

Q.6: Explain any one of the data structures in Q.5, with an example from your day to day life. Discuss how it can be implemented when you try to make a computational simulation of the same.

Ans:6 :- Queue Data Structure :-

As discussed in the previous question, a queue data structure is based on FIFO (first-in-first-out) principle. A real life example that I can think of is of the 'print queue', when different computers connected to the same printer request print. The requests are added to the "print queue" and are imple^{men}ted on the basis of first-in-first-out principle, where the user who requests print before some other user gets his file printed before the latter. Clearly, the task needs to be performed in a sequential manner, one at a time. Moreover, the print queue must run until the queue becomes empty, i.e. ^{until} all the requests are processed.

To implement a print queue, we have two options at our disposal - using arrays or using linked lists. I think that for the case of print queue, dynamic memory allocation will be more useful, since a limitation of memory imposed by arrays may turn to be a liability. So I prefer to use the linked list implementation of "queues".

Algorithm :-

Step: ① Declare the structure for queue elements. Each queue element contains two fields, one for storing the value and another for storing a pointer to the next element.

Step: ② Declare two pointers front and rear to the structure and initialize them to the Null value.

Inserting an element in the queue :- When a ^{print} request is placed; a new queue element must be added to the rear end. This is done using a pointer ptr that uses the malloc function to allocate memory required for the queue structure. I think the pointer element value will ~~consist~~ consist of the file to be printed and it will contain the address of Null.

Step: ③: Declare a pointer ptr to the ^{queue} structure data type and dynamically allocate memory to it.

Step: ④ → The ptr value is made equal to the file value. The address must be set to null.

[If this is the first value in the queue, then set $\text{front} = \text{rear} = \text{ptr}$ and then $\text{ptr} \rightarrow \text{Next} = \text{Null}$]

[If this is added to a non-empty queue, then set

1. $\text{rear} \rightarrow \text{Next} = \text{ptr}$, 2. $\text{ptr} \rightarrow \text{Next} = \text{Null}$, 3. $\text{rear} = \text{ptr}$ so that ptr becomes the new rear element].

This step is continued until the requests are made.

Removing the printed file: once the file pointed by front is printed, it has to be removed from the queue.

Step: ⑤ → Declare an integer 'i' → $\text{int } i$.

Step: ⑥ → Initialize 'i' to the value of the front pointer and set $\boxed{\text{front} = \text{front} \rightarrow \text{next}}$.

Continue steps ⑤ and ⑥ until the front pointer points to NULL.

Step: ⑦ → Continue till $\text{front} == \text{NULL}$

Step: ⑧ → Exit the queue.

Thus, in the above ways, one may execute a 'print' queue using linked lists.
