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DOB - 16 JULY 2001

R.SAI AJAY

An young motivated game programming student creating various new games using Unity engine.Seeking to leverage solid development in game programming with focus on communication,passion and creativity.

EDUCATION

ICAT Design And Media College,CHENNAI — *BACHELORS OF SCIENCE IN GAME PROGRAMMING*

SEPTEMBER 2020 – MAY 2023

CGPA – 7.6

PADMA SESHADRI BALA BHAVAN SECONDARY SCHOOL,KKN CHENNAI, HIGH SCHOOL

2004 - 2019

CBSE X TH – 6.9 CGPA

CBSE XII TH – 74% CGPA

PROJECTS

GAME PROJECTS:

Tilevania

Zombies Nation

Track Racing

CERTIFICATIONS

COMPLETED COURSE ON UNITY 2D IN UDEMY

COMPLETED COURSE ON UNITY 3D IN UDEMY

COMPLETED COURSE ON UNREAL BLUEPRINT IN UDEMY

COMPLETED COURSE ON UNREAL C# IN UDEMY

KNOWN LANGUAGES

C,C++,C#,JAVA, OPEN-GL,SQL,HTML/CSS,Python

KNOWN ENGINES AND SOFTWARES

UNITY,UNREAL,PHOTOSHOP, PREMIER PRO,ILLUSTRATOR,BLENDER

HOBBIES AND INTERESTS

I am passionate about gaming outside of work and play competitive games in my free time.I play football whenever i get time.