

Sai Eshwar Supreet P A

Unity Game developer

I am a self-taught game programmer and developer passionate about creating immersive games. My interest in programming began in college, where I discovered C language during my first semester of engineering. Over a year ago, I started using Unity as a hobby, but as I delved deeper and built my own games, I realized this was my lifelong passion. I work on games daily, constantly learning to enhance my skills, aiming to create meaningful and impactful experiences that transport players to new worlds and bring joy to their lives.

Contact



Email

saieshwarsupreet@gmail.com



Location

Annur, Coimbatore, Tamil Nadu, India



linkedIn

https://www.linkedin.com/in/ saieshwarsupreet



Itch.io page

https://saieshwarsupreet.itch.io/



Portfolio

https://saieshwarsupreet.giithub.io/

Education

2017

SSLC

St. Mary's Convent Matric Higher Secondary School 94.4%

2019 **HSC**

Green Park Matric Higher Secondary School

83.17%

2019 - 2023

Bachelor of Engineering

Kumaraguru College of Technology 90.1%

Skills

- Unity
- C#
- Blender
- 3D Modelling

- Game development
- Game design
- Object Oriented Programming
- Adobe Photoshop

Projects

O 23, June 2023 - 01, July 2023 Quirky of Diceville

Personal Project

https://saieshwarsupreet.itch.io/quirky-of-diceville

- In Quirky of Diceville, the players embody a dice protagonist stripped of colors and points, trapped in a challenging dungeon of dice platforms.
- With the ability to slide through the platforms, unlock doors, and switch between colors and values, players must navigate 10 levels, collecting upgrades to regain their lost identity.
- Through its quirky gameplay mechanics and engaging puzzle-solving elements, Quirky
 of Diceville offers an immersive experience that tests players' wit and adaptability.

Experience

May 2022 - June 2022

Zoho Corporation Private Limited

Summer Intern

- Developed a solid understanding of Object-Oriented Programming (OOP) in Java during my internship at Zoho Corp.
- Acquired knowledge of class design techniques and their practical application.
- Gained experience in implementing these designs into console applications.
- Demonstrated the ability to effectively apply OOP principles to solve programming challenges.

Achievements

Q 2019-2023

Kumaraguru College of Technology

Mahatma Gandhi Scholarship

- Recognized for outstanding academic performance and achievements during the academic year 2019 - 2020.
- Demonstrated commitment to excellence and dedication to studies