Sai Eshwar Supreet P A

Game developer

Passionate and skilled game developer with expertise in Unity, experienced in creating diverse gaming projects including multiplayer, open world, puzzles, casino, and VR games. Proven ability to implement engaging gameplay mechanics and utilize strong programming skills in C#. Seeking to leverage diverse project experience to contribute to a dynamic game development team.

Contact

Email
saieshwarsupreet@gmail.com

Location
Annur, Coimbatore, Tamil Nadu, India

linkedIn
https://www.linkedin.com/in/saieshwarsupreet

Itch.io page
https://saieshwarsupreet.itch.io/

Portfolio
https://sai-eshwar-supreet.github.io/Portfolio/

Education

2017
SSLC
St. Mary's Convent Matric Higher Secondary School
94.4%

2019
HSC
Green Park Matric Higher Secondary School
83.17%

2019 - 2023
Bachelor of Engineering
Kumaraguru College of Technology
90.1%

Skills

- Unity Engine
- C#
- Game programming
- Game design
- VR Development
- Multiplayer Game Development
- Open World Games
- Casino Games
- Unity Tool Development

Projects

- **Quirky of Diceville -** Developed a puzzle game where a dice protagonist regains colors and dots through puzzles. Handled all aspects of development.
- **Aruval Slasher -** Managed the development of a prototype where players slash mutated cacti on rooftops.
- **Run Robo Roo -** Led the full-cycle development of an endless runner featuring a robotic crab avoiding obstacles.
- **Hexatopia -** Developed a hexagonal puzzle game where players sort hexes to complete levels.
- **Virtual Jewellery Shop (Velvet Glitz) -** Led scripting for gameplay, animations, and other elements in a WebGL multiplayer virtual mall with interactive product views.
- **Automobile Showroom (Virtu Wheels) -** Managed scripting for gameplay, animations, and chat features in a multiplayer WebGL showroom game with detailed automobile interactions.
- **VR Slot Game -** Developed slot mechanics for a casino game.
- **Open World Educational Game (Money Master Adventure) -** Led the development of all core game mechanics, systems, and optimizations for an open-world game teaching financial skills. Collaborated with artists for character animations, 3D models, and 2D assets.
- **Mini Games for the Web -** Contributed to the development of various themed mini-games for a web platform.

Experience

Summer Intern
Zoho Corporation Private Limited
May 2022 - June 2022
- Developed object-oriented programming skills in Java.
- Gained experience in class design and practical applications in console applications.

Jr. Unity Game Developer
Shamla Tech Solutions
1st Dec 2023 - Present
- Developing and optimizing various gaming projects for clients, including scripting, UI/UX, and performance improvements.
- Collaborating with a team to deliver high-quality game experiences on time.

Achievements

Mahatma Gandhi Scholarship
Kumaraguru College of Technology
- Awarded for outstanding academic performance in the academic year 2019-2020.