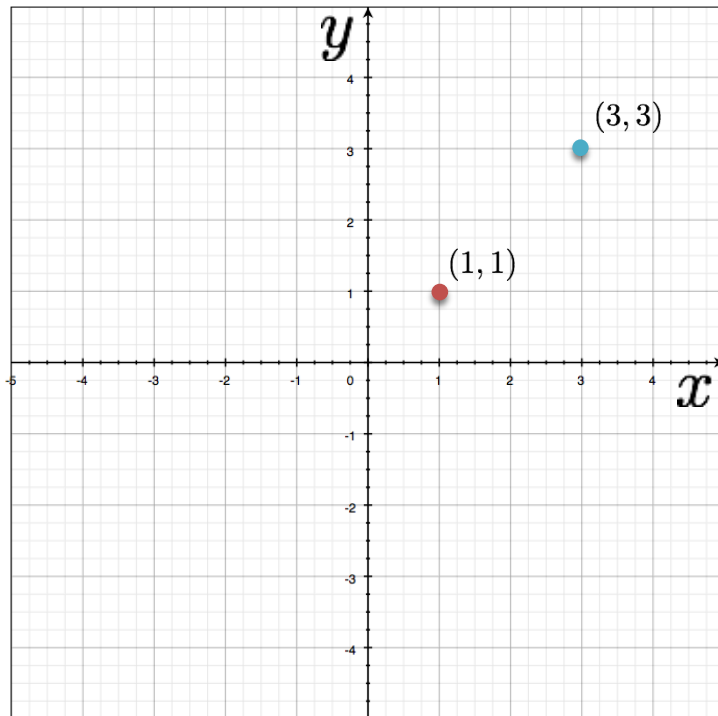
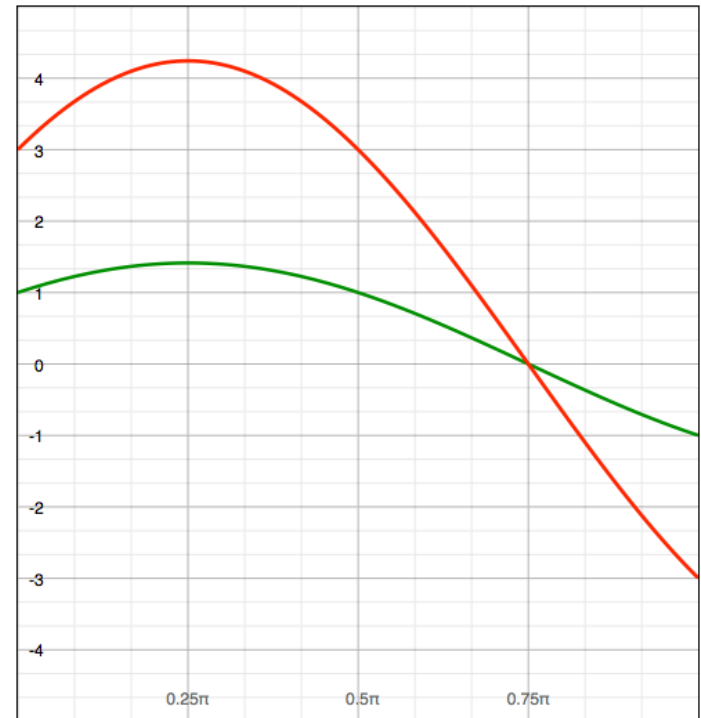


Image space

two points  
become  
?



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

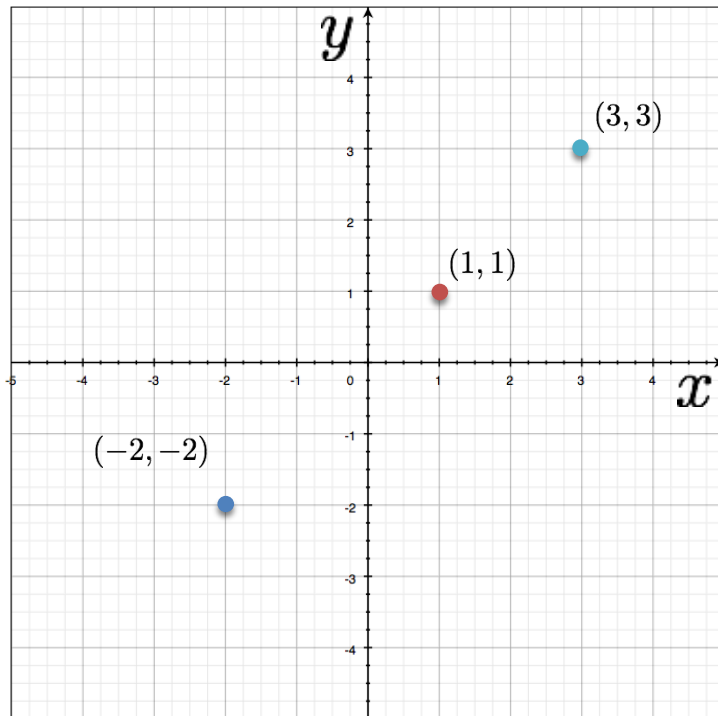
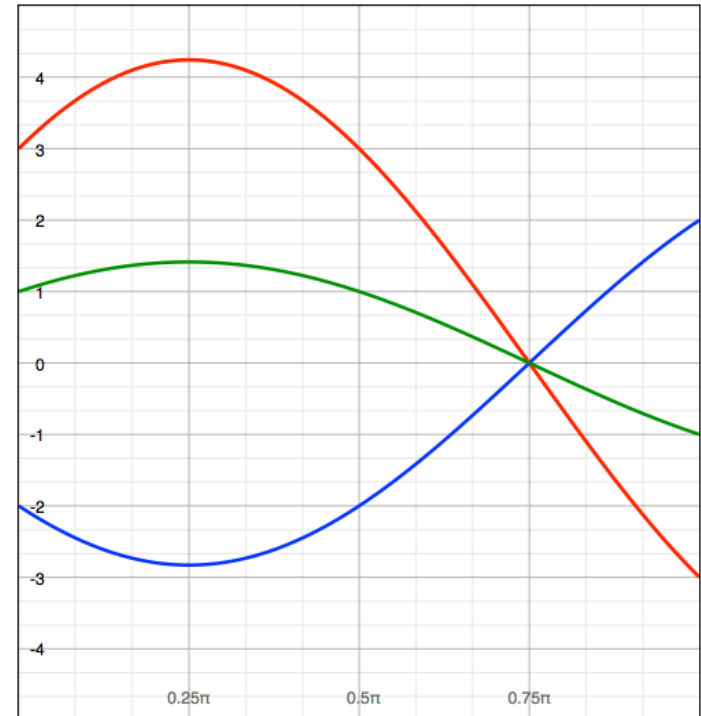


Image space

three points  
become  
?



Parameter space

# Image and parameter space

variables

$$y = mx + b$$

parameters

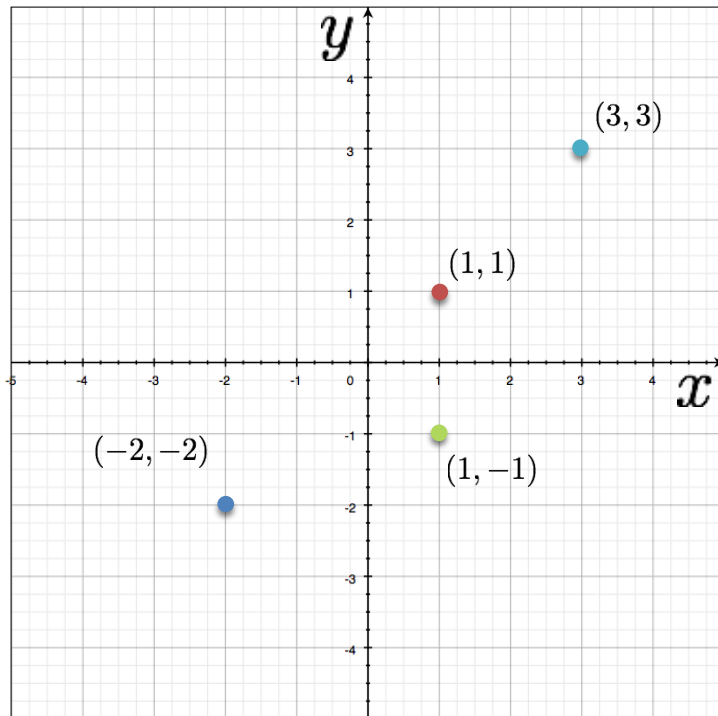
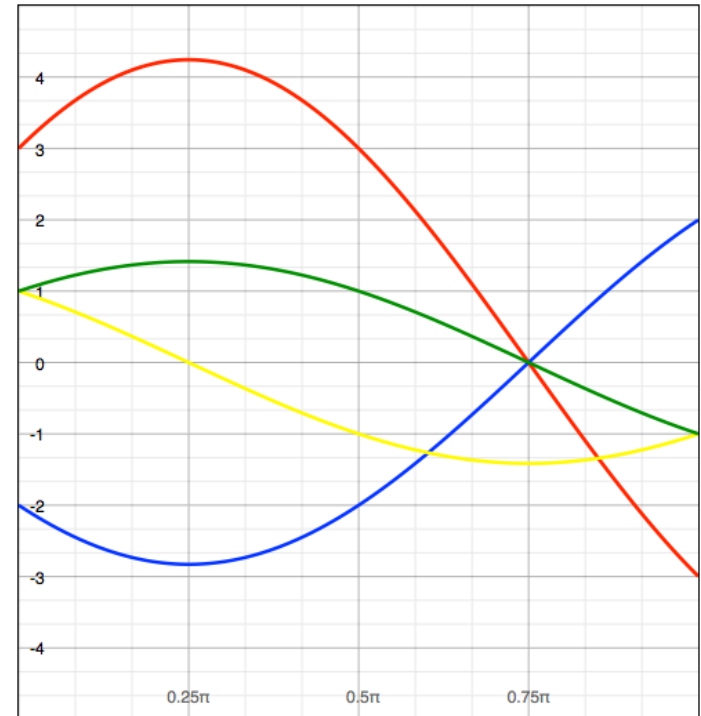


Image space

four points  
become  
?

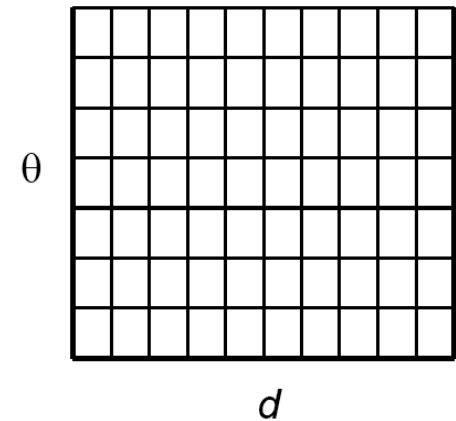


Parameter space

# Implementation

1. Initialize accumulator  $H$  to all zeros
2. For each edge point  $(x, y)$  in the image  
    For  $\theta = 0$  to  $180$   
         $\rho = x \cos \theta + y \sin \theta$   
         $H(\theta, \rho) = H(\theta, \rho) + 1$   
    end  
end
3. Find the value(s) of  $(\theta, \rho)$  where  $H(\theta, \rho)$  is a local maximum
4. The detected line in the image is given by  
     $\rho = x \cos \theta + y \sin \theta$

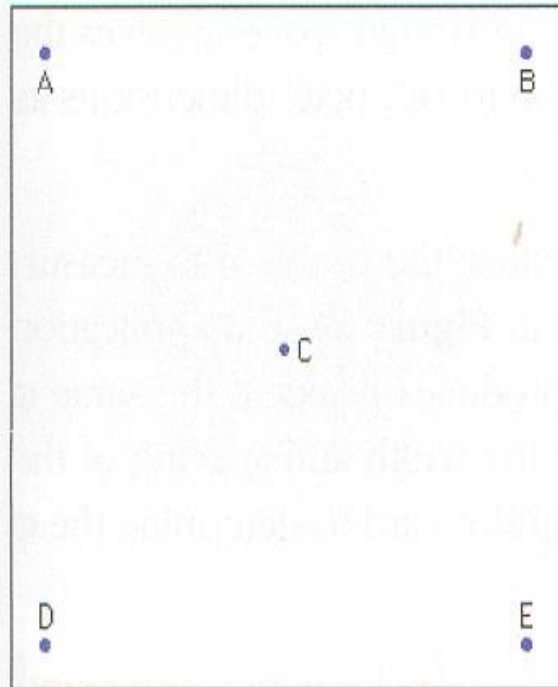
H: accumulator array (votes)



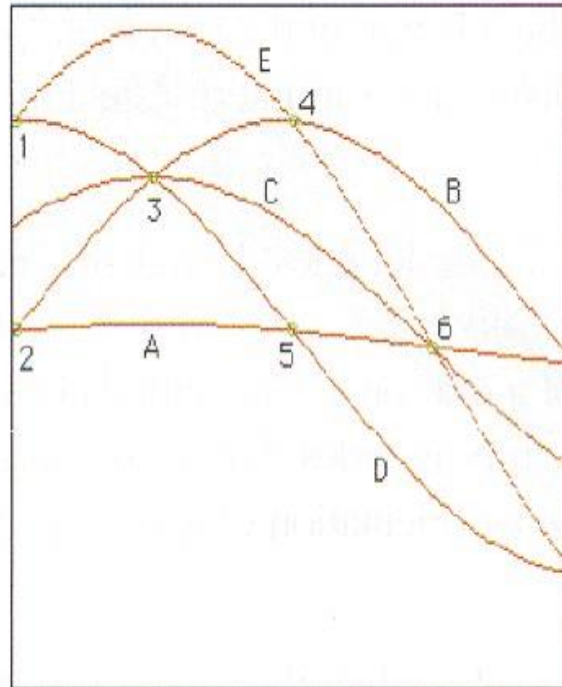
NOTE: Watch your coordinates. Image origin is top left!



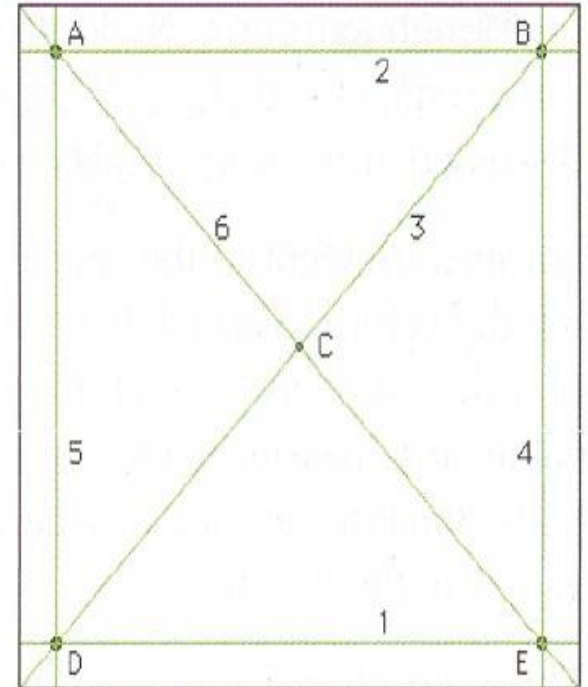
# Example



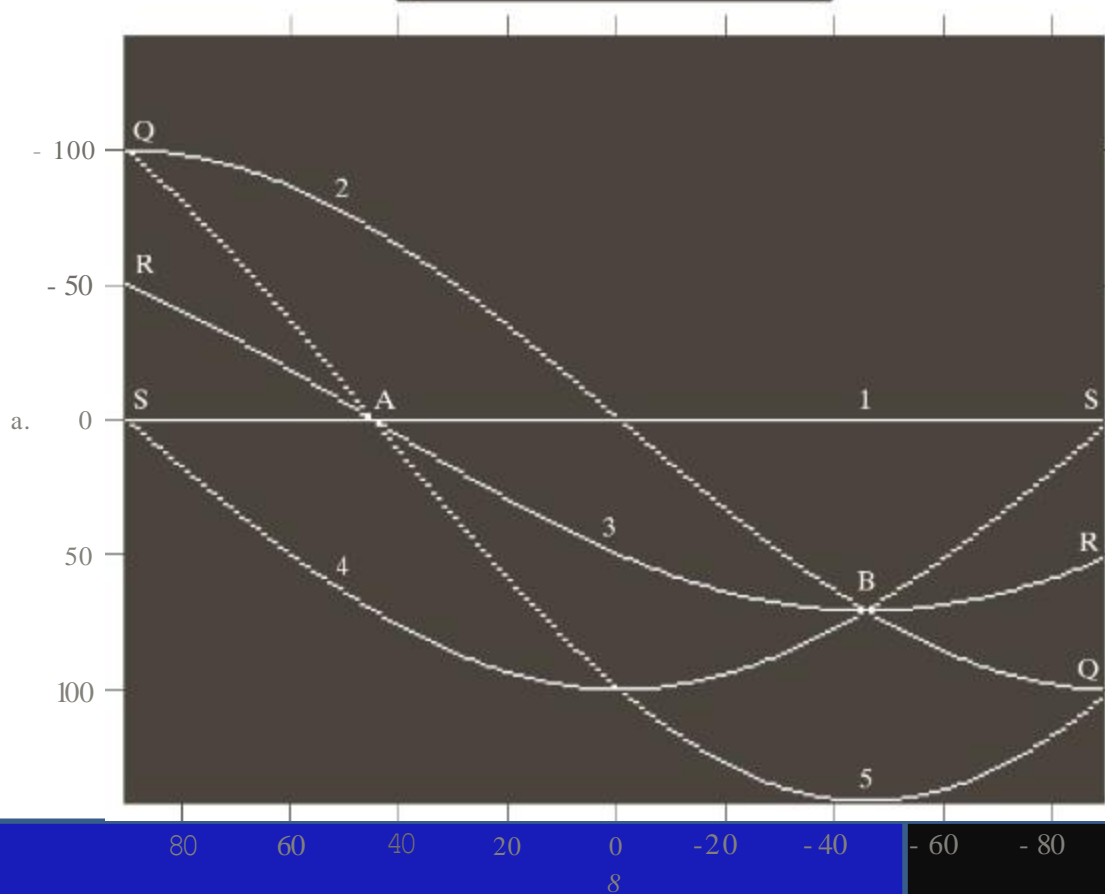
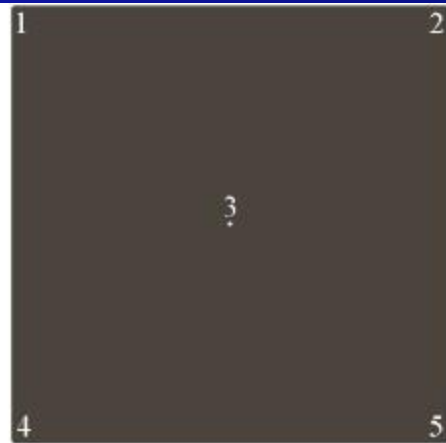
a



b



c



a  
b

**FIGURE 10.33**  
(a) Inlaga of size 101 X 101 pixels, containing five points.  
(b) Corresponding parameter space. (The points in (a) were enlarged to make them easier to see.)

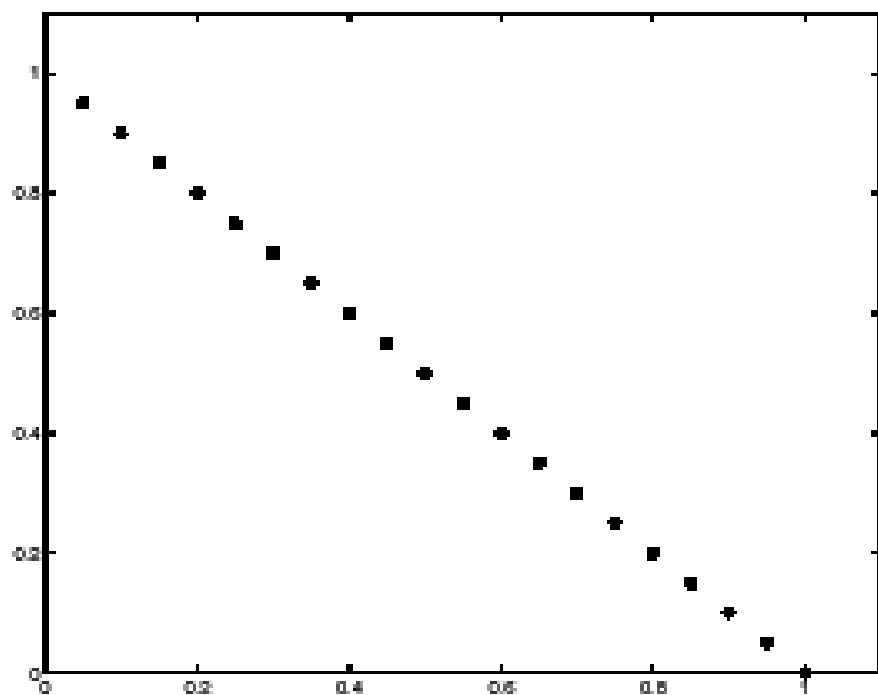
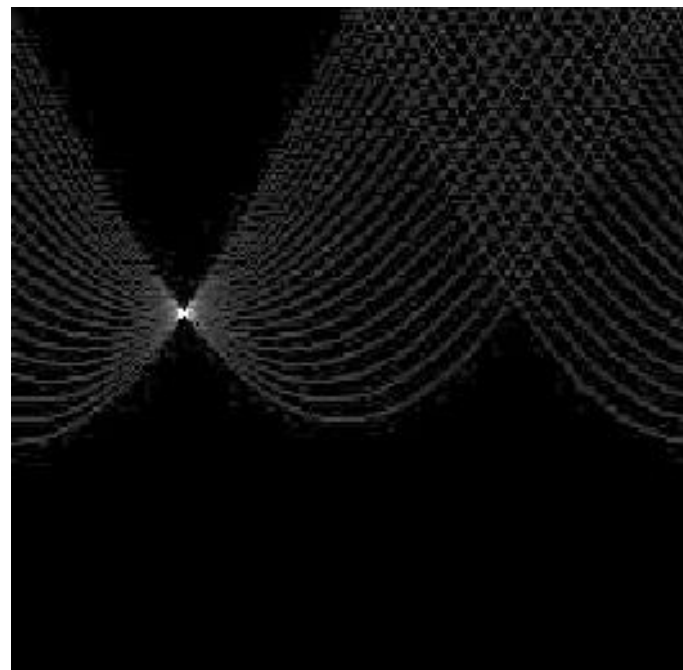


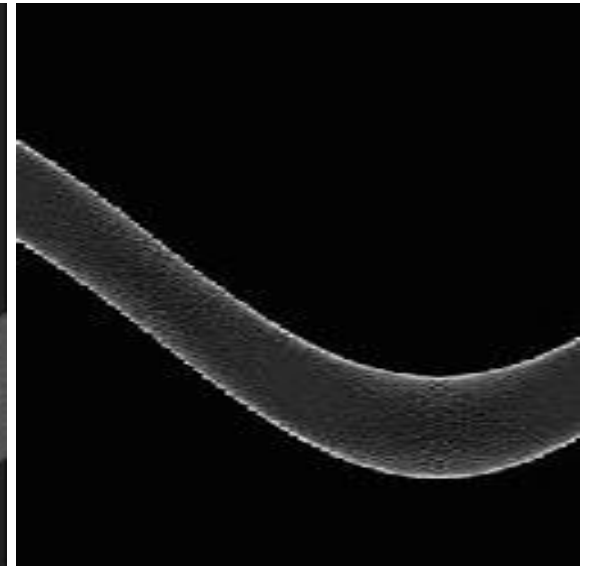
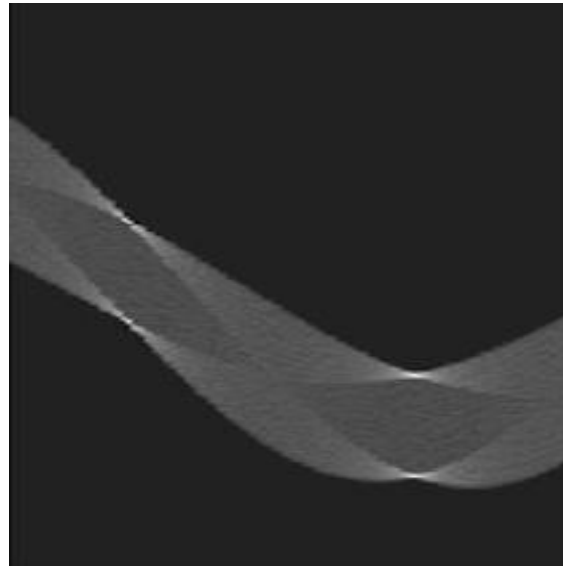
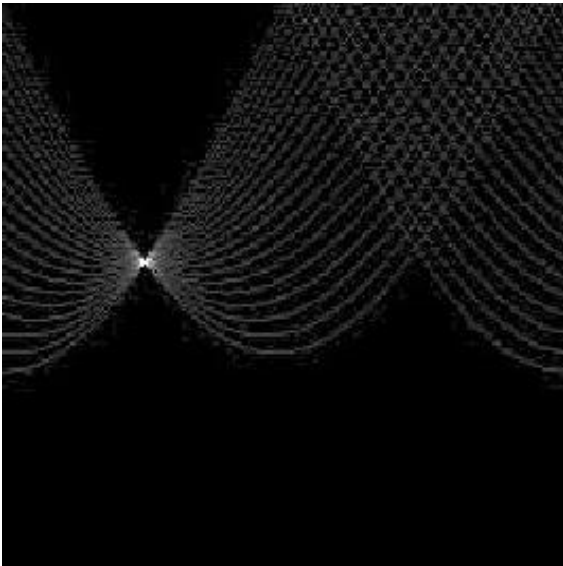
Image space



Votes

# Basic shapes

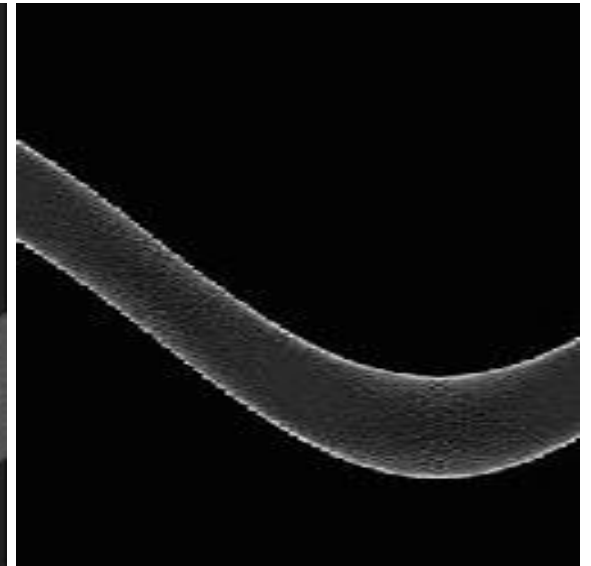
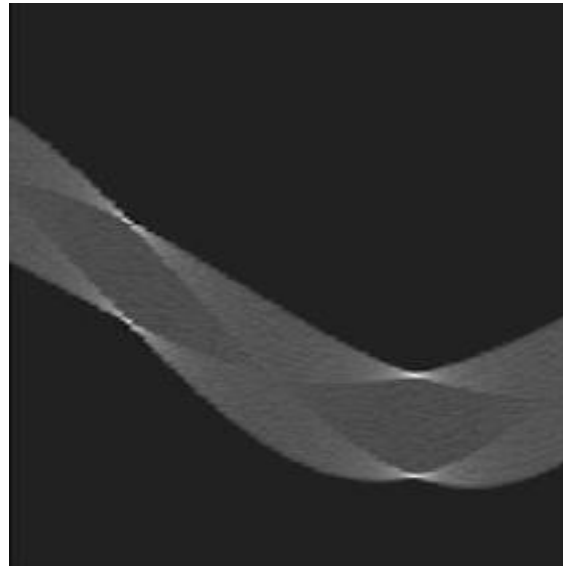
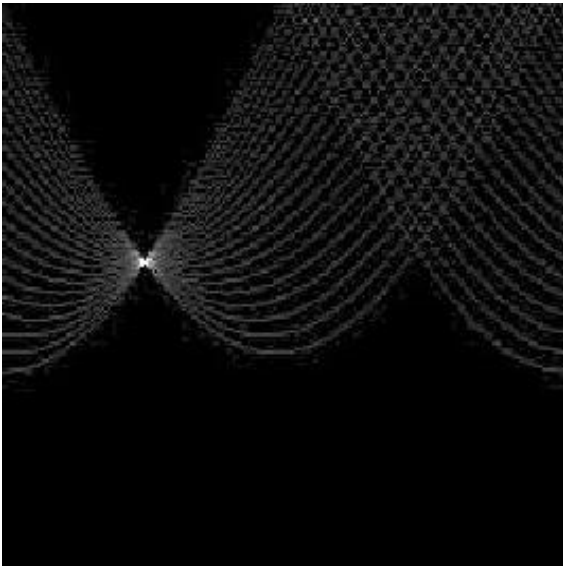
(in parameter space)



*can you guess the shape?*

# Basic shapes

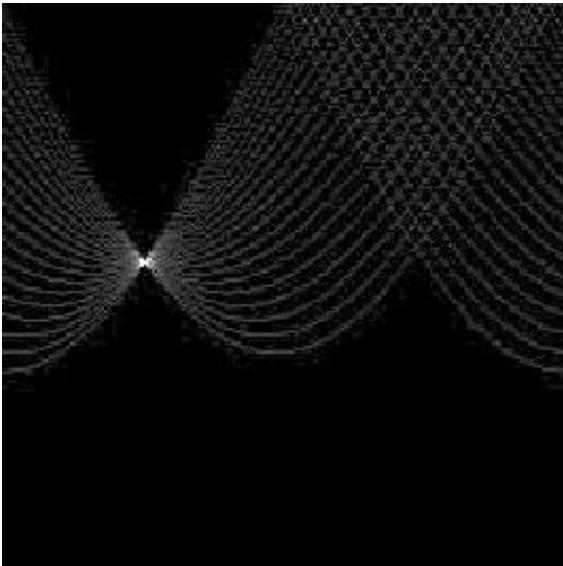
(in parameter space)



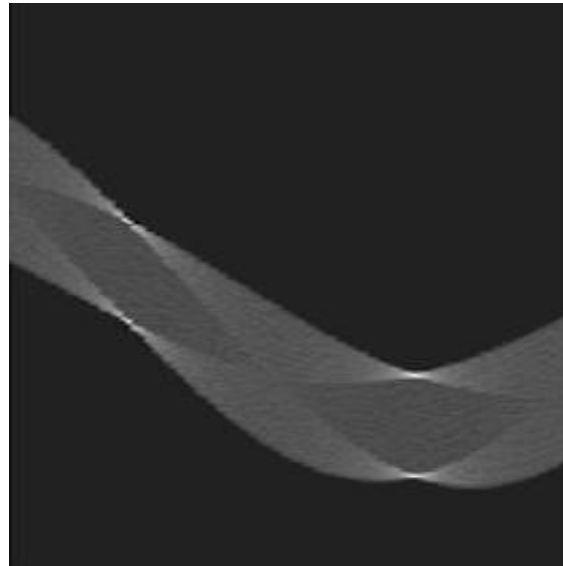
line

# Basic shapes

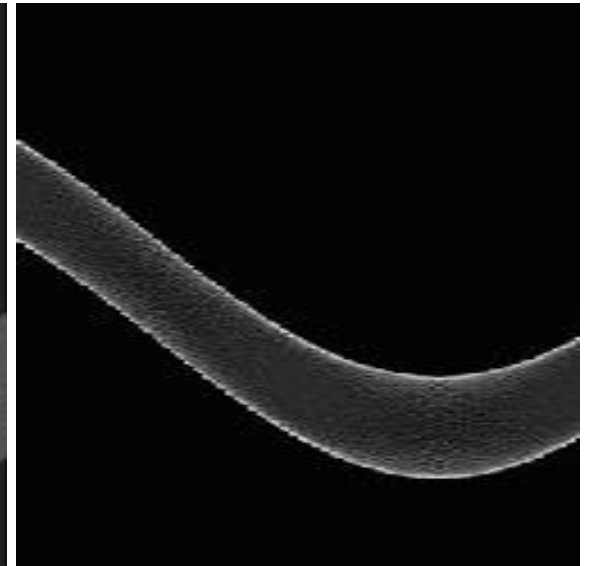
(in parameter space)



line

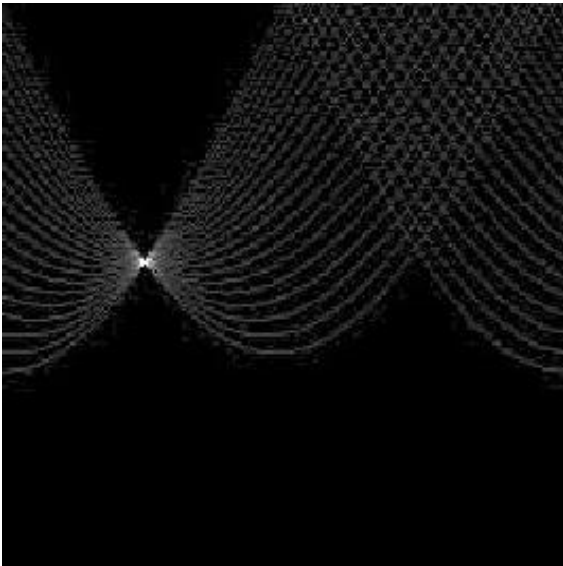


rectangle

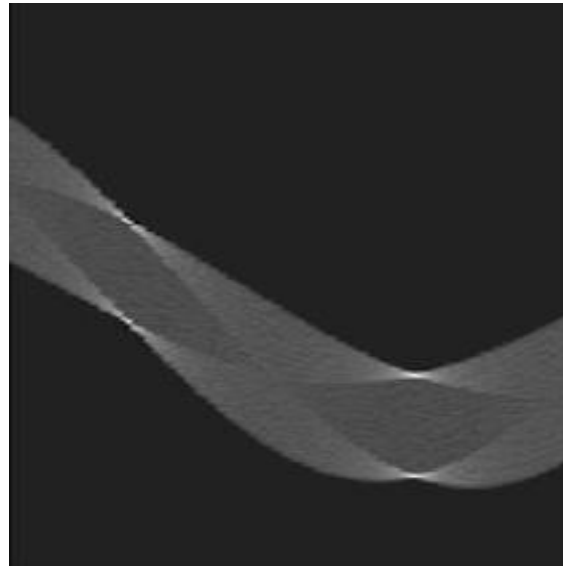


# Basic shapes

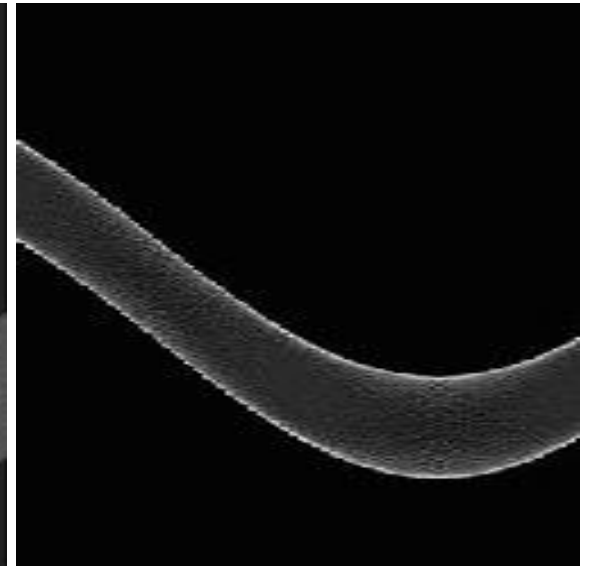
(in parameter space)



line



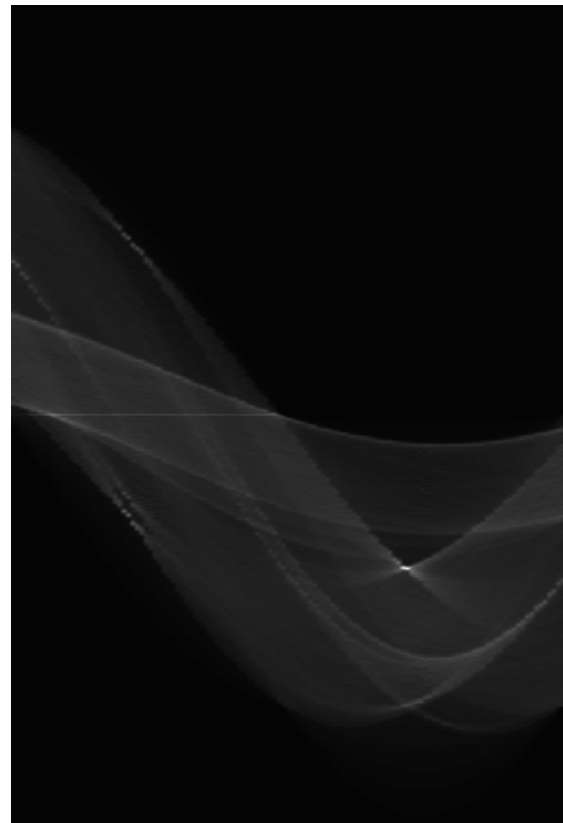
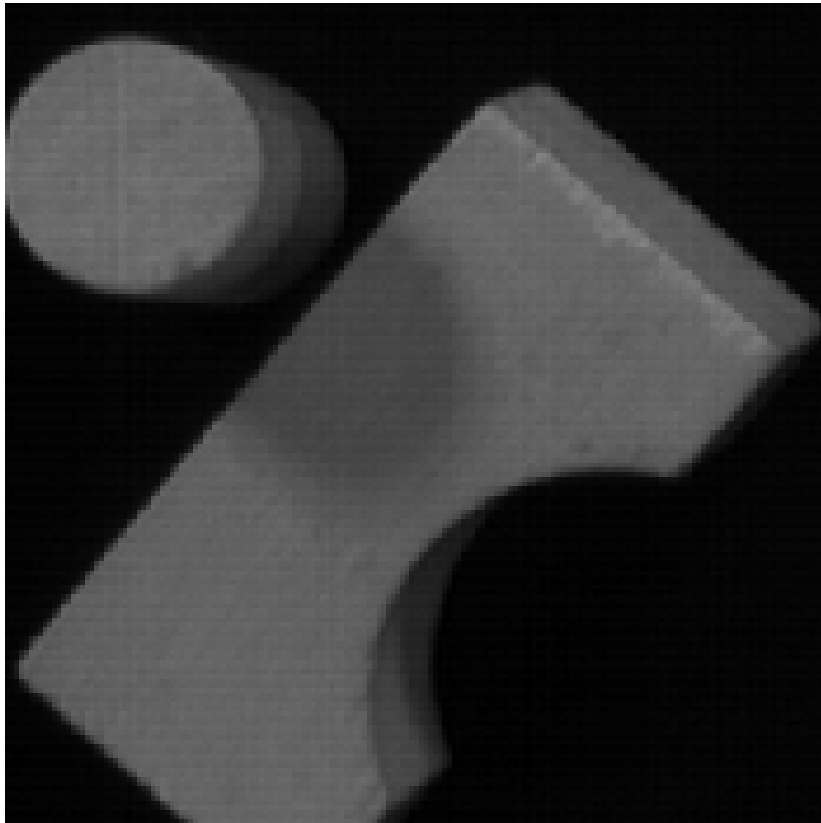
rectangle



circle

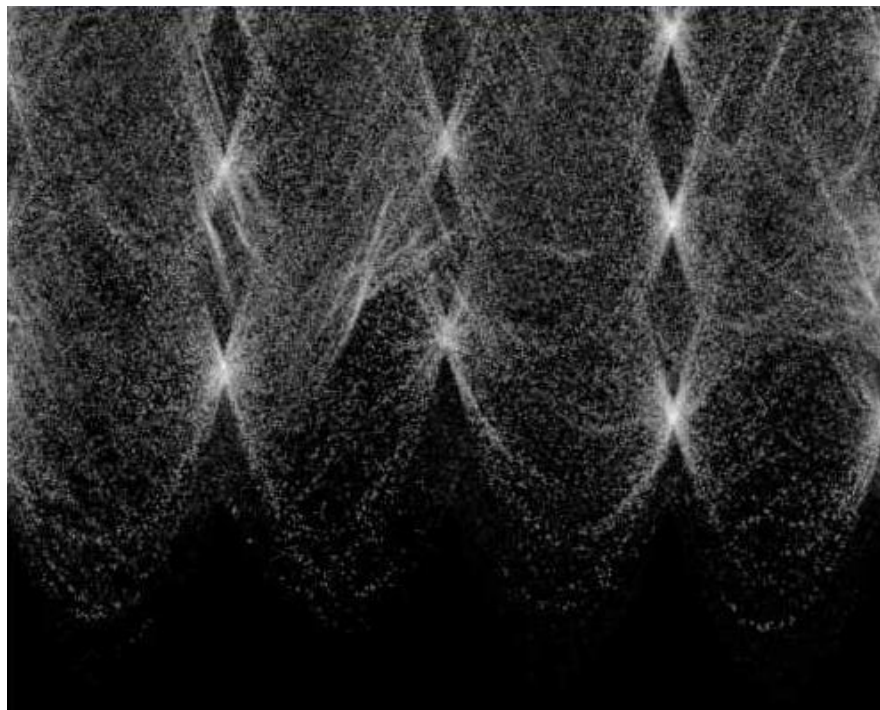
# Basic shapes

(in parameter space)





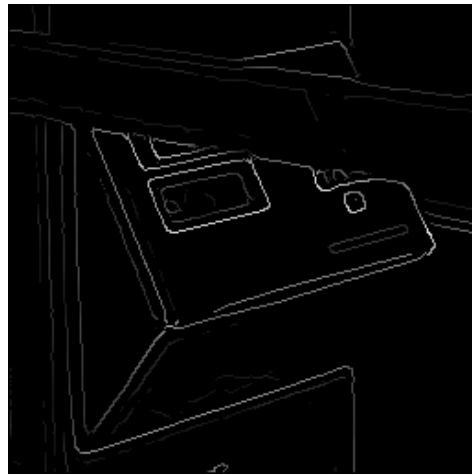
# More complex image



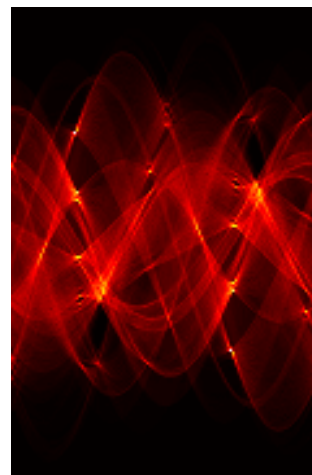
# Real-world example



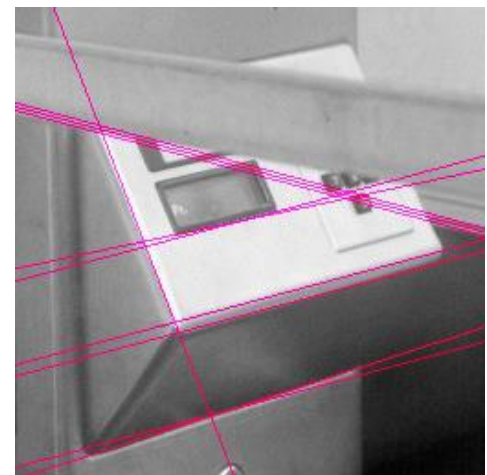
Original



Edges



parameter space



Hough Lines

# Hough Circles

Let's assume radius known

$$(x - a)^2 + (y - b)^2 = r^2$$

Diagram illustrating the equation of a circle with radius  $r$  and center  $(a, b)$ . The variables  $x$  and  $y$  are indicated by green arrows pointing to the terms  $(x - a)$  and  $(y - b)$  respectively, labeled "variables". The parameters  $a$  and  $b$  are indicated by red arrows pointing to the terms  $a$  and  $b$  respectively, labeled "parameters".

$$(x - a)^2 + (y - b)^2 = r^2$$

Diagram illustrating the equation of a circle with radius  $r$  and center  $(a, b)$ . The variables  $x$  and  $y$  are indicated by green arrows pointing to the terms  $(x - a)$  and  $(y - b)$  respectively, labeled "variables". The parameters  $a$  and  $b$  are indicated by red arrows pointing to the terms  $a$  and  $b$  respectively, labeled "parameters".

*What is the dimension of the parameter space?*

# Hough Circles

$$(x - a)^2 + (y - b)^2 = r^2$$

parameters

variables

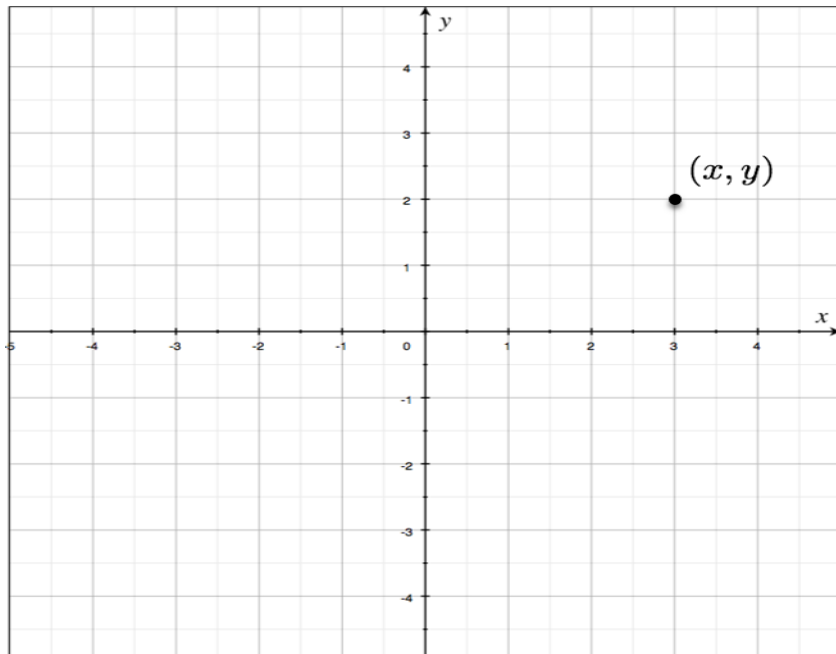
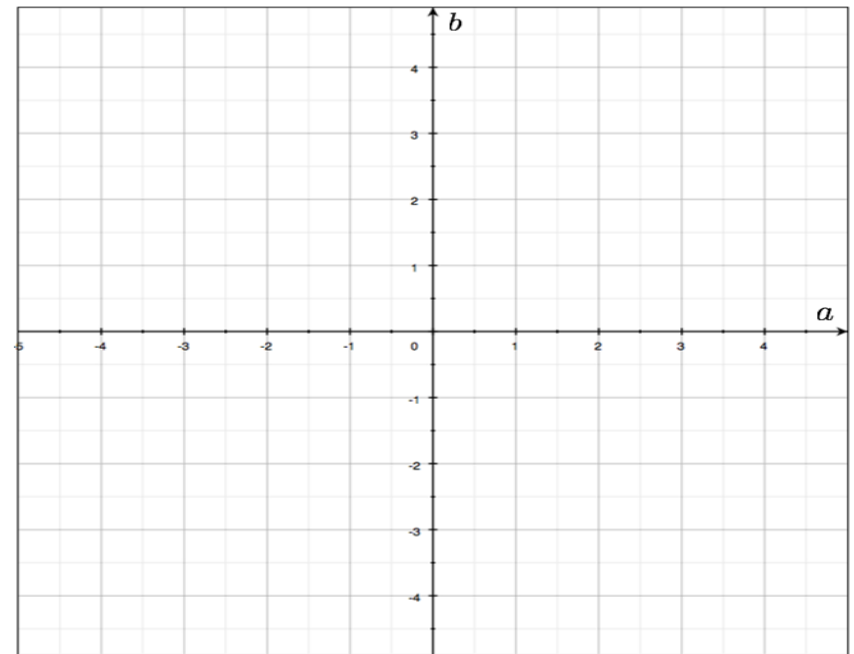


Image space

$$(x - a)^2 + (y - b)^2 = r^2$$

parameters

variables



Parameter space

*What does a point in image space correspond to in parameter space?*

# Hough Circles

parameters

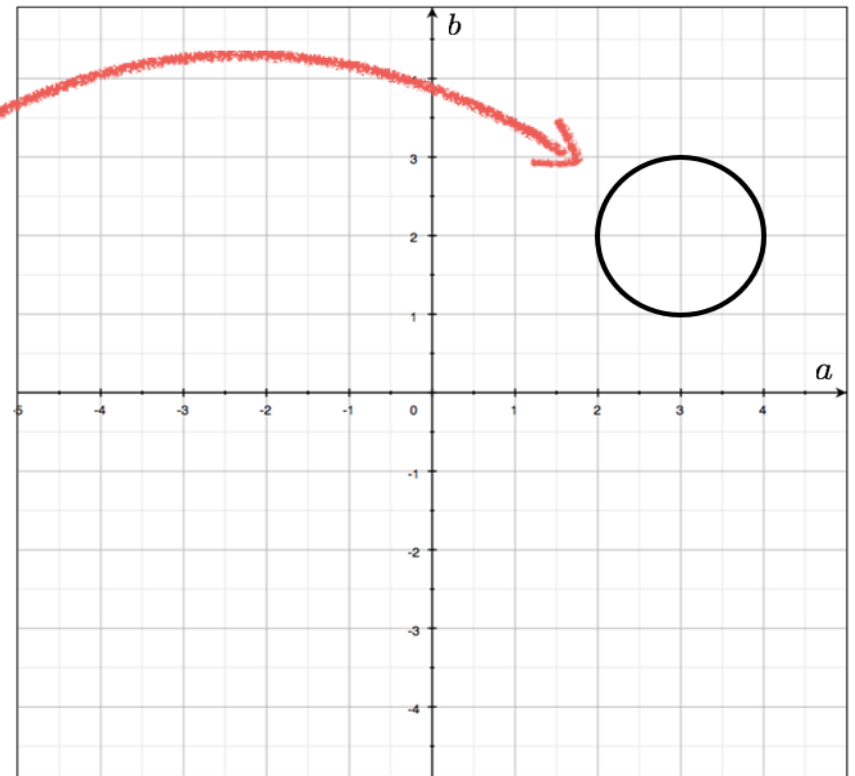
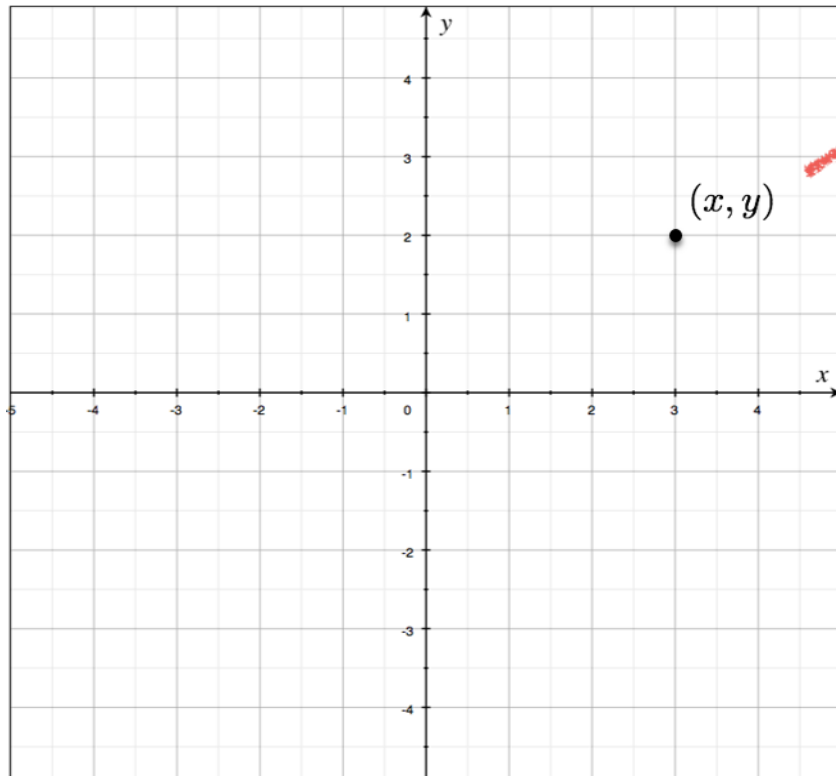
$$(x - a)^2 + (y - b)^2 = r^2$$

variables

parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

variables

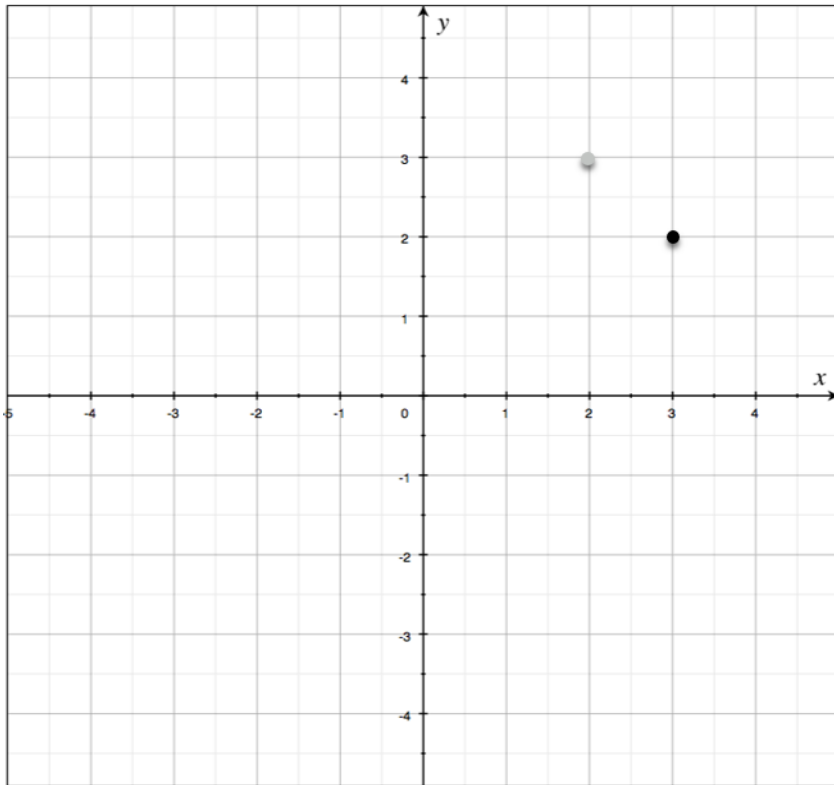


# Hough Circles

parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

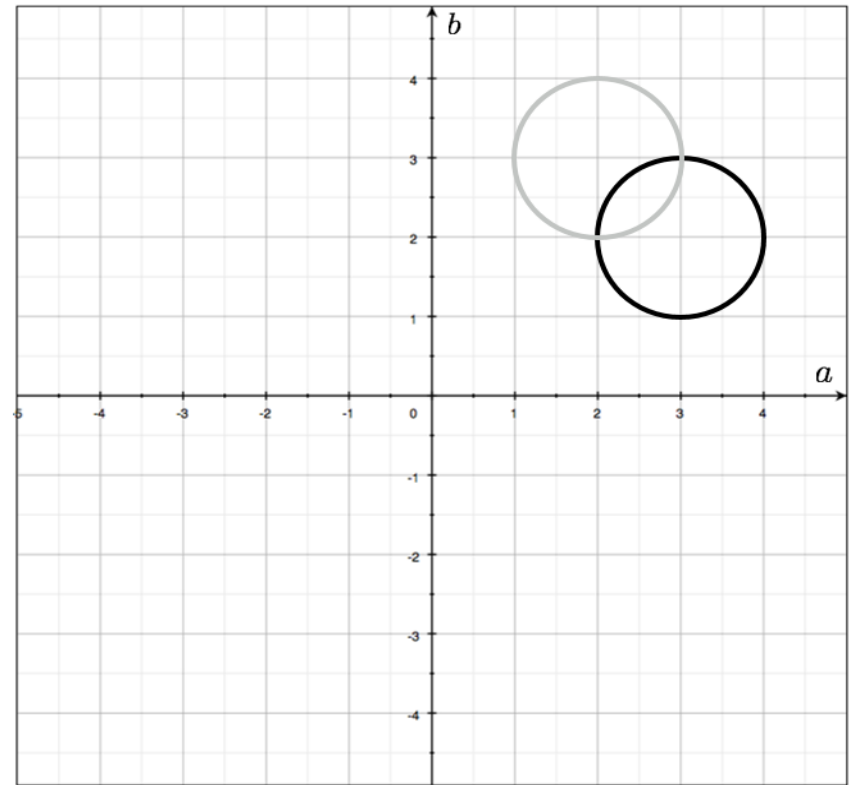
variables



parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

variables

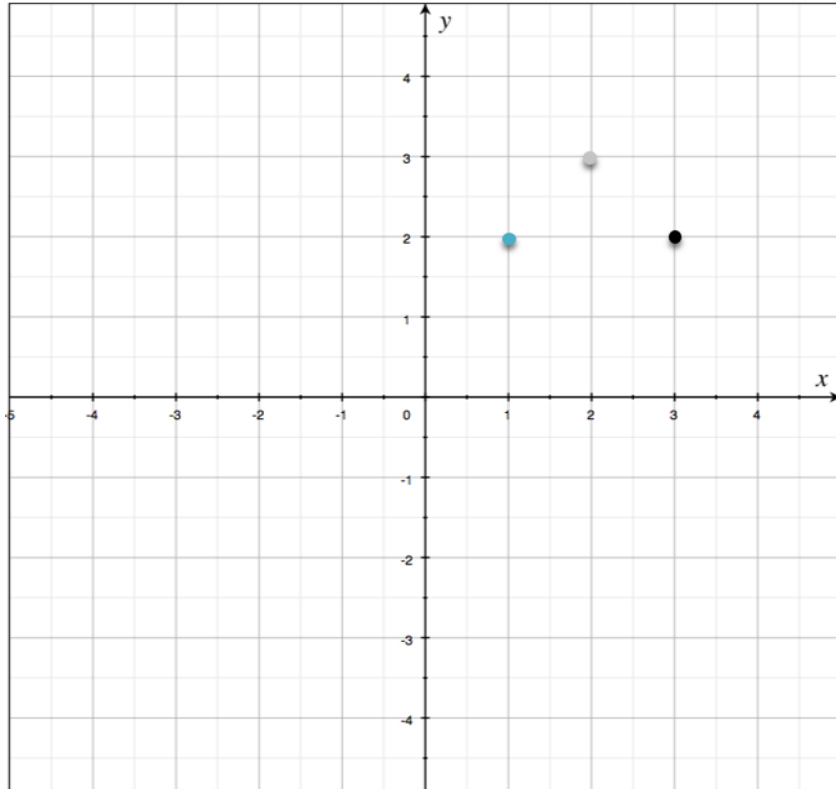


# Hough Circles

parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

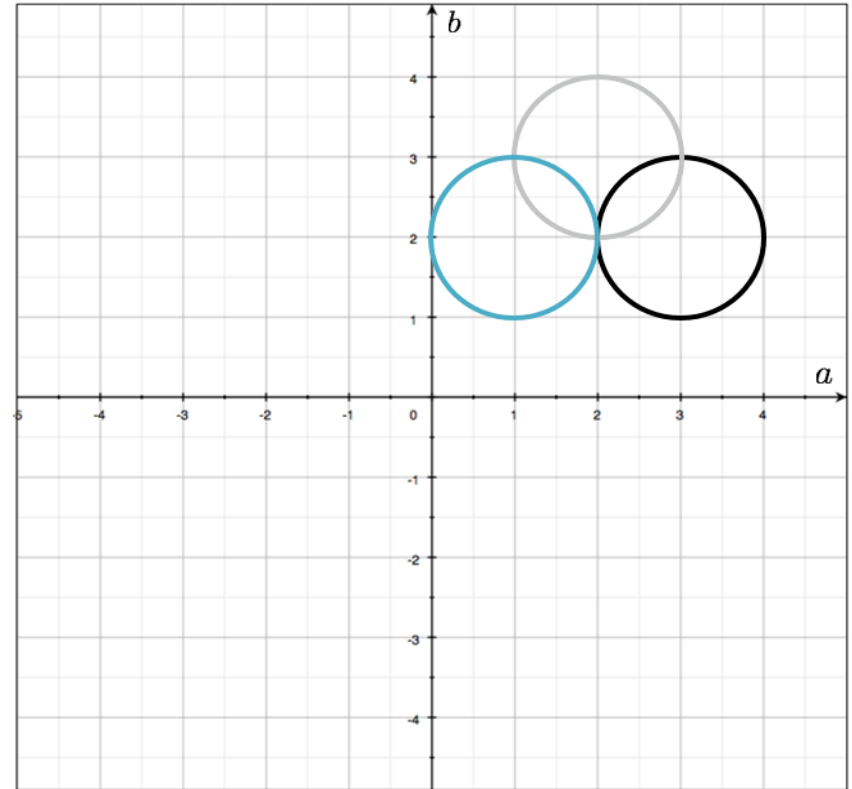
variables



parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

variables

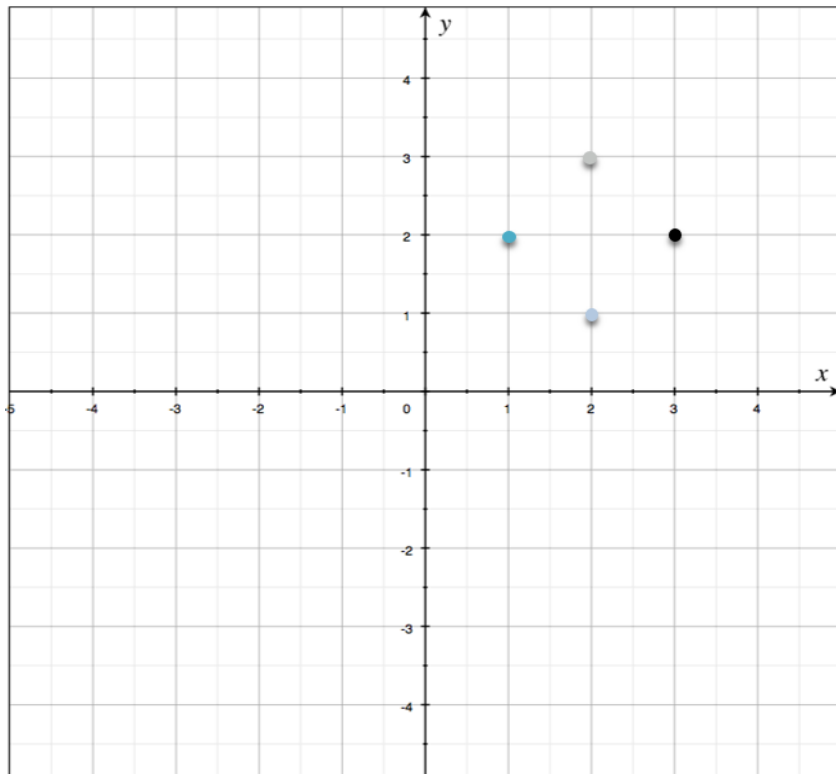


# Hough Circles

parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

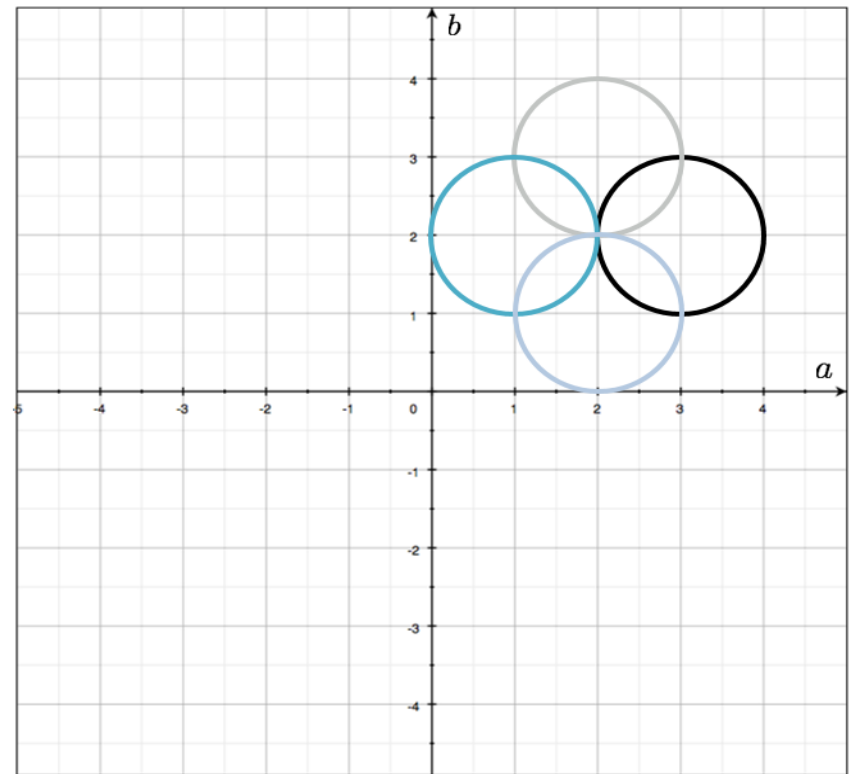
variables



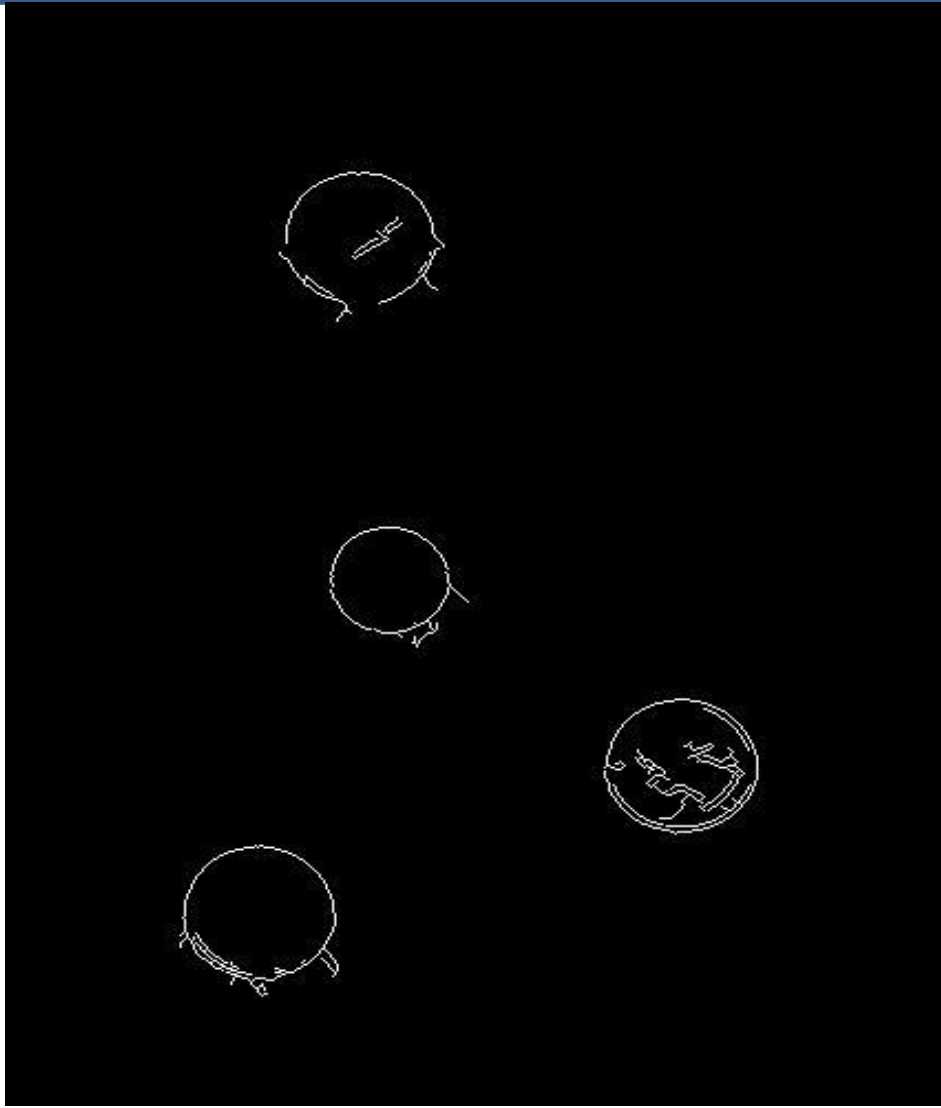
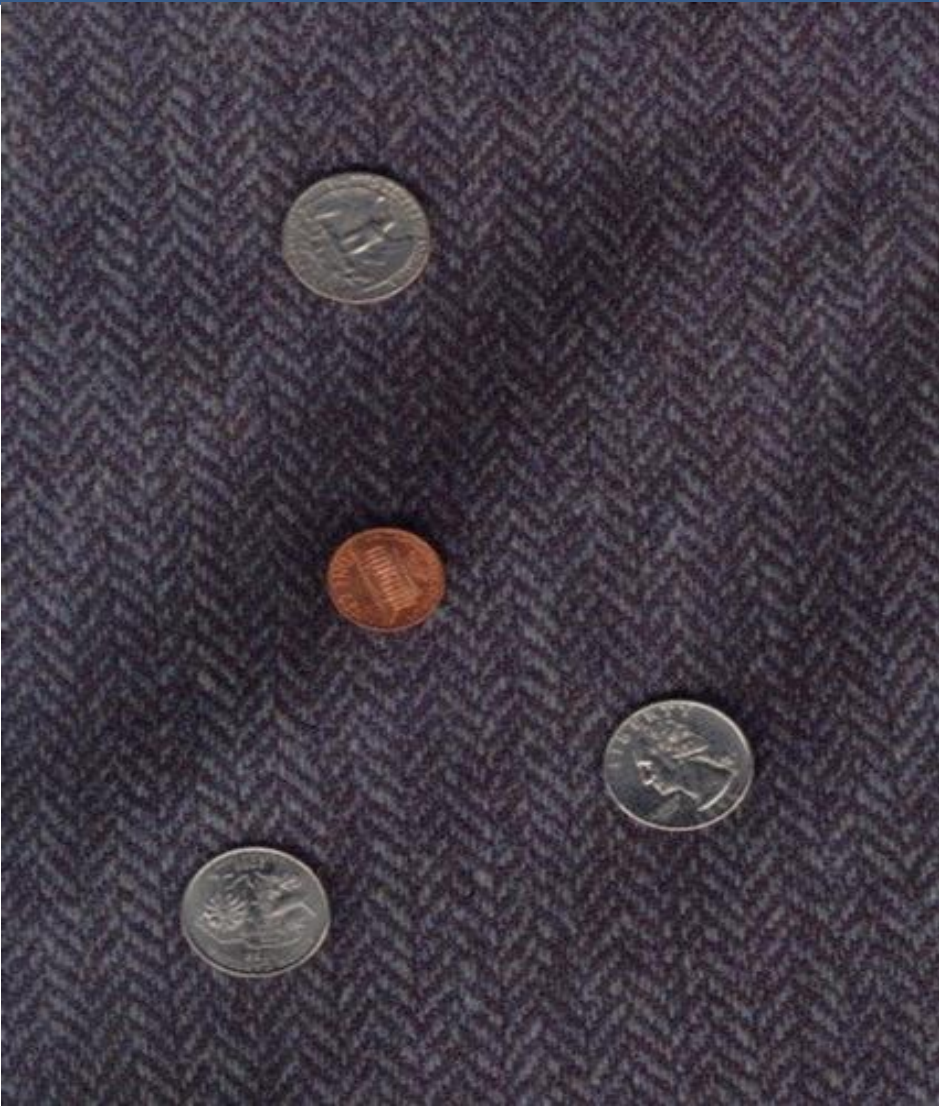
parameters

$$(x - a)^2 + (y - b)^2 = r^2$$

variables







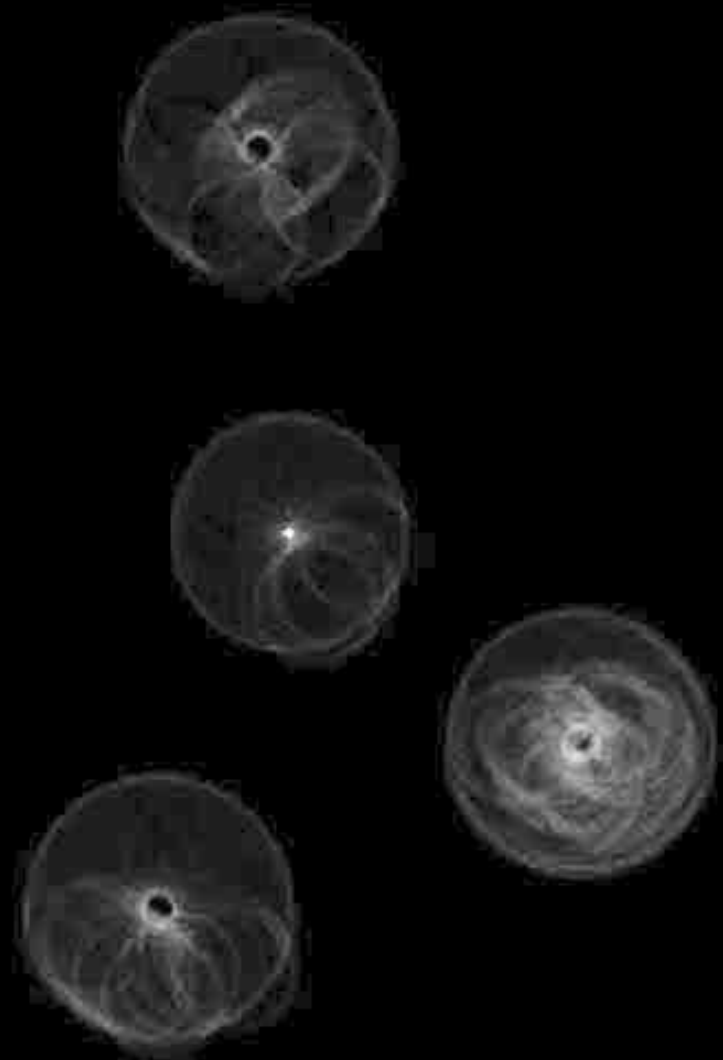
Pennie Hough detector



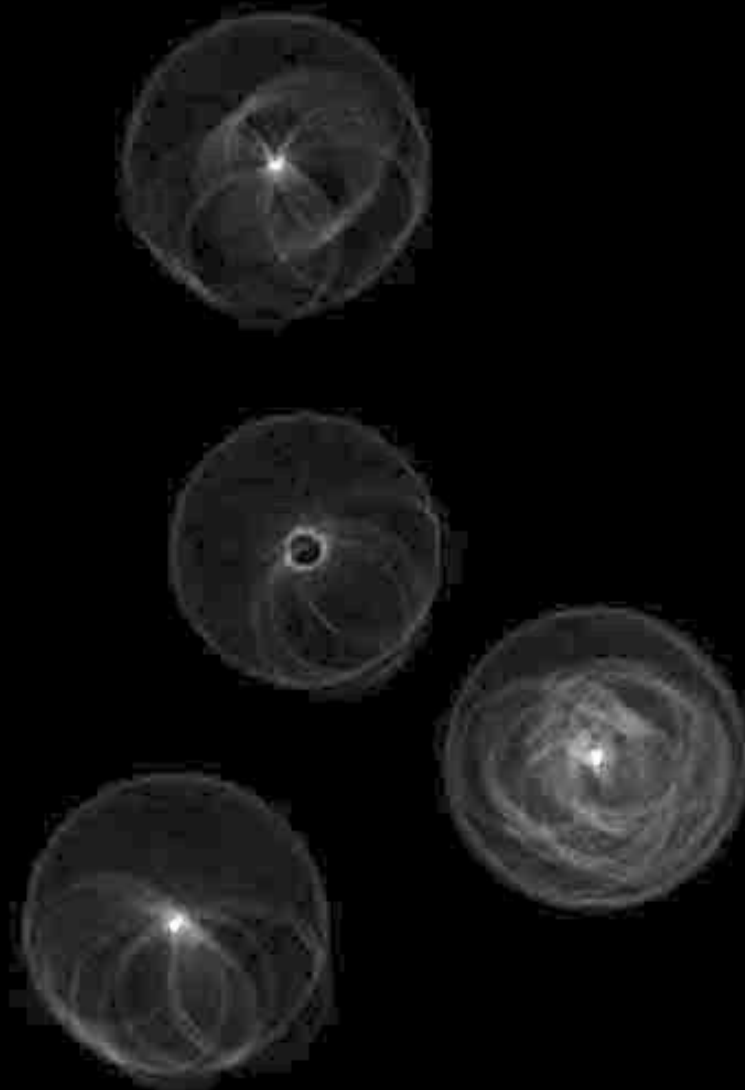
Quarter Hough detector



Pennie Hough detector



Quarter Hough detector



# The Hough transform ...

**Can you use Hough Transforms for other objects, beyond lines and circles?**

Deals with occlusion well?



Detects multiple instances?



Robust to noise?



Good computational  
complexity?

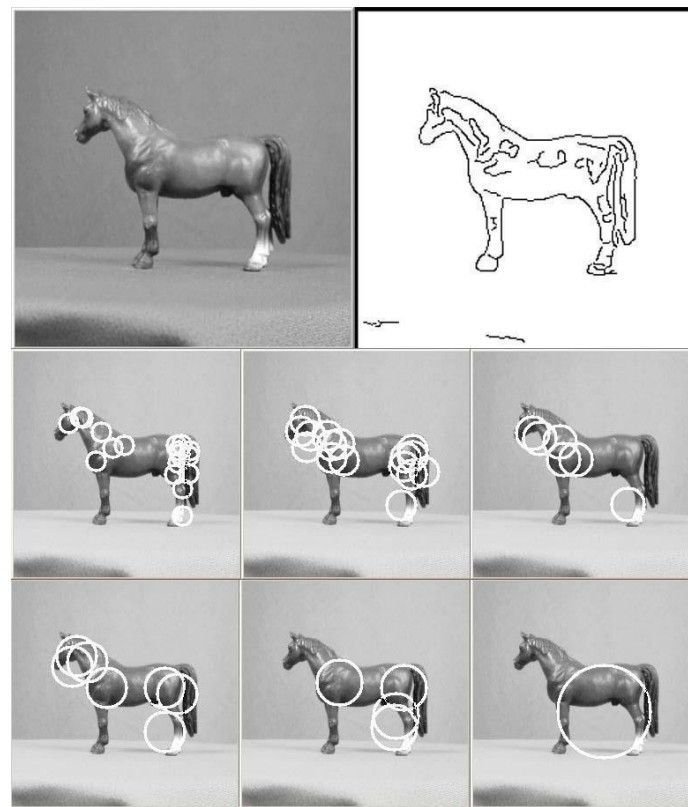
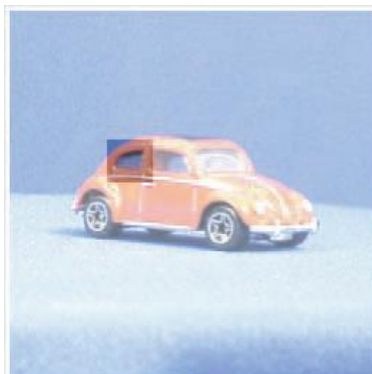


Easy to set parameters?

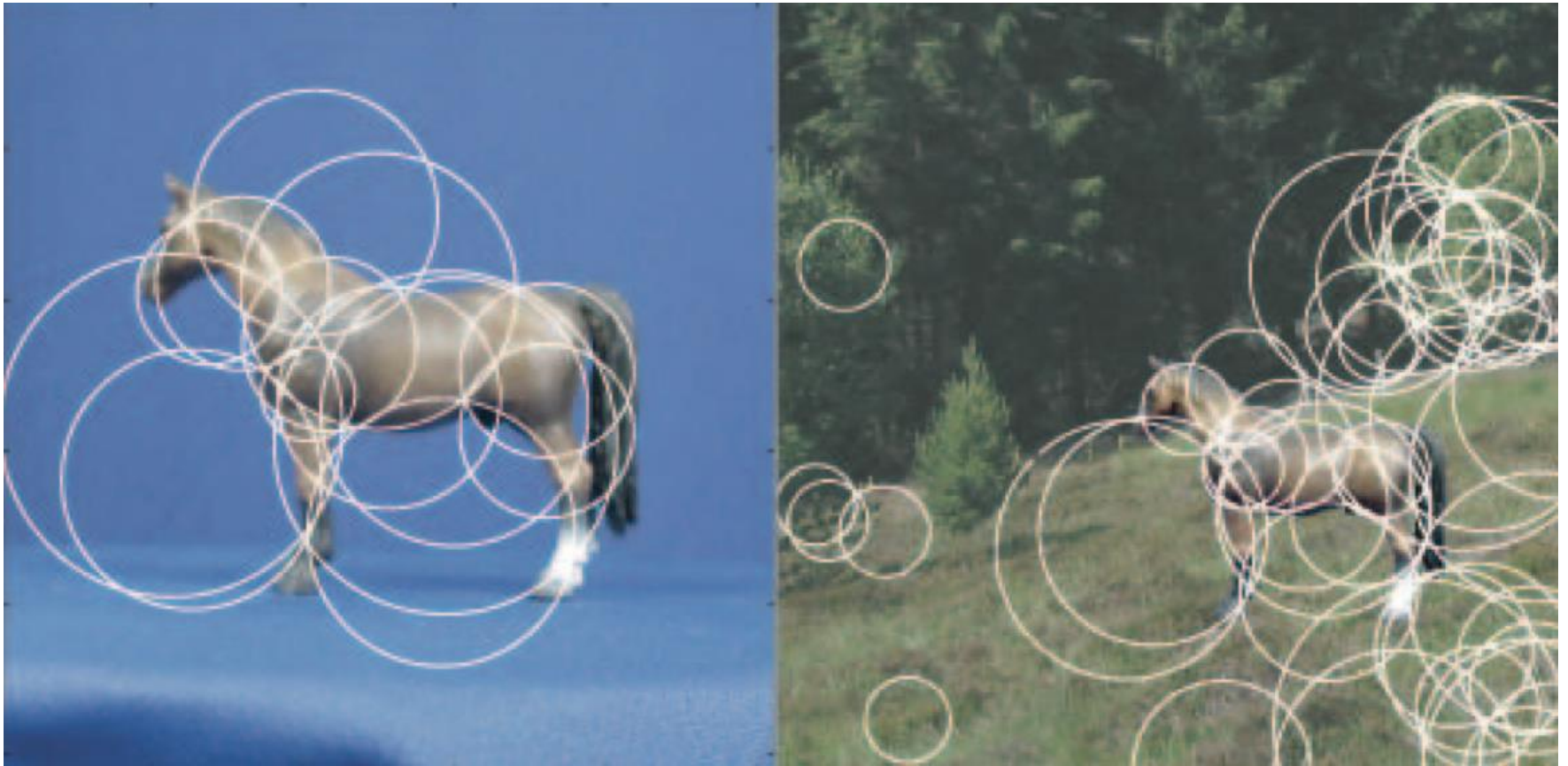


# Application of Hough transforms

## Detecting shape features



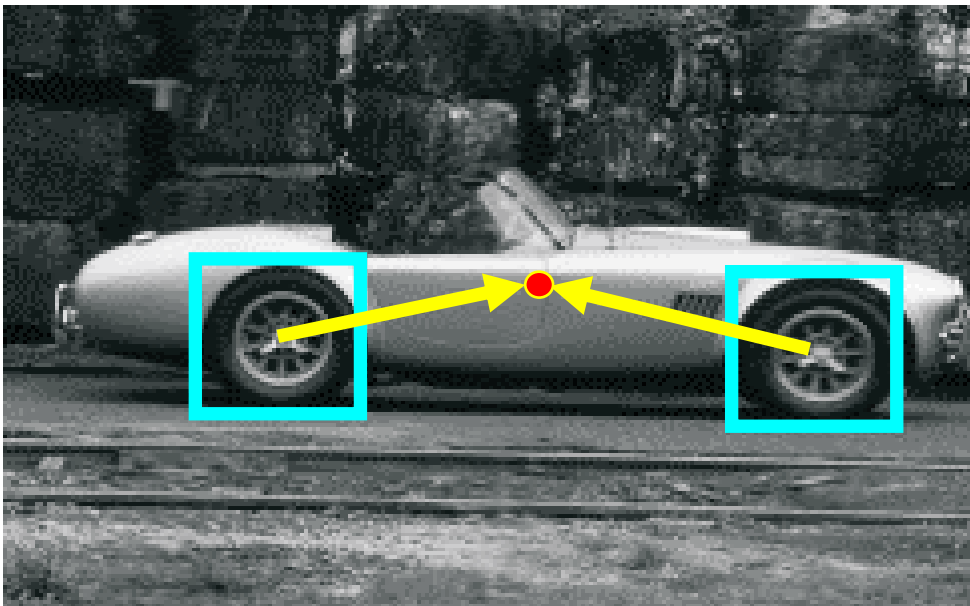




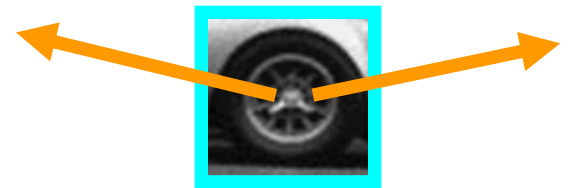
Robustness to scale and clutter

# Object detection

Index displacements by “visual codeword”



training image



visual codeword with  
displacement vectors

B. Leibe, A. Leonardis, and B. Schiele, Combined Object Categorization and Segmentation with an Implicit Shape Model,  
ECCV Workshop on Statistical Learning in Computer Vision 2004





# References

- ◆ Some Slide material has been taken from Dr M. Usman Akram Computer Vision Lectures
- ◆ CSCI 1430: Introduction to Computer Vision by [James Tompkin](#)
- ◆ Statistical Pattern Recognition: A Review – A.K Jain et al., PAMI (22) 2000
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- ◆ *Pattern Classification*” by Duda et al., John Wiley & Sons.
- ◆ Digital Image Processing”, Rafael C. Gonzalez & Richard E. Woods, Addison-Wesley, 2002
- ◆ Machine Vision: Automated Visual Inspection and Robot Vision”, David Vernon, Prentice Hall, 1991
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- ◆ Advances in Human Computer Interaction, Shane Pinder, InTech, Austria, October 2008
- ◆ Computer Vision A modern Approach by Frosyth
- ◆ <http://www.cs.cmu.edu/~16385/s18/>